

Alican Erdurmaz

Hello

When i wrote my first code, I realized I could tell computers what to do. It was fascinating.

I worked in various jobs before school. Some of those are Mc Donalds, Burger King, Mavi Jeans and Turkcell Customer Service. Unfortunately, none of this jobs was satisfactory.








As soon as I decided to be a software engineer, I started to study Associate's Degree in Computer Programming at Celal Bayar University. After finishing computer programming, I was confident in my programming skills but I wasn't good at math. After I realized that I started to study Bachelor of Science in Computer Science at Dokuz Eylul University to improve myself in mathematics. Now i'm in my second year of study.

I wanted to develop games when I first started to programming. I was learning Unity and C#. Developing games is fun, it's a pleasure to deal with game math and writing high performance code. But it was not enough. I wanted to make people's lives easier with quality software. So, i started to learn Frontend Development.

Especially in time of pandemic we realized that the world needs high quality software.

Nowadays, My current focus on JAMStack with Modern Javascript frameworks. I love writing software to solve problems, I love open source software communities. Rapidly growing software ecosystem and new things to learn continuously makes me love this job more.

Contact

-  Izmir, Turkey
-  0507 191 67 09
-  alicanerduurmaz@gmail.com
-  alicanerduurmaz.tech
-  alicanerduurmaz
-  alicanerduurmazz
-  alicanerduurmaz

Toolbox

- Javascript
- Typescript
- React
- Svelte
- C/C++
- C#
- Firebase
- NodeJs
- GraphQL
- HTML/CSS

Education

2018 - 2022 | Bachelor of Science
Dokuz Eylul University
Computer Science

2016 - 2018 | Associate's Degree
Celal Bayar University
Computer Programming

Projects

QuickPoll [Github](#) | [Web](#)

Fastest and easiest way to create real-time polls.

I wanted to learn Svelte and I started this project.

Writing Svelte is fun. It does most things right.

I used Firebase Firestore & Auth for develop rapid prototypes.

Firenote [Github](#) | [Web](#)

Reliable, easy to use, fast and simple note-taking application.

I optimized Firebase Firestore Database for price.

I learned how to built PWA + TWA.

I improved my React, CSS and Typescript skills.

I realized Firestore has serious limitations, has huge bundle size and adding complexity to frontend code.

Thanks to Service Worker. I manage to decrease bundle size.

Wstfp-gui [Github](#)

File transfer and messaging app over a local area network.

I learned how to handle highly reactive state management with performance. Thanks to React, it was easy to make.

I built memory optimized virtual list for chat UI.

I learned build and update Electron packages for Linux.

First, we used Node.js Event System and Child Process for communication with Go backend. But, it was hard to manage

We used Node.js Event System and Child Process for communication with Go backend. But, it was hard to manage. So, we switched to WebSocket. It Worked.