

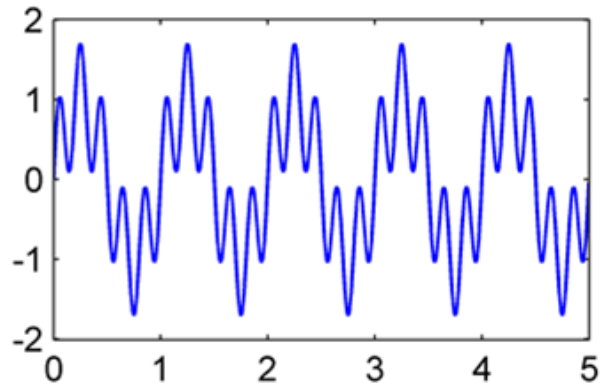
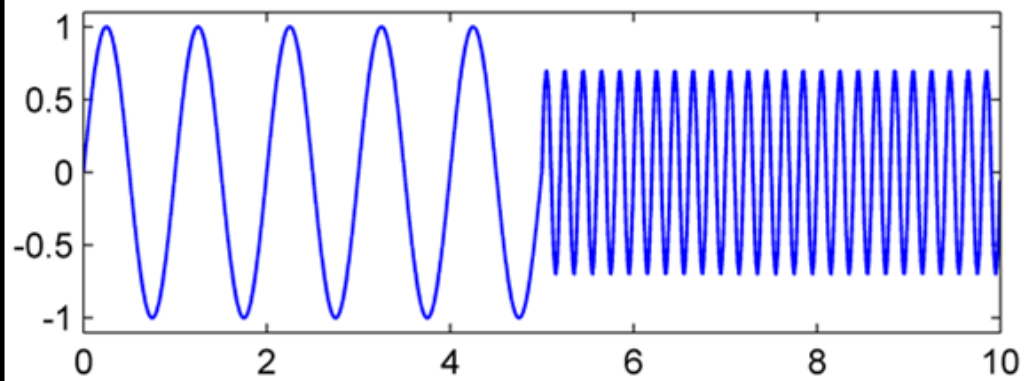
Supplement

HW 2

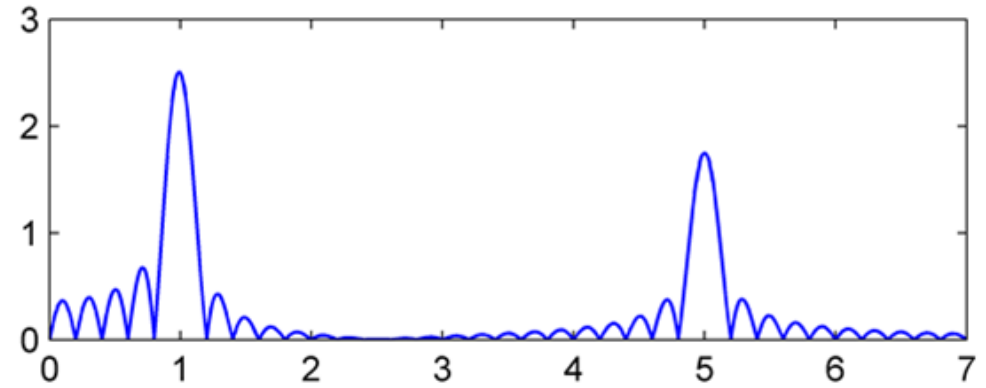
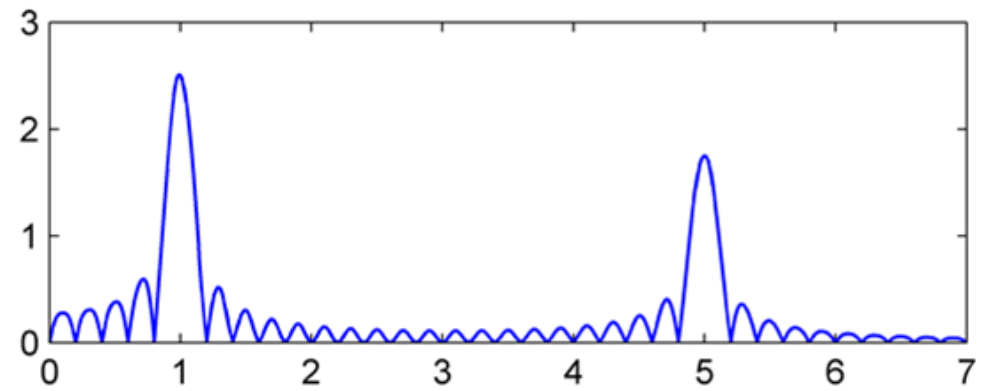
2017/3/31

Short-time Fourier transform (STFT)

- Fourier analysis assumes that the amplitude/frequency/phase of a signal do not change over time.
- However this is not the case in real world.
- This is why we need STFT to model the temporal dynamics of real world audio signal.



Time (seconds)



Frequency (Hz)

Short-time Fourier transform (STFT)

- Continuous-time STFT
 - Simply, in the continuous-time case, the function to be transformed is multiplied by a **window function** which is nonzero for only a short period of time.
 - The **Fourier transform** (a one-dimensional function) of the resulting signal is taken as the window is slid along the time axis, resulting in a two-dimensional representation of the signal.

$$\text{STFT}\{x(t)\}(\tau, \omega) \equiv X(\tau, \omega) = \int_{-\infty}^{\infty} x(t)w(t - \tau)e^{-j\omega t} dt$$

$w(t)$ is the window function, commonly a Hann window or Gaussian window centered around zero, and $x(t)$ is the signal to be transformed.

Short-time Fourier transform (STFT)

- Discrete STFT
 - In the discrete time case, the data to be transformed could be broken up into chunks or frames (which usually overlap each other, to reduce artifacts at the boundary).
 - Each chunk is Fourier transformed, and the complex result is added to a matrix, which records magnitude and phase for each point in time and frequency.

$$\mathbf{STFT}\{x[n]\}(m, \omega) \equiv X(m, \omega) = \sum_{n=-\infty}^{\infty} x[n]w[n-m]e^{-j\omega n}$$

likewise, with signal $x[n]$ and window $w[n]$

Short-time Fourier transform (STFT)

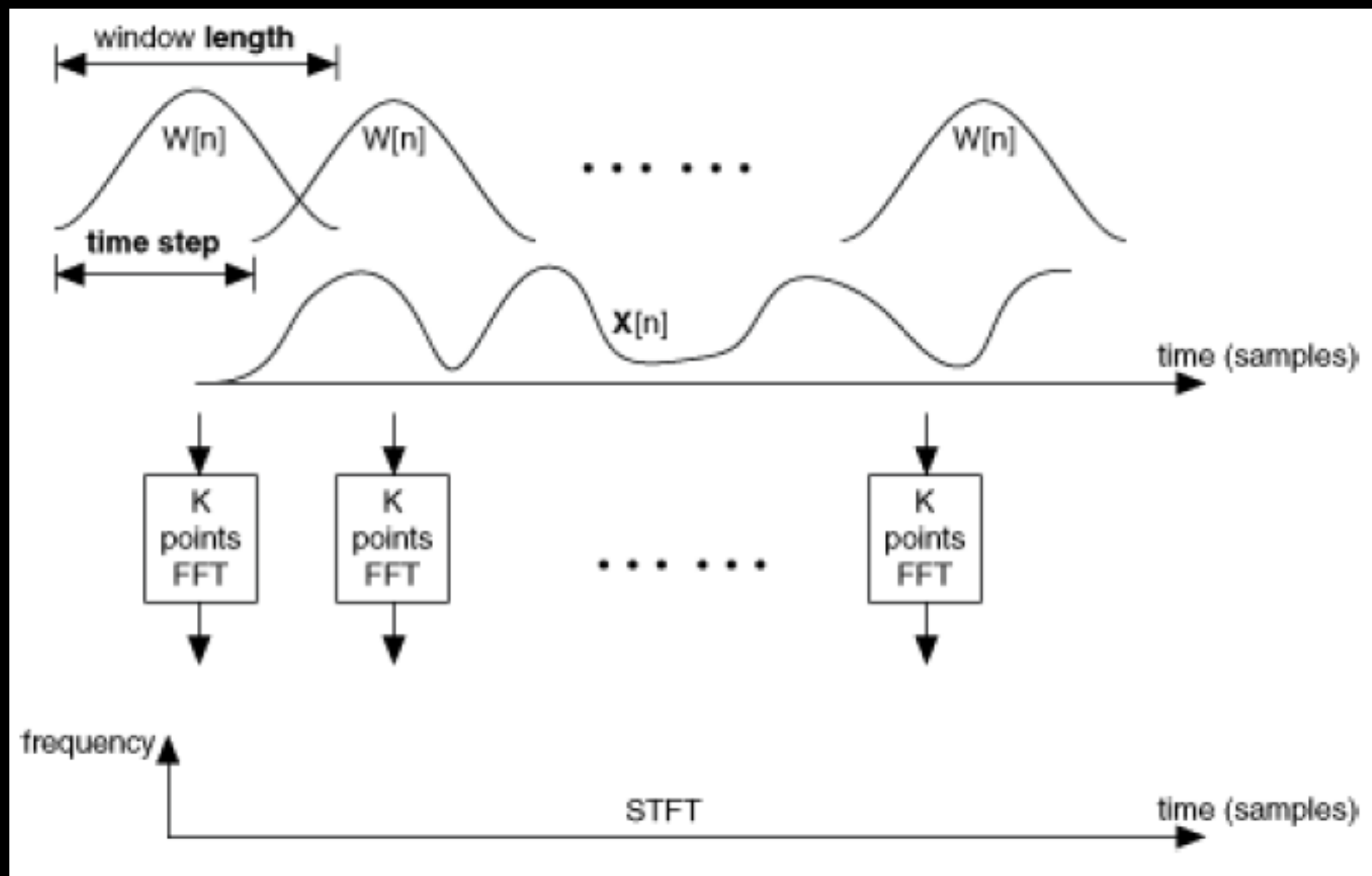
- Discrete STFT
 - The magnitude squared of the STFT yields the spectrogram of the function:

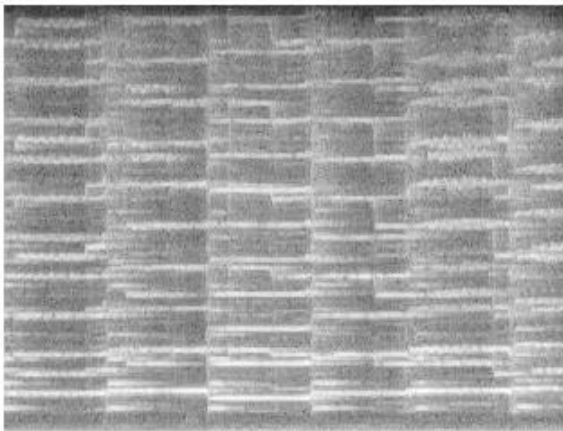
$$\text{spectrogram}\{x(t)\}(\tau, \omega) \equiv |X(\tau, \omega)|^2$$

Short-time Fourier transform (STFT)

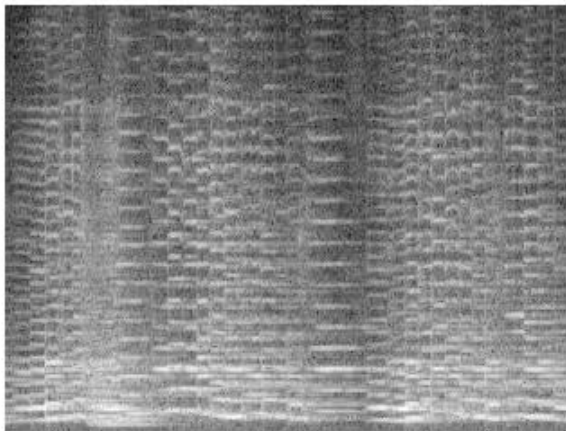
- Implementation

1. Slice the signal into frames of segments.
 - Each segment may overlap with its previous segment.
2. Multiply the short segments by a window function.
3. Do FFT for each segment.
4. Aggregate the FFT result of each segment into a matrix S .
5. The magnitude squared of the matrix S is the spectrogram.

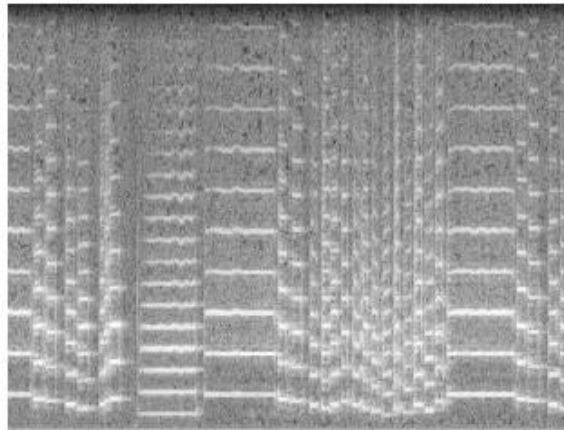




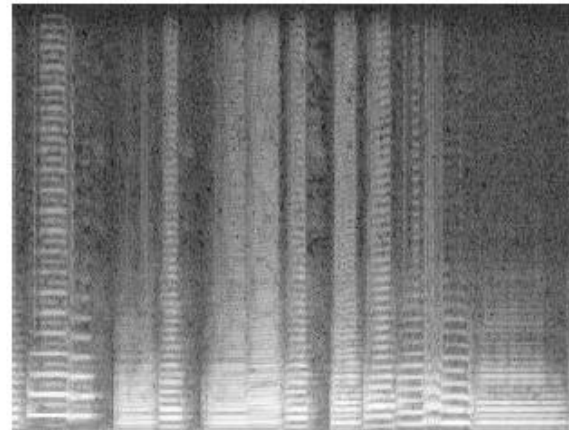
violin



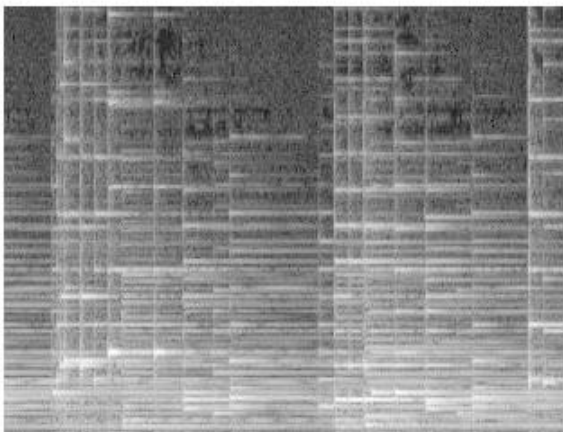
cello



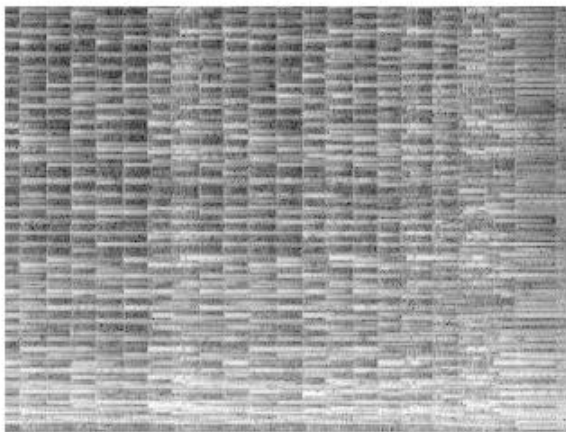
Trumpet



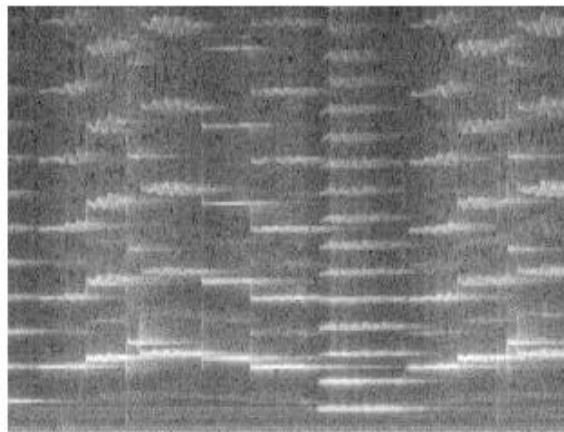
Tuba



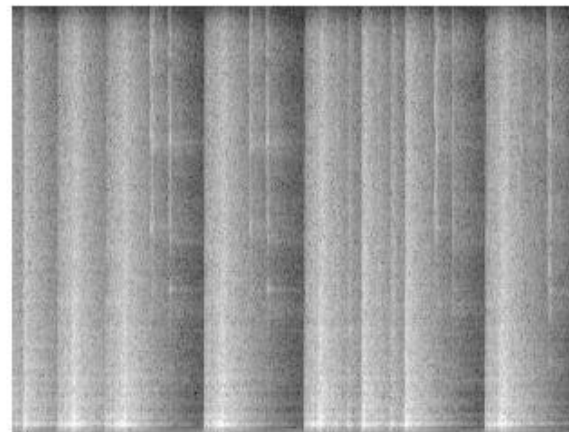
Piano



Harpsichord



Flute



Drum