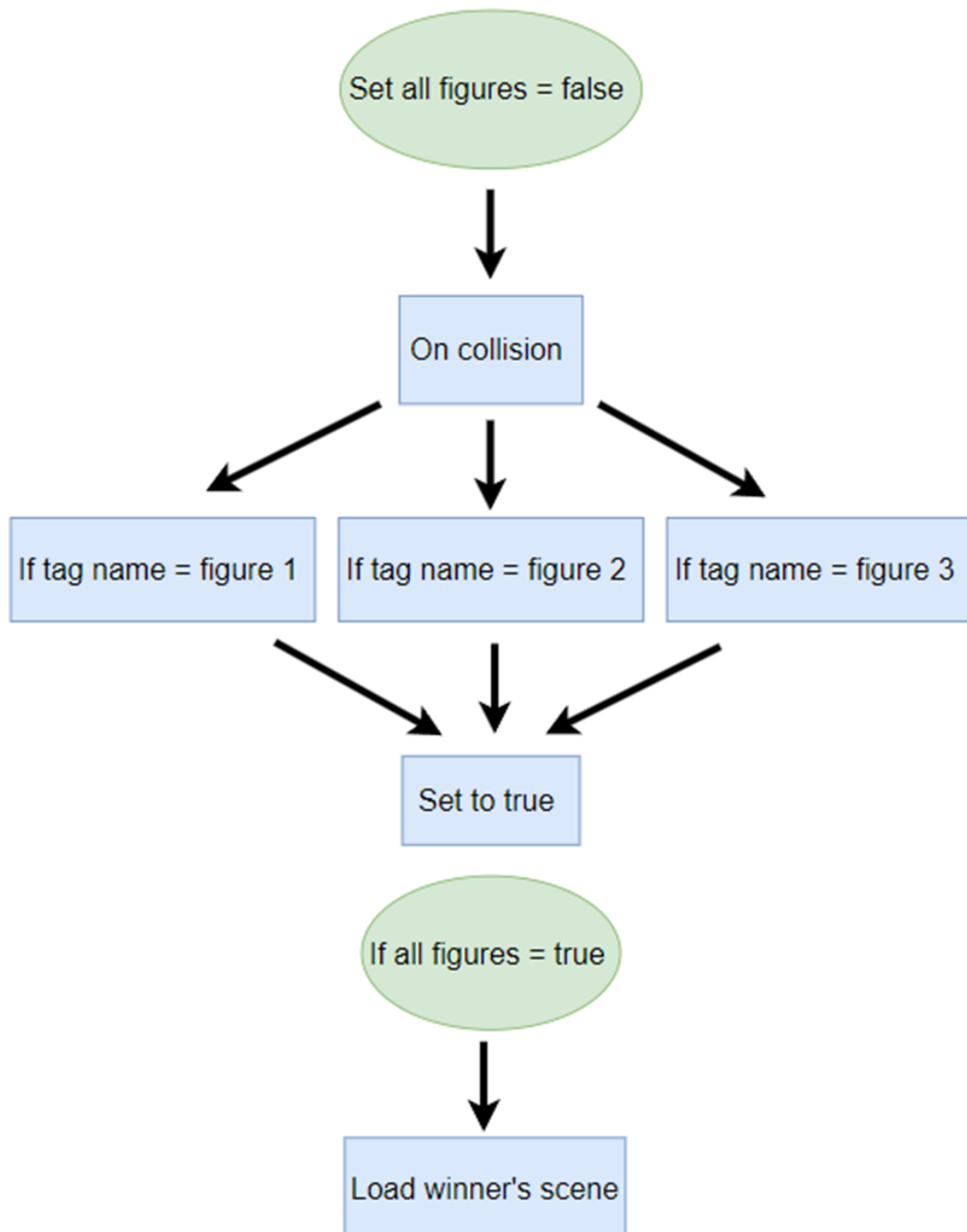


KuneKune Pseudo Scripts and Flowcharts

Alicia Hayashi

Win Trigger Flowchart



Win Trigger Pseudocode

Set all figures to **false**

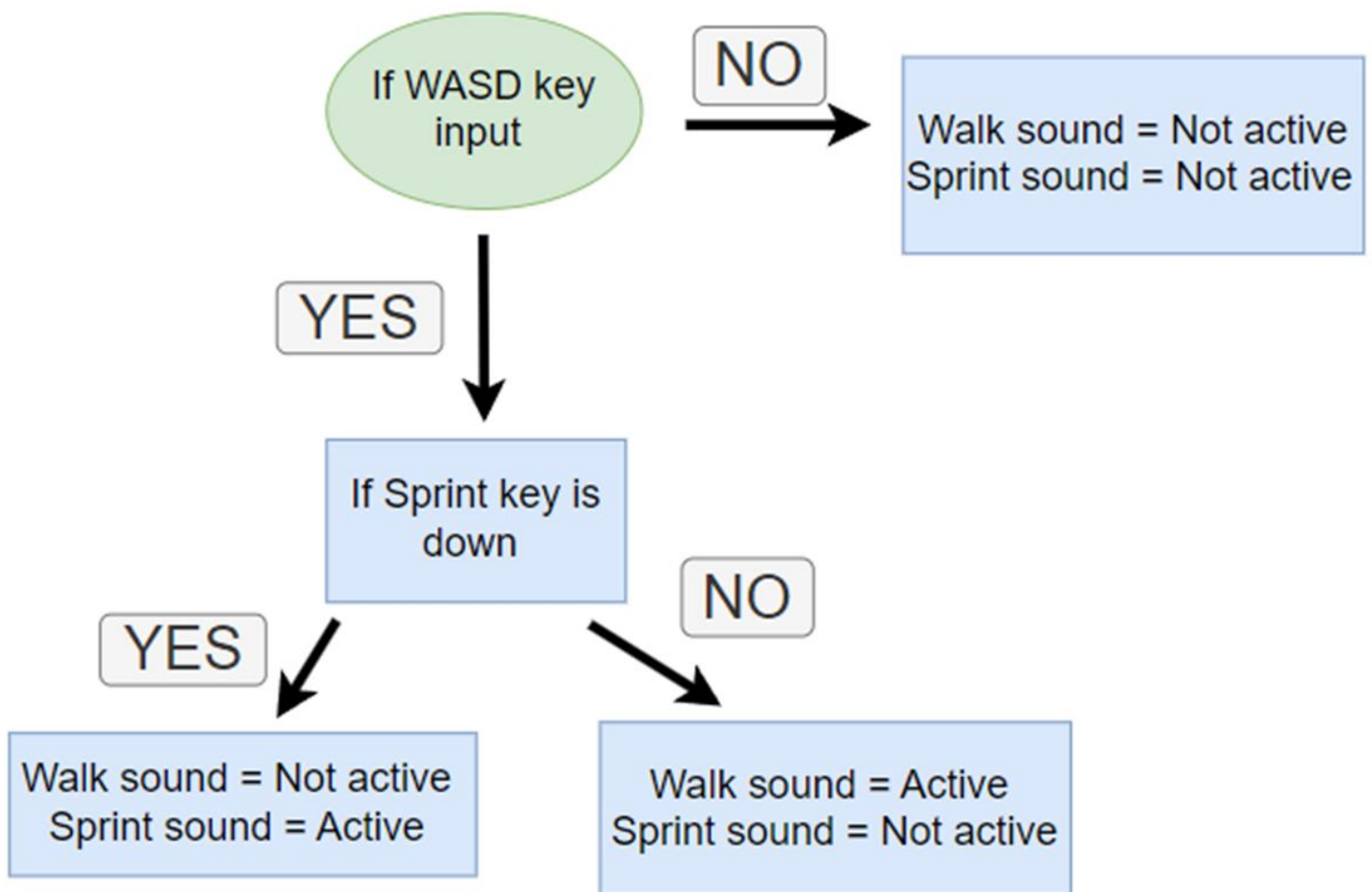
On collision

- If (tag name is figure 1)
 Set figure 1 to **true**
- If (tag name is figure 2)
 Set figure 2 to **true**)
- If (tag name is figure 3)
 Set figure 3 to **true**)

If (All three figures are **true**)

 Load winner scene

Footsteps Audio Flowchart



Footsteps Audio Pseudocode

If **input** from WASD keys

 If also **input** from Sprint Key

- Play sprinting audio

 If **no** input from Sprint Key

- Play walking audio

Else, play **no** audio