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1) Create App
first step → Create app
$ python manage.py startapp APP NAME
second step → Register it in settings.py
INSTALLED APPS = [
  'django.contrib.admin',
  'django.contrib.sessions',
  'django.contrib.auth',
  'django.contrib.contenttypes',
  'django.contrib.messages',
  'django.contrib.staticfiles',
  'APP NAME',
1
2) Writing Views(Request Handler)
def say hello(request):
    return HttpResponse('Hello World')
3) Mapping Urls To Views
First in playground app create urls.py:
from django.urls import path
from . import views
urlpatterns = [
  path('hello/', views.say_hello)
1
Second in main folder of project add path to playground urls.py:
urlpatterns = [
  path('admin/', admin.site.urls),
```

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path('playground/', include('playground.urls'))
1
4) Using templates(Real View)
First create templates folder and in the templates folder create hello.html file:
<html>
 <body>
  {% if name %}
  <h1>Hello {{ name }}</h1>
  {% else %}
  <h1>Hello World</h1>
  {% endif %}
 </body>
</html>
second in views.py in playground app:
def say hello(request):
  return render(request, 'hello.html', {'name': 'Mosh'})
5) Using Django Debug Toolbar
First → install the debug package:
$ pipenv install django-debug-toolbar
Second \rightarrow add it to install app and middleware in settings.py
INSTALLED APPS = [
  'django.contrib.admin',
  'django.contrib.sessions',
  'django.contrib.auth',
  'django.contrib.contenttypes',
  'django.contrib.messages',
  'django.contrib.staticfiles',
  'playground',
  'debug toolbar',
1
```

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MIDDLEWARE = [
  'debug toolbar.middleware.DebugToolbarMiddleware',
  'django.middleware.security.SecurityMiddleware',
  'django.contrib.sessions.middleware.SessionMiddleware',
  'django.middleware.common.CommonMiddleware',
  'django.middleware.csrf.CsrfViewMiddleware',
  'django.contrib.auth.middleware.AuthenticationMiddleware',
  'django.contrib.messages.middleware.MessageMiddleware',
  'django.middleware.clickjacking.XFrameOptionsMiddleware',
1
Third \rightarrow add a path to urls.py
urlpatterns = [
  path('admin/', admin.site.urls),
  path('playground/', include('playground.urls')),
  path('__debug__/', include(debug_toolbar.urls)),
]
Forth → add internal ip in settings.py
INTERNAL IPS = [
  '127.0.0.1',
]
```

Fifth → create a valid html file with html, head and body tag