Final Project on Kaggle Competition What's Cooking



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1. Introduction

The main problem

The main issue of this competition is to classify lists of ingredients into correct kinds of cuisines. There are only two given files <code>train.json</code> and <code>test.json</code>. Each training instance is represented in this format of JSON.

```
"id": 10259,
    "cuisine": "greek",
    "ingredients": [ "romaine lettuce", "black olives", "grape tomatoes", "garlic",
    "pepper", "purple onion", "seasoning", "garbanzo beans", "feta cheese crumbles" ]
}
```

And, each testing instance is represented in this format of JSON.

```
"id": 18009,
   "ingredients": [ "baking powder", "eggs", "all-purpose flour",
   "raisins", "milk", "white sugar" ]
}
```

There are totally 20 kinds of cuisines.

| irish | mexican | chinese | filipino | vietnamese |
|--------------|-----------|-------------|----------|------------|
| moroccan | brazilian | japanese | british | greek |
| indian | jamaican | french | spanish | russian |
| cajun_creole | thai | southern_us | korean | italian |

After an initial step of statistics, some basic summaries about data are given below.

| Number of training instances | 39774 |
|--|-------|
| Number of testing instances | 9944 |
| Total number of ingredients in training data | 6714 |

The submission needs to be saved as a csv file of this form.

| id | cuisine |
|-------|---------|
| 18009 | italian |
| 35203 | chinese |
| : | ÷ |

Obviously, this competition is a **supervised problem** of **multi-class classification**. There are several kinds of applicable classifiers.

- Transform to binary OvR (one-against-all), OvO (one-against-one)
- Extend from binary Naïve Bayes, KNN (IBk), Decision trees (J48), SVM (SMO), Neural networks (Multilayer Perceptron)

The purpose of this project

In this project, we focus on compairing two methods of dimension reduction. The first method is recommended by someone in the discussion list of Kaggle who saied that choosing the top ingredients which occur most frequently in the training data as features would have a good result. We call this method the **Top-ing method**. The second one is our new method which uses PCA to reduce the features. We call this method the **PCA method**.

There are five major steps of machine learning in this project.

- Data analysis We started with data preprocessing by these initial process.
 - Delete these special characters: ç, è, é, ®, and ™.
 - Convert all the strings into the type of UTF-8.
- Visualization If we transform the training data into a sparse matrix full of 0 and 1 directly, the matrix will have the size of 39774 × 6714. To cope with this matrix more efficiently, we need dimension reduction to compress the size of matrix without losing too many varieties of data. This step is the main difference between those two methods which will be mentioned in the sections 2 & 3.
- Modeling We chose Weka environment (see [1]) to create models. The detailed process of converting data matrix to the arff file for Weka environment will be mentioned also in the sections 2 & 3. All the codes used in this project can be found in the GitHub.
 - https://github.com/alicia6174/Kaggle-Whats-Cooking

We skipped **tuning** in the experiments because we focused on comparing the results of two methods under different models.

• Evaluation - We presented various quantitiest to evaluate different models in the section 4. Finally, we

gave the scores of our submissions on Kaggle site.

• **Prediction** - We saved the best model depending on the evaluation and used it to predict the cuisine of each testing data. The process will be mentioned also in the sections 2 & 3.

Finally, we gave some discussions and conclusions about the experiments and listed some future work in the section 5.

2. Related work -- Top-ing method

Descriptions of method

• **Dimension reduction** - The Top-ing method collected the **top ingredients** which occur most frequently in the training data as the features. To compare with the PCA method, we chose the number of features to be 1000 (see §3). In that way, each data could be transformed into a 1000-dimensional vector with the ith component being 1 if its ingredients contain the ith feature and being 0 if otherwise. The training data matrix of size 39774×1000 (without the header and labels) had this form and was saved as a csy file.

| 1 | 2 | 1000 | cuisine |
|---|---|----------|-------------|
| 0 | 0 | 0 | greek |
| 1 | 0 | 0 | southern_us |
| : | ÷ | ÷ | : |
| 0 | 1 | 1 | mexican |

- **Modeling** We converted the csv file into an arff file so that the Weka environment would work more smoothly. We tried several multi-class classifiers for comparison. According to the evaluation (see §4), we saved the best model **SMO** to make predictions.
- Prediction We repeated the steps of preprocessing and file conversion to create the needed file of
 testing data. The reduced testing data matrix of size 9944 × 1000 (without the header and labels) had
 the following form and was saved as a csv file. After converting it to an arff file, we used Weka again to
 predict the result. Finally, we saved the result as a needed submission file and uploaded it on the
 Kaggle site for scoring.

| 1 | 2 | | 1000 | cuisine |
|---|---|-----|------|---------|
| 0 | 0 | | 0 | ? |
| 0 | 0 | ••• | 0 | ? |
| : | ÷ | ••• | : | : |
| 0 | 0 | | 0 | ? |

Detailed steps

| Codes & ML Tool | Created files | Goals |
|--------------------|--------------------------------|--|
| prefix_filter | train.json | delete special characters |
| create_top_ing.py | ing_top1000.csv | find top 1000 ingredietns |
| create_weka.py | train_weka_top1000.csv (79.9M) | create the reduced training data for modeling |
| weka-csv-arff.pl | train_weka_top1000.arff | convert to arff file |
| Weka | | create models and make evaluations |
| Weka | train_weka_top1000_SMO.model | create the model of SMO |
| prefix_filter | test.json | delete special characters |
| create_weka.py | test_weka_top1000.csv (19.9M) | create the reduced testing data for prediction |
| weka-csv-arff.pl | test_weka_top1000.arff | convert to arff file |
| Weka | test_weka_top1000_SMO.txt | make predictions |
| weka-to-kaggle.pl | test_weka_top1000_SMO.csv | create the submission file for Kaggle |

The 1001th attribute in the file test_weka_top1000.arff needed to be modified to the 20 cuisines before testing. The submission file can be found in the GitHub.

• https://github.com/alicia6174/Kaggle-Whats-Cooking/tree/master/submission_files

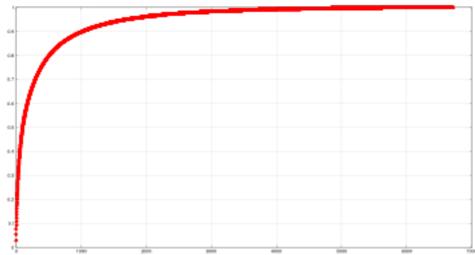
3. New method -- PCA method

Descriptions of method

• **Dimension reduction** - Our method adopted **Principal Components Analysis (PCA)** which is a linear unsupervised reduction. First we collected the totally 6714 ingredients as features and each data could be transformed into a 6714-dimensional vector with the *i*th component being 1 if its ingredients contain the *i*th feature and being 0 if otherwise. In that way, we could create the training data matrix of size 39774 × 6714. Second we computed the eigenvalues and eigenvectors of the corresponding covariance matrix. Third we chose the number of reduced dimension to be 1000 according to the score defined by (see [2])

$$Score(k) = \frac{\sum_{i=1}^{k} \lambda_i}{\sum_{i=1}^{6714} \lambda_i}$$

where λ_i s are the eigenvalues which satisfy $\lambda_1 \geq \lambda_2 \geq \ldots \geq \lambda_{6714}$. This graph of score versus number of eigenvalues shows that 1000 corresponds to the score of 90.



Finally we multiplied the training data matrix by this matrix composed of the top 1000 eigenvectors to obtain the reduced training data matrix. Each feature had been normalized and rounded to the second decimal.

The reduced training data matrix of size 39774×1000 (without the header and labels) had this form and was saved as a csv file.

| 1 | 2 | | 1000 | cuisine |
|----------|----------|------|------|-------------|
| 0.71 | 0.34 | | 0.45 | greek |
| 0.49 | 0.57 | | 0.47 | southern_us |
| : | : | •••• | : | : |
| 0.30 | 0.30 | | 0.47 | mexican |

- **Modeling** This step was conducted almost in the same way as in the section 2. The main difference was that **SMO** still served as the best model after evaluation (see §4).
- **Prediction** We used the same steps of dimension reduction to obtain the reduced testing data matrix. The reduced testing data matrix of size 9944×1000 (without the header and labels) had this form and was saved as a csv file. The rest steps was conducted in the same way as in the section 2.

| 1 | 2 | 1000 | cuisine |
|------|------|----------|---------|
| 0.83 | 0.67 | 0.52 | ? |
| 0.93 | 0.63 | 0.53 | ? |
| : | : | : | : |
| 0.70 | 0.20 | 0.47 | ? |

Detailed steps

| Codes & ML Tool | Created files | Goals |
|-------------------|------------------------|--|
| prefix_filter | train.json | delete special characters |
| create_top_ing.py | ing.csv | find all the 6714 ingredients |
| create_mtx.py | train_mtx.csv | create the training data matrix of size 39774 x 6714 |
| do_pca.cpp | eigVal_eiglVec | find the PCs and eigenvalues of the above matrix |
| create_eigVec.pl | eigVec | divide above file into eigVec and eigVal |
| create_eigVal.pl | eigVal | divide above file into eigVec and eigVal |
| create_pca_mtx.m | train_pca_mtx_1000.csv | create the reduced training data matrix of size 39774 x 1000 by matrix mutiplication |

| create_weka.py | train_weka_pca1000.csv (187M) | create the reduced training data for modeling |
|-------------------|-------------------------------|--|
| weka-csv-arff.pl | train_weka_pca1000.arff | convert to arff file |
| Weka | | create models and make evaluations |
| Weka | train_weka_pca1000_SMO.model | create the model of SMO |
| prefix_filter | test.json | delete special characters |
| create_mtx.py | test_mtx.csv | create the testing data matrix of size 9944 x 6714 |
| create_pca_mtx.m | test_pca_mtx_1000.csv | create the reduced testing data matrix of size 9944 x 1000 by matrix mutiplication |
| create_weka.py | test_weka_pca1000.csv (48.7M) | create the reduced testing data for prediction |
| weka-csv-arff.pl | test_weka_pca1000.arff | convert to arff file |
| Weka | test_weka_pca1000_SMO.txt | make predictions |
| weka-to-kaggle.pl | test_weka_pca1000_SMO.csv | create the submission file for Kaggle |

The 1001th attribute in the file test_weka_pca1000.arff needed to be modified to the 20 cuisines before testing. The submission file can be found in the GitHub.

• https://github.com/alicia6174/Kaggle-Whats-Cooking/tree/master/submission_files

4. Comparison results

Evaluation

Our devices were the **Virtual Machine Instances** on **Google Cloud Platform**. We applied for 2 virtual machines of this size.

• OS: ubuntu16-04

HDD: 20GCPU: 1 vCPRAM: 6.5 GB

We used the ML tool **Weka Environment** with the version shown below. In this project, we needed to modify the heap size to 4G. (The default size was 512M.)

- Weka Environment for Knowledge Analysis Version 3.8.0
- Java version "1.8.0_121"
- Java(TM) SE Runtime Environment (build 1.8.0 121-b13)
- Java HotSpot(TM) 64-Bit Server VM (build 25.121-b13, mixed mode)

We split the training data into 66.0% for training and the remainder for testing. We didn't compute the k-fold cross-validation since the training data was too large. The correctness and the running time are shown in the table below. The running time includes the time taken to build model and the time to test model on test split.

| 66% Percentage Split Correctness, $\%$ | | | | | |
|--|----------------------------------|---------|--|--|--|
| | Running Time, sec. | | | | |
| Models | Models Top-ing Method PCA Method | | | | |
| IDI: //: 400\ | 27.0206 | 36.3085 | | | |
| IBk (k=199) | 1778.31 | 2422.41 | | | |
| Nawa Dawa | 62.6414 | 37.2846 | | | |
| Naïve Bayes | 86.26 | 55.37 | | | |
| 140 | 63.5732 | 40.0281 | | | |
| J48 | 1353.21 | 598.85 | | | |
| 0140 | 72.4543 | 73.2382 | | | |
| SMO | 2871.48 | 2401.43 | | | |

We also focused on the quantities - Kappa statistic, MAE, AUC, and confusion matrix.

- Kappa statistic K shows the difference between the classifier and stochastic classification, which is a decimal in [0,1]. K=0 means no difference while K=1 represents the classifier is totally different from the stochastic classification. Generally speaking, K is proportional to AUC and correctness. Therefore, the closer K approaches K approaches K is proportional to fine classifier is.
- Mean absolute error is the average of absoluate error.

$$MAE = \frac{\sum_{i=1}^{n} |e_i|}{n}$$

- ROC Area is the area under the ROC curve which is a decimal in [0, 1]. The closer AUC approaches $1 \ (AUC \approx 1)$, the better the result of the classifier is. For multi-class classification problem, we need to evaluate AUC for each class respectively.
- Confusion Matrix is the matrix defined by

(i, j)-entry = number of counts for actual class is *i*th class and predicted class is *j*th class.

Therefore, the more dominated the diagonal is, the better the result of the classifier is.

The Kappa statistic and MAE are shown in the following table.

| Kappa Statistic | | | |
|----------------------------------|--------|--------|--|
| Mean Absolute Error | | | |
| Models Top-ing Method PCA Method | | | |
| IDI: //: 400\ | 0.1039 | 0.1480 | |
| IBk (k=199) | 0.0804 | 0.0884 | |
| News Daves | 0.5861 | 0.3340 | |
| Naïve Bayes | 0.0408 | 0.0628 | |
| 140 | 0.5916 | 0.3351 | |
| J48 | 0.0440 | 0.0607 | |
| 0140 | 0.6914 | 0.7012 | |
| SMO | 0.0905 | 0.0905 | |

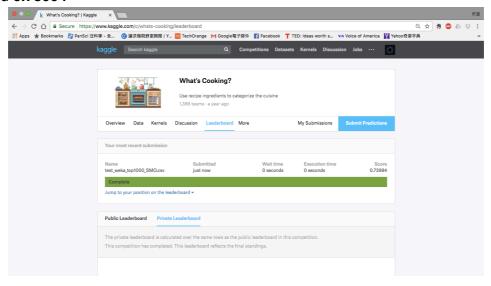
All the training results including AUC and confusion matrix from Weka can be found in the GitHub.

• https://github.com/alicia6174/Kaggle-Whats-Cooking/tree/master/train_weka_results

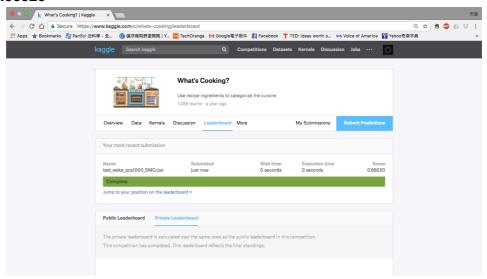
Kaggle score

The detailed process of testing are described in the sections 2 & 3. The followings are the final results. The process of testing costed just several seconds, so we skip the running time here.

• Top-ing Method **0.73994**



PCA Method 0.66020



5. Discussion and conclusion

We explain the reasons of some choices at first.

- We chose the number of features to be 1000 which has been explained in the section 3. On the other
 hand, we've tried 200 features for Top-ing method, but the result was not good. We've also tried 2000
 features for PCA method, but our machines ran out of memory.
- We chose the models IBk, Naïve Bayes, J48, and SMO for training since they works for multi-class classification problem as we mentioned in the introduction. We've ever tried OvR, OvO, and Multilayer Perceptron. We didn't wait for the results because they all costed over one day. We chose SMO for testing since it resulted in the highest correctness, the highest Kappa statistic, the highest AUC, and the most diagonally dominant confusion matrix (see §4 and GitHub).
- All the parameters in the models remained as the default except the number of nearest neighbors k in IBk. We chose k=199 since one of the ideal values of k is the root square of the number of training instances (see [3]).

$$\sqrt{39774} \approx 199.43$$

Now we discuss about the results of our experiments.

- The file size of the training data of PCA method (187M) is almost twice larger than the one of Top-ing method (79.9M). This result is due to the reason we rounded the data values of PCA method to the second decimal. This observation also holds for testing data (48.7M vs. 19.9M).
- According to the evaluation, we expected that PCA method would have better predictions than Top-ing
 method under the SMO model since it resulted in the higher correctness, the higher Kappa statistic,
 the higher AUC, the similarly diagonally dominant confusion matrix, and the less running time (see §4
 and GitHub). However, the Kaggle score showed the contrary result. It seemed that PCA method
 suffered from overfitting issue which may be derived from too less training data or too complicated
 model. Therefore, there are two possible solutions to solve it.

- Add more training instances
- · Reduce the number of features

Finally, we end this project with some extra tried results and future work.

We realized that the length of ingredients would also serve as a feature. We add this as the 1001th
feature and the results are shown below. The extra feature benefited the Top-ing method but made the
PCA method worse. It made the overfitting more seriously. You can find all the results in our GitHub.

| | Top-ing Method | PCA Method |
|--------------------|----------------|------------|
| SMO Correctness, % | 72.5727 | 73.3343 |
| Kaggle Score | 0.74185 | 0.65809 |

We actually made a KNN algorithm ourselves with the distance defined by

$$d(x_i, x_i)$$
 = number of different ingredients of x_i and x_i

where x_i means the ith un-preprocessed training data. This distance can be computed by comparing strings. The simple code $\texttt{My_KNN.py}$ can deal with the un-preprocessed json files and creat the submission csv file directly. It made the better result than the one of PCA method if we chose k=21. You can find the code $\texttt{My_KNN.py}$ and the results also in our GitHub.

| | My KNN | PCA Method | PCA Method |
|--------------|---------|------------|------------|
| Parameters | K=21 | 1000 feat. | 1001 feat. |
| Kaggle Score | 0.67659 | 0.66020 | 0.65809 |

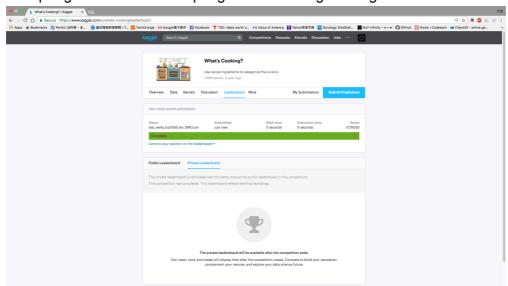
 This competition can be categorized as a text mining problem. The future work would concentrate on Compressed Sensing, Hidden Markov Model, and Latent Dirichlet Allocation.

References

- 1. 袁梅宇. *王者歸來: WEKA機器學習與大數據聖經 3/e.* 佳魁資訊, 台北市, 2016.
- 2. Principal component analysis (PCA) on data MATLAB princomp.
- 3. A. B. Hassanat *et al.* Solving the problem of the K parameter in the KNN classifier using an ensemble learning approach. *IJCSIS*, 12(8):33-39, 2014.

Our Highest Kaggle Score Ever!

Top-ing Method + 1055 top ingredients + length of ingredients 0.75030



--The End--

