

Bluetooth 4.0 Low Energy + CoreBluetooth

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akey7.com/bluetooth-low-energy

github.com/akey7/bluetooth-low-energy

Hardware: **Demo**

- For demonstration purposes
- Does nothing useful
- Features
 - Motor that spins
 - Light sensor
 - LED that turns on and off

Intro: Possible Interfaces

- AirPlay
- iPhone Access Protocol
- Lightning
- Audio jack
- Bluetooth
- Apple MFI Program

<https://developer.apple.com/programs/mfi/>

Intro: MFi Program

- Benefits
 - Hardware and documentation
 - Use of logos
 - Technical support from Apple
- Requirements
 - Requires legal entity
 - Credit check
 - NDA

<https://developer.apple.com/programs/mfi/>

Intro: MFi, Bluetooth LE, WWDC

- But *MFi isn't required for Bluetooth LE*
- And it is what Apple pushes at WWDC
 - WWDC 2013 Session 700
 - WWDC 2012 Session 705
 - WWDC 2013 Session 703

<http://mfi.apple.com/faqs#4-2>

Bluetooth: Overview

- Originally a wireless replacement for RS-232
- Evolved through versions up to 4.0
- Managed by Bluetooth SIG
- Operates in Industrial, Scientific, and Medical band between 2.400 GHz and 2.480 GHz
- Profiles for major use cases

<http://en.wikipedia.org/wiki/Bluetooth>

Bluetooth: **BLE vs. Classic** (1 of 2)

- I will abbreviate as Bluetooth 4.0 Low Energy as *BLE*
- BLE similar range, lower power consumption than Classic
- BLE and Classic share same 2.400 GHz antenna
- Different modulation schemes.

http://en.wikipedia.org/wiki/Bluetooth_low_energy

<http://www.bluetooth.com/Pages/Smart-Logos.aspx>

https://www.bluetooth.org/docman/handlers/downloaddoc.ashx?doc_id=229737

Bluetooth: **BLE vs. Classic** (2 of 2)

- BLE only = single mode
- BLE + Bluetooth Classic = dual mode
- Bluetooth SMART = single mode
- Bluetooth SMART Ready = dual mode
- Rest of talk about BLE only

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BLE: Use Cases

- Health care
- Sports & Fitness
- Proximity Detection
- Time
- Home automation
- Security

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<http://www.bluetooth.com/Pages/Smart-Logos.aspx>

WWDC 2012 703, WWDC 2013 700

BLE: Firmware / Software

- Little device called *Peripheral*
- Main device called *Central*
- Peripherals:
 - 1 or more *services*
 - Services have 1 or more *characterisitcs*
- Discover and use peripherals, services, characteristics from *CoreBluetooth*

BLE: Hardware for Demo

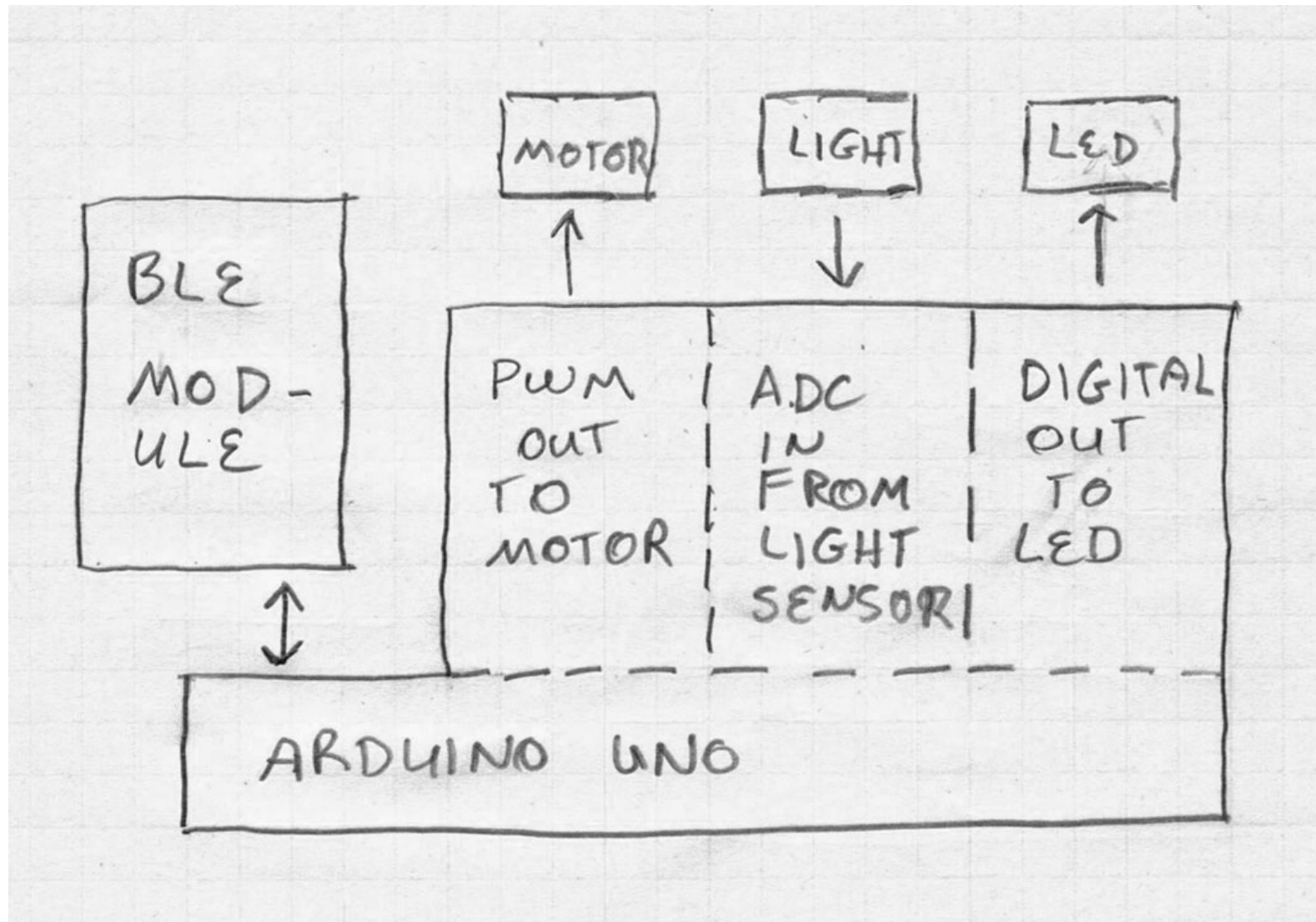
- Demo for those that want to make their own devices.
- Does nothing useful
- Not meant to set new EE standards.
- Uses Arduino but not strictly an Arduino project.
- I call it the *Gadget*

<http://akey7.com/bluetooth-low-energy>

Hardware: **Block Diagram** (1 of 2)

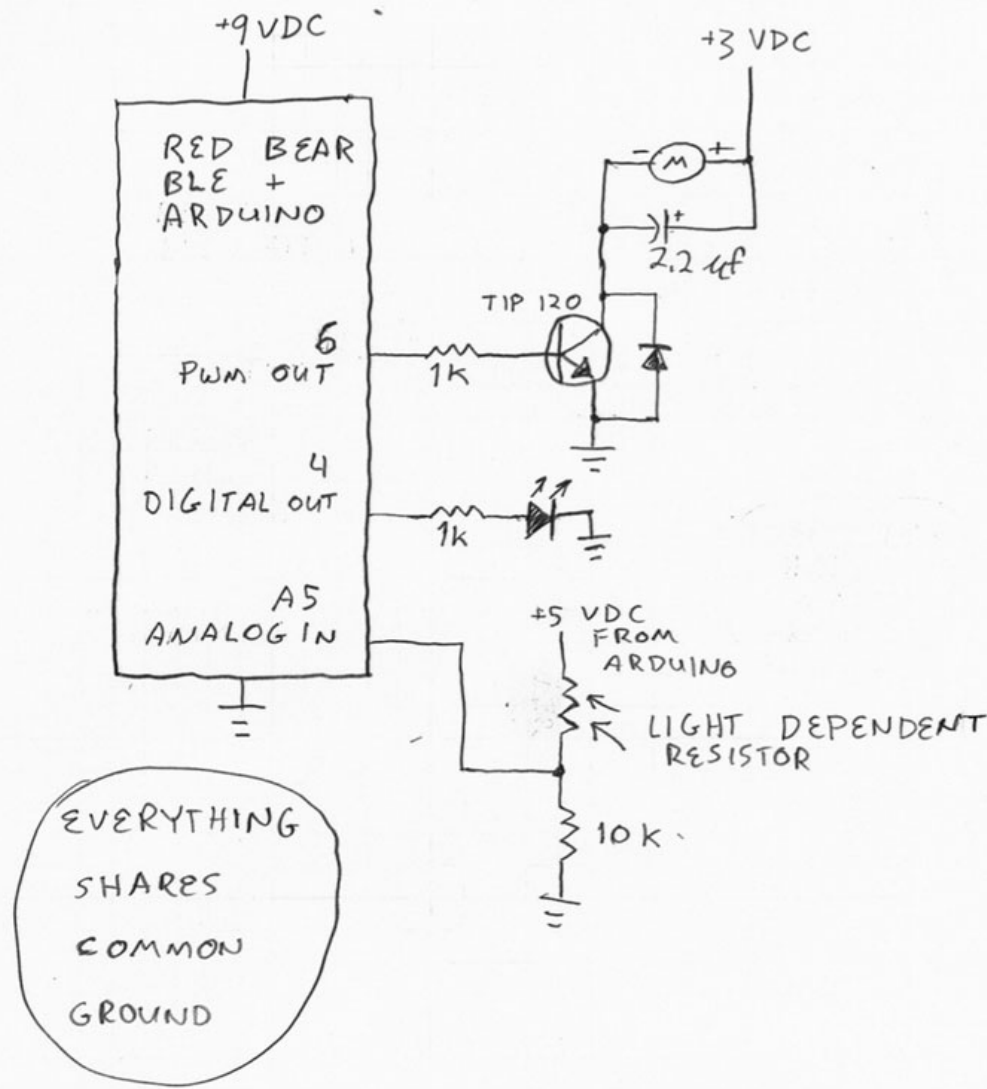
- Arduino Uno
- Red Bear Labs BLE
- “Services”:
 - Motor
 - LED to toggle
 - Light sensor

Hardware: Block Diagram (2 of 2)



Hardware: Schematic

- Voltage divider (outputs 0-1024)
- PWM motor driver (accepts 0-256)
- LED (on or off)
- *Issue:* Common ground voltage drop?



show assembly images ->

Firmware / Software: **Protocol**

- 3-byte or 1-byte I/O, X = ignored, V = variable

action	direction	bytes
LED	iOS -> Gadget	0x01, 0x00, X = off 0x01, 0x01, X = on
Motor (0-255)	iOS -> Gadget	0x02,V, X V = PWM duty cycle, speed
Light sensor (0-1023)	Gadget -> iOS	0x0B, V, V V = bytes of analog value
Reset transceiver	iOS -> Gadget	0x01, X, X <i>On different characteristic</i>

Firmware: Show & Tell

- Firmware:
 - Watchdog
 - setup()
 - loop()
- *<http://github.com/akey7/bluetooth-low-energy>*
- Show code

Software: **This Implementation**

- GadgetController
- GadgetControllerDelegate
- ViewController
- NIB
- Red Bear Lab quirks
 - Services
 - Characteristics
 - Same UUID (UUIDs explained later)

Show code ->

Software: CoreBluetooth (1 of 4)

- iOS Side, the Central
 - CBCentralManager
 - CBCentralManagerDelegate
- Gadget side, the Peripheral
 - CBPeripheral
 - CBPeripheralDelegate
 - CBService
 - CBCharacteristic
 - CBUUID (NSUUID in iOS 7)
 - Important value, but not a class: RSSI
- Why iOS 6 for this implementation?

Asynchronous!

Software: CoreBluetooth (2 of 4)

- Discover *peripherals*
- *CBCentralManager*,
CBCentralManagerDelegate
 - Manager: *scanForPeripheralsWithServices*
 - Delegate: *didDiscoverPeripheral*
 - Manager: *stopScan*
 - Manager: *connectPeripheral*
 - Delegate: *didConnectPeripheral*

Show code ->

Software: CoreBluetooth (3 of 4)

- Discover *services*
- *CBPeripheral, CBPeripheralDelegate*
 - Peripheral: *discoverServices*
 - Delegate: *didDiscoverServices*
- Discover *characteristics*
- *CBCharacteristic*
 - Peripheral: *discoverCharacteristics:forService*
 - Delegate: *didDiscoverCharacteristics*

Show code ->

Software: **CoreBluetooth** (4 of 4)

- Read from and write to *characteristics*
- *CBPeripheral*, *CBPeripheralDelegate*, *CBCharacteristic*
- Polling (ask the peripheral)
 - Peripheral: *readValueForCharacteristic*
 - Delegate: *didUpdateValueForCharacteristic*
- Notifications (wait for peripheral to send)
 - Peripheral: *setNotifyValue:forCharacteristic*
 - Delegate: *didUpdateValueForCharacteristic*

Show code ->

Software: **API, other operations**

- Other operations not covered
 - Reconnection (as specific CoreBluetooth operation)
 - Some error handling because my hardware always works ;) (explained in API docs)
- Changes from iOS 6 to iOS 7
 - Peripheral retrieval and reconnection (didn't cover in this talk)
 - NSUUID, not CFUUIDRef

Resources

- WWDC **2013** Session 700
 - Start at 21:15, go to 40:20 for BLE
- WWDC **2012** 705
 - Best intro to API, including things I didn't cover. And it has a heart rate monitor!
- WWDC **2013** 703
 - Review and goes over iOS 7 changes
- Wikipedia
- Bluetooth SIG Specification Version 4.0
 - *https://www.bluetooth.org/docman/handlers/downloaddoc.ashx?doc_id=229737*

Thanks!

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