Due Date: See Website

## Design Assignment 1B:

Q: Write, simulate, and demonstrate using AVRStudio6/7 an <u>assembly code</u> for the AVR ATMEGA328p microcontroller that performs the following functions:

- 1. Store 99 numbers starting from the STARTADDS=0x0200 location. Populate the value of the memory location by adding high(STARTADDS) and low(STARTADDS). Use the X/Y/Z registers as pointers to fill up 99 numbers that are greater than 10 and less than 255. The numbers can be consecutive or random numbers.
- 2. Use X/Y/Z register addressing to parse through the 99 numbers, if the number is divisible by 3 store the number starting from memory location 0x0400, else store at location starting at 0x0600.
- 3. Use X/Y/Z register addressing to simultaneously add numbers from memory location 0x0400 and 0x0600 and store the sums at R16:R17 and R18:R19 respectively. Pay attention to the carry overflow.
- 4. Verify your algorithm and answers using C or any high-level program.
- 5. Determine the execution time @ 16MHz/#cycles of your algorithm using the simulation.

## Submission:

The following are required for successful completion of the design assignment:

- a. AVR assembly code that has been assembled and working. Only the source files required.
- b. The assembly code should be well documented with explanation of every instruction/module.
- c. A word document that contains the assembly code along with the screenshots of the Atmel Studio 7 during debugging at the beginning and end of Task 1~5.
- d. Submit one solution folder, with doc and video/snapshot file. See assignment submission guidelines through github posted in the class website.

## Points:

Task 1~5: 100%. (Code=60%, Documentation=20%, Verification/Snapshots=20%)

## **Evaluation Rubrics:**

See class website for the DA evaluation rubrics.