

C code:

The main structure is made up of 3 functions and 2 interrupt functions (in addition to the usual main method and initialization of gpio functions). The 3 functions include `forward_state`, `previous_state`, and `update_leds`. Both the former functions call `update_leds` at the end of their method. The `led_state` is kept in a variable that is initialised to zero in the main function at the beginning of the program. For the sake of this demo the LEDs are configured to be pins 1.0 for the Red LED and 2.0 and 2.1 for the RGB LED just so that there is a colour differentiation to make it more obvious what state we are in.

The main function includes all the configurations in addition to `init_gpio` where we set inputs, outputs, their directions, enable them as pull up resistors, etc. Update LEDs will set or clear the respective LEDs according to the `led_state` variable that is updated upon a button push interrupt or uart interrupt through an update on `RXBUF`. Depending on if the user wants to jump states or increment/decrement, `forward_state`, `previous_state` may be called and in either case `update_leds` will definitely be called. `Forward_state` increments the `led_state` variable by 1 or resets it if it is at 3 back to 0. `Previous_state` does the opposite (decrements and sets it back to 3 if it's at 0).

Python code:

Utilizes the serial class by setting the appropriate port and baudrate. A list of acceptable inputs is initialized to refer to when the user inputs a state. I use threading to run two continuous loops so that the program will constantly be reading or write whenever there's an input. Thus, if a button is pushed the read loop will output it because the button interrupt function in C calls `update_leds` which updates `TXBUF` which will notify the read thread. The user can input a direct state to jump to or increment to forward/decrement to previous with key words `next/previous` or `n/p`. This input triggers a uart interrupt and value is held in `rxbuf`. The interrupt will then check what the user wants to do. The state is updated and outputted in terminal whenever there is a change.