Due End of Day Wednesday: Write a research paper on where you think the future of the video game industry is going. What sort of games do you think will become more popular, and which do you think will fall from popularity? Be very specific.

Your paper should include:

1. Intro paragraph stating the basis of your argument
2. Several paragraphs supporting your argument, including multiple (3-5) sources of data (find growth data for various genres online). Your data should be clearly cited, either as a direct reference in your paper (“BigFishGames.com data for 2017 shows that the most popular games are…”) or on a works cited page, if you prefer
3. A closing paragraph, restating your stance

Save your files to the share drive as “ResearchPaper” in your directory. Your papers should be at least 2 pages long, double spaced.

Examples of what kind of data to look for:

1. Research what games are the highest grossing each year. What is their genre?
2. Look at what the most popular games are in terms of active users. What is their biggest selling point? Why do you think they are popular?
3. Look at what technology you think will be popular in the future. How does that influence the gaming industry?
4. Research gaming demographics. Who is playing the most games? Where will they be in 5 years?
   1. You can also research historical data on this to reference. What types of games were really popular 5-10 years ago, but have fallen off because their population matured/changed/etc