

Experiment No. 7

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PROGRAM:

DSF

```
#include <stdio.h>
#include <stdlib.h>

#define MAX_VERTICES 20

int source, V, E, visited[MAX_VERTICES], G[MAX_VERTICES]
[MAX_VERTICES];

void DFS(int vertex) {
    printf("%d -> ", vertex + 1);
    visited[vertex] = 1;

    for (int j = 0; j < V; j++) {
        if (G[vertex][j] == 1 && !visited[j]) {
            DFS(j);
        }
    }
}

int main() {
    int v1, v2;

    printf("\t\t\tGraphs\n");
    printf("Enter the number of edges: ");
    scanf("%d", &E);

    printf("Enter the number of vertices: ");
    scanf("%d", &V);
```

```

for (int i = 0; i < V; i++) {
    for (int j = 0; j < V; j++) {
        G[i][j] = 0;
    }
}

for (int i = 0; i < E; i++) {
    printf("Enter edge (format: V1 V2): ");
    scanf("%d %d", &v1, &v2);

    if (v1 >= 1 && v1 <= V && v2 >= 1 && v2 <= V) {
        G[v1 - 1][v2 - 1] = 1;
        G[v2 - 1][v1 - 1] = 1; // If your graph is undirected
    } else {
        printf("Invalid input. Please enter valid vertices.\n");
        i--; // Decrement 'i' to re-enter the edge
    }
}

printf("Adjacency Matrix:\n");
for (int i = 0; i < V; i++) {
    for (int j = 0; j < V; j++) {
        printf("%d ", G[i][j]);
    }
    printf("\n");
}

printf("Enter the source vertex: ");
scanf("%d", &source);

if (source >= 1 && source <= V) {
    printf("DFS Traversal starting from vertex %d:\n", source);
    DFS(source - 1);
} else {
    printf("Invalid source vertex.\n");
}

return 0;
}

```

OUTPUT:

```

itl4@itadmin:~$ gcc qasim7.c
itl4@itadmin:~$ ./a.out
          Graphs
Enter the number of edges: 9
Enter the number of vertices: 7
Enter edge (format: V1 V2): 4 5
Enter edge (format: V1 V2): 7 3
Enter edge (format: V1 V2): 8 6
Invalid input. Please enter valid vertices.
Enter edge (format: V1 V2): 9 2
Invalid input. Please enter valid vertices.
Enter edge (format: V1 V2): 1 4
Enter edge (format: V1 V2): 3 3
Enter edge (format: V1 V2): 2 2
Enter edge (format: V1 V2): 4 4
Enter edge (format: V1 V2): 5 5
Enter edge (format: V1 V2): 6 6
Enter edge (format: V1 V2): 7 7
Adjacency Matrix:
0 0 0 1 0 0 0
0 1 0 0 0 0 0
0 0 1 0 0 0 1
1 0 0 1 1 0 0
0 0 0 1 1 0 0
0 0 0 0 0 1 0
0 0 1 0 0 0 1
Enter the source vertex: 6
DFS Traversal starting from vertex 6:
6 -> itl4@itadmin:~$

```

BSF

PROGRAM:

```

#include <stdio.h>
#include <stdlib.h>

```

```

#define MAX_VERTICES 20

```

```

int a[MAX_VERTICES][MAX_VERTICES], q[MAX_VERTICES],
visited[MAX_VERTICES], n, f = -1, r = -1;

```

```

void bfs(int v) {
    int i;
    for (i = 0; i < n; i++) {
        if (a[v][i] != 0 && visited[i] == 0) {

```

```

        r = r + 1;
        q[r] = i;
        visited[i] = 1;
        printf("%d ", i);
    }
}
f = f + 1;
if (f <= r) {
    bfs(q[f]);
}
}

int main() {
    int v, i, j;
    printf("\n\t\t\tBreadth-First Search (BFS)\n");
    printf("\nEnter the number of vertices: ");
    scanf("%d", &n);

    for (i = 0; i < n; i++) {
        visited[i] = 0;
        printf("\nEnter graph data in matrix form for vertex %d:\n", i);
        for (j = 0; j < n; j++) {
            scanf("%d", &a[i][j]);
        }
    }

    printf("\nEnter the starting vertex: ");
    scanf("%d", &v);

    if (v >= 0 && v < n) {
        f = r = 0;
        q[r] = v;
        visited[v] = 1;
        printf("BFS Traversal starting from vertex %d:\n", v);
        printf("%d ", v);
        bfs(v);

        if (r != n - 1) {
            printf("\nBFS not possible\n");
        }
    } else {

```

```
    printf("Invalid starting vertex.\n");  
}  
  
return 0;  
}
```

OUTPUT:

```
itl4@itadmin:~$ gcc qasim7.c  
itl4@itadmin:~$ ./a.out  
  
                          Breadth-First Search (BFS)  
  
Enter the number of vertices: 4  
  
Enter graph data in matrix form for vertex 0:  
0 1 1 0  
  
Enter graph data in matrix form for vertex 1:  
1 0 0 1  
  
Enter graph data in matrix form for vertex 2:  
1 0 0 1  
  
Enter graph data in matrix form for vertex 3:  
0 1 1 0  
  
Enter the starting vertex: 0  
BFS Traversal starting from vertex 0:  
itl4@itadmin:~$
```