#### **CS3570 Introduction to Multimedia**

Homework #1

Due: 11:59pm, 2017/03/27

### 1. DCT image compression (30%)

Transform the image, *lalaland.png*, from spatial domain to frequency domain by DCT, and then reconstruct the image with inverse DCT for three different cases with reduced numbers of DCT coefficients.

- Divide image into blocks with  $8 \times 8$  pixels for each block, followed by applying 2D DCT for each block.
- For each block, only keep the lower-frequency, i.e. upper-left n-by-n, coefficients in the 2D
   DCT domain by setting the remaining coefficients to zero.
- Reconstruct the image by taking inverse 2D DCT with the modified DCT coefficients for each block.



- (a) Implement the above simplified DCT compression process for n = 2, 4, and 8 and apply it to the attached image. Show the reconstructed images for these three different cases. [3 images] Compute the PSNR values of the three reconstructed images and discuss what the PSNR value means here.
- (b) Use the same process in (a) with image transformed to YIQ color model and show the reconstructed image in RGB space. [3 images] Compute the PSNR values of the three reconstructed images and discuss what the PSNR value means here.
- (c) Compare the differences between the results in two color spaces in (a) and (b).

#### Note:

- You should not use the Matlab built-in functions, such as dctmtx, dct, dct2, idct, idct2, rgb2ntsc, ntsc2rgb, psnr, etc.
- Definition of PSNR:

$$egin{aligned} PSNR &= 10 \cdot \log_{10} \left( rac{MAX_I^2}{MSE} 
ight) \ &= 20 \cdot \log_{10} \left( rac{MAX_I}{\sqrt{MSE}} 
ight) \ &= 20 \cdot \log_{10} (MAX_I) - 10 \cdot \log_{10} (MSE) \end{aligned}$$

$$extit{MSE} = rac{1}{m\,n} \sum_{i=0}^{m-1} \sum_{i=0}^{n-1} [I(i,j) - K(i,j)]^2$$

*I*: original image, *K*: compressed image

# 2. Image filtering (30%)

Create convolution masks with different sizes and perform convolution with these masks on the gray scale image with noises, *thinker\_gray\_noised.jpg*, and show the results after applying the following image filters. Discuss what you observe in each questions.



- (a) Apply Gaussian blur filter on the provided image with two mask sizes  $3 \times 3$  with sigma = 0.3 and  $9 \times 9$  with sigma = 1.0. Compare these two results. [2 images]
- (b) Apply median filter on the provided image with filter sizes  $3 \times 3$  and  $9 \times 9$ . Compare the outputs, describe what you observe from the results. [2 images] Also discuss on the differences between the results with median filtering and the ones with Gaussian blurring in (a).

**Note:** Implement 2D convolution and filtering on your own. You can use fspecial function in Matlab to create Gaussian masks, but you should not use the Matlab built-in functions, such as conv2, imfilter, filter2, imgaussfilt, medfilt2, etc.

# 3. Interpolation (40%)

Implement the image interpolation function to upsample an image to four times the original width and height. Implement the following two different interpolation methods and show the  $4\times$  upsampled images.



- (a) Apply nearest-neighbor interpolation on the low resolution image, *img\_LR.png*, and compute the PSNR with the original high resolution image, *img\_HR.png*. [1 image]
- (b) Apply bilinear interpolation on the low resolution image and also compute the PSNR with the high resolution image. [1 image]
- (c) Compare and discuss the results from the above two methods and give the meaning of PSNR values to these results.

#### Note:

You should not use the Matlab built-in functions, such as imresize, psnr, etc.

### Reminder:

- Matlab built-in functions listed in problem description are prohibited.
- Your code should work correctly and generated results (display or output files) must be consistent to your results in report.
- Report format can be in Word, PowerPoint or others that can describe your work and result clearly.
- In report, should contain at least how you implement the methods and discussion to the output results.
- Pack {student\_ID}\_report.pdf, the output result images, and codes in {student\_ID}.zip.
   Your package should also contain a README file about how to execute your program.