Mobile Application Development (CSL-341)

COURSE PROJECT PROPOSAL

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Food Ordering Application

PROJECT DESCRIPTION

To minimize the burden of staff working at a restaurant, we are planning to develop an application that will manage all the tasks and operations involved in ordering food from your favourite restaurant. This application will be built on Android Studio using Java programming language. We will incorporate the concepts and techniques taught to us by our esteemed faculty members throughout the semester.

The Food Ordering Application will allow the users to browser food from the restaurant using their menu. After selecting the item(s), the user will be redirected to the cart where they can confirm their order and pay using the provided payment method. When the user is done paying, they will be able to track their order and get approximate time to their delivery. The application will use sophisticated database implementation that will be used to store information of user and recommend them their favourite food on the basis of their previous orders.

TOOLS TO BE USED

Software:Android Studio
Database: SQL