

Tactical Guidance Laws



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 - Basic Line-of-Sight Guidance
 - Command to Line-of-Sight Guidance
 - Optimal LOS guidance
 - Implementation Issues
 - CLOS Guidance with Lead Angle
 - Three-dimensional Implementation of CLOS Guidance

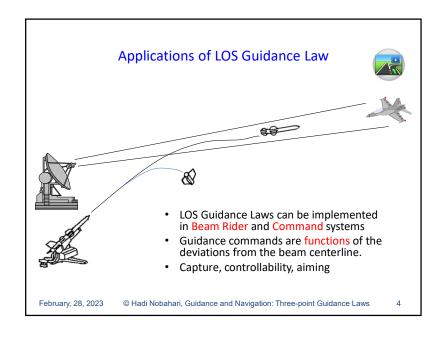
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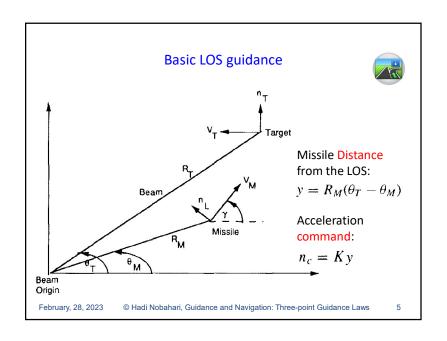
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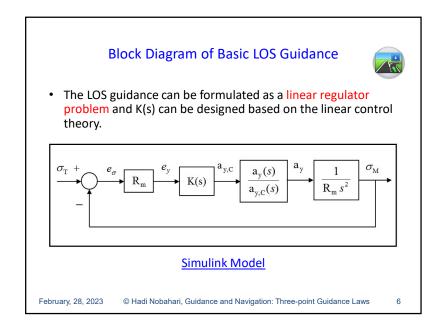
LOS Guidance Law

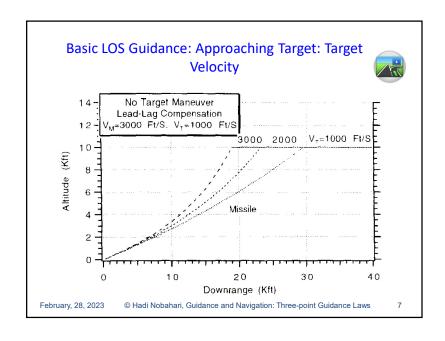
• GV intercept the target if it keeps the LOS between the external tracker and the target

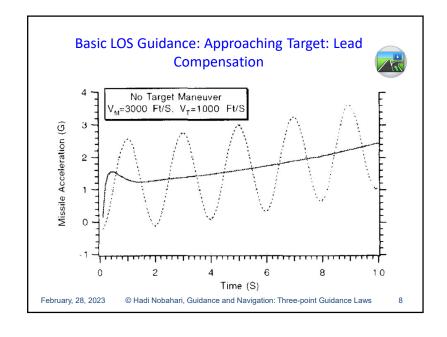
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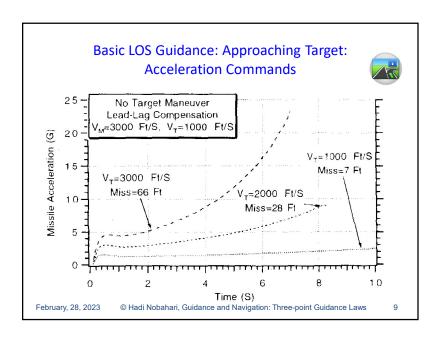


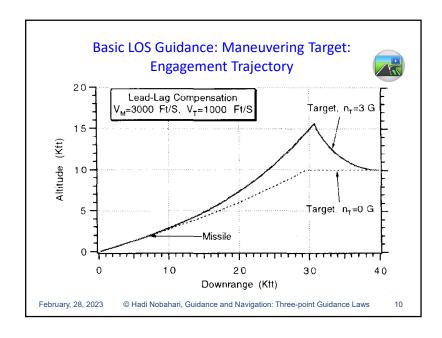


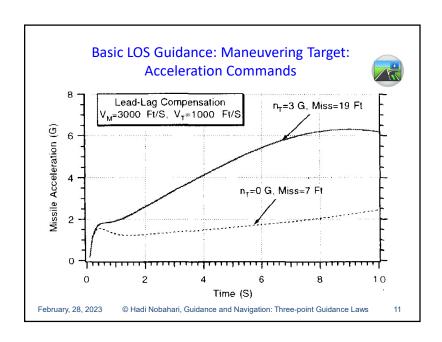


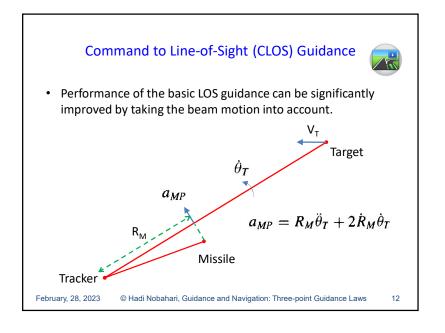


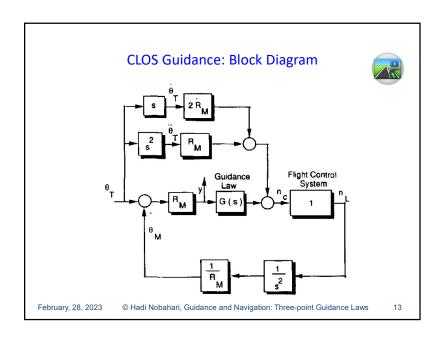


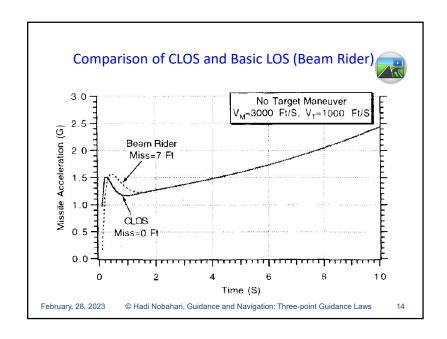


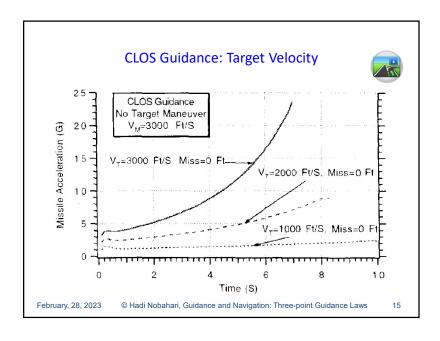


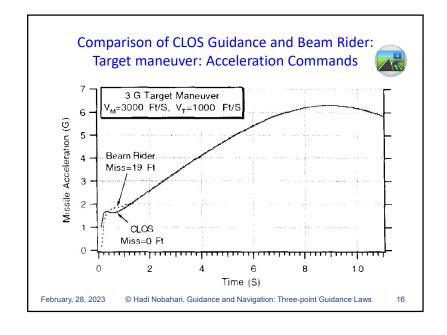








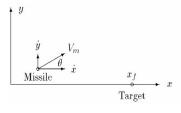


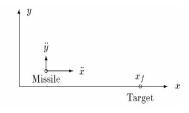


Optimal LOS Guidance



- Assumptions:
 - Fixed target
 - Ideal Dynamics: $a_m(s)/a_c(s)=1$
 - $-\Theta$ is a small angle => $\ddot{y} = a_c$





Pourtakdoust and Nobahari, Optimal LOS Guidance, 2000.

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Optimal LOS Guidance



Model

$$\begin{aligned}
\dot{x}_1 &= x_2 \\
\dot{x}_2 &= a_c
\end{aligned} \begin{cases}
x_1 &= y \\
x_2 &= y
\end{aligned}$$

Initial and Final Condition

$$\begin{cases} x_1(t_0) = y_0 \\ x_2(t_0) = \dot{y}_0 \end{cases} \begin{cases} x_1(t_f) = 0 \\ x_2(t_f) = free \end{cases}$$

· Performance Measure

$$J = \frac{1}{2} \int_{t_0}^{t_f} (b y^2 + a_c^2) dt$$

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Optimal LOS Guidance



• Using the optimal control theory, it can be shown that:

$$a_{c} = \frac{\left(\phi_{3}(t_{go})y + \phi_{2}(t_{go})\dot{y}\right)\phi_{2}(t_{go}) + \left(b\phi_{1}(t_{go})y + b\phi_{0}(t_{go})\dot{y}\right)\phi_{0}(t_{go})}{\phi_{2}(t_{go})\phi_{1}(t_{go}) - \phi_{0}(t_{go})\phi_{3}(t_{go})}$$

• Where (b=4a4):

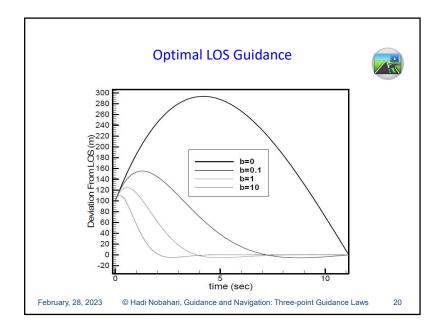
$$\phi_0(t) = \frac{\sin at \cosh at - \cos at \sinh at}{4a^3} \qquad \phi_1(t) = \frac{\sin at \sinh at}{2a^2}$$

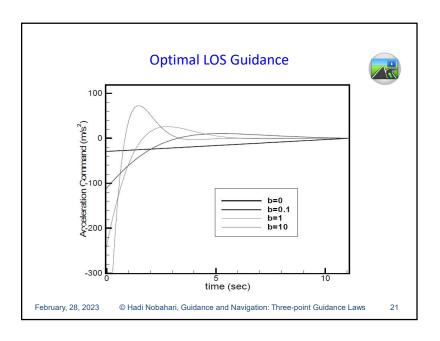
$$\phi_1(t) = \frac{\sin at \sinh at}{2a^2}$$

$$\phi_2(t) = \frac{\sin at \cosh at + \cos at \sinh at}{2a}$$

$$\phi_3(t) = \cos at \cosh at$$

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CLOS Guidance Law: Implementation Issues



- Saturation of Acceleration Commands
 - Structural limitations
 - Aerodynamic limitations
- Measurement of R_M and d/dt(R_M)
 - Jamming
 - One may use a look up table
- The need to use numerical differentiation from LOS angles.
 - Sensitivity to noise
- Max permitted angle between x_B axis and LOS
- The interceptor should be Skid-to-Turn (STT)
- Limited Commands Rate

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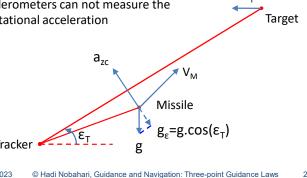
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CLOS Guidance Law: Gravity Compensation



- Gravity is applied to the interceptor in addition to the acceleration commands.
- Accelerometers can not measure the gravitational acceleration

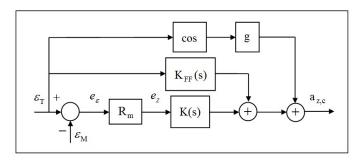
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CLOS Guidance Law: Gravity Compensation



• The component of the gravity acceleration which is perpendicular to the LOS should be compensated.



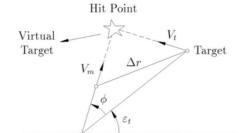
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CLOS Guidance Law with Lead Angle



- Missile is kept on the LOS of PIP instead of the real target!
- Predicted Impact Point (PIP) is continuously updated.

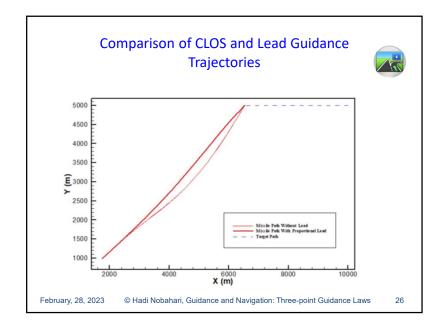


$$\varphi = \dot{\varepsilon}_{\rm t} t_{\rm go}$$

$$t_{go} = -\frac{\Delta r}{\Delta \dot{r}}$$

• Feed forward acceleration term? Beam limit? Maneuver?

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• 1 $\begin{bmatrix} \Delta \varepsilon \\ \Delta \sigma \end{bmatrix} = \begin{bmatrix} \varepsilon_t - \varepsilon_m \\ \sigma_t - \sigma_m \end{bmatrix}$ • 2 $\begin{bmatrix} d_\varepsilon \\ d_\sigma \end{bmatrix} = \begin{bmatrix} r_m(\varepsilon_t - \varepsilon_m) \\ r_m(\sigma_t - \sigma_m) \cos \varepsilon_t \end{bmatrix}$

3D CLOS Guidance: LOS rotation and gravity compensation



• Using the spherical coordinate system, the acceleration components of the missile projection on LOS is:

$$\begin{bmatrix} a_{\text{LOS},\varepsilon} \\ a_{\text{LOS},\sigma} \end{bmatrix} = \begin{bmatrix} r_{\text{m}} \ddot{\varepsilon}_{\text{t}} + 2\dot{r}_{\text{m}} \dot{\varepsilon}_{\text{t}} + r_{\text{m}} \dot{\sigma}_{\text{t}}^2 \sin(\varepsilon_{\text{t}}) \cos(\varepsilon_{\text{t}}) \\ (r_{\text{m}} \ddot{\sigma}_{\text{t}} + 2\dot{r}_{\text{m}} \dot{\sigma}_{\text{t}}) \cos(\varepsilon_{\text{t}}) - 2r_{\text{m}} \dot{\varepsilon}_{\text{t}} \dot{\sigma}_{\text{t}} \sin(\varepsilon_{\text{t}}) \end{bmatrix}$$

• Moreover, the gravity compensation term is:

$$\begin{bmatrix} a_{g,\varepsilon} \\ a_{g,\sigma} \end{bmatrix} = \begin{bmatrix} g\cos(\varepsilon_t) \\ 0 \end{bmatrix}$$

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