

In the Name of GOD

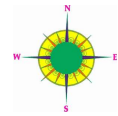


Guidance and Navigation I: Principles of Inertial Navigation

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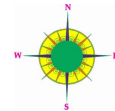


- Strapdown System Mechanizations
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- Inertial Sensors and Errors
- Tests and Calibration of Inertial Navigation Systems
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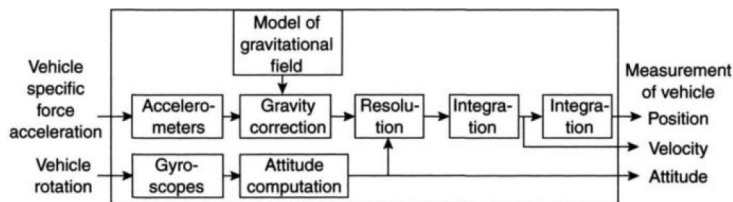
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Functional components of SINS



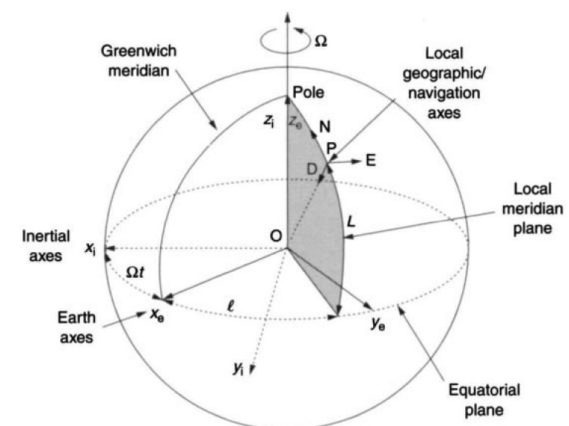
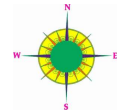
- Gyroscopes measure changes in vehicle attitude or its **turn rate with respect to the inertial space**.
- Accelerometers provides **non-gravitational acceleration** (specific force).



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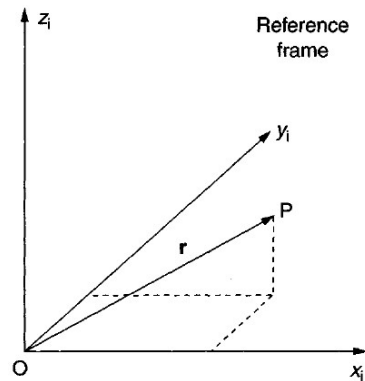
Reference Frames



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3D Navigation with respect to inertial frame



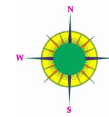
$$\mathbf{v}_i = \left. \frac{d\mathbf{r}}{dt} \right|_i$$

$$\mathbf{a}_i = \left. \frac{d^2\mathbf{r}}{dt^2} \right|_i$$

$$\left. \frac{d^2\mathbf{r}}{dt^2} \right|_i = \mathbf{f} + \mathbf{g}$$

$$\left. \frac{d^2\mathbf{r}}{dt^2} \right|_i = \mathbf{f}^i + \mathbf{g}^i = \mathbf{C}_b^i \mathbf{f}^b + \mathbf{g}^i$$

3D Navigation with respect to inertial frame



- The accelerometers usually provide a measurement of specific force in a body fixed axis set, denoted by \mathbf{f}^b .

$$\mathbf{f}^i = \mathbf{C}_b^i \mathbf{f}^b$$

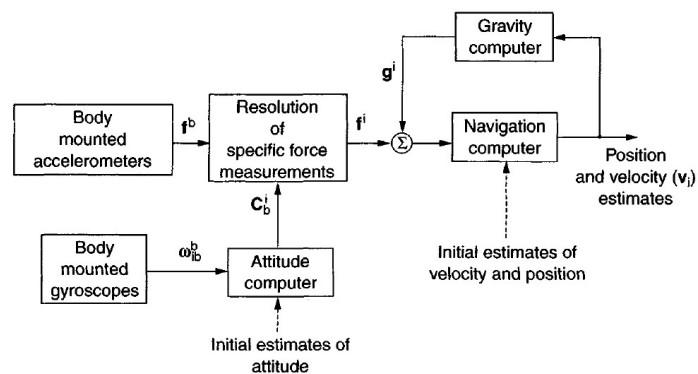
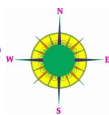
- Strapdown equation

$$\dot{\mathbf{C}}_b^i = \mathbf{C}_b^i \boldsymbol{\Omega}_{ib}^b$$

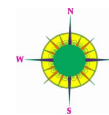
- where

$$\boldsymbol{\Omega}_{ib}^b = \begin{bmatrix} 0 & -r & q \\ r & 0 & -p \\ -q & p & 0 \end{bmatrix} \quad \boldsymbol{\omega}_{ib}^b = [p \quad q \quad r]^T$$

3D Navigation with respect to inertial frame



Strapdown mechanizations: Inertial frame

Calculation of ground speed in inertial axes, \mathbf{v}_e^i

$$\left. \frac{d\mathbf{r}}{dt} \right|_i = \left. \frac{d\mathbf{r}}{dt} \right|_e + \boldsymbol{\omega}_{ie} \times \mathbf{r}$$

$$\left. \frac{d^2\mathbf{r}}{dt^2} \right|_i = \left. \frac{d\mathbf{v}_e}{dt} \right|_i + \frac{d}{dt} [\boldsymbol{\omega}_{ie} \times \mathbf{r}]_i$$

$$\left. \frac{d^2\mathbf{r}}{dt^2} \right|_i = \left. \frac{d\mathbf{v}_e}{dt} \right|_i + \boldsymbol{\omega}_{ie} \times \mathbf{v}_e + \boldsymbol{\omega}_{ie} \times [\boldsymbol{\omega}_{ie} \times \mathbf{r}]$$

$$\left. \frac{d\mathbf{v}_e}{dt} \right|_i = \mathbf{f} - \boldsymbol{\omega}_{ie} \times \mathbf{v}_e - \boldsymbol{\omega}_{ie} \times [\boldsymbol{\omega}_{ie} \times \mathbf{r}] + \mathbf{g}$$

Strapdown mechanizations: Inertial frame

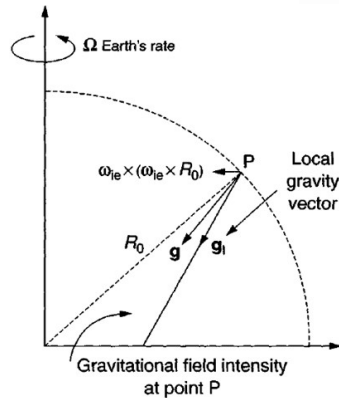
- Local Gravity Vector:** the vector to which a 'plumb bob' would align itself when held above the Earth

$$\mathbf{g}_l = \mathbf{g} - \boldsymbol{\omega}_{ie} \times [\boldsymbol{\omega}_{ie} \times \mathbf{r}]$$

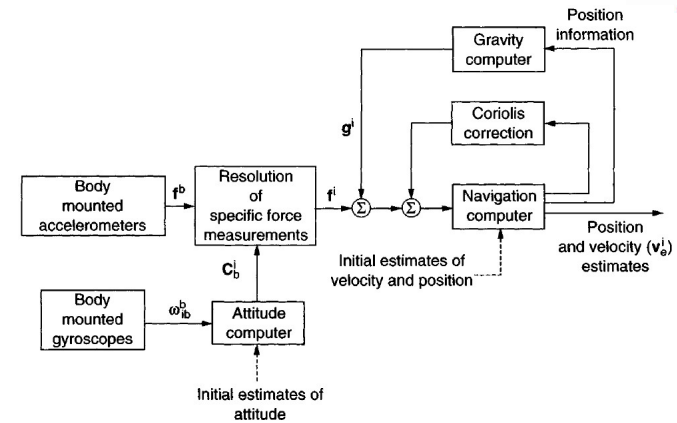
$$\left. \frac{d\mathbf{v}_e}{dt} \right|_i = \mathbf{f} - \boldsymbol{\omega}_{ie} \times \mathbf{v}_e + \mathbf{g}_l$$

$$\dot{\mathbf{v}}_e^i = \mathbf{f}^i - \boldsymbol{\omega}_{ie}^i \times \mathbf{v}_e^i + \mathbf{g}_l^i$$

$$\dot{\mathbf{v}}_e^i = \mathbf{C}_b^i \mathbf{f}^b - \boldsymbol{\omega}_{ie}^i \times \mathbf{v}_e^i + \mathbf{g}_l^i$$



Strapdown mechanizations: Inertial frame



Strapdown mechanizations: Earth frame

- In this system, ground speed is expressed in an Earth-fixed coordinate frame to give \mathbf{v}_e^e

$$\left. \frac{d\mathbf{v}_e}{dt} \right|_e = \left. \frac{d\mathbf{v}_e}{dt} \right|_i - \boldsymbol{\omega}_{ie} \times \mathbf{v}_e$$

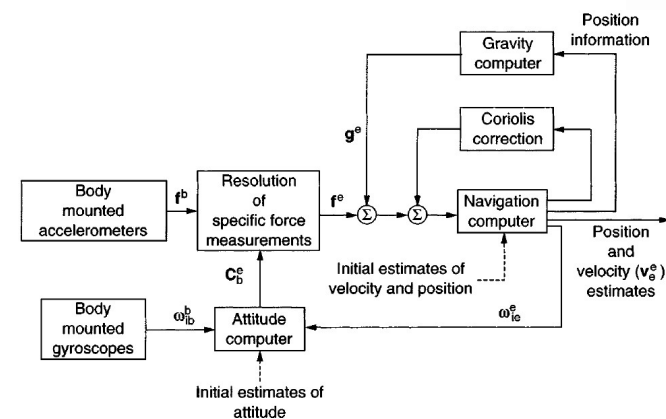
$$\left. \frac{d\mathbf{v}_e}{dt} \right|_e = \mathbf{f} - 2\boldsymbol{\omega}_{ie} \times \mathbf{v}_e + \mathbf{g}_l$$

$$\dot{\mathbf{v}}_e^e = \mathbf{C}_b^e \mathbf{f}^b - 2\boldsymbol{\omega}_{ie}^e \times \mathbf{v}_e^e + \mathbf{g}_l^e$$

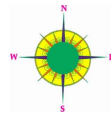
$$\dot{\mathbf{C}}_b^e = \mathbf{C}_b^e \boldsymbol{\Omega}_{eb}^b$$

$$\boldsymbol{\omega}_{eb}^b = \boldsymbol{\omega}_{ib}^b - \mathbf{C}_e^b \boldsymbol{\omega}_{ie}^e$$

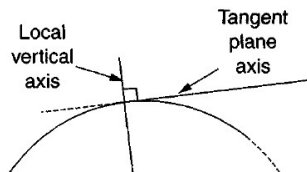
Strapdown mechanizations: Earth frame



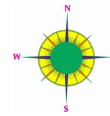
Strapdown mechanizations: Earth frame Tactical Simplification



- Navigate over relatively short distances, with respect to a fixed point on the Earth.
- In this situation, an Earth-fixed reference frame may be defined, the axes of which is aligned with the **local vertical** and a **plane** which is **tangential** to the Earth's surface



Strapdown mechanizations: Earth frame Tactical Simplification

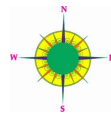


- For a **short navigation** period, typically **less than 5 minutes**,
- => the effects of **Earth rotation** on attitude computation **can sometimes be ignored**,
- => the **Coriolis corrections** are no longer essential

$$\dot{\mathbf{v}}_e^e = \mathbf{C}_b^e \mathbf{f}^b + \mathbf{g}_l^e$$

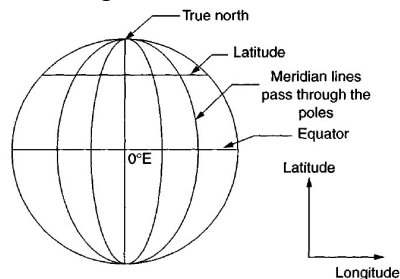
- In such a navigation system,
 - the permitted **gyroscopic errors** are in excess of the **Earth rotation rate**, and
 - allowable **accelerometer biases** are in excess of the acceleration errors introduced by ignoring the **Coriolis forces**.

Strapdown mechanizations: Local geographic navigation frame

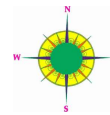


- In order to **navigate over large distances** around the Earth, navigation information is commonly required in the local **geographic or navigation axis set**. Moreover, the **gravity** can easily be stated in the navigation frame.

- $v_N = ?$
- $v_E = ?$
- $v_D = ?$
- $\ell = ?$
- $\lambda = ?$
- $h = ?$



Strapdown mechanizations: Local geographic navigation frame



$$\left. \frac{d\mathbf{v}_e}{dt} \right|_n = \left. \frac{d\mathbf{v}_e}{dt} \right|_i - [\boldsymbol{\omega}_{ie} + \boldsymbol{\omega}_{en}] \times \mathbf{v}_e$$

$$\left. \frac{d\mathbf{v}_e}{dt} \right|_i = \mathbf{f} - \boldsymbol{\omega}_{ie} \times \mathbf{v}_e + \mathbf{g}_l$$



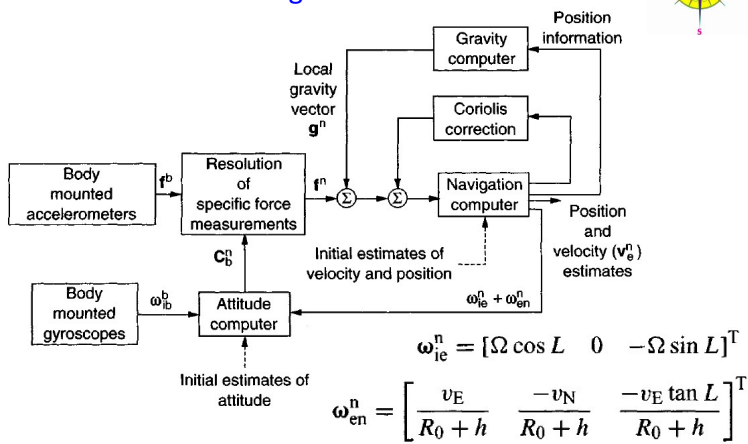
$$\left. \frac{d\mathbf{v}_e}{dt} \right|_n = \mathbf{f} - [2\boldsymbol{\omega}_{ie} + \boldsymbol{\omega}_{en}] \times \mathbf{v}_e + \mathbf{g}_l$$

$$\dot{\mathbf{v}}_e^n = \mathbf{C}_b^n \mathbf{f}^b - [2\boldsymbol{\omega}_{ie}^n + \boldsymbol{\omega}_{en}^n] \times \mathbf{v}_e^n + \mathbf{g}_l^n$$

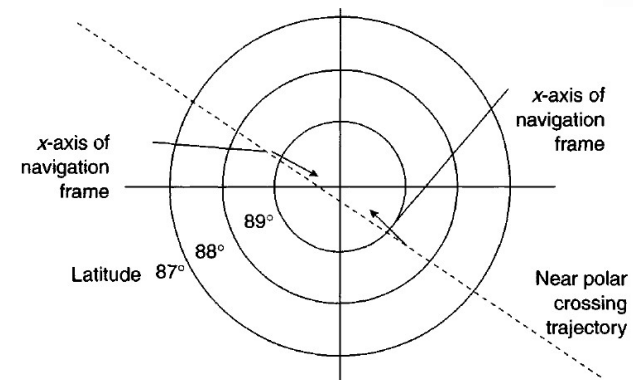
$$\dot{\mathbf{C}}_b^n = \mathbf{C}_b^n \boldsymbol{\Omega}_{nb}^b$$

$$\boldsymbol{\omega}_{nb}^b = \boldsymbol{\omega}_{ib}^b - \mathbf{C}_n^b [\boldsymbol{\omega}_{ie}^n + \boldsymbol{\omega}_{en}^n]$$

Strapdown mechanizations: Local geographic navigation frame



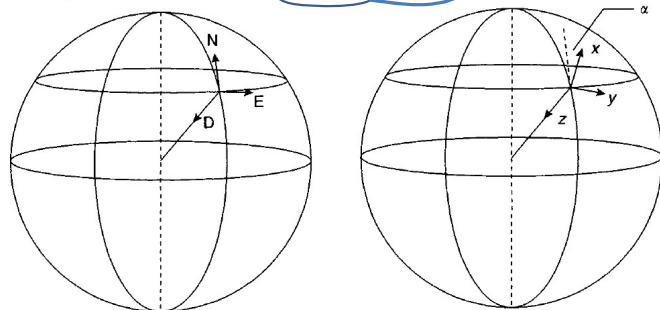
Strapdown mechanizations: Wander azimuth navigation frame



Strapdown mechanizations: Wander azimuth navigation frame

$$\omega_{en}^n = \begin{bmatrix} \frac{v_E}{R_0 + h} & \frac{-v_N}{R_0 + h} & \frac{-v_E \tan L}{R_0 + h} \end{bmatrix}^T$$

Singular at poles



Local geographic navigation frame

Wander azimuth navigation frame

Strapdown mechanizations: Wander azimuth navigation frame

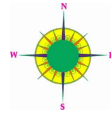
- The navigation equation for a wander azimuth system is similar to a geographical navigation system:

$$\dot{\mathbf{v}}_e^w = \mathbf{C}_b^w \mathbf{f}^b - [2\mathbf{C}_e^w \boldsymbol{\omega}_e^c + \boldsymbol{\omega}_{ew}^w] \times \mathbf{v}_e^w + \mathbf{g}_l^w$$

- \mathbf{v}_e^w is then used to generate the turn rate of the wander frame with respect to the Earth $\boldsymbol{\omega}_{ew}^w$
- \mathbf{C}_e^w can be updated using the strapdown equation:

$$\dot{\mathbf{C}}_e^w = \mathbf{C}_e^w \boldsymbol{\Omega}_{ew}^w$$

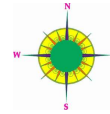
Attitude Representation



- Various mathematical representations can be used to define the attitude of a body with respect to a coordinate reference frame.
 - Direction cosines
 - Euler angles
 - Quaternion
- Propagation of Direction cosine Matrix $\dot{\mathbf{C}}_b^n = \mathbf{C}_b^n \boldsymbol{\Omega}_{nb}^b$

$$\begin{aligned} \dot{c}_{11} &= c_{12}\omega_z - c_{13}\omega_y & \dot{c}_{12} &= c_{13}\omega_x - c_{11}\omega_z & \dot{c}_{13} &= c_{11}\omega_y - c_{12}\omega_x \\ \dot{c}_{21} &= c_{22}\omega_z - c_{23}\omega_y & \dot{c}_{22} &= c_{23}\omega_x - c_{21}\omega_z & \dot{c}_{23} &= c_{21}\omega_y - c_{22}\omega_x \\ \dot{c}_{31} &= c_{32}\omega_z - c_{33}\omega_y & \dot{c}_{32} &= c_{33}\omega_x - c_{31}\omega_z & \dot{c}_{33} &= c_{31}\omega_y - c_{32}\omega_x \end{aligned}$$

Attitude Representation



- Propagation of Euler angles with time

$$\dot{\phi} = (\omega_y \sin \phi + \omega_z \cos \phi) \tan \theta + \omega_x$$

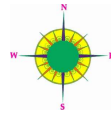
$$\dot{\theta} = \omega_y \cos \phi - \omega_z \sin \phi$$

$$\dot{\psi} = (\omega_y \sin \phi + \omega_z \cos \phi) \sec \theta$$

- Rotation Matrix versus Euler angles

$$\mathbf{C}_b^n = \begin{bmatrix} \cos \theta \cos \psi & -\cos \phi \sin \psi & \sin \phi \sin \psi \\ \cos \theta \sin \psi & +\sin \phi \sin \theta \cos \psi & +\cos \phi \sin \theta \cos \psi \\ -\sin \theta & \cos \phi \cos \psi & -\sin \phi \cos \psi \\ & +\sin \phi \sin \theta \sin \psi & +\cos \phi \sin \theta \sin \psi \\ & \sin \phi \cos \theta & \cos \phi \cos \theta \end{bmatrix}$$

Attitude Representation

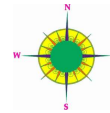


- Quaternions (Euler parameters):** A transformation from one coordinate frame to another can be performed by a single rotation about a vector $\boldsymbol{\mu}$ defined with respect to the reference frame.

$$\mathbf{q} = \begin{bmatrix} a \\ b \\ c \\ d \end{bmatrix} = \begin{bmatrix} \cos(\mu/2) \\ (\mu_x/\mu) \sin(\mu/2) \\ (\mu_y/\mu) \sin(\mu/2) \\ (\mu_z/\mu) \sin(\mu/2) \end{bmatrix}$$

$$\mathbf{C} = \begin{bmatrix} (a^2 + b^2 - c^2 - d^2) & 2(bc - ad) & 2(bd + ac) \\ 2(bc + ad) & (a^2 - b^2 + c^2 - d^2) & 2(cd - ab) \\ 2(bd - ac) & 2(cd + ab) & (a^2 - b^2 - c^2 + d^2) \end{bmatrix}$$

Attitude Representation



- Propagation of quaternion with time

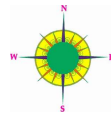
$$\dot{\mathbf{q}} = \begin{bmatrix} \dot{a} \\ \dot{b} \\ \dot{c} \\ \dot{d} \end{bmatrix} = 0.5 \begin{bmatrix} a & -b & -c & -d \\ b & a & -d & c \\ c & d & a & -b \\ d & -c & b & a \end{bmatrix} \begin{bmatrix} 0 \\ \omega_x \\ \omega_y \\ \omega_z \end{bmatrix}$$

- Quaternion expressed in terms of direction cosines

$$a = \frac{1}{2}(1 + c_{11} + c_{22} + c_{33})^{1/2} \quad c = \frac{1}{4a}(c_{13} - c_{31})$$

$$b = \frac{1}{4a}(c_{32} - c_{23}) \quad d = \frac{1}{4a}(c_{21} - c_{12})$$

Attitude Representation



- Quaternion expressed in terms of Euler angles

$$a = \cos \frac{\phi}{2} \cos \frac{\theta}{2} \cos \frac{\psi}{2} + \sin \frac{\phi}{2} \sin \frac{\theta}{2} \sin \frac{\psi}{2}$$

$$b = \sin \frac{\phi}{2} \cos \frac{\theta}{2} \cos \frac{\psi}{2} - \cos \frac{\phi}{2} \sin \frac{\theta}{2} \sin \frac{\psi}{2}$$

$$c = \cos \frac{\phi}{2} \sin \frac{\theta}{2} \cos \frac{\psi}{2} + \sin \frac{\phi}{2} \cos \frac{\theta}{2} \sin \frac{\psi}{2}$$

$$d = \cos \frac{\phi}{2} \cos \frac{\theta}{2} \sin \frac{\psi}{2} + \sin \frac{\phi}{2} \sin \frac{\theta}{2} \cos \frac{\psi}{2}$$

- Euler angles expressed in terms of direction cosines

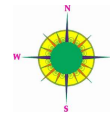
$$\phi = \arctan \left[\frac{c_{32}}{c_{33}} \right] \quad \theta = \arcsin [-c_{31}] \quad \psi = \arctan \left[\frac{c_{21}}{c_{11}} \right]$$

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Navigation equations in component form



- Mechanization in the local geographic reference frame:

$$\dot{\mathbf{v}}_e^n = \mathbf{f}^n - (2\boldsymbol{\omega}_{ie}^n + \boldsymbol{\omega}_{en}^n) \times \mathbf{v}_e^n + \mathbf{g}_l^n$$

$$\mathbf{v}_e^n = [v_N \quad v_E \quad v_D]^T$$

$$\mathbf{f}^n = [f_N \quad f_E \quad f_D]^T$$

$$\boldsymbol{\omega}_{ie}^n = [\Omega \cos L \quad 0 \quad -\Omega \sin L]^T$$

$$\boldsymbol{\omega}_{en}^n = [\dot{L} \cos L \quad -\dot{L} \quad -\dot{L} \sin L]^T$$

$$\dot{L} = v_E / (R_0 + h) \cos L \quad \boldsymbol{\omega}_{en}^n = \begin{bmatrix} \frac{v_E}{R_0 + h} & -\frac{v_N}{R_0 + h} & -\frac{v_E \tan L}{R_0 + h} \end{bmatrix}^T$$

$$\dot{L} = v_N / (R_0 + h)$$

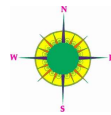
$$\mathbf{g}_l^n = \mathbf{g} - \boldsymbol{\omega}_{ie} \times \boldsymbol{\omega}_{ie} \times \mathbf{R} = \mathbf{g} - \frac{\Omega^2 (R_0 + h)}{2} \begin{pmatrix} \sin 2L \\ 0 \\ 1 + \cos 2L \end{pmatrix}$$

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Navigation equations in component form



$$\dot{v}_N = f_N - v_E(2\Omega + \dot{L}) \sin L + v_D \dot{L} + \xi g \quad \mathbf{g}_l = [\xi g, -\eta g, g]^T$$

$$= f_N - 2\Omega v_E \sin L + \frac{v_N v_D - v_E^2 \tan L}{R_0 + h} + \xi g$$

$$\dot{v}_E = f_E + v_N(2\Omega + \dot{L}) \sin L + v_D(2\Omega + \dot{L}) \cos L - \eta g$$

$$= f_E + 2\Omega(v_N \sin L + v_D \cos L) + \frac{v_E}{R_0 + h}(v_D + v_N \tan L) - \eta g$$

$$\dot{v}_D = f_D - v_E(2\Omega + \dot{L}) \cos L - v_N \dot{L} + g = f_D - 2\Omega v_E \cos L - \frac{v_E^2 + v_N^2}{R_0 + h} + g$$

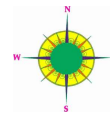
$$\dot{L} = \frac{v_N}{R_0 + h} \quad \dot{L} = \frac{v_E \sec L}{R_0 + h} \quad \dot{h} = -v_D$$

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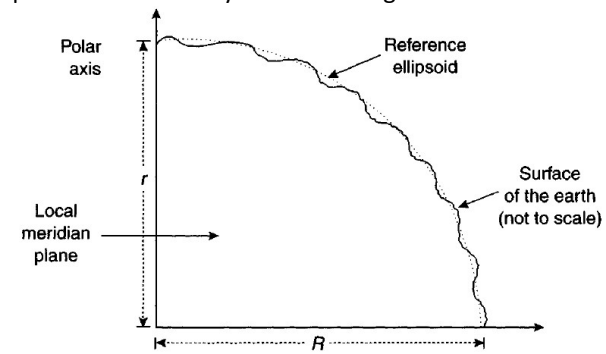
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Elliptic Earth Model



- The spherical model assumed so far is not sufficiently representative for very accurate navigation.

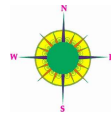


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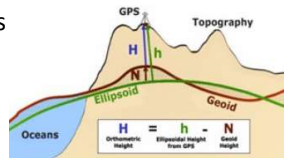
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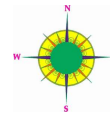
Elliptic Earth Model



- Geoid**: a surface which is perpendicular to the local gravity vector.
- Reference ellipsoid**: Whilst geoid is much smoother than the physical surface of the Earth, it is too irregular to be used as a surface in which to specify spatial coordinates. For terrestrial navigation, a geometrical shape that approximates closely to the geoid is used; an ellipsoid, which in this context is a three-dimensional (3-D) shape formed by rotating an ellipse about its minor axis.



Elliptic Earth Model



- the length of the semi-major axis, R
- the length of the semi-minor axis, $r = R(1 - f)$
- the flattening of the ellipsoid, $f = (R - r)/R$
- the major eccentricity of the ellipsoid, $e = [f(2 - f)]^{1/2}$

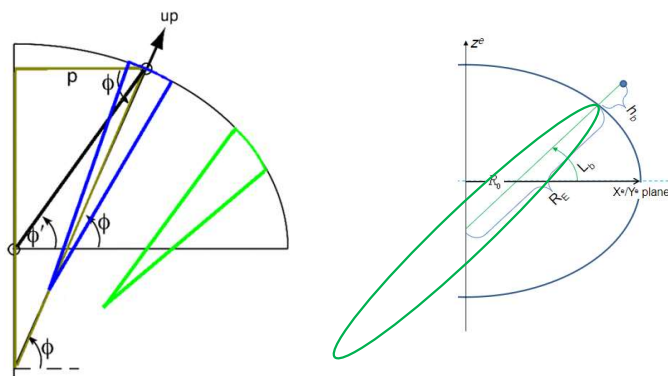
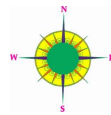
- R_N : meridian radius of curvature
- R_E : transverse radius of curvature

$$R_N = \frac{R(1 - e^2)}{(1 - e^2 \sin^2 L)^{3/2}} \quad \text{latitude and longitude rates}$$

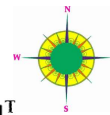
$$R_E = \frac{R}{(1 - e^2 \sin^2 L)^{1/2}} \quad \dot{L} = \frac{v_N}{R_N + h}$$

$$R_0 = (R_E R_N)^{1/2} \quad \dot{\ell} = \frac{v_E \sec L}{R_E + h}$$

Elliptic Earth Model

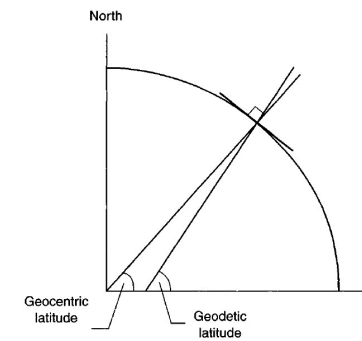


Elliptic Earth Model

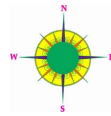


- transport rates $\omega_{en}^n = \begin{bmatrix} \frac{v_E}{R_E + h} & \frac{-v_N}{R_N + h} & \frac{-v_E \tan L}{R_N + h} \end{bmatrix}^T$

- geocentric latitude
- geodetic latitude

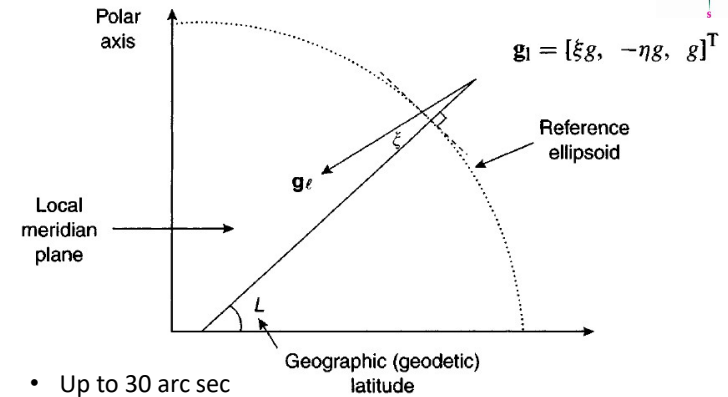
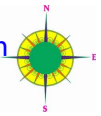


WGS-84

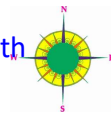


Length of the semi-major axis, R	= 6378137.0 m
Length of the semi-minor axis, $r = R(1-f)$	= 6356752.3142 m
Flattening of the ellipsoid, $f = (R-r)/R$	= 1/298.257223563
Major eccentricity of the ellipsoid, $e = [f(2-f)]^{1/2}$	= 0.0818191908426
Earth's rate (see Figure 3.24), Ω	= 7.292115×10^{-5} rad/s (15.041067°/h)

Variation of gravitational acceleration over the Earth



Variation of gravitational acceleration over the Earth



- Steiler and Winter Model

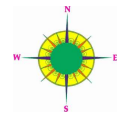
$$g(0) = 9.780318(1 + 5.3024 \times 10^{-3} \sin^2 L - 5.9 \times 10^{-6} \sin^2 2L) \text{ m/s}^2$$

$$\frac{dg(0)}{dh} = -0.0000030877(1 - 1.39 \times 10^{-3} \sin^2 L) \text{ m/s}^2/\text{m}$$

- For many applications, precise knowledge of gravity is not required and it is sufficient to assume that the variation of gravity with altitude is as follows:

$$g(h) = \frac{g(0)}{(1 + h/R_0)^2}$$

Elliptic Gravity Model

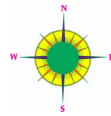


$$\begin{cases} G_x = -\frac{\mu}{R^2} \left(1 + \frac{3}{2} J_2 \left(\frac{r_e}{R} \right)^2 \left(1 - 5 \left(\frac{z}{R} \right)^2 \right) \right) \frac{x}{R} \\ G_y = -\frac{\mu}{R^2} \left(1 + \frac{3}{2} J_2 \left(\frac{r_e}{R} \right)^2 \left(1 - 5 \left(\frac{z}{R} \right)^2 \right) \right) \frac{y}{R} \\ G_z = -\frac{\mu}{R^2} \left(1 + \frac{3}{2} J_2 \left(\frac{r_e}{R} \right)^2 \left(3 - 5 \left(\frac{z}{R} \right)^2 \right) \right) \frac{z}{R} \end{cases} \quad R = \sqrt{x^2 + y^2 + z^2}$$

$$\begin{aligned} \text{Earth's gravitational constant, } \mu &= 3.986005 \times 10^{14} \text{ m}^3/\text{s}^2 \\ \text{Second gravitational constant, } J_2 &= 1.08263 \times 10^{-3} \end{aligned}$$

$$\mathbf{g} = \mathbf{G} - \boldsymbol{\Omega}^{\text{EI}} \boldsymbol{\Omega}^{\text{EI}} \mathbf{r}$$

Discretization of Navigation Equations



- Incremental angles

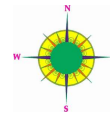
$$\Delta\theta_{k-1} = \int_{t_{k-2}}^{t_{k-1}} \omega_{ib}^b dt \approx \frac{\omega_{ib}^b(k-1) + \omega_{ib}^b(k-2)}{2} (t_{k-1} - t_{k-2})$$

$$\Delta\theta_k = \int_{t_{k-1}}^{t_k} \omega_{ib}^b dt \approx \frac{\omega_{ib}^b(k) + \omega_{ib}^b(k-1)}{2} (t_k - t_{k-1})$$

- Rotation Vector

$$\boldsymbol{\varphi}_k \approx \Delta\theta_k + \frac{1}{12} \Delta\theta_{k-1} \times \Delta\theta_k$$

Discretization of Navigation Equations



- Evolution of the Rotation Matrix

$$\mathbf{C}_{b(k)}^{b(k-1)} \approx \mathbf{I} + \frac{\sin(\|\boldsymbol{\varphi}_k\|)}{\|\boldsymbol{\varphi}_k\|} (\boldsymbol{\varphi}_k \times) + \frac{1 - \cos(\|\boldsymbol{\varphi}_k\|)}{\|\boldsymbol{\varphi}_k\|^2} (\boldsymbol{\varphi}_k \times)(\boldsymbol{\varphi}_k \times)$$

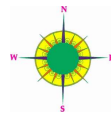
$$\mathbf{C}_{b(k)}^i = \mathbf{C}_{b(k-1)}^i \mathbf{C}_{b(k)}^{b(k-1)}$$

- Incremental velocities

$$\Delta\mathbf{v}_{f,k-1}^b = \int_{t_{k-2}}^{t_{k-1}} \mathbf{f}^b dt \approx \frac{\mathbf{f}^b(k-1) + \mathbf{f}^b(k-2)}{2} (t_{k-1} - t_{k-2})$$

$$\Delta\mathbf{v}_{f,k}^b = \int_{t_{k-1}}^{t_k} \mathbf{f}^b dt \approx \frac{\mathbf{f}^b(k) + \mathbf{f}^b(k-1)}{2} (t_k - t_{k-1})$$

Discretization of Navigation Equations



- Evolution of velocity

$$\mathbf{v}_k^i = \mathbf{v}_{k-1}^i + \Delta\mathbf{v}_{f,k}^i + \Delta\mathbf{v}_{g,k}^i$$

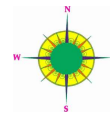
$$\Delta\mathbf{v}_{f,k}^i = \mathbf{C}_{b(k-1)}^i \Delta\mathbf{v}_{f,k}^{b(k-1)}$$

$$\Delta\mathbf{v}_{f,k}^{b(k-1)} \approx \Delta\mathbf{v}_{f,k}^b + \frac{1}{2} \Delta\theta_k \times \Delta\mathbf{v}_{f,k}^b + \frac{1}{12} (\Delta\theta_{k-1} \times \Delta\mathbf{v}_{f,k}^b + \Delta\mathbf{v}_{f,k-1}^b \times \Delta\theta_k)$$

- and $\Delta\mathbf{v}_{g,k}^i = \mathbf{g}_{k-\frac{1}{2}}^i \Delta t$

- where $\mathbf{g}(k-1/2)$ is calculated at: $\mathbf{r}_{k-\frac{1}{2}}^i = \mathbf{r}_{k-1}^i + \frac{1}{2} \mathbf{v}_{k-1}^i \Delta t$

Discretization of Navigation Equations



- Evolution of Position

$$\mathbf{r}_k^i = \mathbf{r}_{k-1}^i + \mathbf{v}_{k-\frac{1}{2}}^i \Delta t$$

$$\mathbf{v}_{k-\frac{1}{2}}^i = \frac{1}{2} (\mathbf{v}_k^i + \mathbf{v}_{k-1}^i)$$