Title

1. The title page is missing; the front page is dull and could use some editing.

Main Points

- 1. The main points made in the draft are the overall objective of the project which is the development of a gaming app using code on swift. The paper starts off discussing Apple and how they revolutionized the mobile application industry which I found interesting. There was background on apple as well which was well organized and detailed. The project plan seems adequate and well detailed. The risk factors included some good examples.
- 2. There are a few main points that need support and a bit more detail. In resources it's a bit too short with just a few sentences. Add some information on what xcode is, how it works things of that nature. The project details had a good start as well but need a bit more information. In the knowledge being applied what did you learn in particular in those web development classes that made this whole project easier for you. If you elaborate a little bit more would make it better.
- 3. I think all the main points contributed to the overall theme of the paper.
- 4. The main point seems in order and would not reorder the paper.

Citations

- 1. There at least 10 references in the work cited page.
- 2. Not all of the references are cited in the paper at least once.

3. APA style in text citations is not consistent throughout the paper.

Final Thoughts

- The whole objective of this paper and thesis is the development of a mobile gaming app using Xcode on apple's platform. The game will be directly for IPhone users only. Objective C and swift will be used to design the application as well.
- 2. After going through this paper I feel that it is well detailed, the thesis is well supported with evidences throughout the paper.
- I think the only information missing is what exactly xcode, swift, and objective-C
 are. A little more information would suit the reader well as they are not of
 common knowledge.
- 4. I think the most important thing that was said in the paper explaining mobile applications, how Apple truly changed the mobile application industry with the first IPhone.