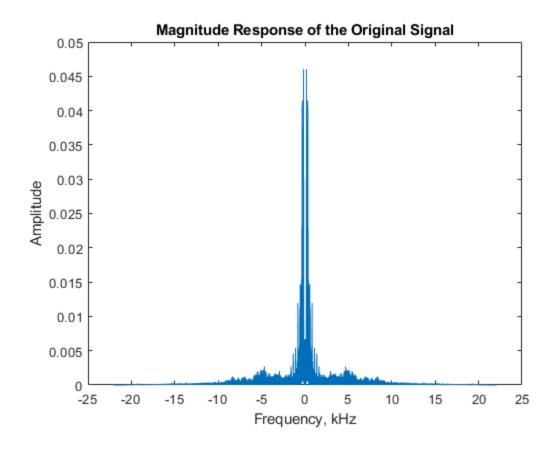
Group No: 66

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	_

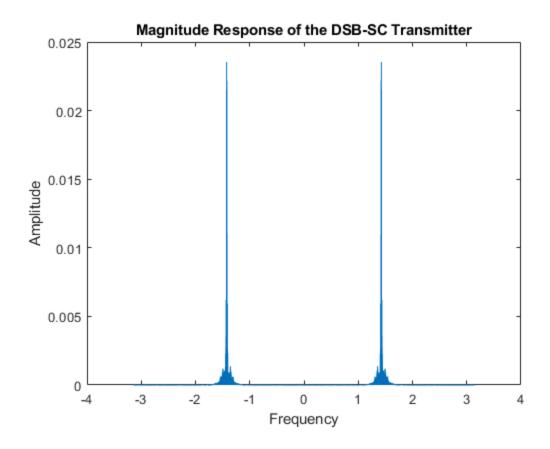
Group Members: Enes AYAZ, Ali AYDIN

```
close all, clear all;
[voice, Fs] = audioread('speech.wav'); % Read voice data from given
 file
% should be in the same directory with code
x = voice / max(abs(voice)).'; % Normalize voice data
% sound(x, Fs); % Listen to the original signal we will work on
Sampling_rate = Fs; %44.1 kHz sampling rate
voice_len = size(x,1);
w axis = (-Fs/2:Fs/(voice len-1):Fs/2)/le3;
figure, plot(w_axis, fftshift(abs(fft(x)))/Fs); % Observe magnitude
response of the sample signal
% by calculating DFT of the sequence
% fftshift(X), which is a Matlab built-in function, is used to
 rearrange a Discrete Fourier Transform X by shifting the zero-
frequency component to the center of the array
title('Magnitude Response of the Original Signal');
xlabel('Frequency, kHz'), ylabel('Amplitude');
voice_dur = voice_len / Fs;
upsmp_rate = 10;
Fs = Fs * upsmp rate; %441 kHz sampling rate
t = 0 : voice_dur / (voice_len * upsmp_rate - 1) : voice_dur;
x = interp(x, upsmp_rate);
A Matlab built-in function y = interp(x,r) increases the sampling
rate of x, the input signal, by a factor of r. The interpolated
 vector, y, is r times as long as the original input, x
```



QUESTION 1

```
k = (-pi:pi/(5*(voice_len)):pi-pi/(5*(voice_len)));
s_t = x .* cos(2 * pi * le5 .* t');
figure();
plot(k', fftshift(abs(fft(s_t)))/Fs);
title('Magnitude Response of the DSB-SC Transmitter');
xlabel('Frequency'), ylabel('Amplitude');
```

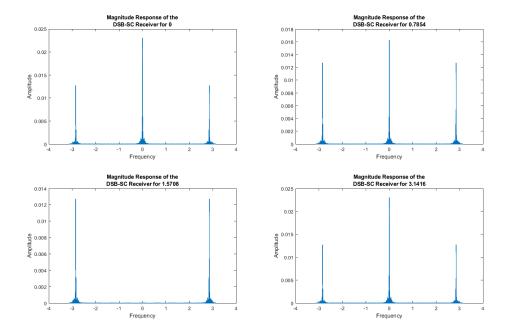


QUESTION 2

Part a

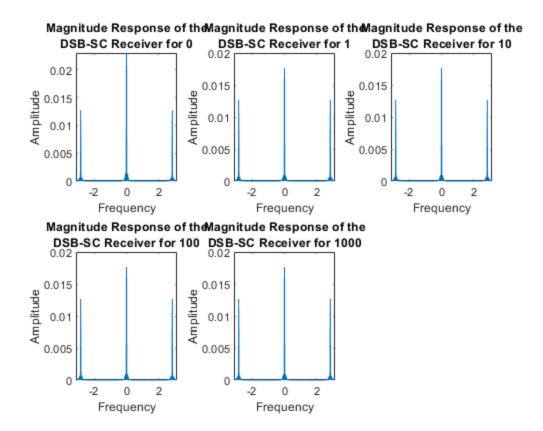
```
figure('Renderer', 'painters', 'Position', [10 10 1500 900]);
a=1;
for teta = 0 : pi /4 : pi
    if(teta ~= 3 *pi /4)
    v_t = s_t .* cos(2 * pi * 1e5 .* t' + teta);
    hold on

subplot(2,2,a);
plot(k', fftshift(abs(fft(v_t)))/Fs);
str1 = 'Magnitude Response of the';
str2 = 'DSB-SC Receiver for ' +string(teta);
title({str1; str2});
xlabel('Frequency'), ylabel('Amplitude');
    a=a+1;
end
end
```



Part b

```
deltaF=0;
    a=1;
    figure();
for i=1:5
    v_t = s_t .* cos(2 * pi * (1e5+deltaF) .* t' );
      hold on
    deltaF= deltaF * 10 ^{(i-2)};
    subplot(2,3,a);
    plot(k', fftshift(abs(fft(v_t)))/Fs);
    str1 = 'Magnitude Response of the';
    str2 = 'DSB-SC Receiver for ' +string(deltaF);
    title({str1; str2});
    xlabel('Frequency'), ylabel('Amplitude');
     a=a+1;
     deltaF = 1;
end
```



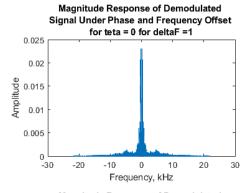
Part c

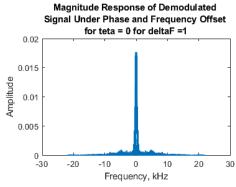
Part d

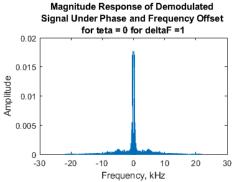
```
fir_order = 128; % The low-pass filter for demodulation will be an FIR
 filter of order 128
downsmp_rate = 10;
Fs = Fs / downsmp rate;
deltaF=0;
figure('Renderer', 'painters', 'Position', [10 10 900 1500]);
a = 1;
teta = 0;
for i=1:5
    v_t = s_t .* cos(2 * pi * (1e5 + deltaF) .* t' + teta);
    deltaF = deltaF * 10 ^ (i-2);
    deltaF = 1;
    demodulated signal = decimate(v t, downsmp rate,
 fir_order, 'fir');
    w_axis = (-Fs/2:Fs/(voice_len-1):Fs/2)/le3;
    subplot(3,2,a);
    plot(w_axis, fftshift(abs(fft(demodulated_signal)))/Fs);
    str1 = 'Magnitude Response of Demodulated ';
    str2= 'Signal Under Phase and Frequency Offset ';
    str3 = 'for teta = ' + string(teta) +' for deltaF =' +
 string(deltaF);
```

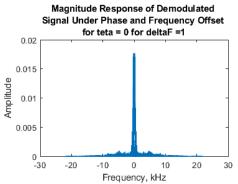
```
title({str1 ; str2; str3});
   xlabel('Frequency, kHz'), ylabel('Amplitude');
   demodulated_signal = demodulated_signal /
max(abs(demodulated signal)); % Normalize demodulated message signal
    %sound(demodulated_signal, Fs);
    a = a + 1;
end
figure('Renderer', 'painters', 'Position', [10 10 900 1500]);
a = 1;
teta = pi / 4;
for i=1:5
   v_t = s_t .* cos(2 * pi * (1e5 + deltaF) .* t' + teta);
    deltaF = deltaF * 10 ^ (i-2);
   deltaF = 1;
    demodulated_signal = decimate(v_t, downsmp_rate,
 fir_order, 'fir');
    w_axis = (-Fs/2:Fs/(voice_len-1):Fs/2)/le3;
    subplot(3,2,a);
   plot(w axis, fftshift(abs(fft(demodulated signal)))/Fs);
    str1 ='Magnitude Response of Demodulated ';
    str2= 'Signal Under Phase and Frequency Offset ';
    str3 = 'for teta = ' + string(teta) +' for deltaF =' +
 string(deltaF);
    title({str1; str2; str3});
   xlabel('Frequency, kHz'), ylabel('Amplitude');
   demodulated signal = demodulated signal /
max(abs(demodulated_signal)); % Normalize demodulated message signal
    %sound(demodulated signal, Fs);
    a = a + 1;
end
figure('Renderer', 'painters', 'Position', [10 10 900 1500]);
a = 1;
teta = pi / 2;
for i=1:5
    v_t = s_t .* cos(2 * pi * (1e5 + deltaF) .* t' + teta);
   deltaF = deltaF * 10 ^ (i-2);
   deltaF = 1;
    demodulated_signal = decimate(v_t, downsmp_rate,
 fir_order, 'fir');
   w_axis = (-Fs/2:Fs/(voice_len-1):Fs/2)/le3;
    subplot(3,2,a);
   plot(w_axis, fftshift(abs(fft(demodulated_signal)))/Fs);
    str1 = 'Magnitude Response of Demodulated ';
    str2= 'Signal Under Phase and Frequency Offset ';
    str3 = 'for teta = ' + string(teta) +' for deltaF =' +
 string(deltaF);
    title({str1 ; str2; str3});
   xlabel('Frequency, kHz'), ylabel('Amplitude');
   demodulated_signal = demodulated_signal /
max(abs(demodulated_signal)); % Normalize demodulated message signal
    %sound(demodulated_signal, Fs);
    a = a + 1;
end
figure('Renderer', 'painters', 'Position', [10 10 900 1500]);
```

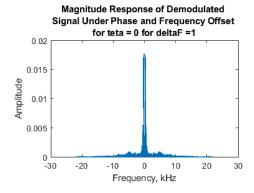
```
a = 1;
teta = pi;
for i=1:5
    v_t = s_t .* cos(2 * pi * (1e5 + deltaF) .* t' + teta);
    deltaF = deltaF * 10 ^ (i-2);
    deltaF = 1;
    demodulated_signal = decimate(v_t, downsmp_rate,
 fir_order, 'fir');
    w_axis = (-Fs/2:Fs/(voice_len-1):Fs/2)/le3;
    subplot(3,2,a);
    plot(w_axis, fftshift(abs(fft(demodulated_signal)))/Fs);
    str1 ='Magnitude Response of Demodulated ';
    str2= 'Signal Under Phase and Frequency Offset ';
    str3 = 'for teta = ' + string(teta) +' for deltaF =' +
 string(deltaF);
    title({str1 ; str2; str3});
    xlabel('Frequency, kHz'), ylabel('Amplitude');
    demodulated_signal = demodulated_signal /
 max(abs(demodulated_signal)); % Normalize demodulated message signal
    %sound(demodulated_signal, Fs);
    a = a + 1;
end
```

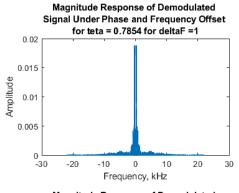


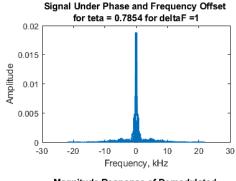




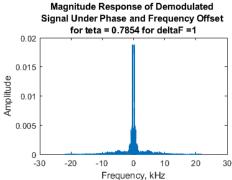


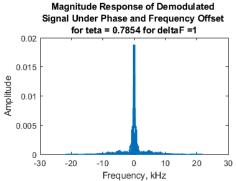


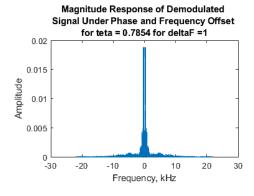


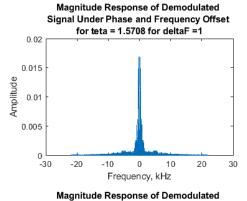


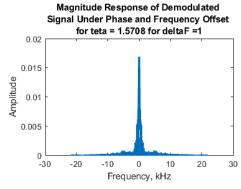
Magnitude Response of Demodulated

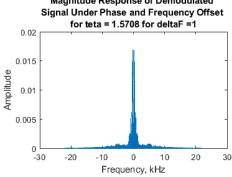


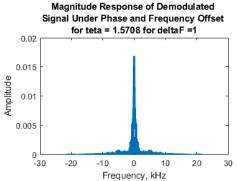


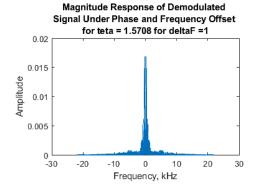


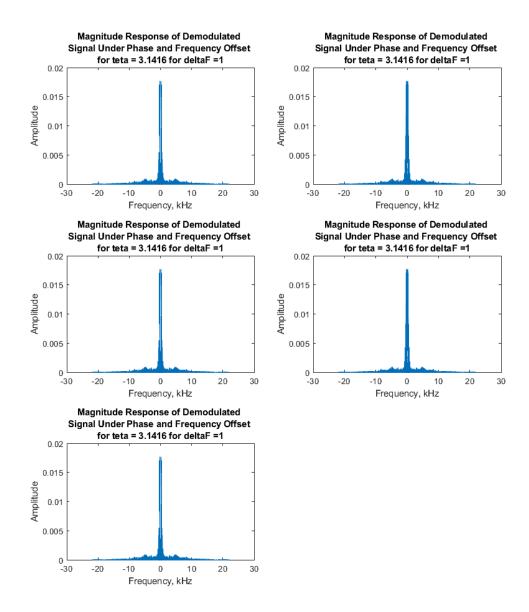












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