Portfolio GitHub LinkedIn

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Summary

I am a User Experience Designer with over fifteen years in interactive media. My career spans the breadth of digital production, from production art to web design and front-end development. As a User Experience Designer, my in depth understanding of the design process allows me to meet user goals while balancing aesthetics and technical constraints.

UX/UI Skills

- · Usability Testing, User Interviews, and Personas
- Sketching, Storyboarding, and Paper Prototyping
- · Wireframing, Card Sorting, and High-fidelity Prototyping
- · Markup (HTML) and Styling (CSS)
- · Visual Design, Style Guides, and Style Tiles
- · Typography and Graphic Production

Technical Skills

- Sketch, Photoshop, OmniGraffle, Illustrator, Principle, Flash
- HTML, CSS, Sass & Compass, Javascript & jQuery, Grunt & Gulp
- · Git & SVN, PHP, MySQL, Drupal

Professional Experience

Spies & Assassins | kbs+

March 2015-present

Senior User Experience Designer

Spies & Assassins | Kirshenbaum Bond Senecal & Partners

- Create wireframes, user flows, and prototypes for the redesign of the My BMW website
- Create wireframes and user flows for the 360° interactive *Tour of Tomorrow* showcasing the innovations of new BMW 7 Series
- Create mockups for the interactive informational signage for Bank of Montreal at Toronto's Billy Bishop Airport

New York University

October 2008-March 2015

User Experience Specialist

Digital Communications Group, Information Technology Services August 2014–March 2015

- Create a new responsive user interface for Sakai, an Open Source Learning Management System
- Commit back the user experience work from NYU Classes to Sakai
- Design a new user interface for NYU's *Email Direct* a bulk email communication tool for NYU administrators

User Experience Designer

Academic Technology Services, Information Technology Services
October 2011–August 2014

- Design a new user interface for NYU Classes the Learning Management System (LMS) based on extensive usability testing
- Create a 'Mobile First' prototype for our redesign of MediaCommons a digital network for professors and post-graduate students of film and media studies

Interactive Designer and Developer

Faculty Technology Services, Information Technology Services October 2008–October 2011

- Design and develop <u>MediaCommons</u> a digital network for professors and post-graduate students — using Drupal
- Establish a distinctive look and feel for the *MediaCommons* network and it's project sites
- Design and develop book and photo viewing websites, and streaming audio and video for the NYU Libraries' special digital collections

Columbia University

August 2001-September 2008

Senior Web Designer and Developer

Columbia University Digital Knowledge Ventures (a small 'digital agency' within Columbia University)

May 2005-September 2008

- Create educational course content and departmental websites for Columbia University and affiliated non-profits
- Design and develop websites using open source content management systems and static html

Web Designer and Developer

Columbia University Digital Knowledge Ventures August 2001–May 2005

- Work with Columbia Faculty to design and develop interactive e-seminars and courses
- Design and develop interactive maps, audio slideshows, podcasts, and basic video production and post-production for streaming video and DVD

Scholastic

January 2000-May 2001

Web Designer

e-Scholastic

- Design educational, commercial, and promotional websites for Scholastic
- Design daily site graphics, flash based interactive quizzes and educational activities

Thirteen, WNET

February 1998-December 1999

Production Artist and Animator

Heritage Project DVD-ROM

 Produce over 500 interactive maps for an DVD-ROM historical atlas feature of the award winning Jewish history television series, The Heritage Project

Education

1999–2007 **Ph.D. Media & Communication**, European Graduate School, Saas-Fee, Switzerland

1998-2001 Certificate in Film Production, The New School, New York, NY

1995-1996 M.Phil. Medieval History, Trinity College, Dublin University, Ireland

1991–1994 B.A. History and Philosophy, University College Dublin, Ireland

Additional Information

Teaching

The New School, Fall 2004–Spring 2008 Adjunct faculty member, *Media Studies*

Courses: Foundations of Media Design and Digital Video Effects

Columbia University, Summer 2005–Summer 2008 Instructor, *High School Program*

· Course: Digital Filmmaking

Organizations

- Co-Founder: NYU UX Group & NYU Web Designers and Developers Group
- Co-Organizer: DrupalCamp NYC 9 & 10 NYC Drupal Users Group
- Member: IxDA NYC UXPA Gotham Sass Meetup NYC Drupal Users Group Agile Experience Design Meetup Type Directors Club

Selected Presentations, Event Organization, and Trainings

Presentations

- MediaCommons 2.0 at Digital Library Federation Forum 5th May, 2009
- Fixing Broken User Experience at NYU ITS All Hands Meeting 21st September, 2012
- Rapid Protoyping Techniques at TorchTech: UX Networking Breakfast 23rd April, 2014
- Sakai: Meet MORPHEUS at Open Apereo 2014 2nd June, 2014
- Beyond Putting Lipstick on the Pig at EdUI 2014 30th September, 2014

Event Organization

- DrupalCamp NYC 9 & 10 Co-Organizer & Designer NYC Drupal Users Group June & December 2011
- Usability @ NYU Co-Organizer NYU UX group 11th December, 2012
- UX @ NYU Co-Organizer NYU UX group 14th November, 2013
- UX Networking Breakfast Co-Organizer TorchTech & NYU UX group 23rd April, 2014

Trainings

- Mobile Prototyping Essentials with Rachel Hinman, Interaction 12 February 2012
- Sketching Interfaces with Jason Mesut & Sam Smith, Interaction 12 February 2012
- Do It Yourself Usability Testing with Steve Krug, Rosenfeld Media May 2012
- UX Leadership with Kim Goodwin, Rosenfeld Media October 2012
- Scaling User Interfaces with Amy Schade, Nielsen Norman Group August 2014
- Design Leadership with Teresa Brazen & Lane Halley, Cooper U August 2015
- Leading Creative Ideation with Christian Linsey & Jen Zhao, Cooper U May 2016