

# Making VR in VR

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We've been making 3D art & stories on 2D surfaces for how long?

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## 1 Art tools

- **TiltBrush**  
<https://sketchfab.com/lizedwards>  
<https://twitter.com/rosummervr>  
<https://twitter.com/micahnotfound>
- **Blocks**  
[https://twitter.com/\\_naam](https://twitter.com/_naam)

### Tilt & Blox together

- **Quill**  
<https://twitter.com/gorosart>  
<https://sketchfab.com/danielpeixe>  
<https://www.youtube.com/channel/UCidoVYoo2VG2CdjR76R2YBw>

### Animation (frame)

- **Medium**  
<https://twitter.com/JohnOrionYoung>  
<https://www.oculus.com/blog/vr-visionaries-marshmallow-laser-feast-and-presstube/>

### ZBrush / Real

- MasterpieceVR  
& **Motion**

### Rigging

- **Tvori**  
<https://youtu.be/Dm8liB5hsvI>

Animation / Rigging / for 2D ?

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## 2 Making Projects

### **Stories**

SPATIAL STORYTELLING

Alex sciFi

[https://www.youtube.com/channel/UCBwIDsNk\\_5wBcX0REC2tuqQ](https://www.youtube.com/channel/UCBwIDsNk_5wBcX0REC2tuqQ)

### **Sony Dreams**

<https://youtu.be/i7SldSzdVBg>

### **Unity / unreal**

<https://youtu.be/TmutlUK3ERI>

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## 3 Collaboration

- **Medium**  
<https://youtu.be/IESQ6trcGKQ>

- **Unity Scene Fusion**  
<https://youtu.be/TmutlUK3ERI>

### **Penrose**

[https://youtu.be/ddlg7\\_cSn3g](https://youtu.be/ddlg7_cSn3g)

<https://www.facebook.com/watch/?v=1291057237682241>

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## 4 Teaching :

<https://www.youtube.com/playlist?list=PL5ZLIXUIqSu4iHPu4B9O5HuBOZlHFZGXv>

The Future Classroom

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## DEMO EACH :

both in front and in ack VR S

### **Blox**

- 3D MODELING
- LOW POLY
- MATERIALS

### **TiltBrush**

- Paint
- Environments / trippy
- Started as a Chess > Paint
- HULL Brush

### **Quill / Animation**

- Paint
- nice Touch / Vertex colors
- Animation FRAME
- Move Brush

### **Medium**

- REAL 3D MODEL & PAINT
- like zBrush/ MudBox (intuitively model like CLAY & Paint)
- BUT Crazy Meshes and need to retopologize
- Not the Highest of Definitions