MY FIRST iOS APP
(PART 4) - Start New Game

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ENOUGH TALK, LET'S JUMP TO <CODE/>

WHAT IS SELF?

Self

You may be wondering why in the handler block you did `self.startNewRound()` instead of just writing `startNewRound()` like before.

The `self` keyword allows the view controller to refer to itself. That shouldn't be too strange a concept. When you say, "I want ice cream," you use the word "I" to refer to yourself. Similarly, objects can talk about (or to) themselves as well.

Normally you don't need to use `self` to send messages to the view controller, even though it is allowed. The exception: inside closures you *do* have to use `self` to refer to the view controller.

This is a rule in Swift. If you forget `self` in a closure, Xcode will complain (try it out). This rule exists because closures can "capture" variables, which comes with surprising side effects. You'll learn more about that in later chapters.

YOU CAN FIND THIS iOS APP's SOURCE CODE, LECTURE SLIDE AND MY FIRST iOS APP PART 5 INSTRUCTION GUIDE PDF in the description of my YouTube Channel.

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