

# Mark Reilly

Portfolio  GitHub  LinkedIn

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## Summary

*I am a User Experience Designer with over fifteen years in interactive media. My career spans the breadth of digital production, from production art to web design and front-end development. As a User Experience Designer, my in depth understanding of the design process allows me to meet user goals while balancing aesthetics and technical constraints.*

## UX/UI Skills

- Usability Testing, User Interviews, and Personas
- Sketching, Storyboarding, and Paper Prototyping
- Wireframing, Card Sorting, and High-fidelity Prototyping
- Markup (HTML) and Styling (CSS)
- Visual Design, Style Guides, and Style Tiles
- Typography and Graphic Production

## Technical Skills

- Photoshop, OmniGraffle, Illustrator, Flash, Fireworks
- HTML, CSS, Sass & Compass, Javascript & jQuery
- SVN & Git, PHP, MySQL, Drupal

## Professional Experience

### New York University

October 2008–present

#### User Experience Specialist

Digital Communications Group, Information Technology Services August 2014–present

- Create a new responsive user interface for **Sakai**, an Open Source Learning Management System
- Commit back the user experience work from *NYU Classes* to Sakai
- Design a new user interface for NYU's *Email Direct* — a bulk email communication tool for NYU administrators

#### User Experience Designer

Academic Technology Services, Information Technology Services October 2011–August 2014

- Design a new user interface for *NYU Classes* — the Learning Management System (LMS) based on extensive usability testing
- Create a 'Mobile First' prototype for our redesign of **MediaCommons** — a digital network for professors and post-graduate students of film and media studies

#### Interactive Designer and Developer

Faculty Technology Services, Information Technology Services October 2008–October 2011

- Design and develop **MediaCommons** — a **digital network for professors and post-graduate students** — using Drupal
- Establish a distinctive look and feel for the *MediaCommons* network and it's project sites
- Design and develop book and photo viewing websites, and streaming audio and video for the NYU Libraries' special digital collections

# Columbia University

August 2001–September 2008

## Senior Web Designer and Developer

Columbia University Digital Knowledge Ventures (a small 'digital agency' within Columbia University)

May 2005–September 2008

- Create educational course content and departmental websites for Columbia University and affiliated non-profits
- Design and develop websites using open source content management systems and static html

## Web Designer and Developer

Columbia University Digital Knowledge Ventures August 2001–May 2005

- Work with Columbia Faculty to design and develop interactive e-seminars and courses
- Design and develop interactive maps, audio slideshows, podcasts, and basic video production and post-production for streaming video and DVD

# European Graduate School

Fall 1999–Summer 2008

## Assistant Director for Web Design and Development

Dept. of Media and Communications

- Establish a visual identity for a new university and a strong online presence
- Design, develop, and maintain the European Graduate School's website

# Scholastic

January 2000–May 2001

## Web Designer

e-Scholastic

- Design educational, commercial, and promotional websites for Scholastic
- Design daily site graphics, flash based interactive quizzes and educational activities

# Thirteen, WNET

February 1998–December 1999

## Production Artist and Animator

Heritage Project DVD-ROM

- Produce over 500 interactive maps for an DVD-ROM historical atlas feature of the award winning Jewish history television series, "The Heritage Project"

# Education

1999–2007 Ph.D. Media & Communication, *European Graduate School*, Saas-Fee, Switzerland

1998–2001 Certificate in Film Production, *The New School*, New York, NY

1995–1996 M.Phil. Medieval History, *Trinity College, Dublin University*, Ireland

1991–1994 B.A. History and Philosophy, *University College Dublin*, Ireland

# Additional Information

## Teaching

**The New School**, Fall 2004–Spring 2008  
Adjunct faculty member, Media Studies

- Courses: Foundations of Media Design and Digital Video Effects

**Columbia University**, Summer 2005–Summer 2008  
Instructor, High School Program

- Course: Digital Filmmaking

## Organizations

- **Co-Founder:** *NYU UX Group & NYU Web Designers and Developers Group*
- **Co-Organizer:** *DrupalCamp NYC 9 & 10 NYC Drupal Users Group*
- **Member:** *IxDA • NYC UXPA • Gotham Sass Meetup • NYC Drupal Users Group • Agile Experience Design Meetup • Type Directors Club*

## Selected Presentations, Event Organization, and Trainings

### Presentations

- *MediaCommons 2.0* at **Digital Library Federation Forum** — 5th May, 2009
- *Fixing Broken User Experience* NYU ITS All Hands Meeting — 21st September, 2012
- *Rapid Prototyping Techniques* **TorchTech: UX Networking Breakfast** — 23rd April, 2014
- *Sakai: Meet MORPHEUS* at **Open Apereo 2014** — 2nd June, 2014
- *Beyond Putting Lipstick on the Pig* at **EdUI 2014** — 30th September, 2014

### Event Organization

- **DrupalCamp NYC 9 & 10** Co-Organizer & Designer NYC Drupal Users Group — June & December 2011
- **Usability @ NYU** Co-Organizer NYU UX group — 11th December, 2012
- **UX @ NYU** Co-Organizer NYU UX group — 14th November, 2013
- **UX Networking Breakfast** Co-Organizer **TorchTech** & NYU UX group — 23rd April, 2014

### Trainings

- *Mobile Prototyping Essentials* with Rachel Hinman, Interaction 12 — February 2012
- *Sketching Interfaces* with Jason Mesut & Sam Smith, Interaction 12 — February 2012
- *Do It Yourself Usability Testing* with Steve Krug, Rosenfeld Media — May 2012
- *UX Leadership* with Kim Goodwin, Rosenfeld Media — October 2012
- *Scaling User Interfaces* with Amy Schade, Nielsen Norman Group — August 2014