



EEC-371 Digital Signal Processing Lab3 Report (DCT transform) ECE LEVEL 3

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Implementation of the DCT transform with application to the JPEG transform

The Process:

The following is a general overview of the JPEG process. Later, we will take the reader through a detailed tour of JPEG's method so that a more comprehensive understanding of the process may be acquired.

- 1. The image is broken into 8x8 blocks of pixels.
- 2. Working from left to right, top to bottom, the DCT is applied to each block.
- 3. Each block is compressed through quantization.
- 4. The array of compressed blocks that constitute the image is stored in a drastically reduced amount of space.
- 5. When desired, the image is reconstructed through decompression, a process that uses the Inverse Discrete Cosine Transform (IDCT).

1. DCT transform in 2-D

```
end

C_8(k+1,r+1) =

uk*cos((pi/N)*k*(r+0.5));

end

end
```

2. JPEG encoding

2.1.Block divide

```
%Block divide
img = imread('The World
Champion.jpg'); %Reading image
info input = dir('The World
Champion.jpg'); % get information
about the image file
input img size = info input.bytes %
get the file size in bytes
if size(img, 3) == 3
    grayImg = rgb2gray(img);
else
    qrayImq = imq;
end
figure; imshow(grayImg); title('read
image');
[rows, cols] = size(grayImg);
%Get number of rows and columns of the
image
```

```
paddedRows = N*ceil(rows/N);
%Number of rows divisible by 8
paddedCols = N*ceil(cols/N);
%Number of columns divisible by 8
paddedImg=zeros(paddedRows,
paddedCols);
paddedImg(1:rows, 1:cols) = grayImg;
%Divisible by 8 image with zero
padding
figure; imshow(uint8(paddedImg));
title('padded image');
% --->>>>reshape fn needs low level
implementation <<<<-----
block8by8 = split image(paddedImg,[N
N]); %The 8x8 blocks of the image
%block8by8(5,5,1450)
%An example for the block 1450 fifth
row fifth column
[x , y
, numberOfBlocks] = size (block8by8);
DctOfTheBlock
=zeros(N,N,numberOfBlocks); %could be
discarded and use the varaible
"block8by8" directly
2.2. DCT block
%loop on all blocks to apply DCT with
C8 on them
for i=1:numberOfBlocks
```

```
DctOfTheBlock(:,:,i) =
C_8*block8by8(:,:,i)*transpose(C_8);
%A^=CN*A*CN(transpose)
end
```

Quantization:

Our 8x8 block of DCT coefficients is now ready for compression by quantization. A remarkable and highly useful feature of the JPEG process is that in this step, varying levels of image compression and quality are obtainable through selection of specific quantization matrices. This enables the user to decide on quality levels ranging from 1 to 100, where 1 gives the poorest image quality and highest compression, while 100 gives the best quality and lowest compression.

q_mtx is a quantization matrix with a quality level of 50, this matrix renders both high compression and excellent decompressed image quality.

2.3. Quantization

```
q =
rescale(q_mtx,r,numberOfBlocks,DctOfTh
eBlock);
```

3. JPEG decoding

3.1. Rescaling the data block

```
%Rescaling
R =
rescaling(q,r,q mtx,numberOfBlocks);
```

3.2. DCT block

```
%IDCT_block =
zeros(8,8,numberOfBlocks);
for i=1:numberOfBlocks

IDCT_block(:,:,i)=transpose(C_8)*R(:,:,i)*C_8; %A=CN(transpose)*A^*CN
end
```

3.3. Merging the blocks

```
%Merging
newImage = merge(IDCT_block,
paddedRows, paddedCols);
%disp(newImage);

imwrite(newImage,
'compressedImg.jpg'); % save the image
to a JPEG file
info = dir('compressedImg.jpg'); % get
information about the image file
```

```
comp_img_size = info.bytes % get the
file size in bytes

figure;
imshow(uint8(newImage));
title('output image');
```

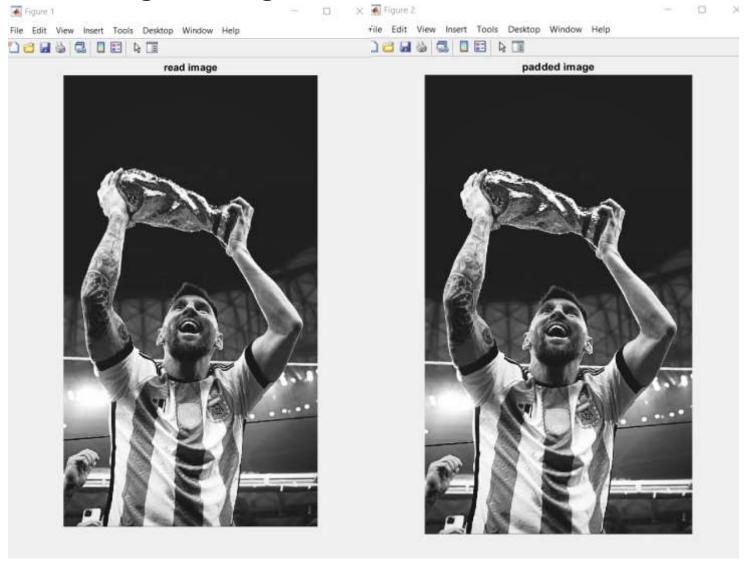
functions:

```
function quantized dct = rescale(x,y,n,dct)
    quantized dct = zeros(8,8,n);
    for k=1:n
        quantized dct(:,:,k) = round(dct(:,:,k) ./ T);
    %disp(quantized dct);
end
function rescaled block8by8 = rescaling(y,r,q,n)
    T=r*a;
    rescaled block8by8 = zeros(8,8,n);
    for k=1:n
    rescaled block8by8(:,:,k) = y(:,:,k) .* T;
    %disp(rescaled block8by8);
end
function blocks = split image(I, block size)
%splits the image matrix I into small blocks of size
BLOCK SIZE, and returns the blocks as a 3D matrix.
    [nrows, ncols] = size(I);
                                % Get the number
of rows and columns in the image
    % Get the number of blocks in each direction
    nblocks row = ceil(nrows/block size(1));
    nblocks col = ceil(ncols/block size(2));
    % Initialize the output matrix
    blocks = zeros(block size(1), block size(2),
nblocks row*nblocks col);
    % Split the image into blocks
```

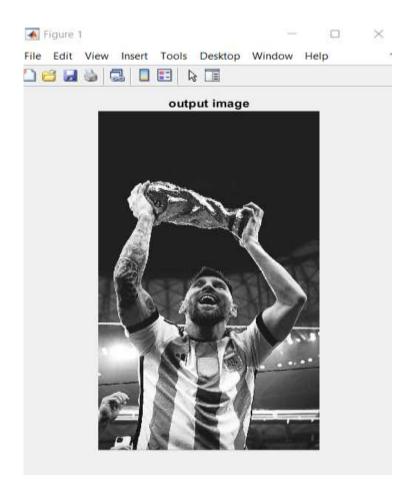
```
for i = 1:nblocks row
        for j = 1:nblocks col
            % Get the current block
            block = I((i-
1) *block size(1) +1:i*block size(1), (j-
1) *block size(2) +1:j*block size(2));
            % Store the block in the output matrix
            blocks(:,:,(i-1)*nblocks col+j) = block;
        end
    end
    %disp(blocks);
end
function newImage = merge(IDCT block, paddedRows,
paddedCols)
    newImage = zeros(paddedRows, paddedCols);
    row blocks = paddedRows/8;
    col blocks = paddedCols/8;
    for k=1:row blocks
        for j=1 : col blocks
            rmin=(k-1)*8+1;
            rmax=k*8;
            cmin = (j-1) *8+1;
            cmax=j*8;
            newImage(rmin:rmax,cmin:cmax) =
IDCT block(:,:,(k-1)*col blocks+j);
        end
    end
end
```

we will notice that when r increases , the quality of the picture decreases:

original image:



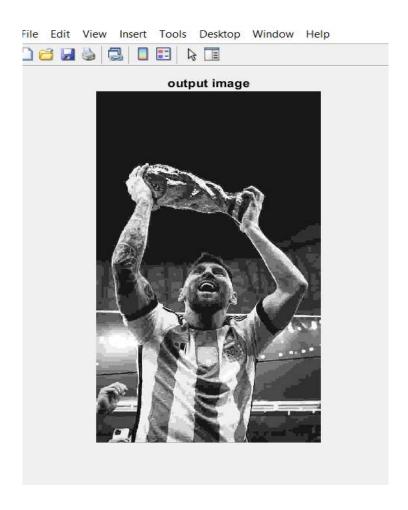




r=6:



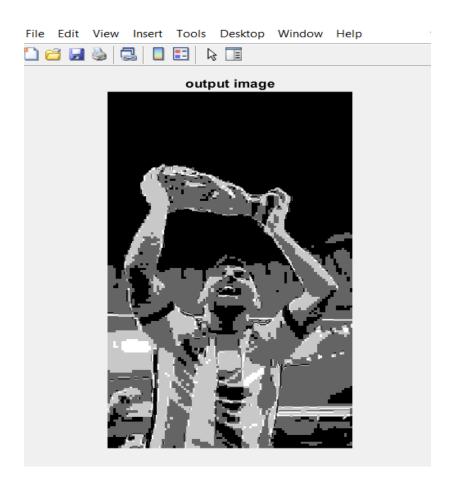
r=12:



r=25:



r=50:



r=100:

