

Algorithms

Convolutional Neural Network (CNN)

Back-Propagation

Convolution Neural Network

- CNN more likely act like the way in which the mammals perceive the world around them.
- Extract features from input image.
- Neural Network with convolution layers
 - Share parameters
 - Local connectivity
 - Pooling unit
- Deep convolution with more than one convolution layer

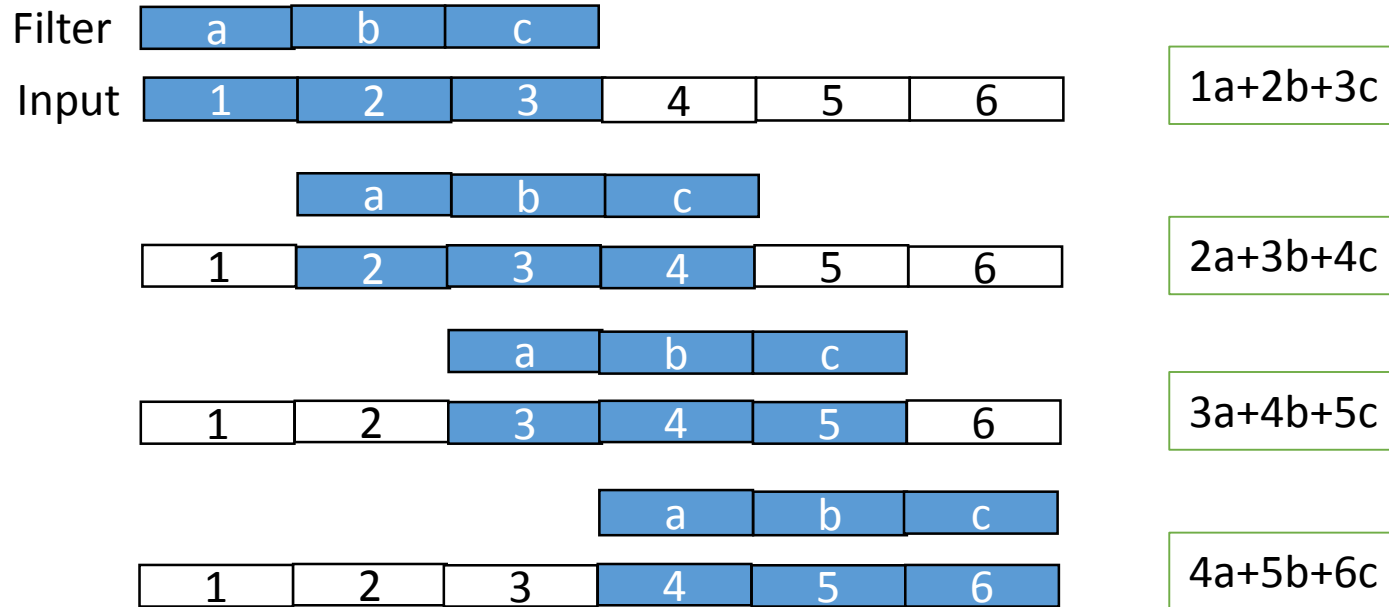
Convolution

Steps for CNN

- Convolution
 - Input (x) and filter (w) is discrete or continuous
 - $s = (x * w) + b$ $s \rightarrow$ feature map
 - Convolution $w = [x, y, z]$
 - Different implementations in convolution use cross-correlation $w' = [z, y, x]$
 - Same as convolution if filter is symmetric

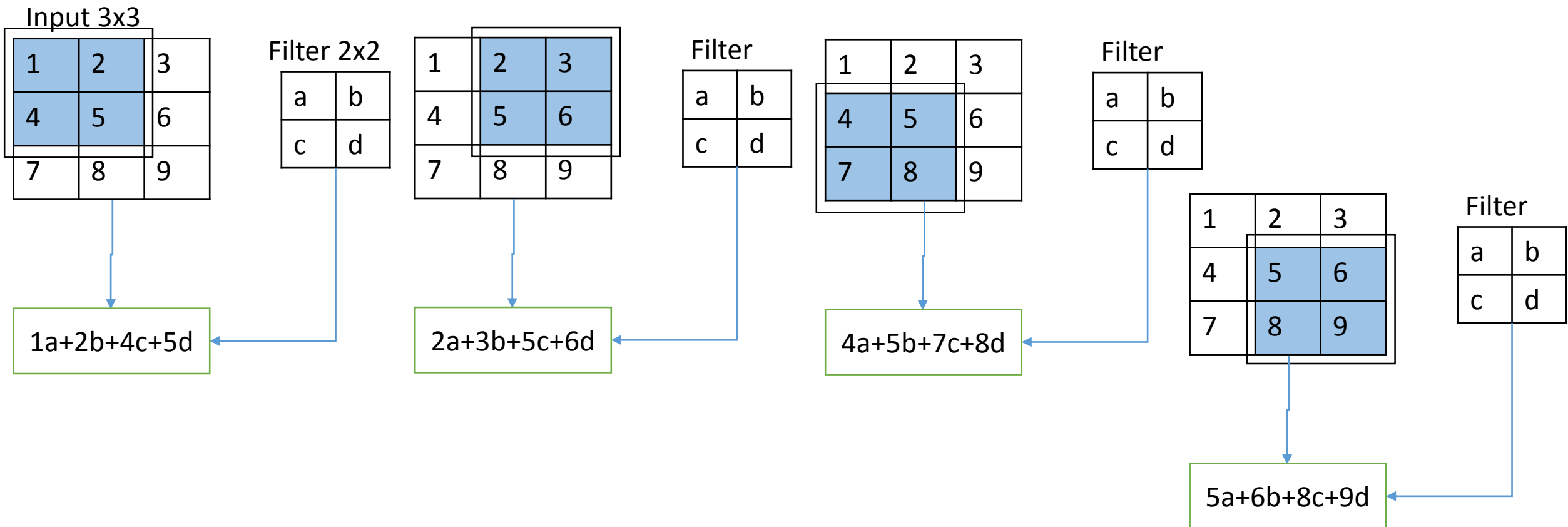
Steps for CNN

- Convolution 1-D
 - It's a cross product of two matrixes input and filter:



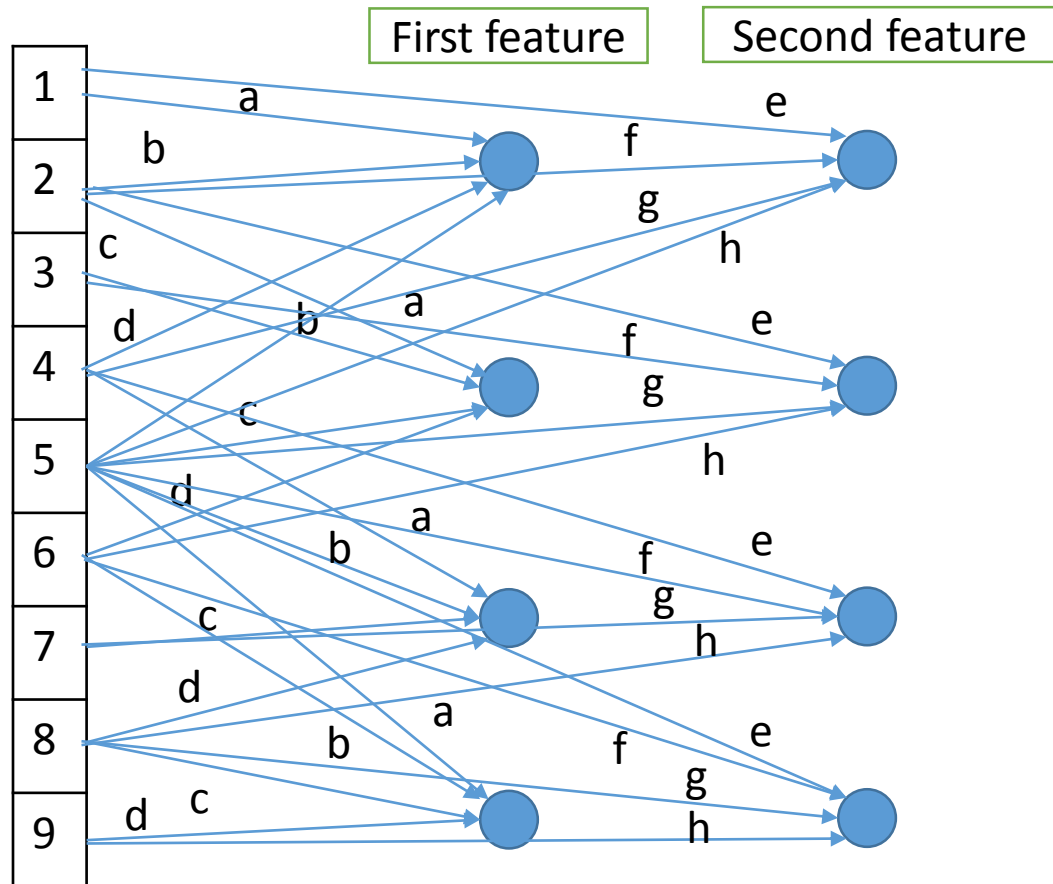
Cont...

- Convolution 2-D



Cont...

- In network level the input is connected to neurons like



Use different filter with different parameters to compute multiple feature maps which highlight different aspects of the input image.

Example:

Input image: $10^3 \times 10^3$

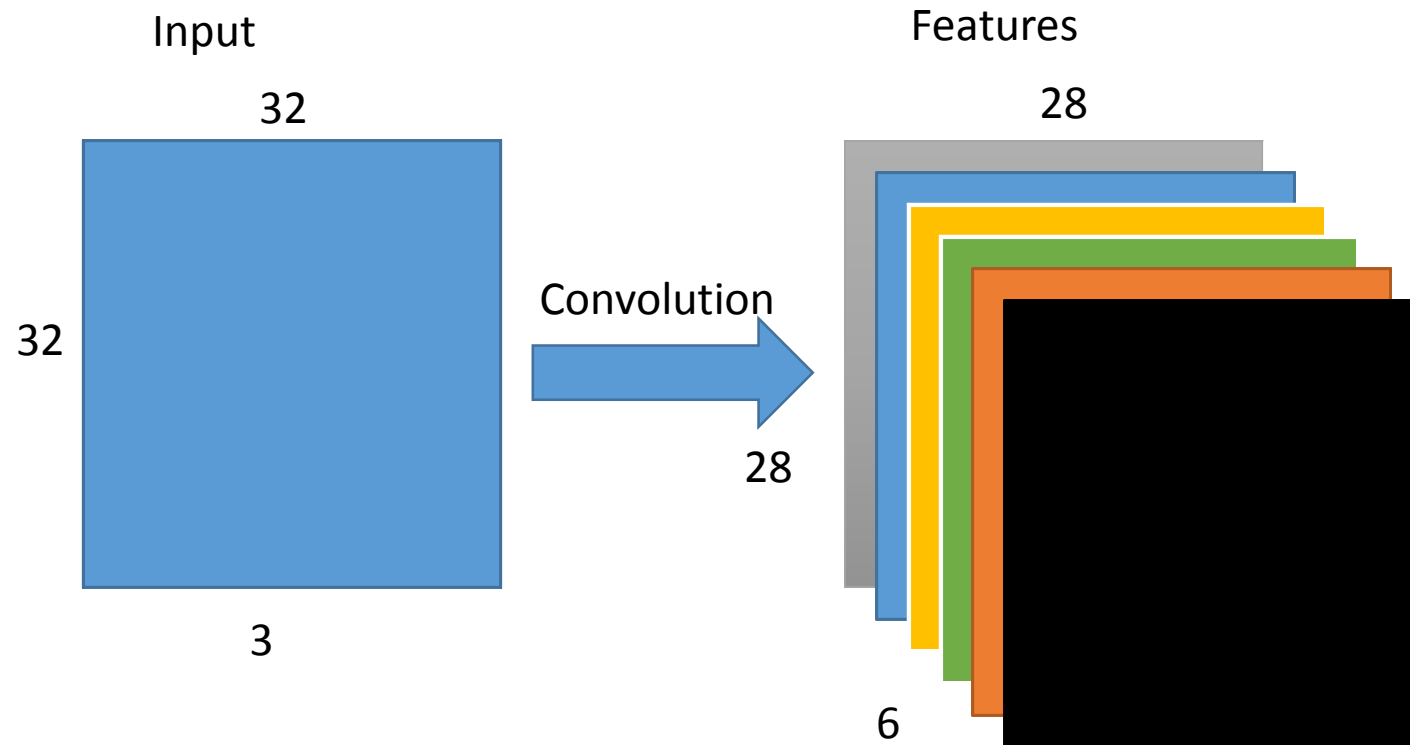
Filter size: 10×10

No. of filters: 100

Total number of parameters: 10^4

Cont...

- Feature maps are depend on the number of filters:



Convolution Layer:

Input size = $H1 \times W1 \times D1 = 32 \times 32 \times 3$

Filter size = $F = 5$

No. of filter = $K = 6$

Formula for calculating size of output:

$$H2 = H1 - F + 1 = 32 - 5 + 1 = 28$$

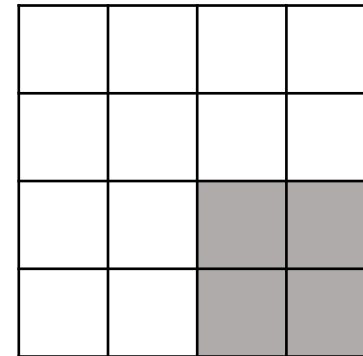
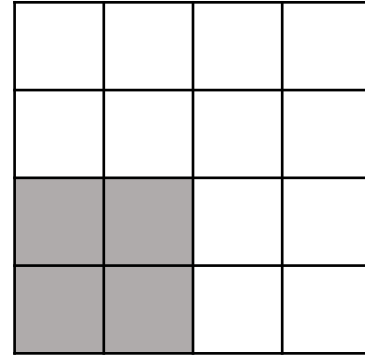
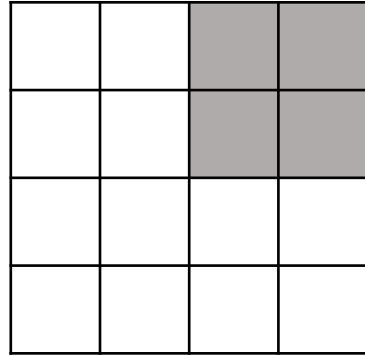
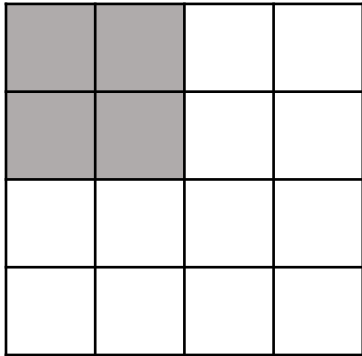
$$W2 = W1 - F + 1 = 32 - 5 + 1 = 28$$

$$D2 = K = 6$$

Cont...

- Convolution with Stride:

- In this filter is not apply on every location of the image. Introduce stride value to move filter example input(4x3), filter(2x2) and stride = 2



- Output size = (image size – filter size)/stride + 1

Cont...

- Convolution with padding:
 - Add padding with zero to the border of whole image.

0	0	0	0	0	0
0					0
0					0
0					0
0					0
0	0	0	0	0	0

Example:

Input: 4 x 4

Filter: 2 x 2

Stride: 2

Padding = 1

Output: $(\text{image size} - \text{filter size} + 2(\text{padding})) / \text{stride} + 1$

Output: 3 x 3

Cont...

- There are three different convolutions:
 - Valid (no padding and output is smaller than input)
 - Same (padding with half the filter size and if stride = 1 then identical)
 - Full (padding with one less than filter size and output is larger than input)

Valid:

$P = 0, S = 1$

Input = 4×4

Filter = 3×3

Output = 2×2

Same

$P = 1, S = 1$

Input = 5×5

Filter = 3×3

Output = 5×5

Full:

$P = 2, S = 1$

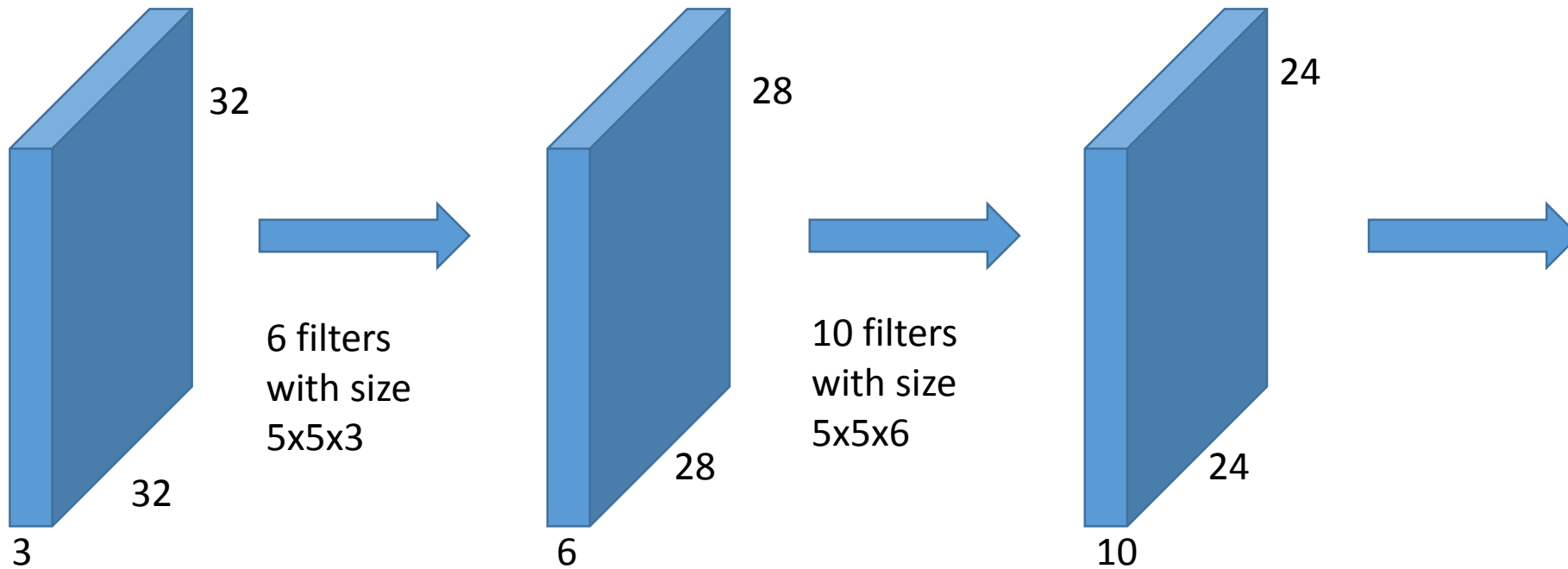
Input = 5×5

Filter = 3×3

Output = 7×7

Cont...

- There is a sequence of convolutional layers to produce more and more receptive fields



Cont...

- Pooling

- It makes feature maps smaller or reduce parameters of the receptive field.
- It operate over each feature map.
- Slightly translate the input to check if the feature if exist don't know where.
- Types of pooling:
 - Max pooling (choose max value)
 - Average pooling (choose average value)



Cont...

- Relu
 - In this part of convolution we perform Relu function.
 - It perform on the small patches of the input image instead of whole input image.
 - Relu is the most common normalization technique which remove all negative values from the image after convolution layer.
 - After normalization perform pooling on the layer.

Feature Map

1	2	3	4
-8	-9	5	8
6	-5	5	2
7	4	-1	5



Normalized Feature Map

1	2	3	4
0	0	5	8
6	0	5	2
7	4	0	5

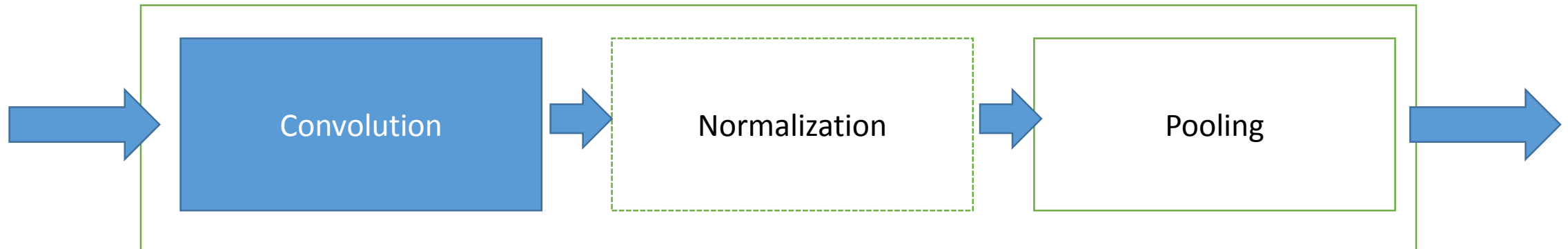


Receptive Field

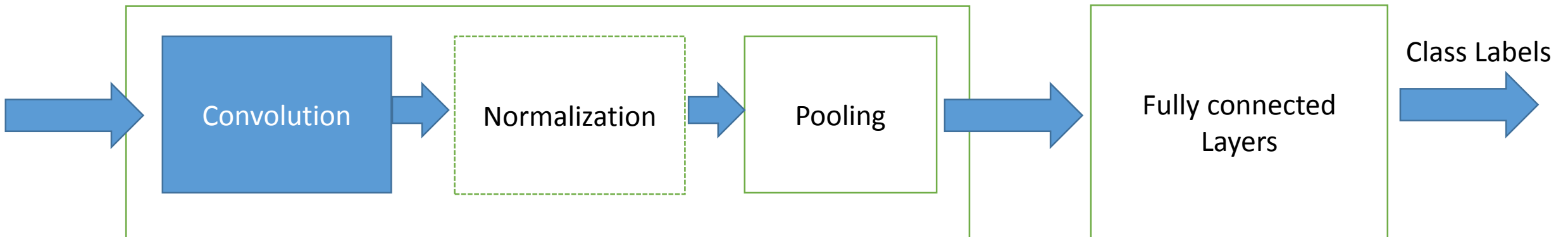
2	8
7	5

Cont...

- This whole process is called a convolution block.

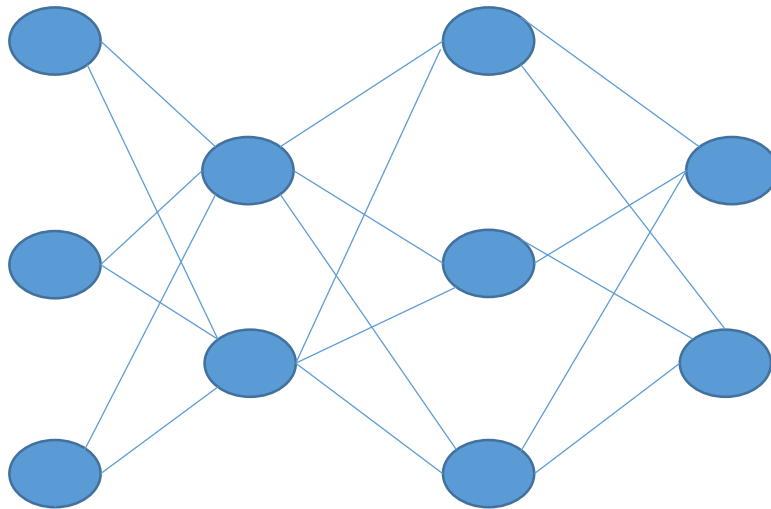


- Multiple convolution blocks are used to create Deep convolution network.
- The final convolution block output is fully connected to the neurons.



Cont...

- Dropout (Regularization)
 - At the fully connected neuron network regularization technique Dropout.
 - It force the learn network to learn independent features.
 - To perform it simple disable random neurons from the network by setting their value to 0.



Cont...

- Calculate probability
 - Output layer calculate probability of each class label depend on the input feature map similarity.
 - Choose high probability value label at the end as an output result.
 - Match the network output with the actual/ expected output.
 - If output does not match then perform back propagation to update the filter values.
 - Filter values are shared with different neurons in convolution layers.
 - Calculate each neuron gradient decent and then sum the values to update the filter values.

Cont...

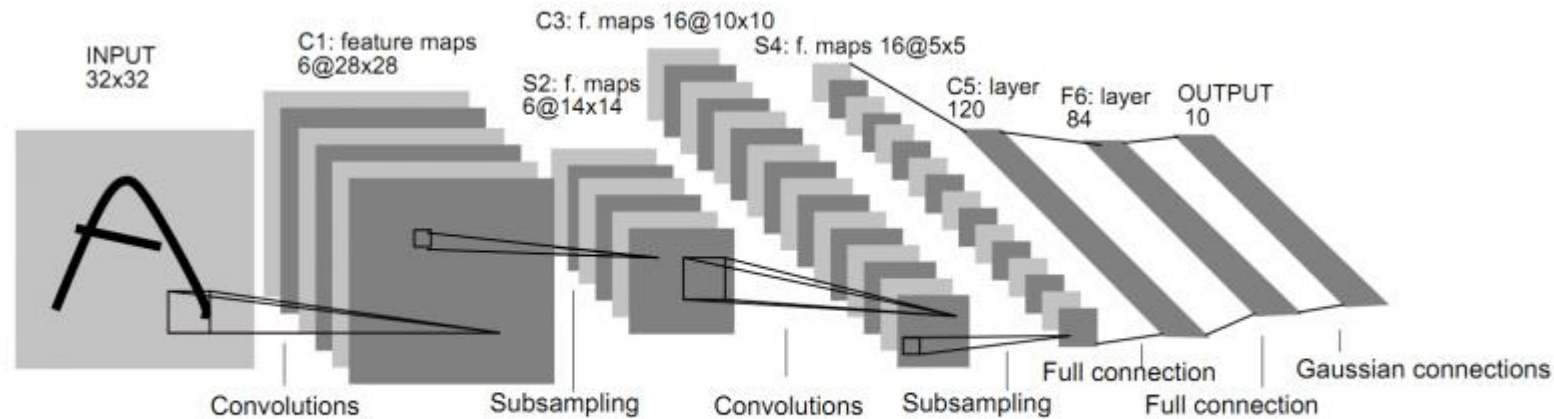
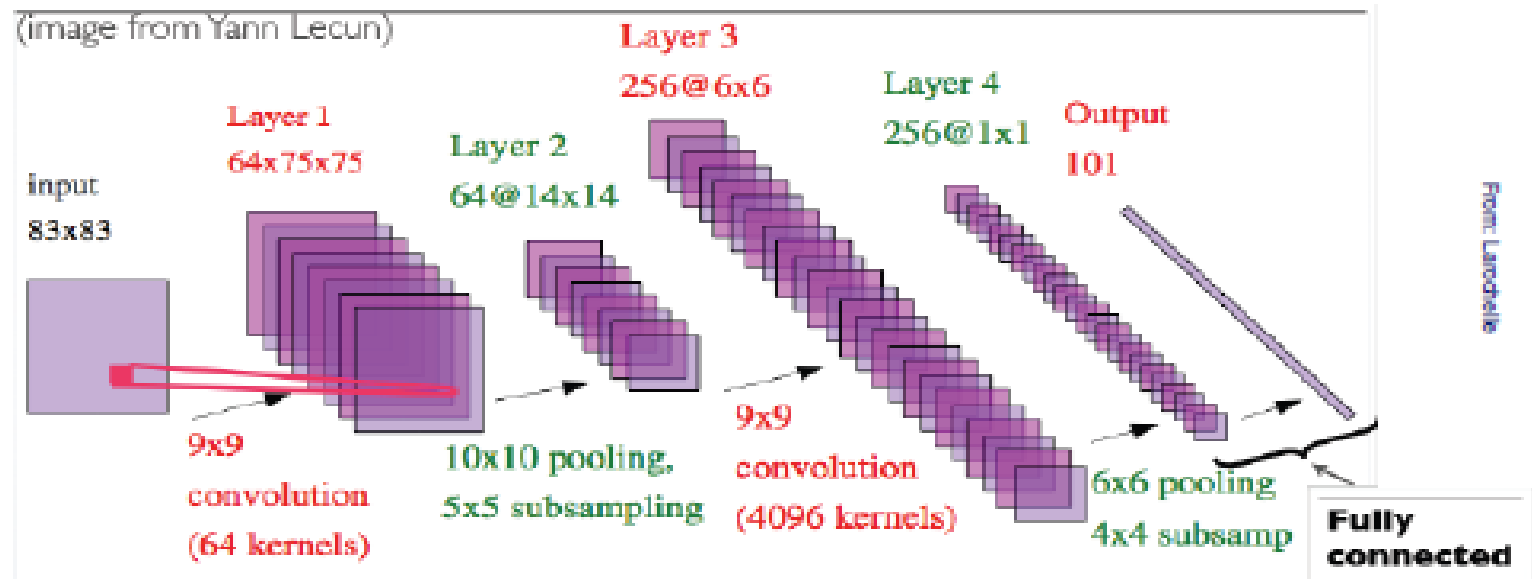
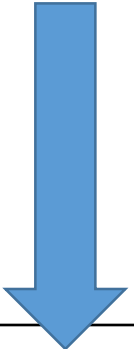


Fig. 2. Architecture of LeNet-5, a Convolutional Neural Network, here for digits recognition. Each plane is a feature map, i.e. a set of units whose weights are constrained to be identical.



Back Propagation

- It's an efficient method of optimization.
- Popular in NN to optimize weights.

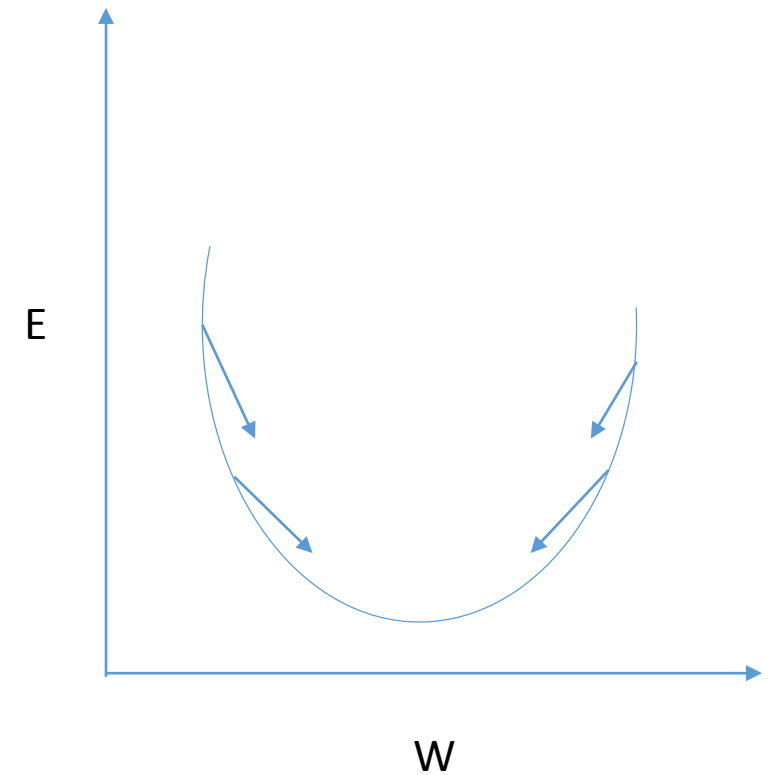
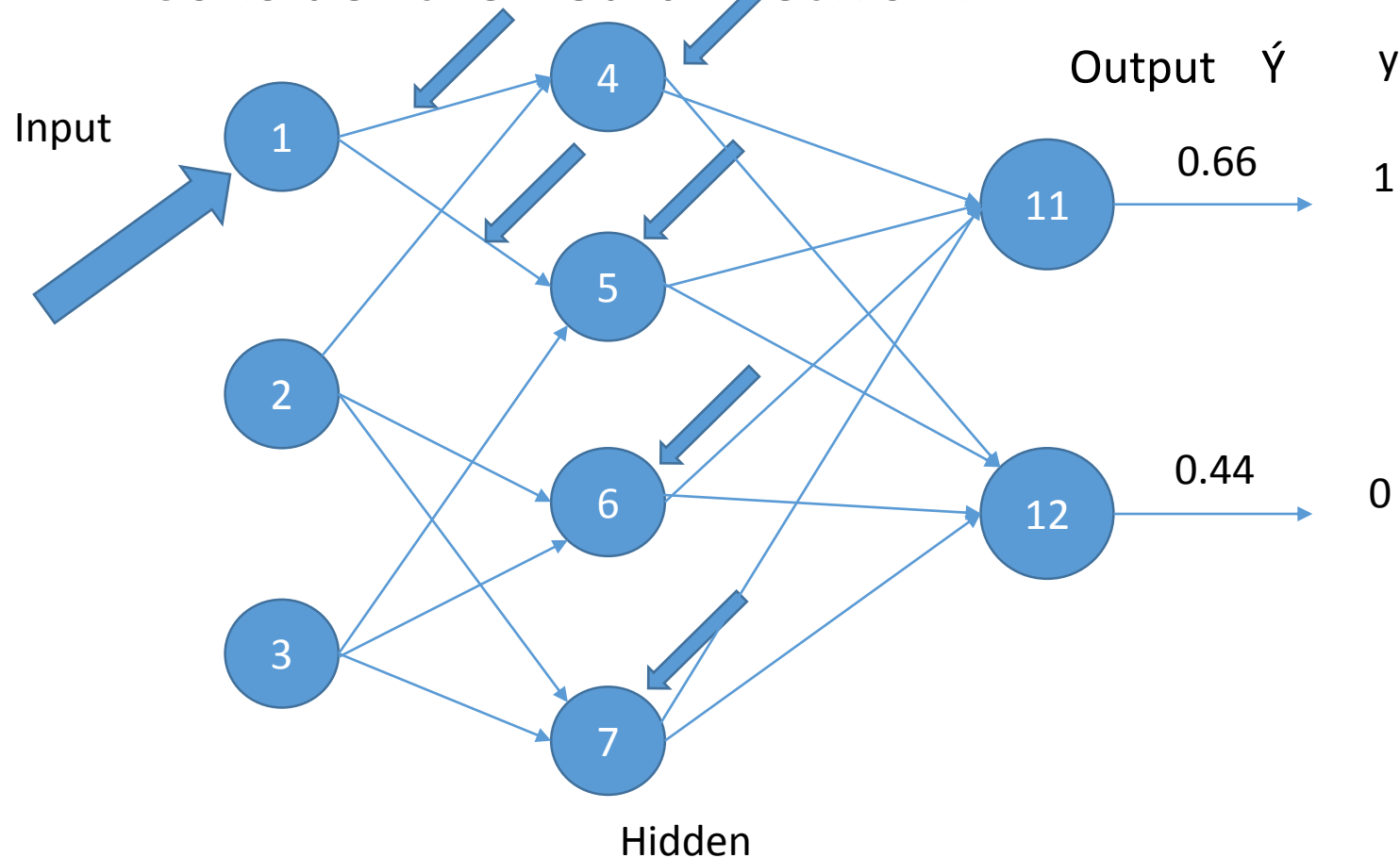


Inputs		output
0	1	0
1	1	1

- Not a learning method of NN.
- Good computational trick used in Learning methods.

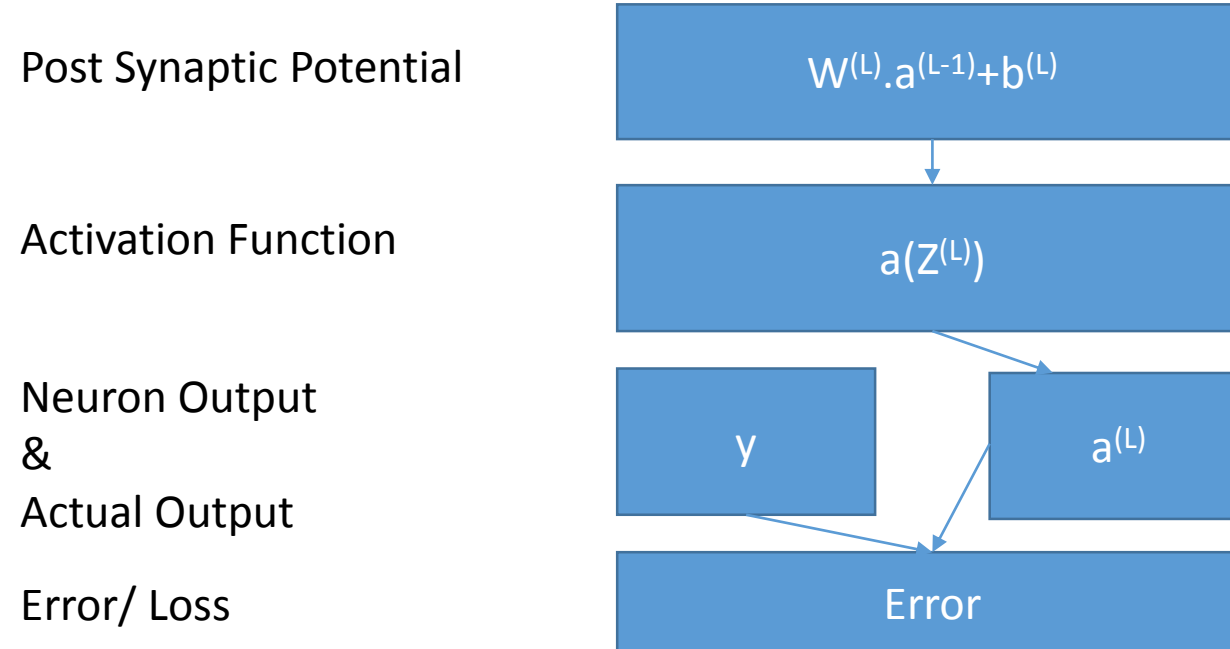
How Back-propagation works

- Consider the neural Network



Cont.

- The process of Forward propagation:



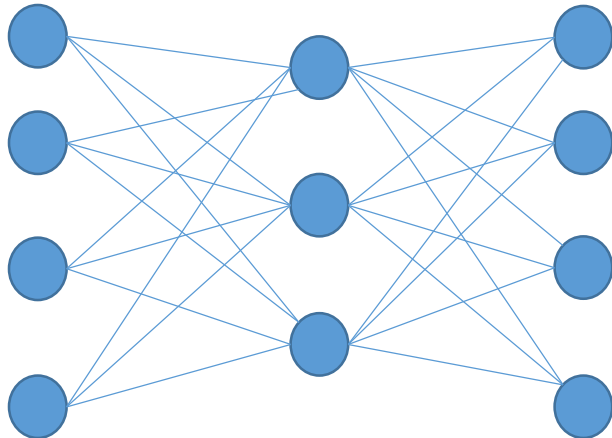
Cont.

- First we calculate error or loss of the output layer:
 - $\Delta_j^L = \frac{\partial L}{\partial z_j^L} \frac{\partial z_j^L}{\partial a_j^L}$
- Then we calculate the errors of the hidden layers neurons:
 - $\Delta_k^l = \sum_{j=1}^n \frac{\partial L}{\partial z_j^{l+1}} \frac{\partial z_j^{l+1}}{\partial a_k^l} \frac{\partial a_j^l}{\partial z_k^l}$
- Calculate the partial derivative of loss w.r.t weights:
 - $w_{jk_input_i} = \frac{\partial L}{\partial w_{jk}^l} = \frac{\partial L}{\partial z_j^l} \frac{\partial z_j^l}{\partial a_j^l} \frac{\partial a_j^l}{\partial w_{jk}^l}$
 - $\Delta w_{jk_final} = \sum_{i=1}^N \Delta w_{jk_input_i}$
 - $w_{jk} = w_{jk} - (\Delta w_{jk_final} \cdot \text{learning rate})$

Cont.

- Calculate the partial derivative of loss w.r.t bias:

- $b_{j_input_i} = \frac{\partial L}{\partial b_j^l} = \frac{\partial L}{\partial z_j^l} \frac{\partial z_j^l}{\partial a_j^l} \frac{\partial a_j^l}{\partial b_j^l}$
- $\Delta b_{j_final} = \sum_{i=1}^N \Delta b_{j_input_i}$
- $b_j = b_j - (\Delta b_{j_final} \cdot \text{learning rate})$



Error loss of each output layer

Back propagate the errors to previous layer

For each connection calculate bias and weight for all input values

Practical Example

- AND Logic Gate implementation using Neural Network:
 - 2-Input AND Gate
 - Find the optimal Weight values for the network
 - Use Back Propagation to find optimal weight
 - Sigmoid Activation function

Cont.

- Python Code:

#main function

```
def main():
```

take the input pattern as a map. In the binary form to perform AND logic gate operation in 2D environment.

```
pattern = [[0,0], [0]],  
          [[0,1], [0]],  
          [[1,0], [0]],  
          [[1,1], [1]]]
```



```
neuralNetwork = Neural(pattern) #generate the basic structure of the network.
```

A	B	A AND B
0	0	0
0	1	0
1	0	0
1	1	1

Cont.

class Neural:

def __init__(self, pattern):

#lets take 3 input nodes, 3 hidden nodes and 1 output node.

self.inputNode=3 #number of input nodes

#introduce additional constant input value 1 and weight value -threshold.

self.hiddenNode=3 #number of hidden nodes

self.outputNode=1 #number of output nodes

#initialize two dimensional array for network weights. It generate weight to connect layer node to next layer node

self.wih = [] #array of weights from input to hidden layers

for i in range(self.inputNode):

self.wih.append([0.0]*self.hiddenNode)

self.who = [] #array of weights from hidden to output layer

for j in range(self.hiddenNode):

self.who.append([0.0]*self.outputNode)

#create activation function matrix for each layer and initialize them with 1

self.ai, self.ah, self.ao = [],[],[]

self.ai=[1.0]*self.inputNode

self.ah=[1.0]*self.hiddenNode

self.ao=[1.0]*self.outputNode

wih= [0.0] [0.0] [0.0]
[0.0] [0.0] [0.0]
[0.0] [0.0] [0.0]

who= [0.0] [0.0] [0.0]
[0.0] [0.0] [0.0]
[0.0] [0.0] [0.0]

ai= [[1.0] [1.0] [1.0]]
ah= [[1.0] [1.0] [1.0]]
ao= [[1.0]]

Cont.

#assign random weight values to the connection call randomizeMatrix function some bounds on values

```
randomizeMatrix(self.wih,-0.2,0.2) #random bound values
```

```
randomizeMatrix(self.who,-2.0,2.0)
```

#randomizeMatrix function definition. To generate random weight values

```
def randomizeMatrix ( matrix, a, b):
```

```
    for i in range ( len (matrix) ):
```

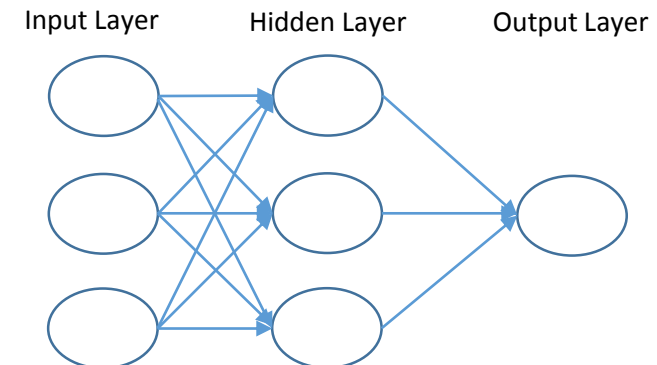
```
        for j in range ( len (matrix[0]) ):
```

```
            # For each connection in neural network assign a random weight uniformly between the bound values
```

```
            matrix[i][j] = random.uniform(a,b)
```

```
neuralNetwork = Neural(pattern) #generate the basic structure of the network.
```

```
#This line generate the simple skeleton of the network with randomly initialized weight values
```



Cont.

```
neuralNetwork.trainNetwork(pattern) #train the network on the given input pattern
```

#trainNetwork function definition. To train the neural network

```
def trainNetwork(self, pattern):
```

```
    for i in range(100):
```

```
        # Run the network for every set of input values, get the output values and Backpropagate them until satisfy the correct answers
```

```
        for p in pattern:
```

```
            # Run the network for every tuple in p.
```

```
            inputs = p[0] #select input values from pattern
```

```
            output = self.runNetwork(inputs) #run network for every input pair value in pattern
```

```
            expectedOutput = p[1] #expected output of the input pattern
```

```
            self.backpropagate(inputs,expectedOutput,output) #call backpropagate to update the weight values
```

```
    self.test(pattern) #test the input pattern with updated weights
```

Cont.

#runNetwork function definition. To run the network on specific set of input values

```
def runNetwork(self, values):
```

```
    #check the number of values are equal to the number of input layer nodes
```

```
    if(len(values)!=self.inputNode-1):
```

```
        print ("number of input values are not correct.")
```

```
    #activate the inputNodes with input values (inputNode-1) because first node is bias
```

```
    for i in range(self.inputNode-1):
```

```
        self.ai[i]=values[i]
```

```
    #calculate Post synaptic potential for all connected layers of each hidden node
```

```
    for j in range(self.hiddenNode): #hidden nodes
```

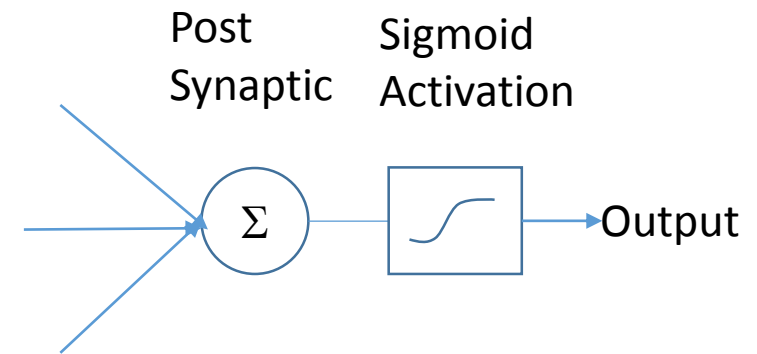
```
        sum=0.0
```

```
        for i in range(self.inputNode): #input nodes
```

```
            sum+=self.ai[i]*self.wih[i][j] #multiply the input value with their respective weight value and sum up the all values
```

```
        #call the sigmoid function for the activation function of hidden layer nodes
```

```
        self.ah[j]=sigmoid(sum)
```



Cont.

```
for k in range(self.outputNode): #output nodes
    sum=0.0
    for l in range(self.hiddenNode): #hidden nodes
        #multiply the activation value of hidden node with their respective weight value and sum up the all values
        sum+=self.ah[l]*self.who[l][k]
    #call the sigmoid function for the activation function of output layer node
    self.ao[k]=sigmoid(sum)
#return the activation function value of output node
return self.ao
```

#sigmoid function definition. To calculate the activation functions. You can change it to other activation functions like Relu etc.

```
def sigmoid(x):
```

```
    return 1 / (1 + math.exp(-x))
```

#sigmoid function used to handle non-linear situations in neural network.

Cont.

```
neuralNetwork.trainNetwork(pattern) #train the network on the given input pattern
```

```
#trainNetwork function definition. To train the neural network
```

```
def trainNetwork(self, pattern):
```

```
    for i in range(100):
```

```
        # Run the network for every set of input values, get the output values and Backpropagate them until satisfy the correct answers
```

```
        for p in pattern:
```

```
            # Run the network for every tuple in p.
```

```
            inputs = p[0] #select input values from pattern
```

```
            output = self.runNetwork(inputs) #run network for every input pair value in pattern
```

```
            expectedOutput = p[1] #expected output of the input pattern
```

```
            self.backpropagate(inputs,expectedOutput,output) #call backpropagate to update the weight values
```

```
    self.test(pattern) #test the input pattern with updated weights
```

Cont.

#backpropagate function definition it adjusts the weights according the expected output and network output to minimize the error.

```
def backpropagate(self, inputs, expected, output, N=0.2): #N is the learning rate
```

```
    #calculate error on output layer
```

```
    #introduce new matrix outputDeltas error for the output layer
```

```
    outputDeltas = [0.0]*self.outputNode
```

```
    for k in range(self.outputNode): #output nodes
```

```
        #error is equal to (Target value - Output value)
```

```
        error = expected[k] - output[k] #calculate error
```

```
        outputDeltas[k]=error*dsgmoid(self.ao[k]) #multiply error with differentiate sigmoid of output layer activations
```

```
    #update hidden to output layer weights
```

```
    for j in range(self.hiddenNode): #hidden nodes
```

```
        for k in range(self.outputNode): #output nodes
```

```
            #multiply hidden layer node activation with output layer node delta error
```

```
            deltaWeight = self.ah[j] * outputDeltas[k]
```

```
            #multiply weight error (delta weight) and learning rate then add it into previous weight
```

```
            self.who[j][k]+= N*deltaWeight
```

See figure:1 (Section 1)

See figure:1 (Section 2)

Cont.

#calculate error on hidden layer

#introduce new matrix hiddenDeltas error for the hidden layer

hiddenDeltas = [0.0]*self.hiddenNode

for j in range(self.hiddenNode): #hidden nodes

#error in hidden layer node is the sum of (hidden layer weights times output delta error of output node)

error=0.0

for k in range(self.outputNode): #output nodes

#sum of (each hidden layer node weight times output delta error of output node)

error+=self.who[j][k] * outputDeltas[k]

hiddenDeltas[j]= error * dsigmoid(self.ah[j]) #multiply error with differentiate sigmoid of hidden layer activations

See figure:1 (Section 3)

#update input to hidden layer weights

for i in range(self.inputNode):

for j in range(self.hiddenNode):

deltaWeight = hiddenDeltas[j] * self.ai[i] #multiply input layer node activation with hidden layer node delta error

self.wih[i][j] += N*deltaWeight #multiply weight error (delta weight) and learning rate then add it into previous weight

See figure:1 (Section 4)

Cont.

#dsigmoid function definition. To calculate the derivative of the sigmoid function.

```
def dsigmoid(y):
```

```
    return y * (1 - y)
```

```
neuralNetwork.trainNetwork(pattern) #train the network on the given input pattern
```

```
#trainNetwork function definition. To train the neural network
```

```
def trainNetwork(self, pattern):
```

```
    for i in range(100):
```

```
        # Run the network for every set of input values, get the output values and Backpropagate them until satisfy the correct answers
```

```
        for p in pattern:
```

```
            # Run the network for every tuple in p.
```

```
            inputs = p[0] #select input values from pattern
```

```
            output = self.runNetwork(inputs) #run network for every input pair value in pattern
```

```
            expectedOutput = p[1] #expected output of the input pattern
```

```
            self.backpropagate(inputs,expectedOutput,output) #call backpropagate to update the weight values
```

```
self.test(pattern) #test the input pattern with updated weights
```

Cont.

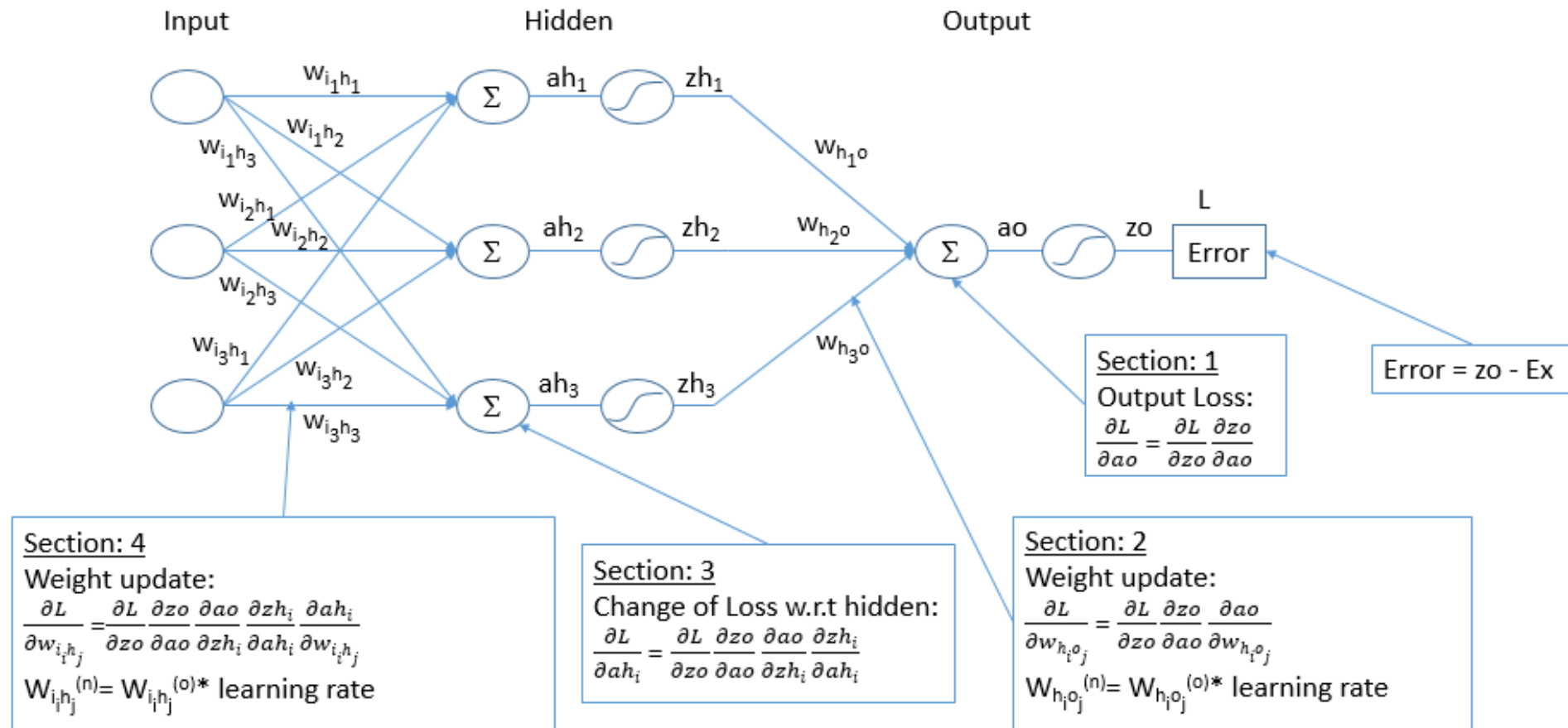
#test function definition. To test the network after the training and Backpropagation is completed

```
def test(self, patterns):  
    for p in patterns:  
        inputs = p[0]  
        print ("For input:" , p[0] , " Output -->" , self.runNetwork(inputs) , "\tTarget: " , p[1])
```

Output:

```
For input: [0, 0] Output --> [0.028644383620873615] Target: [0]  
For input: [0, 1] Output --> [0.19861387841743] Target: [0]  
For input: [1, 0] Output --> [0.19834250696397693] Target: [0]  
For input: [1, 1] Output --> [0.6662174911269693] Target: [1]
```

Figure: 1



References

- Raval, S. (2018). *Generative Adversarial Networks (LIVE)*. [online] YouTube. Available at: <https://www.youtube.com/watch?v=0VPQHbMvGzg> [Accessed 7 Jun. 2018].
- Raval, S. (2018). *Convolutional Neural Networks - The Math of Intelligence (Week 4)*. [online] YouTube. Available at: <https://www.youtube.com/watch?v=FTr3n7uBluE> [Accessed 7 Jun. 2018].
- YouTube. (2018). *Backpropagation calculus / Appendix to deep learning chapter 3*. [online] Available at: <https://www.youtube.com/watch?v=tIeHLnjs5U8> [Accessed 7 Jun. 2018].
- Raval, S. (2018). *Generating Pokemon with a Generative Adversarial Network*. [online] YouTube. Available at: <https://www.youtube.com/watch?v=yz6dNf7X7SA> [Accessed 7 Jun. 2018].
- Raval, S. (2018). *II Sourcell/Generative Adversarial networks LIVE*. [online] GitHub. Available at: https://github.com/II Sourcell/Generative_Adversarial_networks_LIVE/blob/master/EZGAN.ipynb [Accessed 7 Jun. 2018].
- Raval, S. (2018). *II Sourcell/Convolutional neural network*. [online] GitHub. Available at: https://github.com/II Sourcell/Convolutional_neural_network/blob/master/convolutional_network_tutorial.ipynb [Accessed 7 Jun. 2018].
- Objective function, I. (2018). *Objective function, cost function, loss function: are they the same thing?*. [online] Cross Validated. Available at: <https://stats.stackexchange.com/questions/179026/objective-function-cost-function-loss-function-are-they-the-same-thing> [Accessed 7 Jun. 2018].
- <https://www.youtube.com/watch?v=tIeHLnjs5U8>
- <https://dev.to/shamdasani/build-a-flexible-neural-network-with-backpropagation-in-python>
- <http://code.activestate.com/recipes/578148-simple-back-propagation-neural-network-in-python-s/>