

Berge line to(\_x - 20, \_y + 20); (\_x, \_y - 20); (\_x + 20, \_y + 20);

arc(x,y,5,0\*Math.PI,1.5\*Math.PI)line to(x-2,y-2) line to(x,y+5) closePath

rect(x-1,y,x+1, y-8)

