(a) Study 5 and 6 design

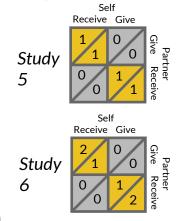
You and Minu are in a relationship where Minu has (equal / more / less) power, status, or influence than you. Some days, a pair of people is assigned to check on the fields furthest from the village, which means leaving for a long walk early in the morning. This morning, you are paired with Minu, and you need to figure out where to meet them.

[First time response]
You and Minu are
paired for the first time.
What do you do?
Go to the place closer
to your house / Go to
the place closer to your
partner's house

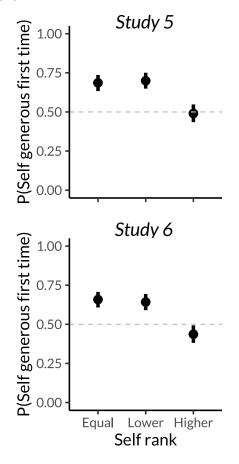
You chose to (go to the place closer to your house / go to the place closer to your partner's house). Minu chose to go to the place closer to their house. The interaction was (smooth / awkward).

[Second time response]
You and Minu are
paired for the second
time. What do you do?
Go to the place closer
to your house / Go to
the place closer to
your partner's house

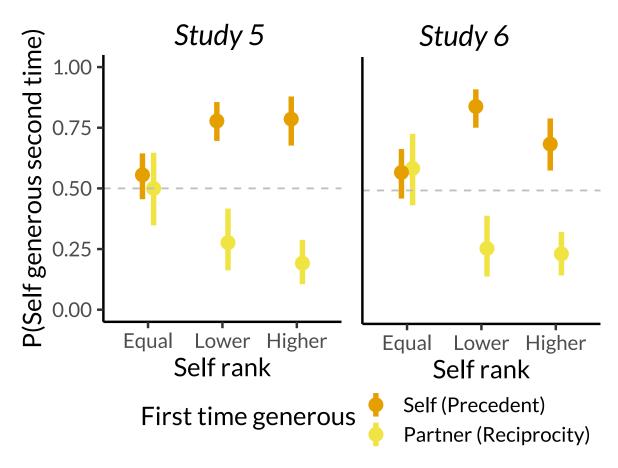
(b) Payoff structure



(c) First time choices

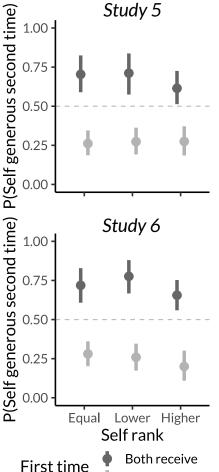


(d) Second time after coordination



(e) Second time after failed

6 scenarios



Both give