```
GiSTobject
   + IsA()
   + Copy()
   + IsEqual()
   + ~GiSTobject()
      GiSTentry
# node
# ptr
# position
# level
# kev
+ GiSTentry()
+ GiSTentry()
+ GiSTentry()
+ ~GiSTentry()
+ Penalty()
+ CompressedLength()
+ Copy()
+ Compress()
+ Decompress()
+ Compare()
and 11 more...
        BTentry
    + BTentry()
    + BTentry()
    + BTentry()
    + BTentry()
    + ~BTentry()
    + IsA()
    + Copy()
    + IsEqual()
    + Penalty()
    + Compress()
    and 9 more...
```