

## CShell Project

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### FEATURES:

- Intro screen (Cool ASCII text and colors)
- Basic shell functionalities and built in commands
- Implemented Cd and exit
- Simple Redirection
  - Stdin (<)
  - Stdout (>)
  - Pipe (|)
    - Can link multiple pipes together
- More advanced redirection (&>, 2>>, >>)
- Dynamically reallocation of user input
- Parse multiple commands with ;
- Ignores weird spacing ("ls -l")
- Prints bash prompt in linux format
  - <user>@<hostname>:<cwd>\$
  - ~ if current working directory is home directory
- Implemented autocomplete binded to TAB
- Stores command history, can access with UP arrow key
- Cd prints out error statement if doesn't exist

### FILES & FUNCTION HEADERS:

```
void introScreen();
```

**Inputs:** None

**Returns:** None

**Explanation:** Prints a few pretty lines when shell is started.

```
void makePrompt();
```

**Inputs:** None

**Returns:** None

**Explanation:** Prints out the user prompt in linux format, added custom colors to make it more aesthetic

```
int cshell_cd(char *args[]);
```

**Inputs:** char \*args[]

**Returns:** If the directory exists, chdir into it, otherwise return -1. 1 if cd is called by itself, chdir user back to home directory

**Explanation:** Built-in cd command, catches and prints DNE errors

```
void cshell_exec(char **args);
```

**Inputs:** char \*\*args

**Returns:** If pid == -1 (forking failure), return an error message. If pid == 0 (fork successful), child process runs.

**Explanation:** Fork parent process. Catches any signals and execvp to run the commands.

```
void cshell_io(char *args[], char *i, char *o, int option);
```

**Inputs:** char \*args[], char \*i, char \*o, int option)

**Returns:** None

**Explanation:** Helper function that helps control the writing and reading of files.

```
void cshell_pipeHandle(char *args[]);
```

**Inputs:** char \*args[]

**Returns:** None

**Explanation:** Helper function responsible for the helper.

```
int cshell_run(char *args[]);
```

**Inputs:** char \*args[]

**Returns:** int

**Explanation:** Method used to handle the commands entered via the standard loop.

```
char **cshell_split_line(char *line, char *delim);
```

**Inputs:** char \*line, char \*delim

**Returns:** Array of pointers

**Explanation:** Function for splitting the commands by whitespace ('\\t\\r\\n\\a') or any specified delimiter

```
char **parse_semicolon(char *line);
```

**Inputs:** char \*line

**Returns:** Array of pointers

**Explanation:** Parses multiple commands with ;. For example the line "ls -l;echo hello" would be split into an array of two pointers "ls -l" and "echo hello"

```
int is_empty(char * line)
```

**Inputs:** char \*line

**Returns:** 0 or 1

**Explanation:** Checks whether or not the input line contains only whitespace. It returns 1 if is only white space, notifying the code to ask for input again. It returns 0 if it contains arguments.

```
int main(int argc, char *argv[]);
```

**Inputs:** char argc, char \*\*argv

**Returns:** EXIT\_SUCCESS

**Explanation:** Main process for program. Prints our pretty intro screen and makePrompt. Reads, parses, and executes command(s). Also implements autocompletion and command history.