+6281227887703 dzulfikarali96@gmail.com https://www.linkedin.com/in/dzulfikar-ali/ Indonesia

EXPERIENCES

IOS ENGINEER - BIBIT / Jakarta, Indonesia (February 2022- Present)

- Refactor the app's architecture from monolith to modular.
- Create unit testing and make sure that the code coverage is achieved.
- Create better app infrastructure to make sure that the development process is efficient.
- Handling the communication bridge between native and web.
- Collaborating with the development team and other IT staff to set specifications for new product iteration.

APPLE DEVELOPER INTERN – APPLE DEVELOPER ACADEMY UC / Surabaya, Indonesia (February 2021 – August 2021)

- Developed several apps using scrum and agile methodology.
- Solving the problem by investigating using CBL framework.
- Communicate with the team to improve the product.
- Learning several tools for the development such as Git, Github/Gitlab, Jira, Slack, Figma/Sketch, Postman, Testflight.
- Successfully deliver apps to the Testflight/App Store.

IOS ENGINEER - KECILIN / DIY, Indonesia (October 2020 - January 2022)

- Translated basic design plans into full iOS app frameworks, delegating project components to appropriate team members.
- Explored new technologies and shared findings with the team.
- Worked with project manager and designer to define better iOS experience for the user.
- Developed a VPN app with a third party library and integrated to the company's server.
- Created e-learning platform that allows user to enroll to the course, taking quiz/exam, and even possible to apply some jobs.

IOS ENGINEER INTERN/CONTRACT - WIDYA EDU / DIY, Indonesia (October 2020 - January 2021)

- Proved successful working within tight deadlines and fast-paced atmosphere.
- Applied Agile software development methodology to elevate final products and streamline development efforts.
- Successfully deliver client's app to sell their products through the app.

EDUCATION

UNIVERSITAS AMIKOM YOGYAKARTA - Yogyakarta, Indonesia (December 2021)

Bachelor of informatics – GPA 3.62 out of 4.00

SKILLS

iOS Development

UIKit, UI(Xib/Code), Core Data, MVC/MVVM/VIP, RxSwift, XcodeGen, Fastlane, Quick/Nimble

Others

Problem Solving, Communication, Time Management, Adaptability, Analytical Thinking

Languages

English (Professional working proficiency)