

EE447 EXPERIMENT #5

PRELIMINARY REPORT

Question 1-) Init_ADC.s

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; ADC Registers
RCGCADC      EQU 0x400FE638 ; ADC clock register
;ADC0 base address EQU 0x40038000
ADC0_ACTSS   EQU 0x40038000 ; Sample sequencer (ADC0 base address)
ADC0_RIS     EQU 0x40038004 ; Interrupt status
ADC0_IM      EQU 0x40038008 ; Interrupt select
ADC0_EMUX    EQU 0x40038014 ; Trigger select
ADC0_PSSI    EQU 0x40038028 ; Initiate sample
ADC0_SSMUX3  EQU 0x400380A0 ; Input channel select
ADC0_SSCTL3  EQU 0x400380A4 ; Sample sequence control
ADC0_SSIFO3  EQU 0x400380A8 ; Channel 3 results
ADC0_PP      EQU 0x40038FC4 ; Sample rate

; GPIO Registers
RCGCGPIO     EQU 0x400FE608 ; GPIO clock register
;PORT E base address EQU 0x40024000
PORTE_DEN    EQU 0x4002451C ; Digital Enable
PORTE_PCTL   EQU 0x4002452C ; Alternate function select
PORTE_AFSEL  EQU 0x40024420 ; Enable Alt functions
PORTE_AMSEL  EQU 0x40024528 ; Enable analog
PORTE_DIR    EQU 0x40024400 ;Set direction
              AREA    routines, CODE, READONLY
              THUMB
              EXPORT   Init_ADC

Init_ADC      PROC
; Start clocks for features to be used
                LDR R1, =RCGCADC ; Turn on ADC clock
                LDR R0, [R1]
                ORR R0, R0, #0x01 ; set bit 0 to enable ADC0 clock
                STR R0, [R1]
                NOP
                NOP
                NOP ; Let clock stabilize
                LDR R1, =RCGCGPIO ; Turn on GPIO clock
                LDR R0, [R1]
                ORR R0, R0, #0x10 ; set bit 4 to enable port E clock
                STR R0, [R1]
                NOP
                NOP
                NOP ; Let clock stabilize
                LDR R1, =PORTE_AFSEL; Setup GPIO to make PE3 input for ADC0
                LDR R0, [R1] ; Enable alternate functions
                ORR R0, R0, #0x08 ; set bit 3 to enable alt functions on PE3
                STR R0, [R1]
                LDR R1, =PORTE_DIR
                LDR R0, [R1]
                BIC R0, R0, #0x08 ; set bit 3 to input for PE3
                STR R0, [R1]
                ; PCTL does not have to be configured
                ; since ADC0 is automatically selected when
                ; port pin is set to analog.
                LDR R1, =PORTE_DEN
                LDR R0, [R1] ; Disable digital on PE3
                BIC R0, R0, #0x08 ; clear bit 3 to disable analog on PE3
                STR R0, [R1]

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LDR R1, =PORTE_AMSEL; Enable analog on PE3
LDR R0, [R1]
ORR R0, R0, #0x08 ; set bit 3 to enable analog on PE3
STR R0, [R1]
LDR R1, =ADC0_ACTSS ; Disable sequencer while ADC setup
LDR R0, [R1]
BIC R0, R0, #0x08 ; clear bit 3 to disable seq 3
STR R0, [R1]
; Select trigger source
LDR R1, =ADC0_EMUX
LDR R0, [R1]
BIC R0, R0, #0xF000 ; clear bits 15:12 to select SOFTWARE
STR R0, [R1] ; trigger
; Select input channel
LDR R1, =ADC0_SSMUX3
LDR R0, [R1]
BIC R0, R0, #0x000F ; clear bits 3:0 to select AIN0
STR R0, [R1]
; Config sample sequence
LDR R1, =ADC0_SSCTL3
LDR R0, [R1]
ORR R0, R0, #0x06 ; set bits 2:1 (IE0, END0)
STR R0, [R1]
; Set sample rate
LDR R1, =ADC0_PP
LDR R0, [R1]
ORR R0, R0, #0x01 ; set bits 3:0 to 1 for 125k sps
STR R0, [R1]
; Done with setup, enable sequencer
LDR R1, =ADC0_ACTSS
LDR R0, [R1]
ORR R0, R0, #0x08 ; set bit 3 to enable seq 3
STR R0, [R1] ; sampling enabled but not initiated yet
BX LR;
ENDP
ALIGN
END

```

__main.s

```

ADC0_RIS          EQU 0x40038004 ; Interrupt status
ADC0_SSFIFO3     EQU 0x400380A8 ; Channel 3 results
ADC0_PSSI        EQU 0x40038028 ; Initiate sample
ADC0_ISC         EQU 0x4003800C ; ISC
;LABEL          DIRECTIVE  VALUE      COMMENT
                  AREA     main, READONLY, CODE
                  THUMB
                  IMPORT    Init_ADC; Initialize subroutine
                  EXPORT    __main ; Make available

__main
                  BL        Init_ADC; GPIO & ADC initialized
                  MOV       R6,#0;
getsample        LDR        R1,=ADC0_PSSI; request a sample
                  LDR        R2,[R1];
                  ORR        R2,R2,#0x08; get a sample
                  STR        R2,[R1];
loop             LDR        R1,=ADC0_RIS; check for interrupt flag
                  LDR        R2,[R1];
                  ANDS       R2,#0x08;
                  BEQ        loop
                  LDR        R1,=ADC0_ISC; clear the interrupt flag
                  LDR        R2,[R1];

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        ORR            R2,#0x08;
        STR            R2,[R1]; Interrupt flag is cleared
        LDR            R1,=ADC0_SSFIFO3;
        LDR            R2,[R1]; R2 is the data
        B              getsample
        ALIGN
    END

```

Question 2-) __main.s

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ADC0_RIS            EQU 0x40038004 ; Interrupt status
ADC0_SSFIFO3       EQU 0x400380A8 ; Channel 3 results
ADC0_PSSI          EQU 0x40038028 ; Initiate sample
ADC0_ISC           EQU 0x4003800C ; ISC
;LABEL            DIRECTIVE  VALUE      COMMENT
                    AREA      main, READONLY, CODE
                    THUMB
                    IMPORT     Init_ADC; Initialize subroutine
                    EXPORT     __main ; Make available

__main
                    BL         Init_ADC; GPIO & ADC initialized
                    MOV        R6,#0;

getsample          LDR        R1,=ADC0_PSSI; request a sample
                    LDR        R2,[R1];
                    ORR        R2,R2,#0x08; get a sample
                    STR        R2,[R1];

loop              LDR        R1,=ADC0_RIS; check for interrup flag
                    LDR        R2,[R1];
                    ANDS      R2,#0x08;
                    BEQ        loop
                    LDR        R1,=ADC0_ISC; clear the interrupt flag
                    LDR        R2,[R1];
                    ORR        R2,#0x08;
                    STR        R2,[R1]; Interrupt flag is cleared
                    LDR        R1,=ADC0_SSFIFO3;
                    LDR        R2,[R1]; R2 is the data
move              MOV        R0,#1241; get the first digit
                    UDIV      R7,R2,R0;
                    MOV        R1, R7
                    MUL        R1,R1,R0;
                    SUB        R2,R2,R1; R2 is newwed
                    MOV        R0,#124; get the second digit
                    UDIV      R8,R2,R0;
                    MOV        R1, R8
                    MUL        R1,R1,R0;
                    SUB        R2,R2,R1; R2 is newwed
                    MOV        R0,#12; get the last digit
                    UDIV      R9,R2,R0;
                    B          getsample;
                    ALIGN
    END

```

Question 3-) __main.s

```

ADC0_RIS            EQU 0x40038004 ; Interrupt status
ADC0_SSFIFO3       EQU 0x400380A8 ; Channel 3 results
ADC0_PSSI          EQU 0x40038028 ; Initiate sample
ADC0_ISC           EQU 0x4003800C ; ISC
;LABEL            DIRECTIVE  VALUE      COMMENT
                    AREA      main, READONLY, CODE
                    THUMB
                    IMPORT     Init_ADC; Initialize subroutine
                    IMPORT     OutChar;

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```

EXPORT      __main  ; Make available

__main
    BL      Init_ADC; GPIO & ADC initialized
    MOV     R6,#0;

getsample    LDR      R1,=ADC0_PSSI; request a sample
            LDR      R2,[R1];
            ORR      R2,R2,#0x08; get a sample
            STR      R2,[R1];

loop         LDR      R1,=ADC0_RIS; check for interrupt flag
            LDR      R2,[R1];
            ANDS     R2,#0x08;
            BEQ      loop
            LDR      R1,=ADC0_ISC; clear the interrupt flag
            LDR      R2,[R1];
            ORR      R2,#0x08;
            STR      R2,[R1]; Interrupt flag is cleared
            LDR      R1,=ADC0_SSFIFO3;
            LDR      R2,[R1]; R2 is the data
            SUB      R0,R2,R6; check sampled data - previous > 0.02
            CMP      R0,#24;
            BGT      move;
            SUB      R0,R6,R2;
            CMP      R0,#24; check previous - sampled data > 0.02
            BLT      getsample;

move         MOV      R6,R2;
            MOV      R0,#1241; get the first digit
            UDIV     R1,R2,R0;
            MOV      R5,R1;
            ADD      R5,R5,#0x30; ascii conversion
            PUSH{R0,R1,R2}
            BL      OutChar; print
            POP{R0,R1,R2}
            MOV      R5,#0x2E; for '.'
            PUSH{R0,R1,R2}
            BL      OutChar; print
            POP{R0,R1,R2}
            MUL      R1,R1,R0;
            SUB      R2,R2,R1; R2 is newed
            MOV      R0,#124; get the second digit
            UDIV     R1,R2,R0;
            MOV      R5,R1;
            ADD      R5,R5,#0x30; ascii conversion
            PUSH{R0,R1,R2}
            BL      OutChar; print
            POP{R0,R1,R2}
            MUL      R1,R1,R0;
            SUB      R2,R2,R1; R2 is newed
            MOV      R0,#12; get the last digit
            UDIV     R1,R2,R0;
            MOV      R5,R1;
            ADD      R5,R5,#0x30; ascii conversion
            PUSH{R0,R1,R2}
            BL      OutChar; print
            POP{R0,R1,R2}
            MOV      R5,#0x0D; for new line
            PUSH{R0,R1,R2}
            BL      OutChar; print
            POP{R0,R1,R2}
            B        getsample;
            ALIGN
            END

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