## Q1)

## Startup.s

Modified part is:

Timer0A\_Handler

IMPORT My\_Timer0A\_Handler

TIMEROA Handler PROC

EXPORT TIMEROA\_Handler [WEAK]

;POP {R0}

PUSH {LR}

BL My\_Timer0A\_Handler

POP {LR}

;PUSH {RO}

BX LR

**ENDP** 

#### Pulse.s

; Pulse.s

; Routine for creating a pulse train using interrupts

; This uses Channel 0, and a 1MHz Timer Clock (\_TAPR = 15)

; Uses TimerOA to create pulse train on PF2

### ;Nested Vector Interrupt Controller registers

NVIC\_EN0\_INT19 EQU 0x00080000 ; Interrupt 19 enable

NVIC\_EN0 EQU 0xE000E100 ; IRQ 0 to 31 Set Enable Register
NVIC PRI4 EQU 0xE000E410 ; IRQ 16 to 19 Priority Register

### ; 16/32 Timer Registers

 TIMERO\_CFG
 EQU 0x40030000

 TIMERO\_TAMR
 EQU 0x40030004

 TIMERO\_CTL
 EQU 0x4003000C

 TIMERO\_IMR
 EQU 0x40030018

TIMERO\_RIS EQU 0x4003001C ; Timer Interrupt Status TIMERO\_ICR EQU 0x40030024 ; Timer Interrupt Clear

TIMERO\_TAILR EQU 0x40030028 ; Timer interval

TIMERO\_TAPR EQU 0x40030038

TIMERO\_TAR EQU 0x40030048; Timer register

#### ;GPIO Registers

GPIO\_PORTF\_DATA EQU 0x40025010 ; Access BIT2
GPIO\_PORTF\_DIR EQU 0x40025400 ; Port Direction
GPIO\_PORTF\_AFSEL EQU 0x40025420 ; Alt Function enable
GPIO\_PORTF\_DEN EQU 0x4002551C ; Digital Enable

GPIO\_PORTF\_AMSEL EQU 0x40025528 ; Analog enable GPIO\_PORTF\_PCTL EQU 0x4002552C ; Alternate Functions

### ;System Registers

SYSCTL\_RCGCGPIO EQU 0x400FE608 ; GPIO Gate Control SYSCTL\_RCGCTIMER EQU 0x400FE604 ; GPTM Gate Control

;-----EQU 0x00000300 LOW HIGH EQU 0x00000300 ;-----AREA routines, CODE, READONLY THUMB EXPORT My\_Timer0A\_Handler EXPORTPULSE\_INIT ;-----My\_Timer0A\_Handler PROC R1,=TIMER0\_ICR; Clear the Flag LDR MOV R2,#0x04; Capture Mode Interrupt Clear STR R2,[R1] LDR R2,=GPIO\_PORTF\_DATA; LDR R1,=TIMER0\_TAILR; ;MOV R0,#1; ;STR R0,[R2] CMP R0,#1 BEQ LowCycle ;if R0 is 0 LDR R0,=HIGH STR R0,[R1]; High Cycle Width loaded MOV R0,#0x04; STR R0,[R2]; Output set to high MOV R0,#1 BX LR ;if R0 is 1 LowCycle LDR R0,=LOW R0,[R1]; Low Cycle Width loaded STR MOV R0,#0 STR R0,[R2]; Output set to low BX LR **ENDP** PULSE\_INIT **PROC** LDR R1, =SYSCTL\_RCGCGPIO; start GPIO clock LDR R0, [R1] ORR RO, RO, #0x20; set bit 5 for port F STR R0, [R1]

NOP; allow clock to settle

```
NOP
                      NOP
                      LDR R1, =GPIO_PORTF_DIR; set direction of PF2
                      LDR R0, [R1]
                      ORR RO, RO, #0x04; set bit2 for output
                      STR RO, [R1]
                      LDR R1, =GPIO PORTF AFSEL; regular port function
                      LDR R0, [R1]
                      BIC RO, RO, #0x04
                      STR R0, [R1]
                      LDR R1, =GPIO_PORTF_PCTL; no alternate function
                      LDR R0, [R1]
                      BIC RO, RO, #0x00000F00
                      STR R0, [R1]
                      LDR R1, =GPIO_PORTF_AMSEL; disable analog
                      MOV R0, #0
                      STR RO, [R1]
                      LDR R1, =GPIO_PORTF_DEN; enable port digital
                      LDR R0, [R1]
                      ORR RO, RO, #0x04
                      STR RO, [R1]
                      LDR R1, =SYSCTL_RCGCTIMER; Start Timer0
                      LDR R2, [R1]
                      ORR R2, R2, #0x01
                      STR R2, [R1]
                      NOP; allow clock to settle
                      NOP
                      NOP
                      LDR R1, =TIMERO_CTL; disable timer during setup LDR R2, [R1]
                      BIC R2, R2, #0x01
                      STR R2, [R1]
                      LDR R1, =TIMERO_CFG; set 16 bit mode
                      MOV R2, #0x04
                      STR R2, [R1]
                      LDR R1, =TIMERO_TAMR
                      MOV R2, #0x02; set to periodic, count down
                      STR R2, [R1]
                      LDR R1, =TIMERO_TAILR; initialize match clocks
                      LDR R2, =LOW
                      STR R2, [R1]
                      LDR R1, =TIMERO_TAPR
                      MOV R2, #15; divide clock by 16 to
                      STR R2, [R1]; get 1us clocks
                      LDR R1, =TIMERO_IMR; enable timeout interrupt
                      MOV R2, #0x01
                      STR R2, [R1]
; Configure interrupt priorities
```

```
; Timer0A is interrupt #19.
; Interrupts 16-19 are handled by NVIC register PRI4.
; Interrupt 19 is controlled by bits 31:29 of PRI4.
; set NVIC interrupt 19 to priority 2
                       LDR R1, =NVIC_PRI4
                       LDR R2, [R1]
                       AND R2, R2, #0x00FFFFFF; clear interrupt 19 priority
                       ORR R2, R2, #0x40000000; set interrupt 19 priority to 2
                       STR R2, [R1]
; NVIC has to be enabled
; Interrupts 0-31 are handled by NVIC register EN0
; Interrupt 19 is controlled by bit 19
; enable interrupt 19 in NVIC
                       LDR R1, =NVIC_EN0
                       MOVT R2, #0x08; set bit 19 to enable interrupt 19
                       STR R2, [R1]
; Enable timer
                       LDR R1, =TIMERO_CTL
                       LDR R2, [R1]
                       ORR R2, R2, #0x03; set bit0 to enable
                       STR R2, [R1]; and bit 1 to stall on debug
                       BX LR; return
                       ENDP
                       END
Main.s
;LABEL
               DIRECTIVE
                               VALUE
                                              COMMENT
                       AREA main, READONLY, CODE
                       THUMB
                       EXTERN
                                      PULSE_INIT
                                                              ; Pulse initialization
                       EXPORT
                                      __main; Make available
 main
                               PULSE_INIT; initialize pulse
                       BL
                       MOV
                               R0,#0; R0 is turn counter
loop
               В
                       loop;
                       ALIGN
                       END
```

## Q2)

## Startup.s

Modified part is:

Timer0A\_Handler

IMPORT My\_Timer0A\_Handler

TIMEROA\_Handler PROC

EXPORT TIMEROA\_Handler [WEAK]

POP {RO}

PUSH {LR}

BL My\_Timer0A\_Handler

POP {LR}

PUSH {R0}

BX LR

**ENDP** 

#### Read.s

; read.s

; Uses TimerOB to read pulse train on PB7

#### ; 16/32 Timer Registers

TIMER1\_CFG EQU 0x40031000; Configuration Register

TIMER1\_TAMR EQU 0x40031004; Mode Register

TIMER1\_CTL EQU 0x4003100C; Control Register
TIMER1\_RIS EQU 0x4003101C; Raw interrupt Status
TIMER1\_ICR EQU 0x40031024; Interrupt Clear Register

TIMER1\_TAILR EQU 0x40031028; Interval Load Register TIMER1\_TAMATCHR EQU 0x40031030; Match Register TIMER1\_TAPR EQU 0x40031038; Prescaling Divider

TIMER1\_TAR EQU 0x40031048 ; Counter Register
TIMER1 IMR EQU 0x40031018 ; Defining Interrupt

TIMER1\_TAV EQU 0x40031050; To set the timer initial value

# ;GPIO Registers

;Port B base 0x40005000

GPIO\_PORTB\_IM EQU 0x40005010 ; Interrupt Mask GPIO\_PORTB\_DIR EQU 0x40005400 ; Port Direction GPIO\_PORTB\_AFSEL EQU 0x40005420 ; Alt Function enable GPIO\_PORTB\_DEN EQU 0x4000551C ; Digital Enable

GPIO\_PORTB\_AMSEL EQU 0x40005528; Analog enable

GPIO\_PORTB\_PCTL EQU 0x4000552C; Alternate Functions

GPIO\_PORTB\_PDR EQU 0x40005514; Pull down

;System Registers

SYSCTL\_RCGCGPIO EQU 0x400FE608 ; GPIO Gate Control SYSCTL\_RCGCTIMER EQU 0x400FE604 ; GPTM Gate Control

```
THUMB
                      EXPORT
                                     READ_INIT
READ_INIT
               PROC
       LDR R1, =SYSCTL_RCGCGPIO; start GPIO clock
       LDR R0, [R1]
       ORR RO, RO, #0x02; set bit 2 for port B
       STR RO, [R1]
       NOP; allow clock to settle
       NOP
       NOP
       LDR R1, =GPIO_PORTB_DIR
       LDR R0, [R1]
       BIC RO, RO, #0x10; clear bit 4 for input
       STR R0, [R1]
; enable alternate function
       LDR R1, =GPIO_PORTB_AFSEL
       LDR R0, [R1]
       ORR RO, RO, #0x10; set bit4 for alternate fuction on PB4
       STR R0, [R1]
; set alternate function to T1CCP0 (7)
       LDR R1, =GPIO_PORTB_PCTL
       LDR R0, [R1]
       ORR RO, RO, #0x00070000; set bits 27:24 of PCTL to 7
       STR RO, [R1]; to enable T1CCPO on PB4
; disable analog
       LDR R1, =GPIO_PORTB_AMSEL
       MOV RO, #0; clear AMSEL to diable analog
       STR R0, [R1]
; Set pull down
               R1, =GPIO_PORTB_PDR
       LDR
       MOV
               R0, #0x10; set PB4 as pull down
       STR
               R0, [R1];
;Timer1,A initialization
       LDR R1, =SYSCTL_RCGCTIMER
       LDR R2, [R1]; Start timer 1
       ORR R2, R2, #0x02; Timer module = bit position (1)
       STR R2, [R1]
       NOP
       NOP
       NOP; allow clock to settle
; disable timer during setup
       LDR R1, =TIMER1_CTL
       LDR R2, [R1]
```

BIC R2, R2, #0x01; clear bit 0 to disable Timer 0

STR R2, [R1]; set to 16bit Timer Mode

```
LDR R1, =TIMER1_CFG
       MOV R2, #0x04; set bits 2:0 to 0x04 for 16bit timer
       STR R2, [R1]
; set for edge time and capture mode
       LDR R1, =TIMER1_TAMR; set bit 4 to 0x01 for up counting
       MOV R2, #0x17; set bit2 to 0x01 for Edge Time Mode,
       STR R2, [R1]; set bits 1:0 to 0x03 for Capture Mode
; set edge detection to both
       LDR R1, =TIMER1 CTL
       LDR R2, [R1]
       ORR R2, R2, #0x0C; set bits 3:2 to 0x03
       STR R2, [R1]
; set start value
       LDR R1, =TIMER1_TAILR; counter counts down,
       ;MOV RO, #0xFFFFFFFF; so start counter at max value
       MOV R0, #0x00000000; so start counter at min value
       STR RO, [R1]
; Enable timer
       LDR R1, =TIMER1_CTL;
       LDR R2, [R1];
       ORR R2, R2, #0x01; set bit 0 to enable
       STR R2, [R1]
                      ENDP
                      END
Main.s
; 16/32 Timer Registers
TIMER1_CFG
                      EQU 0x40031000; Configuration Register
TIMER1 TAMR EQU 0x40031004; Mode Register
TIMER1 CTL
                      EQU 0x4003100C; Control Register
TIMER1 RIS
                      EQU 0x4003101C; Raw interrupt Status
                      EQU 0x40031024; Interrupt Clear Register
TIMER1_ICR
TIMER1_TAILR EQU 0x40031028; Interval Load Register
TIMER1_TAMATCHR EQU 0x40031030; Match Register
TIMER1_TAPR EQU 0x40031038; Prescaling Divider
TIMER1 TAR
                      EQU 0x40031048; Counter Register
TIMER1 IMR
                      EQU
                             0x40031018; Defining Interrupt
TIMER1_TAV
                      EQU 0x40031050; To set the timer initial value
                             0x20000480
FIRST
                      EQU
                      EQU
                             0x00F42400; Freq 16M
FREQ
;LABEL
              DIRECTIVE
                             VALUE
                                           COMMENT
                      AREA main, READONLY, CODE
                      THUMB
                      EXTERN
                                    PULSE INIT
                                                          ; Pulse initialization
                      EXTERN
                                    READ_INIT
```

```
EXTERN
                                     OutStr
                      EXPORT
                                     ___main; Make available
__main
                      BL
                              READ_INIT;
                                             initialize read
                      BL
                              PULSE_INIT; initialize pulse
                      MOV
                              R0,#0; R0 is turn counter
                      PUSH{R0}
loop
               LDR R1, =TIMER1_RIS
                      LDR R2, [R1]
                      ANDS R2,#04; isolate CAERIS bit
                      BEQ loop; if no capture, then loop
                      LDR R1, =TIMER1_ICR;
                      LDR R2, [R1];
                      ORR
                             R2, #0x04; by setting CAECINT bit to 1, CAERIS bir is cleared
                      LDR R1, =TIMER1_TAR; address of timer register
                      LDR R0, [R1]; Get timer register value
                      CMP
                             R3.#0
                      MOVEQ
                                     R4,R0; R4 Owidth
                                                            >-_-<
                      ADDEQ R3,R3,#1; counter increased
                                     =TIMER1_TAV
                      LDREQ R1,
                      MOVEQ
                                     R0,#0;
                      STREQ RO,
                                     [R1];
                      BEQ
                              loop;
                      ; R3->1
                      MOV
                             R5,R0; R5 Pwidth
                             R3,#0; counter is set 0
                      MOV
                      LDR
                              R1, =FIRST;
                              R0,R5,R4; R0 is period in number
                      ADD
                      MOV
                              R2,#625; a thick is 625*10^-10 sec
                              RO,RO,R2; RO is period in terms of 10^-10 sec
                      MUL
                      STR
                              R0,[R1]; Period is written to memory
                      ADD
                              R1,R1,#2; NEXT ADDRESS
                      MUL
                              RO,R5,R2; RO is pulse width in terms of 10^-10 sec
                      STR
                              RO,[R1];
                      ADD
                              R1,R1,#2; NEXT ADDRESS
                      LDR
                              R2, =FREQ; R2 is 16M
                      ADD
                              R0,R5,R4; R0 is period in number
                      UDIV RO,R2,R0; R0 is frequency in Hz
                      STR
                              RO,[R1];
                      ADD
                              R1,R1,#2; NEXT ADDRESS
```

```
MOV R2,#100;
ADD
      R0,R5,R4; R0 is period in number
      R5,R5,R2; R5 = 100*Pwidth
MUL
UDIV R0,R5,R0; D.C. cannot be calculated if <%1
STR
       R0,[R1];
ADD
      R1,R1,#2; NEXT ADDRESS
MOV R2,#0x04;
STR
      R2,[R1];
; all quantities in hex format
LDR
       R5,=FIRST;
LDR
       R1,
              =TIMER1_TAV
MOV
      R0,#0;
STR
       R0,
             [R1];
;PUSH{LR}
BL
       OutStr
;POP{LR}
      loop
ALIGN
```

END