```
dbl 21 ist
        + next
        + prev
        + link()
        + unlink()
        + isEmpty()
        + reset()
        + dbL2List()
        + ~dbL2List()
 dbDatabaseThreadContext
+ readAccess
+ writeAccess
+ concurrentId
+ mutatorCSLocked
+ isMutator
+ cursors
+ compiler
+ currPid
+ interactive
+ catched
+ commitDelayed
+ removeContext
+ unwind
```

+ dbDatabaseThreadContext()