

BLOC'D

A simple strategy game for two players

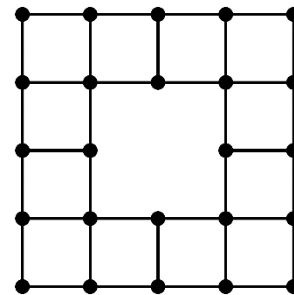
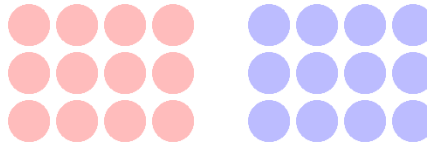
by Alice Poole

OBJECTIVE

Gain the most points at the end of the game by linking pieces together.

COMPONENTS

- 1 Rulebook
- 1 Gameboard
- 12 Red tokens
- 12 Blue tokens



SET UP

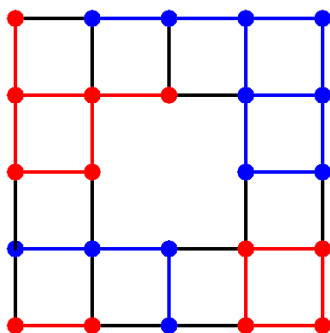
1. Place the gameboard where both players can reach.
2. The younger player takes all tokens of whichever color they prefer.
3. The other player takes the remaining tokens.

RULES

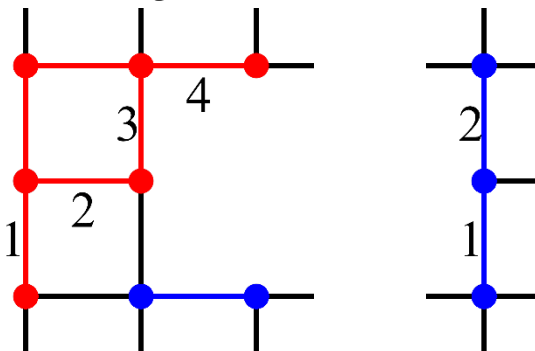
1. Players **alternate turns**, with the **younger** player going **first**.
2. On your turn, place **one** of your tokens on **any open dot** on the gameboard.
3. **After all tokens** are placed, the game ends and scoring begins.

ENDGAME

1. For each **line** connecting **adjacent** tokens **both of your color**, score **one point**.
2. The player with the most points wins.
3. If players tied for points, the player with the longest chain of connections wins.
4. If players tied for points and longest chain, the game ends in a draw.



Blue beats red, 12 to 11.



Red wins this tie with a chain of 4 to blue's 2.

