CS 211 Introduction to Programming Fall 2019

Programming Assignment 8

(Assigned: October 31, 2019; Due: November 7, 2019)

The goal of this simple assignment is to get a better understanding of: (a) the difference between a variable's **address** and its **value**, and (b) **pointer variables**, introduced in Section 9.1 of the textbook.

Write a C++ program, and declare in it three integer variables \mathbf{x} , \mathbf{y} , and \mathbf{z} . Also, declare three integer-pointer variables \mathbf{p} , \mathbf{q} , and \mathbf{r} . Make your program perform the following tasks:

- 1. Display the prompt "Enter 2 integers: ", and read input values into **x** and **y**.
- 2. Set \mathbf{p} and \mathbf{q} to the addresses of \mathbf{x} and \mathbf{y} , respectively.
- 3. Print the following, with appropriate labels:
 - a) The address of \mathbf{x} , and the value of \mathbf{x} .
 - b) The address of **y**, and the value of **y**.
 - c) The address of **p**, the value of **p**, and the value of ***p**.
 - d) The address of \mathbf{q} , the value of \mathbf{q} , and the value of $\mathbf{*q}$.
- 4. Display the message "Swapping integers\n".
- 5. Execute the swap code: z = x; x = y; y = z;
- 6. Print the following, with appropriate labels:
 - a) The address of \mathbf{x} , and the value of \mathbf{x} .
 - b) The address of **y**, and the value of **y**.
 - c) The address of p, the value of p, and the value of $\star p$.
 - d) The address of **q**, the value of **q**, and the value of ***q**.
- 7. Display the message "Swapping pointers\n".
- 8. Execute the swap code: $\mathbf{r} = \mathbf{p}$; $\mathbf{p} = \mathbf{q}$; $\mathbf{q} = \mathbf{r}$;
- 9. Print the following, with appropriate labels:
 - a) The address of \mathbf{x} , and the value of \mathbf{x} .
 - b) The address of y, and the value of y.
 - c) The address of p, the value of p, and the value of *p.
 - d) The address of \mathbf{q} , the value of \mathbf{q} , and the value of $\mathbf{*q}$.

Notes:

• The name of your source file <u>must</u> be: pa8.cpp

Grading Rubric:

Your program submission will be graded according to the following rubric:

The name of the submitted program source file is pa8.cpp (not pa8.c or Pa8.cpp or PA8.cpp etc.)	1
The first 2 lines (student's name, student ID) of the required comments at the top of the program are included	1
A good indentation scheme is used throughout the program	1
The program compiles and links with no errors or warnings	2
The program works correctly for the inputs 10 and 24	5
The program works correctly for the inputs 0 and -7	5
TOTAL	15