Natural Language Processing Workshop

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Sequence Tagging

- Where you provide labels for a series of tokens
- Examples: part-of-speech tagging, named entity recognition

"There was nothing about this storm that was as expected," said Jeff Masters, a meteorologist and founder of Weather Underground. "Irma could have been so much worse. If it had traveled 20 miles north of the coast of Cuba, you'd have been looking at a (Category) 5 instead of a (Category) 3."

Person

Organization

CONLL format, BIO labels

CONLL format, BIO labels

We 're going on vacation to San Diego

CONLL format, BIO labels

We 're going on vacation to San-B-LOC Diego

CONLL format, BIO labels

We 're going on vacation to San-B-LOC Diego-I-LOC

CONLL format, BIO labels

We-O 're-O going-O on-O vacation-O to-O San-B-LOC Diego-I-LOC

"There was nothing about this storm that was as expected," said Jeff Masters, a meteorologist and founder of Weather Underground. "Irma could have been so much worse. If it had traveled 20 miles north of the coast of Cuba, you'd have been looking at a (Category) 5 instead of a (Category) 3."

Organization

Person

Jeff

"There was nothing about this storm that was as expected," said Jeff Masters, a meteorologist and founder of Weather Underground. "Irma could have been so much worse. If it had traveled 20 miles north of the coast of Cuba, you'd have been looking at a (Category) 5 instead of a (Category) 3."

Person

Organization

Underground

"There was nothing about this storm that was as expected," said Jeff Masters, a meteorologist and founder of Weather Underground. "Irma could have been so much worse. If it had traveled 20 miles north of the coast of Cuba, you'd have been looking at a (Category) 5 instead of a (Category) 3."

Person

Organization

Cuba

"There was nothing about this storm that was as expected," said Jeff Masters, a meteorologist and founder of Weather Underground. "Irma could have been so much worse. If it had traveled 20 miles north of the coast of Cuba, you'd have been looking at a (Category) 5 instead of a (Category) 3."

Person

Organization

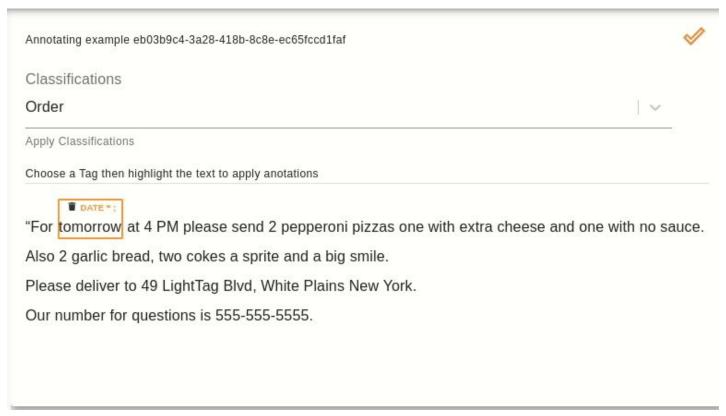
storm

"There was nothing about this storm that was as expected," said Jeff Masters, a meteorologist and founder of Weather Underground. "Irma could have been so much worse. If it had traveled 20 miles north of the coast of Cuba, you'd have been looking at a (Category) 5 instead of a (Category) 3."

Person

Organization

In practice...



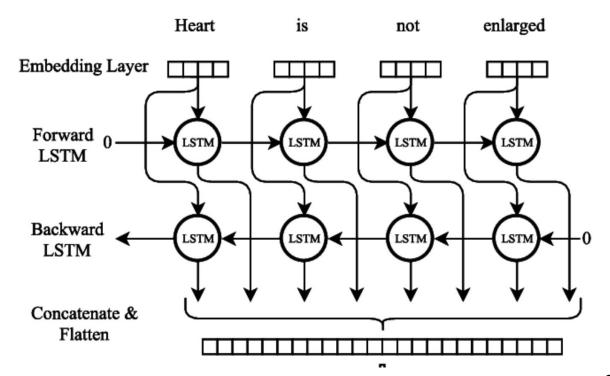
P("the" | "I went to")

"I-O went-O to-O the-?..."

"I went to the Ohio State University"

"I went to the University of Michigan"

Tagger Architecture - biLSTM



Source: Cornegruta et al.

Tagger Output

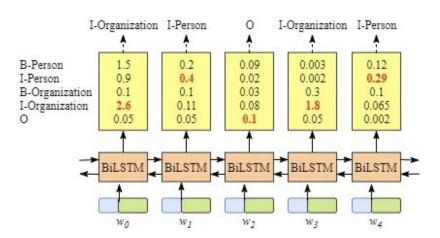
Real labels:

"I-O went-O to-O the-O University-B-INST of-I-INST Michigan-I-INST"

Model output:

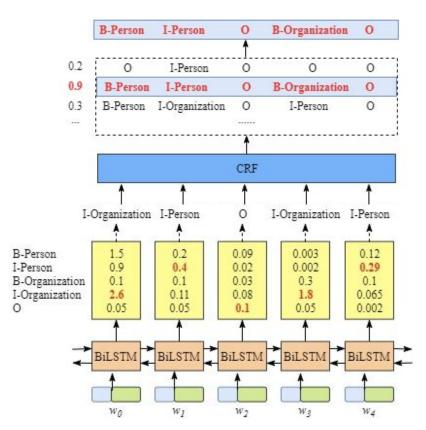
"I-O went-O to-O the-O University-I-INST of-I-INST Michigan-B-INST

Conditional Random Field



Source: CreateMomo

Conditional Random Field



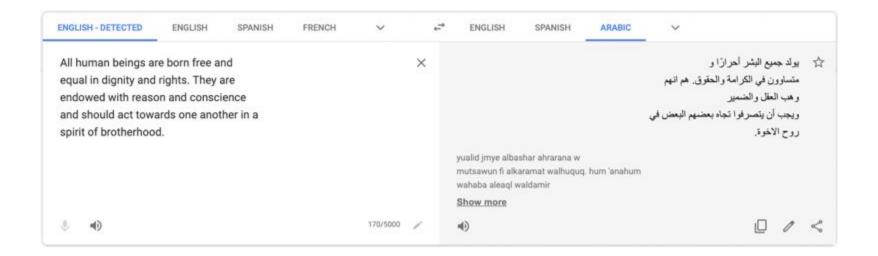
Source: CreateMomo

Evaluating a Tagger

- Accuracy
 - \circ (TP + TN) / TP + TN + FP + FN
- Precision
 - \circ TP/(TP + FP)
- Recall
 - \circ TP/(TP + FN)
- F1-score
 - F1 = (2 * precision * recall) / precision + recall

Machine Translation

Machine Translation



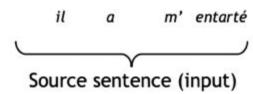
1950s Machine Translation



Neural Machine Translation

- •MT with a single neural network
- •The architecture is called a *sequence-to-sequence* (*seq2seq*) model or an *encoder-decoder* model

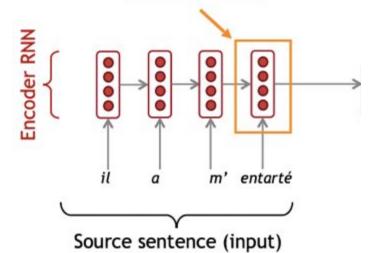
The sequence-to-sequence model



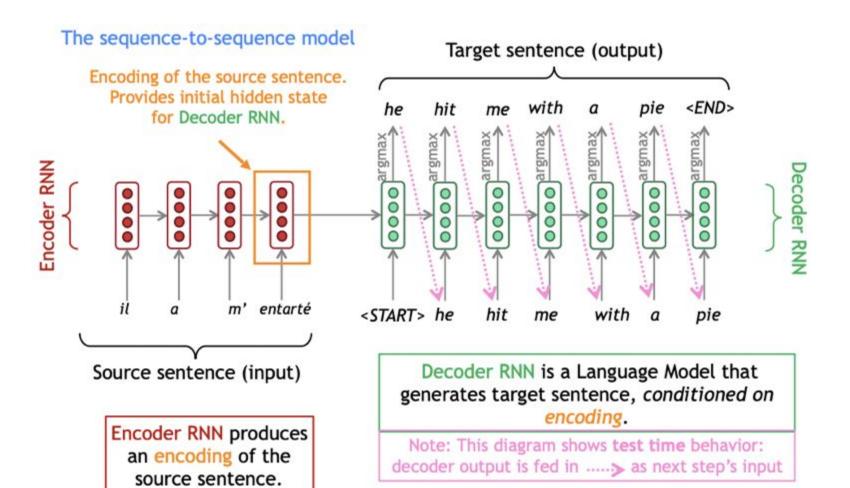
The sequence-to-sequence model

Encoding of the source sentence.

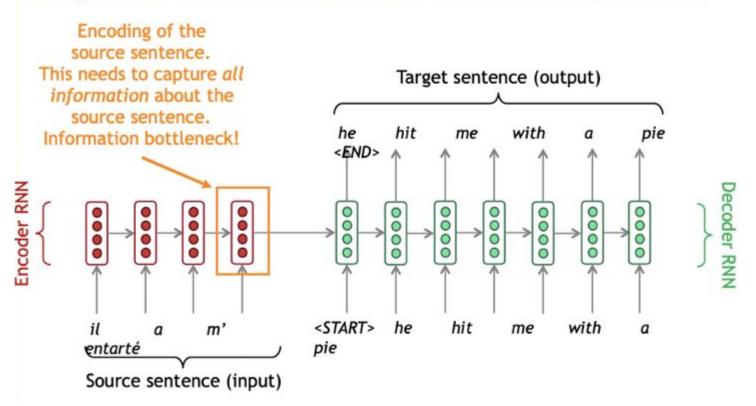
Provides initial hidden state
for Decoder RNN.



Encoder RNN produces an encoding of the source sentence.

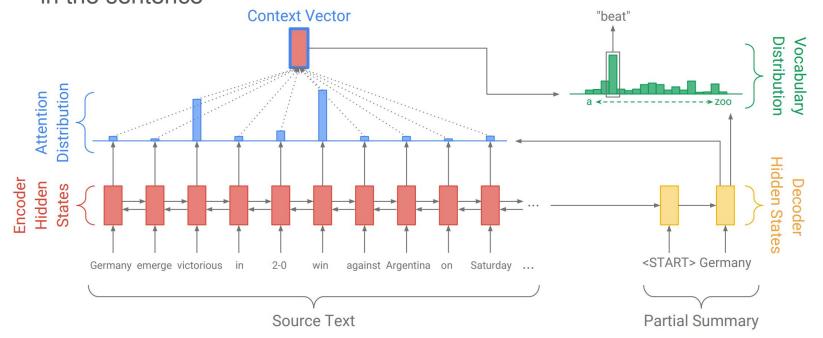


Sequence-to-sequence: the bottleneck problem



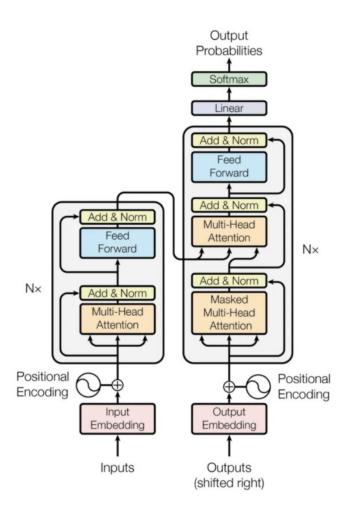
Attention

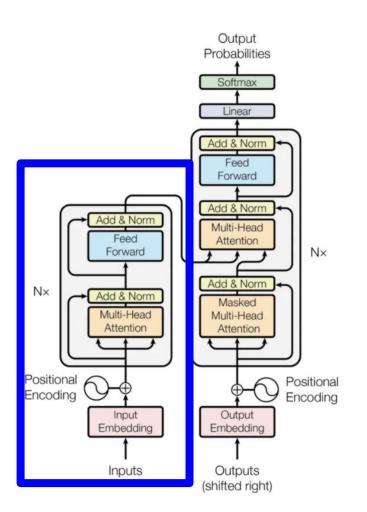
- Attention solves the bottleneck problem
- It includes a context matrix that includes information about a word's importance in the sentence

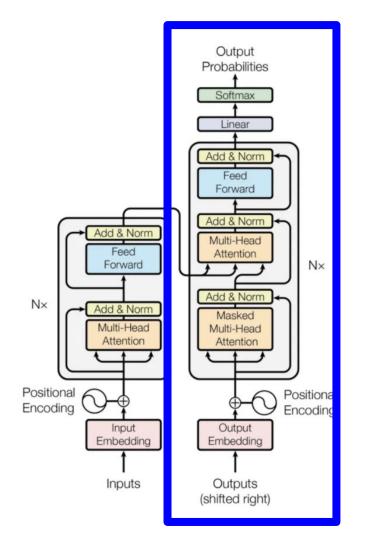


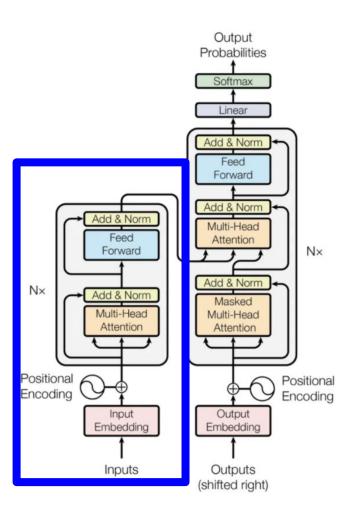
Transformers

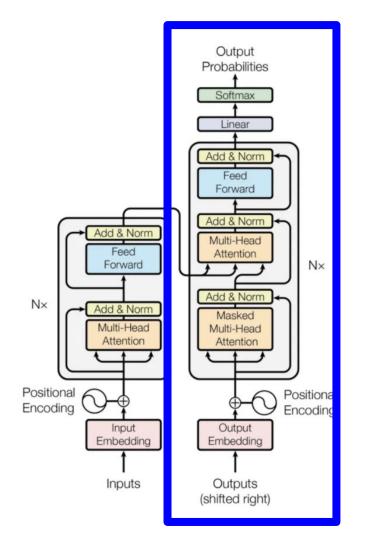
- Previously, RNNs had to be processed sequentially
- Transformers are able to maintain some contextual information while also being able to be processed in parallel

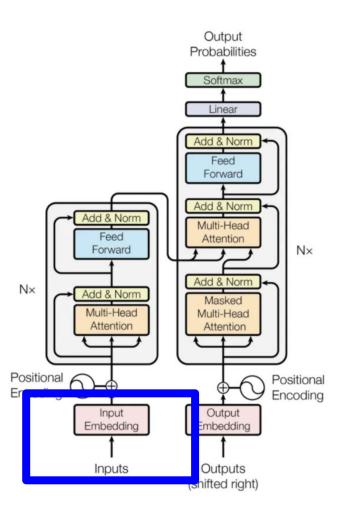


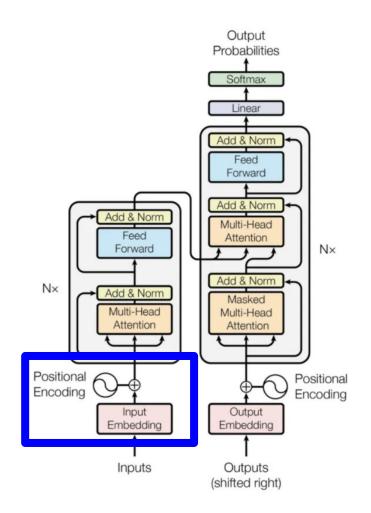




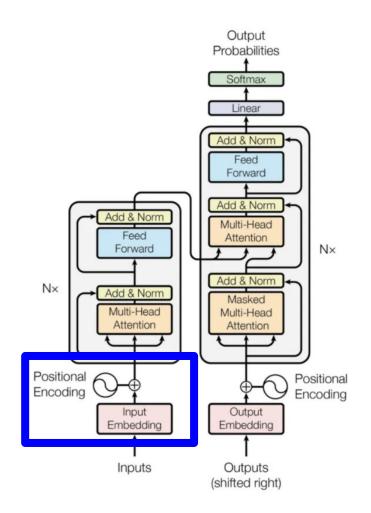


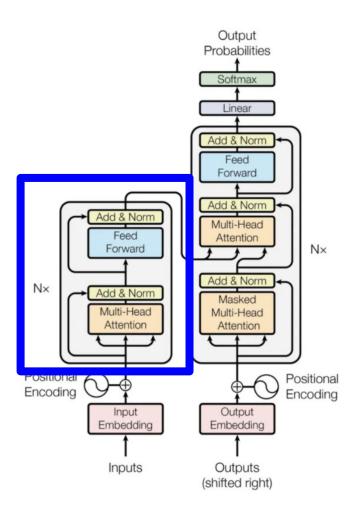




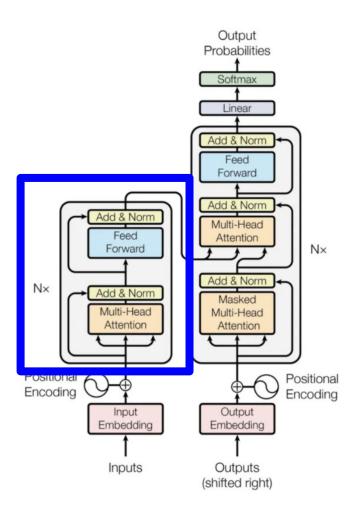


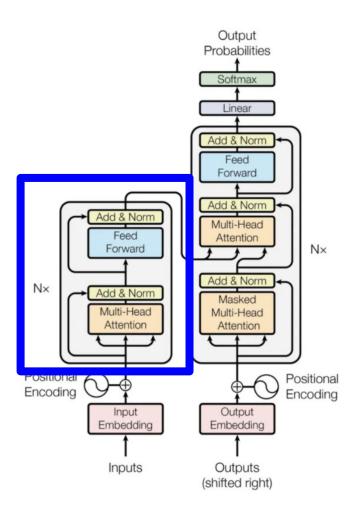


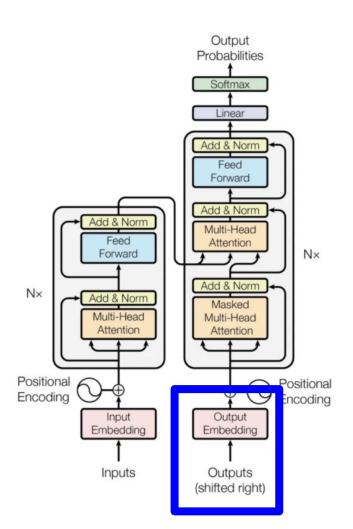


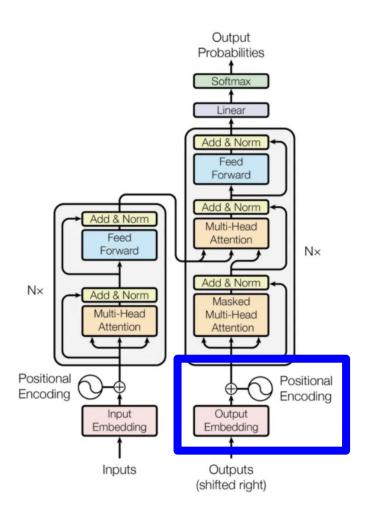


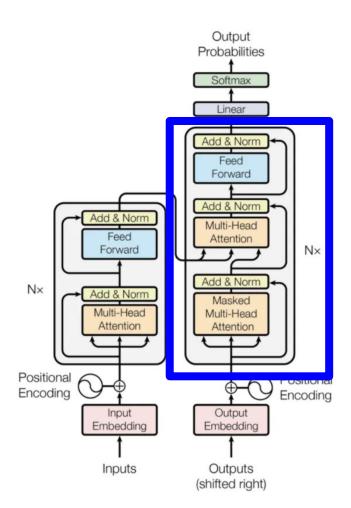


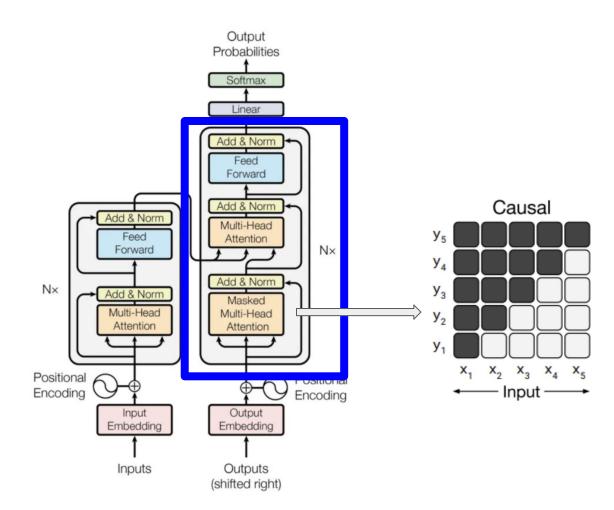


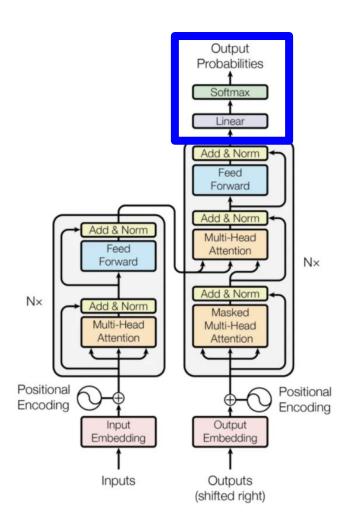












Applications of Transformers

- Machine Translation
- Text Summarization
- Language modeling
- Contextual word embeddings

Contextual Embeddings

Issues with Word Vectors

"Did I show you this **clip** of a dog skateboarding?"

"I need to get a chip clip"

"He runs at a good clip"

"I have to clip my dog's nails"

Issues with Word Vectors

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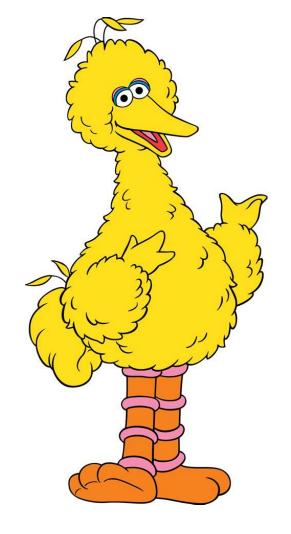
"I have to **clip** my dog's nails"

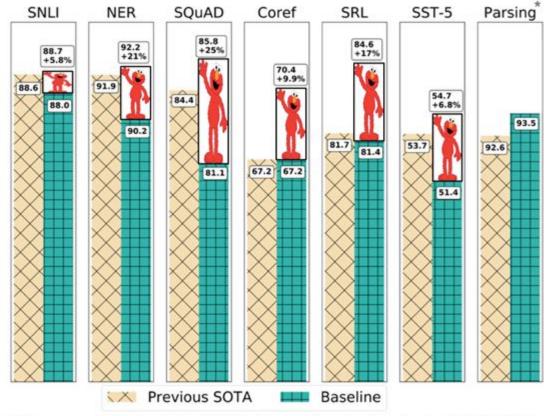


Contextual Word Embeddings









*Kitaev and Klein, ACL 2018 (see also Joshi et al., ACL 2018)

Preprocessing in NLP

1. Words are not numbers

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- 2. Input can be different lengths

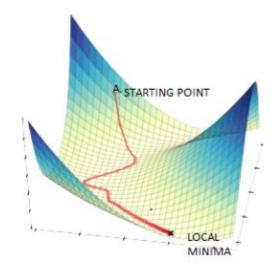
1. Words are not numbers

2. Input can be different lengths*

*https://github.com/blester125/A2D-NLP-Talk-Feb-27-2020

Gradient Descent Review (I'm sure of it this time!)

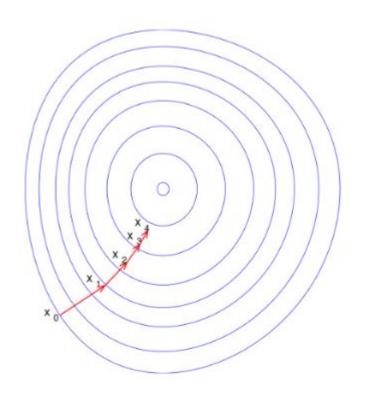
- How to find the minimum of your loss function
- Uses the derivative of the loss function with respect to your parameters to take a step in a direction towards the minimum
- How most machine learning algorithms work
- The rate at which you move down this slope is called the learning rate



Gradient Descent

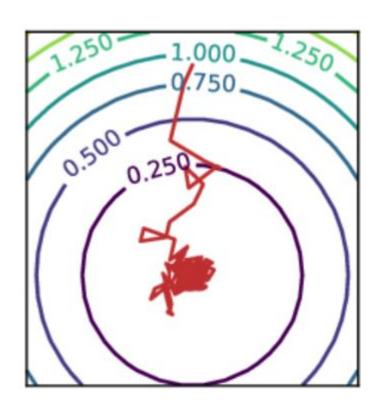
- Three ways of running gradient descent on your training data:
 - Full gradient descent
 - Stochastic gradient descent
 - Batched gradient descent

Full Gradient Descent



- This process gives us the "true gradient"
- Calculate the loss for each example in the training set and then use all of these losses to calculate the gradient
 - You need to run each example before you update any parameters
 - Very slow and compute-heavy!!

Stochastic Gradient Descent



Pros:

- You update your parameters after each step
- Much faster
- No need for any of the techniques we're about to talk about

Cons

- Your gradient could be wrong
- What works well for one example could hurt another example

Batched Gradient Descent

- Batching provides a happy medium
- You get to update your parameters more often
- You can get a better approximation of your gradient
- Minibatch size is now a hyperparameter for your deep learning model
- And now you need to learn some tricks....

- We have two vectors of the same size representing the weights and the features respectively
- We take the sum of the features weighted by the weight to create a logit score
- In this example we're going to ignore the activation function for now

```
f = [ 1 2 3 4 ]

w = [ 5 6 7 8 ]

s = [ 5 6 7 8 ]
```

```
f = [ \begin{tabular}{ccccccc} 1 & 2 & 3 & 4 & ] \\ w = [ \begin{tabular}{ccccc} 5 & 6 & 7 & 8 & ] \\ s = 5 & & & \\ \end{tabular}
```

```
f = [ 1 \ 2 \ 3 \ 4 ]

w = [ 5 \ 6 \ 7 \ 8 ]

s = 17
```

```
f = \begin{bmatrix} 1 & 2 & 3 & 4 \\ w = \begin{bmatrix} 5 & 6 & 7 & 8 \end{bmatrix}s = 70
```

Multi-Class Logistic Regression

$$f = \begin{bmatrix} 1 & 2 & 3 & 4 \\ 5 & 9 \\ 6 & 10 \\ 7 & 11 \\ 8 & 12 \end{bmatrix}$$

$$s = \begin{bmatrix} \\ \end{bmatrix}$$

```
f = \begin{bmatrix} 1 & 2 & 3 & 4 \\ 5 & 9 \\ 6 & 10 \\ 7 & 11 \\ 8 & 12 \end{bmatrix}
s = \begin{bmatrix} 5 \\ \end{bmatrix}
```

$$f = \begin{bmatrix} 1 & 2 & 3 & 4 \\ 5 & 9 \\ 6 & 10 \\ 7 & 11 \\ 8 & 12 \end{bmatrix}$$

$$s = \begin{bmatrix} 1 \\ 1 \end{bmatrix}$$

$$f = \begin{bmatrix} 1 & 2 & 3 & 4 \end{bmatrix}$$

$$W = \begin{bmatrix} 5 & 9 & \\ 6 & 10 & \\ 7 & 11 & \\ 8 & 12 & \end{bmatrix}$$

$$s = \begin{bmatrix} 70 & \end{bmatrix}$$

$$f = \begin{bmatrix} 1 & 2 & 3 & 4 \\ 5 & 9 & 10 \\ 7 & 11 & 12 \end{bmatrix}$$

$$S = \begin{bmatrix} 7(110) \end{bmatrix}$$

$$F = \begin{bmatrix} 1 & 2 & 3 & 4 \\ 13 & 14 & 15 & 16 \end{bmatrix}$$

$$W = \begin{bmatrix} 5 & 9 \\ 6 & 10 \\ 7 & 11 \\ 8 & 12 \end{bmatrix}$$

$$s = \begin{bmatrix} \end{bmatrix}$$

$$F = \begin{bmatrix} \frac{1}{13} & \frac{2}{14} & \frac{3}{16} \\ 13 & 14 & 15 & 16 \end{bmatrix}$$

$$W = \begin{bmatrix} \frac{5}{6} & 9 \\ 10 \\ 7 & 11 \\ 8 & 12 \end{bmatrix}$$

$$s = \begin{bmatrix} 70 \\ \end{bmatrix}$$

$$F = \begin{bmatrix} 1 & 2 & 3 & 4 \\ 13 & 14 & 15 & 16 \end{bmatrix}$$

$$W = \begin{bmatrix} 5 & 9 \\ 6 & 10 \\ 7 & 11 \\ 8 & 12 \end{bmatrix}$$

$$s = \begin{bmatrix} 70 & 110 \end{bmatrix}$$

$$F = \begin{bmatrix} 1 & 2 & 3 & 4 \\ 13 & 14 & 15 & 16 \end{bmatrix}$$

$$W = \begin{bmatrix} 5 & 9 \\ 6 & 10 \\ 7 & 11 \\ 8 & 12 \end{bmatrix}$$

$$s = \begin{bmatrix} 70 & 110 \\ 382 \end{bmatrix}$$

$$F = \begin{bmatrix} 1 & 2 & 3 & 4 \\ 13 & 14 & 15 & 16 \end{bmatrix}$$

$$W = \begin{bmatrix} 5 & 9 \\ 6 & 10 \\ 7 & 11 \\ 8 & 12 \end{bmatrix}$$

$$s = \begin{bmatrix} 70 & 110 \\ 382 & 614 \end{bmatrix}$$

Why did I show you that math?

- To give you an idea for how we can vectorize the inputs for the data -- this is the source of the speed gains
- To help you visualize so that padding will make more sense to you
- To show you that in order for that math to work, your feature inputs need to be the same size

A Fly in the Ointment

Consider the following sentences:

[The dog ran very fast]

[The cat slept]

What is padding?

 Meaningless tokens we can insert into our batches for sentences that are not the same length

[The dog ran very fast]

[The cat slept <PAD> <PAD>]

"dog": [1 2 4 3 5]

"dog": [12435]

"cat": [13435]

"dog" : [1 2 4 3 5]

"cat": [13435]

<PAD> : ?

"cat":[13435]

"dog": [12435]

<PAD>:[00000]

Lengths vector

 Because zeros can still mess things up for us, we need to keep track of the lengths of our original input in a lengths vector.

[The dog ran very fast]

[The cat slept <PAD> <PAD>]

 $L = [5 \ 3]$

Quiz

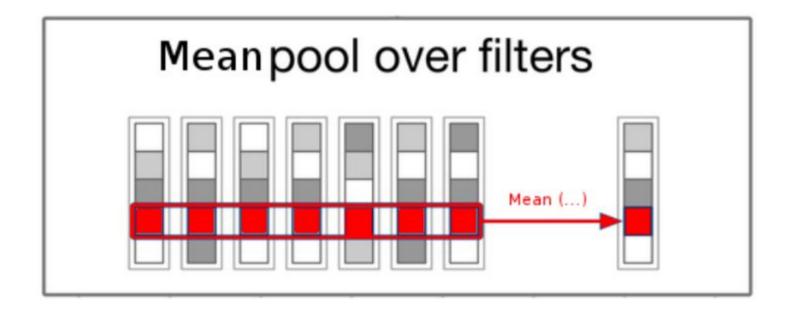
Knowing what we know about padding and stochastic gradient descent, why don't we need to use padding for stochastic gradient descent?

You have to be careful



Automatically Translated





$$\begin{bmatrix} 1 & 10 & 8 & 17 & 13 & 17 \end{bmatrix} = \frac{66}{6} = 11.0$$

```
\begin{bmatrix} 1 & 10 & 8 & 17 & 13 & 17 \end{bmatrix} = \frac{66}{6} = 11.0
\begin{bmatrix} 22 & 24 & 9 & 13 \end{bmatrix} = \frac{68}{4} = 17.0
```

$$\begin{bmatrix} 1 & 10 & 8 & 17 & 13 & 17 \end{bmatrix} = \frac{66}{6} = 11.0$$

$$\begin{bmatrix} 22 & 24 & 9 & 13 \end{bmatrix} = \frac{68}{4} = 17.0$$

$$\begin{bmatrix} 5 & 4 & 8 & 9 & 10 & 34 \\ 6 & 3 & 1 & 4 & 0 & 0 \end{bmatrix} = \begin{bmatrix} \frac{66}{6} \\ \frac{68}{6} \end{bmatrix} = \begin{bmatrix} 11.0 \\ 11.\overline{3} \end{bmatrix}$$

Now that we have a more holistic view of the pipeline...

Let's look at some code!

• CLUSTERING

- CLUSTERING
- Cosine similarity

- CLUSTERING
- Cosine similarity
- Naive Bayes, Logistic Regression, Support Vector Machines

Some final tips

- Word2vec is actually pretty good pretrained embeddings are great and all you need 95% of the time
- You can concatenate word embeddings to improve their performance sometimes
- Theory is great, coding from scratch is great look for packages that do what you want to do before sinking time into a project
- Pay attention to preprocessing because those mistakes will be what bite you in the end, not your in-depth knowledge of deep learning architectures
- Garbage In, Garbage Out is still the biggest part of doing this kind of data science, like all of data science

Any last questions?:)