

## PassManager

- ir\_check: IRCheck
- m\_: Module \*
- passes\_: std::vector

- + addPass (print\_ir: bool ) void
- + PassManager (m: Module \*) void
- + PassManager (PassManager: const ) void
- + PassManager (PassManager &&) void
- + operator= (PassManager &&) PassManager &
- + run (print\_ir: bool ) void
- + ~PassManager () void