Classification of Movie Genres Through Movie Subtitles

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Abstract— This study aims to perform classification of movies into movie genres, utilizing the subtitles. The first phase of study reached 63% rate of accuracy at classification of subtitles into 8 movie genres. Our experiments showed that the Logistic Regression algorithm scores the best with TF-IDF unigram text models. The second phase of study focused on the dimensionality reduction techniques, singular value decomposition (SVD) and principal component analysis (PCA). SVD and PCA provided 7-10% increase in accuracy scores of SVM and kNN classifiers and we found that PCA brought slightly better improvements to our classifiers.

Keywords—text classification, subtitles, movie classification

I. Introduction

The task of text classification is highly in demand in our era due to the vast number of textual data present in the digital world. Many of the examples of this task focus on binary classification such as spam filtering, or sentiment analysis. Our project focuses on a supervised learning task for classification of movies making use of the subtitles. We have collected more than 9,000 movie subtitles belonging to 8 different genres successfully and performed various state-of-the-art machine learning algorithms.

II. RELATED WORK

Text classification has been extensively studied and researched over many years. This task requires some basic steps:

- Data collection: retrieving textual data either manually or via automated programs from Web or other media.
- Text Preprocessing: Tokenizing text, stemming words, removal of stopwords and any other useless texts
- Feature Extraction and Selection: Different approaches such as n-grams or unigrams, TF-IDF or Bag-of-Words etc.
- Model Training: Applying machine learning algorithms to build a model

For the feature selection, numerous techniques have been applied in order to have dimensionality reduction due to the high amount of vocabulary in texts. Studies show that TF-IDF

with thresholding can be used for computation efficiency and successful representation of data. [1]

Model training step contains numerous alternative algorithm options. Each can be applied and then be compared in terms of efficiency. For example, SVM provides a binary classification capability, however SVM can also be utilized for multiclass classification by using one-vs-rest approach. Naive Bayes algorithm follows a probabilistic approach based on the Bayes theorem for computation of probability of an item belonging to each class.[2]

Since this project's aim focuses on categorizing movies, we can list some studies made for classification of videos benefiting from subtitles. In a study named VIRUS [3], simultaneous analysis of video, audio and subtitle content is performed for video classification. In another study, an unsupervised approach is used for video classification using WordNet [6] lexical database.

III. METHODS

A. Data Collection

More than 9,000 subtitles from 8 movie genres as equally distributed in number (Action, Comedy, Crime, Horror, Musical, Romance, War, Western) have been collected by using OpenSubtitles.org API [4] and ScraPy [5] library for automated download of a big amount of subtitles. The distribution of subtitles is shown in figure below:

```
pprint.pprint(collections.Counter(fullgenre))

Counter({'Horror': 986,
    'Action': 986,
    'War': 986,
    'Comedy': 986,
    'Romance': 986,
    'Crime': 986,
    'Musical': 986,
    'Western': 985})
```

Figure 1. Equally distributed sets of movie subtitles from various genres

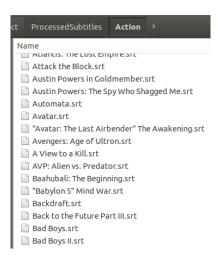


Figure 2. Example view of subtitles data from Action genre

B. Text Preprocessing

Preprocessing subtitle texts is not different than other types of texts except for filtering some subtitle format (.srt) related tags and marks. As can be seen in Figure 3, other than the dialogues, each row includes dialog id, time identifier and some HTML tags for markdown text. Also, there are sometimes sound descriptions enclosed in parentheses for hearing impaired people. During our text preprocessing step, we filter all those out, including time information since we disregard the order of dialogues as well. Next, we apply Porter's stemming algorithm to individual words since words of "loving" and "loves" do not make any difference for our purpose. Next, we filter some common stop words such as "the", "him", "in", "but" by making use of NLTK's stopword list for English. The final output of a preprocessing step can be seen in Figure 4.

```
1
00:00:41,333 --> 00:00:43,586
<i>(i>(rowdy voices and blows landed)</i>
2
00:00:44,002 --> 00:00:46,130
MAN: Come on, put some effort in!

3
00:00:46,838 --> 00:00:48,181
Come on, son!

4
00:00:48,257 --> 00:00:50,305
Right in the kisser!

5
00:00:50,467 --> 00:00:52,515
Keep moving.
That's it, son.
```

Figure 3. Sample subtitle before text preprocessing

man
come
put
effort
come
son
right
kisser
keep
move
that

Figure 4. Sample subtitle after text preprocessing

C. Feature Extraction

1) Bag of Words

Bag-of-words is one of the simplest methods for representing textual data. This approach holds a dictionary of words present in all documents, and stores the occurrences of terms in a given document.

Tf-Idf is another approach for computation of text features in documents. [7] Basically, it's the product of two metrics: term-frequency (tf) and inverse-term-frequency (idf). Tf score is defined as the frequency of a term t in a document d. Idf score of term t is computed as the rareness of it among all of documents D.

$$tfidf(t, d, D) = tf(t, d) \cdot idf(t, D)$$

The product of those two metrics yields the tf-idf score, and it's a very strong metric for emphasizing important terms with high scores, and decreasing the importance of common words appearing in all classes of texts, for example common verbs like "go", "take".

3) n-gram Model

Two approaches we discussed above do not take word orders into account by default. However, it is possible to try to increase the effectiveness of our models by using n-gram models. For example, instead of computing separate word counts, we could parse the text groups of consecutive two-words, described as a bigram model (2-gram). An example set of bigrams from our preprocessed subtitle data can be seen in Figure 5. As for our dataset consisting of 7887 subtitles, the shape of the matrix for our model is (7887 x 626244) for bigram, and (7887 x 44339) for 1-gram model.

vectorizer.vocabulary_.keys()

'love richard', 'true test', 'like samurai', 'realiz potenti', 'sir t
'raffic', 'make flight', 'im broadway', 'andand im', 'make curtain',
'contract need', 'know liter', 'want album', 'progress think', 'la ok
ay', 'okay delay', 'tonight perform', 'mean rachel', 'hold um', 'poss
ibl um', 'spend coupl', 'sidney ive', 'email say', 'tomorrow screw',
'return kind', 'okay sudden', 'heart realiz', 'thing freez', 'use bit
ch', 'screw mean', 'person held', 'huge talent', 'russel crow', 'john
ni carson', 'matter aw', 'santana oh', 'gonna final', 'final alon',
'time couch', 'say june', 'june know', 'know introduc', 'friend ric
h', 'famou way', 'text like', 'hate sweetheart', 'mean ruin', 'green
realli', 'uncertain term', 'finish lie', 'betray im', 'child star',
'star need', 'know mistak', 'broadway legend', 'exist hell', 'great a
udit', 'mean clearli', 'project said', 'want develop', 'oh figur', 'gc
ter', 'celebr friend', 'penlight', 'doj', 'saling', 'epicent', 'unsub
stanti', 'tox', 'criteria', 'alberto', 'ahmet', 'oneminut', 'capitan
o', 'sherwood', 'alitalia', 'real blow', 'open told', 'told bank', 'b
uy 200', 'meet agre', 'ear ye', 'like overnight', 'berlin polic', 'co
me ella', 'odd guy', 'guy foreign', 'tommi close', 'want wit', 'strai
ght voicemail', 'gonna theyv', 'alway theyr', 'gonna stall', 'jesu lo
"' 'lou took' 'tommi dead' 'test ned' 'time immedi' 'immedi minu

Figure 5. 2-gram model of a sample subtitle after vectorization

IV. CLASSIFICATION EXPERIMENTS

A. Selecting the feature model

We used 4 different feature sets and 4 different learning algorithms during our experiments. In order to compare efficiency of n-gram models and make a final decision between Bag-of-Words and TF-IDF approach, we run all learning algorithms with those 4 different feature models. As we can see in Figure 6, TF-IDF with 1-gram model is the most successful method in terms of high accuracy. The detailed outputs of those models are listed extensively in Appendix. Another conclusion is that TF-IDF is a more successful method when compared to Bag-of-Words in the majority of cases. This is most probably because TF-IDF takes the inverse-document-frequency into account, which means important words are given more highlighted and resulting in a better classification performance. Another interesting result is that 2-gram models did not increase the accuracy of classification in a significant matter.

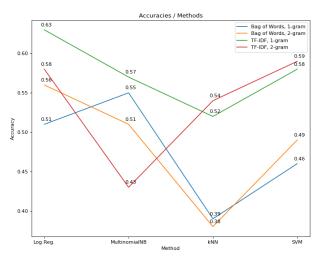


Figure 6. Comparison between feature sets and learning algorithms in terms of accuracy

B. Effectiveness of learning algorithms

Figure 6 shows that Logistic Regression mostly yielded the most accurate classification performance. Since we have 8 classes, the random classification score is 12.5%. Logistic regression with TF-IDF 1-gram model gave 63% accuracy. The second best algorithm is SVM, specifically Linear Support Vector Classifier, with an accuracy score of 58%. Detailed F1-scores with logistic regression and SVM can be observed in figure 7 and 8, respectively.

LogisticRegression(max_iter=1000)
time elansed 24

time etapsea	precision	recall	f1-score	support
Action	0.47	0.38	0.42	203
Comedy	0.44	0.43	0.43	176
Crime	0.44	0.51	0.48	193
Horror	0.75	0.78	0.76	198
Musical	0.69	0.81	0.74	192
Romance	0.50	0.39	0.44	203
War	0.76	0.84	0.80	207
Western	0.88	0.85	0.86	205
accuracy			0.63	1577
macro avg	0.62	0.62	0.62	1577
weighted avg	0.62	0.63	0.62	1577

Figure 7. Classification F1-scores of each genre in logistic regression with TF-IDF 1-grams feature set.

LinearSVC() time elapsed 5

time etapsea	precision	recall	f1-score	support
Action	0.38	0.35	0.37	203
Comedy	0.36	0.34	0.35	176
Crime	0.40	0.45	0.42	193
Horror	0.70	0.73	0.71	198
Musical	0.68	0.79	0.73	192
Romance	0.38	0.33	0.36	203
War	0.78	0.80	0.79	207
Western	0.86	0.82	0.84	205
accuracy			0.58	1577
macro avg	0.57	0.58	0.57	1577
weighted avg	0.57	0.58	0.58	1577

Figure 8. Classification F1-scores of each genre in SVM with TF-IDF 1-grams feature set.

C. Classification performance of movie genres

Another aspect of our experimental results is the unequal distribution of performance of different genres. As can be seen in Figure 9, F1-scores, which is the harmonic mean of precision and recall scores, are quite high in some genres such as Horror, Musical, War and Western and quite low in some other genres such as Romance, Action, Comedy, Crime.

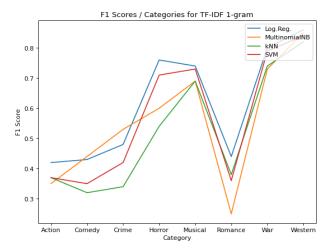


Figure 9. Classification F1-scores of each movie genre

V. EVALUATION

To further investigate this situation, we can check the confusion matrix of Logistic Regression with the TF-IDF 1-gram model in Figure 10 since we selected it as the best performing model. Confusion matrices of other models are available in the Appendix.

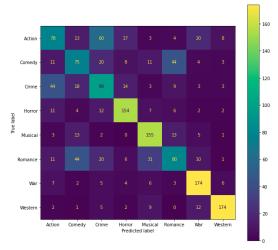


Figure 10. Confusion matrix of Logistic Regression model with TF-IDF 1-gram feature set

Confusion matrix allows us to understand which classes are confused during classification. As we can see Action and Crime genres are the most confused classes. It can be expected due to the common subset of actional words in these two genres. The second most confused classes are Comedy and Romance. We can explain this with the presence of emotional words in those two classes. We further analyzed the presence of common important words among movie genres and generated a heatmap. First, we collected the top-10 words from each movie according to its TF-IDF score. Then, we collected those words into separate lists belonging to specific genres. Then, we compared each genre to another in terms of common words. Figure 11 shows that intersection sets of words are at the highest level in Action-Crime, and

Romance-Comedy pairs. Also, we see that the smallest set of common word counts belong to genres Horror, Musical, Western and War. This heatmap has a complete correlation with the F1-score table presented in Figure 7. We conclude that, as the number of common set of words increase in two movie genres, the ability to differentiate them during classification becomes more difficult, hence the F1-score decreases.

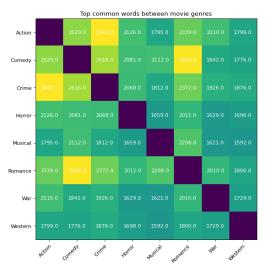


Figure 11. Intersection of most important word lists between movie genres

V. WORK DONE AFTER MIDWAY REPORT

In order to make progress on our project, we stated that we plan to apply dimensionality reduction techniques such as PCA and SVD, and compare the results. This section discusses the results and the progress achieved.

A. SVD (Truncated singular value decomposition)

This is a linear dimensionality reduction method mostly used in NLP tasks and also known as latent semantic analysis (LSA). It is generally performed on count/tf-idf vectorizer matrices [8]. It tries to find a linear combination of features in a highly dimensional dataset to obtain an alternative and consistent representation of data. One key difference from the PCA approach is that it is very efficient when working with sparse word-frequency matrices (mostly filled with zero-values) [8]. We applied SVD only to our feature set TF-IDF matrix with 1-grams since it scored the best among others (Bag-of-Words with 2-grams, Bag-of-Words with 1-grams) in our prior experiments. Our tf-idf matrix with 1-grams consisted of 44,339 features, we tried different parameters for feature reduction and the best accuracy score was obtained with 100 features with SVD method, by using Sci-kit library [10]. Figure 12 presents the scores obtained with 100 features only.

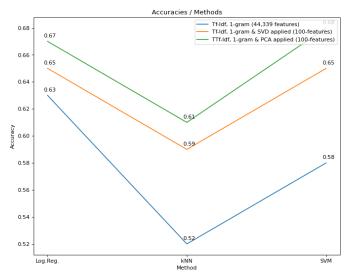


Figure 12. Comparison of accuracy scores when dimensionality reduction methods (SVD or PCA) applied and not applied

In figure 12, it can be seen that multinomial naive bayes scores are omitted. The problem we encountered is that dimensionality reduction methods convert the features into a centered format between 1 and -1 and this situation disallows the performing Multinomial Naive Bayes method.

We observed the highest increase in accuracy with the SVD method in k-Nearest Neighbors algorithm as 7%. SVD also increased the accuracy of SVM by 7%. Logistic regression did not have an improvement as high as others, nevertheless improvement occurred as 2%.

The detailed results of SVD in terms of F1-scores can be seen in figure 13 and 14.

LinearSVC() time elapsed	0			
	precision	recall	f1-score	support
Action	0.57	0.41	0.48	189
Comedy	0.50	0.44	0.47	204
Crime	0.55	0.60	0.57	203
Horror	0.71	0.86	0.78	202
Musical	0.66	0.88	0.75	172
Romance	0.55	0.36	0.44	219
War	0.76	0.85	0.80	209
Western	0.85	0.91	0.88	179
accuracy			0.65	1577
macro avg	0.64	0.66	0.65	1577
weighted avg	0.64	0.65	0.64	1577

Figure 13. Detailed F1-scores of SVM method after SVD applied and number of features were reduced to 100.

KNeighborsClassifier()					
time elapsed	0				
•	precision	recall	f1-score	support	
Action	0.46	0.48	0.47	189	
Comedy	0.38	0.44	0.41	204	
Crime	0.50	0.56	0.53	203	
Horror	0.75	0.68	0.71	202	
Musical	0.59	0.78	0.67	172	
Romance	0.36	0.22	0.27	219	
War	0.81	0.74	0.77	209	
Western	0.84	0.90	0.87	179	
accuracy			0.59	1577	
macro avg	0.59	0.60	0.59	1577	
weighted avg	0.58	0.59	0.58	1577	

Figure 14. Confusion matrix of kNN method after SVD applied and number of features were reduced to 100.

B. PCA (Principal Component Analysis)

This is another linear dimensionality reduction method which is more generally used compared to SVD. PCA is also meant to "reduce dimensionality to increase interpretability but at the same time minimize information loss" [9]. One handicap is to lack the ability to work with sparse matrices which we use as feature sets for word-frequency. We solved this problem by converting our sparse matrix to a dense matrix using NumPy's *todense()* function then applied PCA procedure by using SciKit library [10]. Even though SVD is a specialized algorithm for feature reduction of NLP problems, we have seen a better improvement with the PCA method in our case.

Figure 12 demonstrates that Logistic regression, kNN and SVM methods saw an improvement in accuracy as 4%, 9% and 10%, respectively.

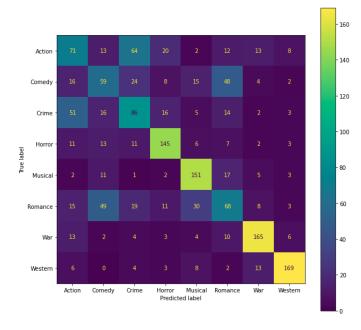


Figure 15. Confusion matrix of SVM method before PCA applied and number of features were reduced to 100.

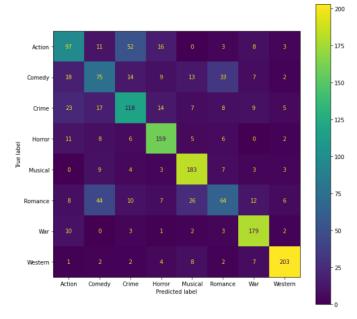


Figure 16. Confusion matrix of SVM method after PCA applied and number of features were reduced to 100.

Confusion matrices of the SVM classifier before and after PCA applied can be seen in Figure 15 and 16 and results can be compared. It is visible that classification confusion between action and crime genres, and comedy and romance genres were decreased due to the PCA method.

VI. CONCLUSION

In our prior work, we performed the essential parts of text classification on our dataset, and reached 63% of accuracy as the best for classification into 8 categories. We also saw that using n-grams does not increase the overall success rate in a significant manner.

In the remaining part of our study, we applied 2 different dimensionality reduction algorithms on our dataset such as singular value decomposition (SVD) and principal component analysis (PCA). Tf-Idf matrix with 1-grams had 44,309 features in the first place and the number of features were reduced to 100 by those methods. We saw a significant percentage of increase in accuracy, 10% in SVM method and 9% in kNN method due to the PCA. Another technique, SVD, also provided 7% improvement for SVM and kNN methods. It is also worthy to note that logistic regression did not see an improvement as high as kNN and SVM with dimensionality reduction.

VI. FUTURE WORK

In our study we did not take into consideration the semantic aspect of texts. There are noteworthy studies which focused on meanings of the words during classification such as synonymity or orderings of the words, for instance using WordNet as a source of semantic information. [6, 11, 12] We leave this as a future work to experiment the effect of semantic analysis in movie genre classification using subtitles.

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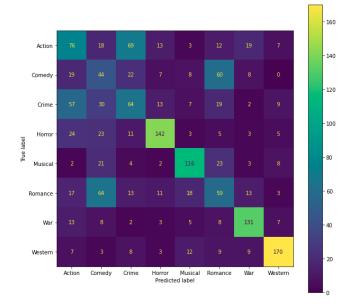
APPENDIX

This appendix lists the training and testing results on different models for reference.

LOGISTIC REGRESSION

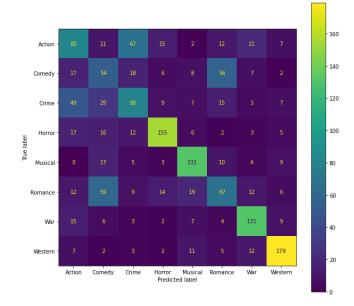
Bag-of-Words and 1-gram model:

time elapsed	303			
	precision	recall	f1-score	support
Action	0.35	0.35	0.35	217
Comedy	0.21	0.35	0.23	168
Crime	0.33	0.32	0.32	201
Horror	0.73	0.66	0.69	216
Musical	0.67	0.65	0.66	179
Romance	0.30	0.30	0.30	198
War	0.70	0.74	0.72	177
Western	0.81	0.77	0.79	221
accuracy			0.51	1577
macro avg	0.51	0.51	0.51	1577
weighted avg	0.52	0.51	0.51	1577



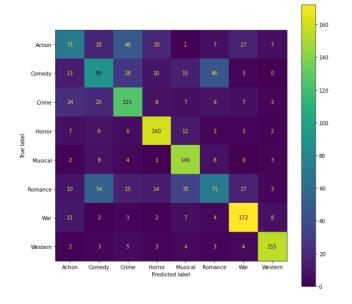
Bag-of-Words and 2-gram model:

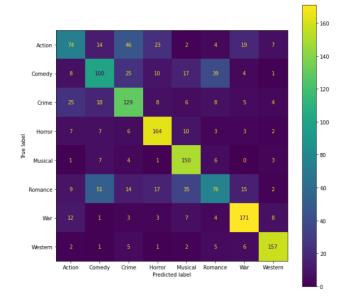
time etapsea	precision	recall	f1-score	support
Action	0.41	0.38	0.39	217
Comedy	0.28	0.32	0.30	168
Crime	0.41	0.40	0.40	201
Horror	0.75	0.72	0.73	216
Musical	0.69	0.73	0.71	179
Romance	0.39	0.34	0.36	198
War	0.67	0.74	0.70	177
Western	0.80	0.81	0.80	221
accuracy macro avg weighted avg	0.55 0.56	0.55 0.56	0.56 0.55 0.56	1577 1577 1577



Tf-Idf and 1-gram model with SVD with 1000-features

LogisticRegression(max_iter=1000) time elapsed 3				
•	precision	recall	f1-score	support
Action	0.51	0.38	0.43	189
Comedy	0.44	0.44	0.44	204
Crime	0.53	0.62	0.57	203
Horror	0.73	0.79	0.76	202
Musical	0.64	0.85	0.73	172
Romance	0.47	0.32	0.38	219
War	0.77	0.82	0.80	209
Western	0.86	0.87	0.86	179
accuracy			0.63	1577
macro avq	0.62	0.64	0.62	1577
weighted avg	0.62	0.63	0.62	1577





Tf-Idf and 1-gram model with PCA with 100-features:

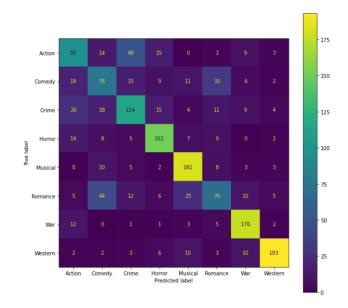
LogisticRegression(max_iter=1000)

time elapsed	1			
	precision	recall	f1-score	support
Action	0.55	0.51	0.53	190
Comedy	0.44	0.44	0.44	171
Crime	0.56	0.57	0.56	201
Horror	0.74	0.77	0.75	197
Musical	0.75	0.85	0.80	212
Romance	0.49	0.40	0.44	177
War	0.79	0.88	0.83	200
Western	0.90	0.84	0.87	229
accuracy			0.67	1577
macro avg	0.65	0.66	0.65	1577
weighted avg	0.67	0.67	0.67	1577

Tf-Idf and 1-gram model with SVD with 100-features:

LogisticRegression(max_iter=1000) time elapsed 0

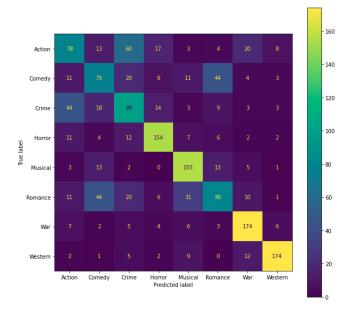
time etapsed	precision	recall	f1-score	support
Action	0.54	0.39	0.45	189
Comedy	0.50	0.49	0.50	204
Crime	0.56	0.64	0.59	203
Horror	0.72	0.81	0.76	202
Musical	0.66	0.87	0.75	172
Romance	0.52	0.35	0.42	219
War	0.77	0.82	0.79	209
Western	0.85	0.88	0.87	179
accuracy			0.65	1577
macro avg	0.64	0.66	0.64	1577
weighted avg	0.64	0.65	0.64	1577



Tf-Idf and 1-gram model:

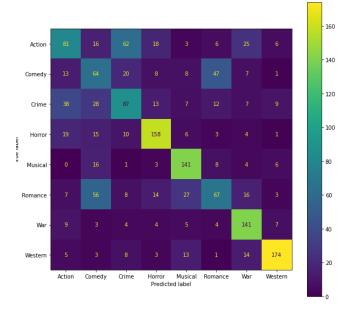
LogisticRegression(max_iter=1000) time elapsed 24

cime ecapsea	precision	recall	f1-score	support
Action	0.47	0.38	0.42	203
Comedy	0.44	0.43	0.43	176
Crime	0.44	0.51	0.48	193
Horror	0.75	0.78	0.76	198
Musical	0.69	0.81	0.74	192
Romance	0.50	0.39	0.44	203
War	0.76	0.84	0.80	207
Western	0.88	0.85	0.86	205
accuracy			0.63	1577
macro avg	0.62	0.62	0.62	1577
weighted avg	0.62	0.63	0.62	1577



Tf-Idf and 2-gram model:

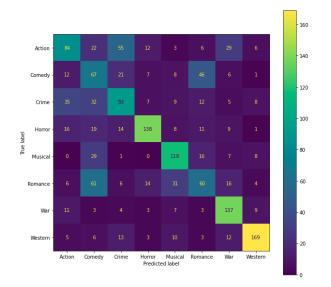
LogisticRegression() time elapsed 158						
cime ecupseu			_			
	precision	recall	f1-score	support		
Action	0.47	0.37	0.42	217		
Comedy	0.32	0.38	0.35	168		
Crime	0.43	0.43	0.43	201		
Horror	0.71	0.73	0.72	216		
Musical	0.67	0.79	0.72	179		
Romance	0.45	0.34	0.39	198		
War	0.65	0.80	0.71	177		
Western	0.84	0.79	0.81	221		
accuracy			0.58	1577		
•						
macro avg	0.57	0.58	0.57	1577		
weighted avg	0.58	0.58	0.57	1577		



MULTINOMIAL NAIVE BAYES

Bag-of-Words and 1-gram model:

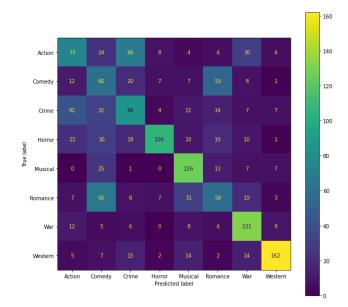
MultinomialNE time elapsed	* *			
	precision	recall	f1-score	support
Action	0.50	0.39	0.44	217
Comedy	0.28	0.40	0.33	168
Crime	0.45	0.46	0.46	201
Horror	0.75	0.64	0.69	216
Musical	0.61	0.66	0.63	179
Romance	0.38	0.30	0.34	198
War	0.62	0.77	0.69	177
Western	0.82	0.76	0.79	221
accuracy			0.55	1577
macro avg	0.55	0.55	0.55	1577
weighted avg	0.56	0.55	0.55	1577



Bag-of-Words and 2-gram model:

Multi	LnomialNE	3()
time	elapsed	1

	precision	recall	f1-score	support
Action	0.42	0.34	0.37	217
Comedy	0.24	0.36	0.29	168
Crime	0.39	0.42	0.40	201
Horror	0.79	0.49	0.61	216
Musical	0.60	0.70	0.65	179
Romance	0.34	0.29	0.31	198
War	0.58	0.74	0.65	177
Western	0.83	0.73	0.78	221
accuracy			0.51	1577
macro avg	0.52	0.51	0.51	1577
weighted avg	0.53	0.51	0.51	1577



Action 54 25 73 11 3 1 26 10 -160 Comedy 3 113 20 2 5 25 6 2 -120 Crime 18 26 130 2 4 4 5 4 -120 Horror 11 42 26 94 8 11 2 4 -100 Romance 6 91 24 1 33 36 9 3 -60 War 10 6 12 2 10 5 154 8 -40 Western 1 3 8 2 7 0 7 177 Action Comedy Crime Horror Musical Romance War Western Predicted label

Tf-Idf and 2-gram model:

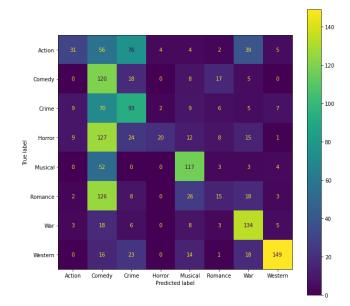
MultinomialNB()

time elapsed 1

time elapsed	1			
•	precision	recall	f1-score	support
Action	0.57	0.14	0.23	217
Comedy	0.21	0.71	0.32	168
Crime	0.38	0.46	0.41	201
Horror	0.77	0.09	0.17	216
Musical	0.59	0.65	0.62	179
Romance	0.27	0.08	0.12	198
War	0.57	0.76	0.65	177
Western	0.86	0.67	0.75	221
accuracy			0.43	1577
macro avg	0.53	0.45	0.41	1577
weighted avg	0.54	0.43	0.40	1577

Tf-Idf and 1-gram model:

MultinomialNB() time elapsed 0					
	precision	recall	f1-score	support	
Action	0.52	0.27	0.35	203	
Comedy	0.33	0.64	0.44	176	
Crime	0.44	0.67	0.53	193	
Horror	0.82	0.47	0.60	198	
Musical	0.66	0.72	0.69	192	
Romance	0.40	0.18	0.25	203	
War	0.72	0.74	0.73	207	
Western	0.83	0.86	0.85	205	
accuracy			0.57	1577	
macro avg	0.59	0.57	0.56	1577	
weighted avg	0.60	0.57	0.56	1577	

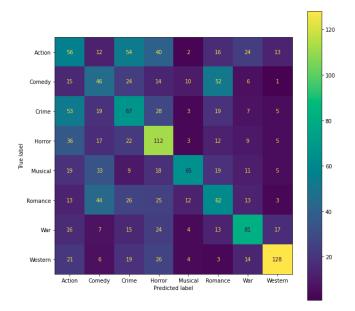


K-Nearest Neighbors

Bag-of-Words and 1-gram model:

KNeighborsClassifier()

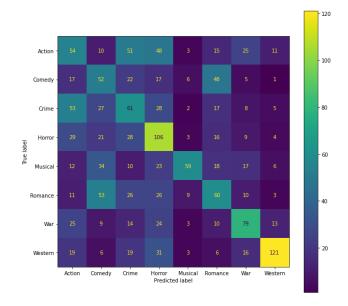
time elapsed	9			
	precision	recall	f1-score	support
Action	0.24	0.26	0.25	217
Comedy	0.25	0.27	0.26	168
Crime	0.28	0.33	0.31	201
Horror	0.39	0.52	0.45	216
Musical	0.63	0.36	0.46	179
Romance	0.32	0.31	0.31	198
War	0.49	0.46	0.47	177
Western	0.72	0.58	0.64	221
accuracy			0.39	1577
macro avg	0.42	0.39	0.39	1577
weighted avg	0.42	0.39	0.40	1577



Bag-of-Words and 2-gram model:

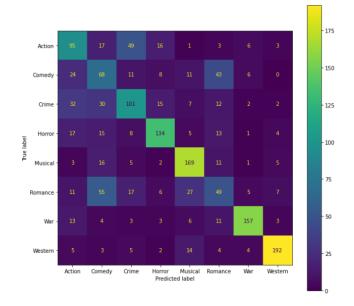
KNeighborsClassifier()

time elapsed 12 precision recall f1-score support Action 0.25 0.25 0.25 217 0.31 0.27 168 Comedy 0.25 0.28 Crime 0.26 0.30 201 0.49 Horror 0.35 0.41 216 Musical 0.67 0.33 0.44 179 Romance 0.32 0.30 0.31 198 War 0.47 0.45 0.46 177 Western 0.74 0.55 0.63 221 accuracy 0.38 1577 macro avg 0.37 0.38 0.41 1577 weighted avg 0.41 0.38 0.38 1577



Tf-Idf and 1-gram model with PCA with 100-features:

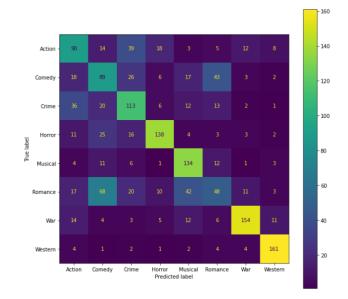
(NeighborsCla				
ime elapsed	precision	recall	f1-score	support
Action	0.47	0 50	0.40	100
Comedy	0.47 0.33	0.50 0.40	0.49 0.36	190 171
Crime	0.51	0.50	0.51	201
Horror	0.72	0.68	0.70	197
Musical	0.70	0.80	0.75	212
Romance	0.34	0.28	0.30	177
War	0.86	0.79	0.82	200
Western	0.89	0.84	0.86	229
accuracy			0.61	1577
macro avg	0.60	0.60	0.60	1577
veighted avg	0.62	0.61	0.61	1577



Tf-Idf and 1-gram model with SVD with 100-features:

KNeig	ghborsCl	assifier()
time	elapsed	0

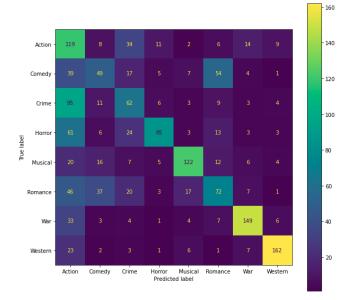
time elapsed	0			
	precision	recall	f1-score	support
Action	0.46	0.48	0.47	189
Comedy	0.38	0.44	0.41	204
Crime	0.50	0.56	0.53	203
Horror	0.75	0.68	0.71	202
Musical	0.59	0.78	0.67	172
Romance	0.36	0.22	0.27	219
War	0.81	0.74	0.77	209
Western	0.84	0.90	0.87	179
accuracy			0.59	1577
macro avg	0.59	0.60	0.59	1577
weighted avg	0.58	0.59	0.58	1577
-				



Tf-Idf and 1-gram model:

KNeighborsClassifier()

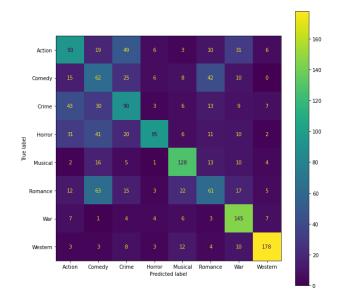
time elapsed	10			
•	precision	recall	f1-score	support
A a t i a a	0.27	0.50	0.27	202
Action	0.27	0.59	0.37	203
Comedy	0.37	0.28	0.32	176
Crime	0.36	0.32	0.34	193
Horror	0.73	0.43	0.54	198
Musical	0.74	0.64	0.69	192
Romance	0.41	0.35	0.38	203
War	0.77	0.72	0.74	207
Western	0.85	0.79	0.82	205
200112001			0 53	1577
accuracy			0.52	1577
macro avg	0.56	0.51	0.53	1577
weighted avg	0.57	0.52	0.53	1577



Tf-Idf and 2-gram model:

KNeighborsClassifier()

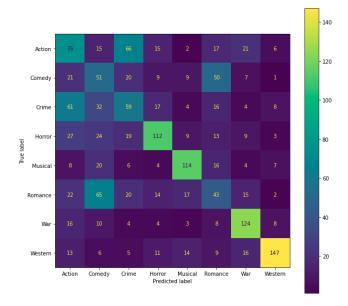
time elapsed 11 recall f1-score precision support Action 0.45 0.43 0.44 217 Comedy 0.26 0.37 0.31 168 Crime 0.42 0.45 0.43 201 Horror 0.79 0.44 0.56 216 0.72 0.67 0.69 179 Musical 0.34 Romance 0.39 0.31 198 0.69 War 0.60 0.82 177 Western 0.85 0.81 0.83 221 0.54 1577 accuracy 0.55 0.54 0.54 macro avg 1577 0.56 0.54 0.54 1577 weighted avg



SUPPORT VECTOR MACHINES

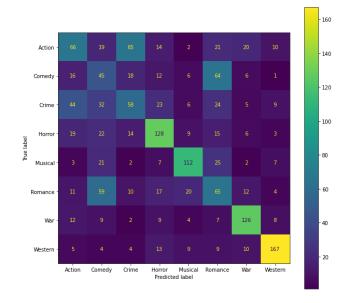
Bag-of-Words and 1-gram model:

time elapsed	77			
-	precision	recall	f1-score	support
Action	0.31	0.35	0.33	217
Comedy	0.23	0.30	0.26	168
Crime	0.30	0.29	0.30	201
Horror	0.60	0.52	0.56	216
Musical	0.66	0.64	0.65	179
Romance	0.25	0.22	0.23	198
War	0.62	0.70	0.66	177
Western	0.81	0.67	0.73	221
accuracy			0.46	1577
macro avg	0.47	0.46	0.46	1577
weighted avg	0.48	0.46	0.47	1577



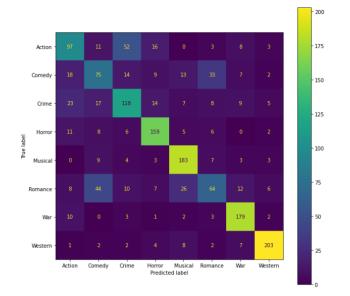
Bag-of-Words and 2-gram model:

time elapsed				
	precision	recall	f1-score	support
Action	0.38	0.30	0.34	217
Comedy	0.21	0.27	0.24	168
Crime	0.34	0.29	0.31	201
Horror	0.57	0.59	0.58	216
Musical	0.67	0.63	0.65	179
Romance	0.28	0.33	0.30	198
War	0.67	0.71	0.69	177
Western	0.80	0.76	0.78	221
accuracy			0.49	1577
macro avg	0.49	0.48	0.49	1577
weighted avg	0.49	0.49	0.49	1577



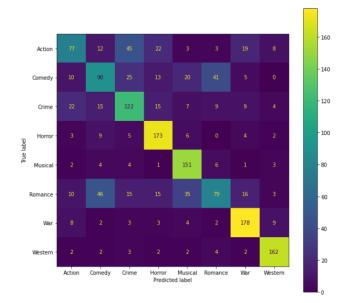
Tf-Idf and 1-gram model with PCA with 100-features:

_inearSVC()				
time elapsed	1			
	precision	recall	f1-score	support
Action	0.58	0.51	0.54	190
Comedy	0.45	0.44	0.45	171
Crime	0.56	0.59	0.58	201
Horror	0.75	0.81	0.78	197
Musical	0.75	0.86	0.80	212
Romance	0.51	0.36	0.42	177
War	0.80	0.90	0.84	200
Western	0.90	0.89	0.89	229
accuracy			0.68	1577
macro avg	0.66	0.67	0.66	1577
veighted avg	0.67	0.68	0.68	1577



Tf-Idf and 1-gram model with SVD with 100-features:

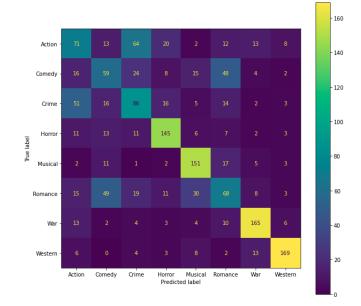
LinearSVC() time elapsed				
	precision	recall	f1-score	support
Action	0.57	0.41	0.48	189
Comedy	0.50	0.44	0.47	204
Crime	0.55	0.60	0.57	203
Horror	0.71	0.86	0.78	202
Musical	0.66	0.88	0.75	172
Romance	0.55	0.36	0.44	219
War	0.76	0.85	0.80	209
Western	0.85	0.91	0.88	179
accuracy			0.65	1577
macro avg	0.64	0.66	0.65	1577
weighted avg	0.64	0.65	0.64	1577



Tf-Idf and 1-gram model:

LinearSVC()
time elapsed 5

time etapsed	5			
	precision	recall	f1-score	support
Action	0.38	0.35	0.37	203
Comedy	0.36	0.34	0.35	176
Crime	0.40	0.45	0.42	193
Horror	0.70	0.73	0.71	198
Musical	0.68	0.79	0.73	192
Romance	0.38	0.33	0.36	203
War	0.78	0.80	0.79	207
Western	0.86	0.82	0.84	205
accuracy			0.58	1577
macro avg	0.57	0.58	0.57	1577
weighted avg	0.57	0.58	0.58	1577



Tf-Idf and 2-gram model:

LinearSVC() time elapsed 36 precision recall f1-score support 217 Action 0.48 0.36 0.42 Comedy 0.32 0.33 0.32 168 0.43 0.43 Crime 0.43 201 0.73 0.79 0.76 216 Horror Musical 0.68 0.82 0.74 179 198 0.42 0.34 0.38 Romance 0.69 0.82 0.75 177 War Western 0.85 0.82 0.83 221 accuracy 0.59 1577 macro avg 0.58 0.59 0.58 1577 weighted avg 0.58 0.59 0.58 1577

