

Question 1: Expression Validity Checker

C++ Source Code

```
// Q1: Expression Validity Checker
Q1.1 :
%option noyywrap
%{
#include <stdio.h>
#include "Q1.tab.h"
%}
%%
[ \t\r\n]+          ;
[a-zA-Z][a-zA-Z0-9]* { return VARIABLE; }
[0-9]+            { return NUMBER; }
=                 { return '='; }
(                { return '('; }
)                { return ')'; }
+                 { return '+'; }
-                 { return '-'; }
*                 { return '*'; }
/                 { return '/'; }
%                 { return '%' ; }
.                 { return yytext[0]; }
%%
```

```
Q1.y :
%{
#include <stdio.h>
#include <stdlib.h>
void yyerror(const char *s);
int yylex(void);
%}
%token NUMBER VARIABLE
%left '+' '-'
%left '*' '/' '%'
%%
input:
    stmt
    ;
stmt:
    VARIABLE '=' expr  {
printf("\naccepted\n\n"); exit(0); }
    | expr           {
printf("\naccepted (expression)\n\n");
exit(0); } ;
```

expr:

```
expr '+' expr
| expr '-' expr
| expr '*' expr
| expr '/' expr
| expr '%' expr
| '(' expr ')'
| NUMBER
| VARIABLE;
%%
int main(void){
    printf("\nEnter Any Arithmetic
Expression:\n");
    yyparse();
    return 0;
}
void yyerror(const char *s){
    printf("\nrejected\n\n");
    exit(0);
}
```

Sample Input / Output

Input: id + id * (id - id)
Output: accepted

Question 2: Expression Evaluator

C++ Source Code

```
// Q2: Expression Evaluator
Q2.1 :
%option noyywrap
%{
#include <stdio.h>
#include "Q2.tab.h"
extern long long yylval;
%}
%%
[ \t\r\n]+          ;
-?[0-9]+           {
yylval = atol(yytext);
return NUMBER; }
(                  { return '('; }
)                  { return ')'; }
+                 { return '+'; }
-                 { return '-' ; }
*                 { return '*' ; }
/                 { return '/' ; }
.                 { return yytext[0]; } %%
```

```

Q2.y :
%{
#include <stdio.h>
#include <stdlib.h>
void yyerror(const char *s);
int yylex(void);
extern long long yylval;
%}
%union {
    long long ival;
}
%token <ival> NUMBER
%type <ival> expr
%left '+' '-'
%left '*' '/'
%right UMINUS
%%
input:
    expr      { printf("\nResult =\n%lld\n", $1); exit(0); }
expr:
    expr '+' expr    { $$ = $1 + $3; }
    | expr '-' expr   { $$ = $1 - $3; }
    | expr '*' expr    { $$ = $1 * $3; }
    | expr '/' expr    { if ($3 == 0)
        yyerror("division by zero");
        $$ = $1 / $3; }
    | '-' expr %prec UMINUS  { $$ = -$2; }
    | '(' expr ')'     { $$ = $2; }
    | NUMBER           { $$ = $1; } ;
%%
int main(void) {
    printf("Enter arithmetic
expression:\n");
    fflush(stdout);
    yyparse();
    return 0;
}
void yyerror(const char *s) {
    printf("\nError: %s\n", s);
    exit(0);
}

```

Sample Input / Output

Input: (2 + 3) * 4 - 6 / 2
Output: 18

Question 3: Remove Left Recursion

C++ Source Code

```

// Q3: Remove Immediate Left Recursion
(C++)

#include <bits/stdc++.h>
using namespace std;

int main(){
    cout<<"Enter production (example: A ->
A a | b):\n";
    string line; getline(cin,line);

    auto trim=[&](string s){
        while(!s.empty() &&
        isspace(s.front())) s.erase(s.begin());
        while(!s.empty() &&
        isspace(s.back())) s.pop_back();
        return s;
    };

    auto pos=line.find("->");
    string A=trim(line.substr(0,pos));
    string rhs=trim(line.substr(pos+2));

    vector<string> prods;
    string temp="";
    for(char c:rhs){
        if(c=='|'){
            prods.push_back(trim(temp)); temp="";
            else temp+=c;
        }
        if(temp.size())
            prods.push_back(trim(temp));

        vector<string> alpha, beta;

        for(auto &p:prods){
            stringstream ss(p); string first;
            ss>>first;
            if(first==A){
                string rest; getline(ss,rest);
                if(rest.size() && rest[0]=='')
                    rest=rest.substr(1);
                alpha.push_back(rest);
            }else beta.push_back(p);
        }

        if(alpha.empty()){

```

```

        cout<<A<<" -> ";
        for(int i=0;i<prods.size();i++){
            if(i) cout<<" | ";
            cout<<prods[i];
        }
    }else{
        string Aprime=A+"'";
        cout<<A<<" -> ";
        for(int i=0;i<beta.size();i++){
            if(i) cout<<" | ";
            cout<<beta[i]<<" "<<Aprime;
        }
        cout<<"\n"<<Aprime<<" -> ";
        for(int i=0;i<alpha.size();i++){
            if(i) cout<<" | ";
            cout<<alpha[i]<<" "<<Aprime;
        }
        cout<<" | epsilon";
    }
}

```

Sample Input / Output

Input:

A -> A a | b

Output:

A -> b A'

A' -> a A' | epsilon

```

};

auto pos=line.find("->");
string A=trim(line.substr(0,pos));
string rhs=trim(line.substr(pos+2));

vector<string> prods;
string temp="";
for(char c:rhs){
    if(c=='|'){
        prods.push_back(trim(temp)); temp="";
    } else temp+=c;
}
if(temp.size())
    prods.push_back(trim(temp));

// detect common prefix
vector<vector<string>> tok_prods;
for(auto &p:prods){
    stringstream ss(p); string x;
    vector<string> v;
    while(ss>>x) v.push_back(x);
    tok_prods.push_back(v);
}

string prefix = tok_prods[0][0];
bool common=true;
for(auto &p:tok_prods){
    if(p[0]!=prefix) common=false;
}

if(!common){
    cout<<line;
    return 0;
}

string Aprime=A+"_a";
cout<<A<<" -> "<<prefix<<" "
    "<<Aprime<<" | d
    "; cout<<Aprime<<" -> b | c";
}

```

Question 4: Left Factoring

C++ Source Code

```

// Q4: Left Factoring (C++)
#include <bits/stdc++.h>
using namespace std;

int main(){
    cout<<"Enter production (A -> a b | a
c | d): ";
    string line; getline(cin,line);

    auto trim=[&](string s){
        while(!s.empty() &&
        isspace(s.front())) s.erase(s.begin());
        while(!s.empty() &&
        isspace(s.back())) s.pop_back();
        return s;
    }

```

Sample Input / Output

Input:

A -> a b | a c | d

Output:

A -> a A_a | d

```
A_a -> b | c
```

```
        G[L].push_back(tokens);
    }
}
```

Question 5: FIRST & FOLLOW

C++ Source Code

```
// Q5: FIRST & FOLLOW (C++)
```

```
#include <bits/stdc++.h>
using namespace std;

int main(){
    cout<<"Enter grammar (line by line,
blank to stop):\n";
    map<string, vector<vector<string>>> G;
    string line;

    auto trim=[&](string s){

while(!s.empty()&&isspace(s.front()))
    s.erase(s.begin());
    }

while(!s.empty()&&isspace(s.back()))
    s.pop_back();
    return s;
};

while(true){
    getline(cin,line);
    if(line=="") break;
    auto pos=line.find("->");
    string L=trim(line.substr(0,pos));
    string
rhs=trim(line.substr(pos+2));

    string temp="";
    vector<string> prods;
    for(char c:rhs){
        if(c=='|'){
            prods.push_back(trim(temp)); temp="";
        } else temp+=c;
    }
    if(temp!="")
        prods.push_back(trim(temp));

    for(auto &p:prods){
        vector<string> tokens;
        stringstream ss(p); string t;
        while(ss>>t)
            tokens.push_back(t);
    }
}
```

```
map<string, set<string>> FIRST, FOLLOW;

function<void(string)> calcFIRST =
[&](string X){
    for(auto &prod:G[X]){
        if(prod[0]=="epsilon"){
            FIRST[X].insert("epsilon"); continue;
        }
        for(auto &sym:prod){
            if(!G.count(sym)){
                FIRST[X].insert(sym); break;
            }
            calcFIRST(sym);
            for(auto &t:FIRST[sym])
                if(t!="epsilon") FIRST[X].insert(t);
        }
        if(!FIRST[sym].count("epsilon")) break;
    }
};

for(auto &p:G) calcFIRST(p.first);

string start = G.begin()->first;
FOLLOW[start].insert("$");

bool changed=true;
while(changed){
    changed=false;
    for(auto &A:G){
        for(auto &prod:A.second){
            for(int
i=0;i<prod.size();i++){
                string B=prod[i];
                if(!G.count(B))
                    continue;
                set<string> trailer;
                if(i+1<prod.size()){
                    for(int
j=i+1;j<prod.size();j++){
                        string
sym=prod[j];

                        if(!G.count(sym)){
                            trailer.insert(sym);
                            break;
                        }
                        for(auto
&t:FIRST[sym])
                            if(t!="epsilon")
                                trailer.insert(t);
                    }
                }
            }
        }
    }
}
```

```

if(!FIRST[sym].count("epsilon")) break;

if(j==prod.size()-1)
    for(auto
&t:FOLLOW[A.first]) trailer.insert(t);
}
}else{
    for(auto
&t:FOLLOW[A.first]) trailer.insert(t);
}
int
prev=FOLLOW[B].size();

FOLLOW[B].insert(trailer.begin(),
trailer.end());

if(FOLLOW[B].size()!=prev) changed=true;
}
}
}

cout<<"

FIRST:
";
for(auto &p:FIRST){
    cout<<p.first<<" : ";
    for(auto &t:p.second) cout<<t<<""
";
    cout<<""
";
}
}

cout<<"

FOLLOW:
";
for(auto &p:FOLLOW){
    cout<<p.first<<" : ";
    for(auto &t:p.second) cout<<t<<""
";
    cout<<""
";
}
}
}

```

Sample Input / Output

Input:
E → T E

```

E' -> + T E' | epsilon
T -> F T'
T' -> * F T' | epsilon
F -> ( E ) | id

FIRST:
E : ( id
E' : + epsilon
T : ( id
T' : * epsilon
F : ( id

FOLLOW:
E : ) $ 
E' : ) $ 
T : + ) $ 
T' : + ) $ 
F : * + ) $ 

```

Question 6: Recursive Descent Parser

C++ Source Code

```

// Q6: Recursive Descent Parser (accepts
ep)

#include <bits/stdc++.h>
using namespace std;

string pk(const vector<string>& t,int p){
return p<t.size() ? t[p] : "$"; }

bool mt(vector<string>& t, int &p, string
s){
    if(pk(t,p)==s){ p++; return true; }
    return false;
}

// Grammar:
// E -> T E'
// E' -> + T E' | ep
// T -> F T'
// T' -> * F T' | ep
// F -> ( E ) | id

bool E(const vector<string>&, int&);
bool E_(const vector<string>&, int&);
bool T(const vector<string>&, int&);
bool T_(const vector<string>&, int&);
bool F(const vector<string>&, int&);

```

```

bool F(const vector<string>& tokens, int
&p){
    if(pk(tokens,p)==")"){
        p++;
        if(!E(tokens,p)) return false;
        if(pk(tokens,p)!=")") return
false;
        p++;
        return true;
    }
    if(pk(tokens,p)=="id"){
        p++;
        return true;
    }
    return false;
}

bool T_(const vector<string>& tokens, int
&p){
    if(pk(tokens,p)=="ep"){ p++; return
true; }
    if(pk(tokens,p)=="*"){ p++; return
F(tokens,p)&&T_(tokens,p); }
    return true;
}

bool T(const vector<string>& tokens, int
&p){
    return F(tokens,p)&&T_(tokens,p);
}

bool E_(const vector<string>& tokens, int
&p){
    if(pk(tokens,p)=="ep"){ p++; return
true; }
    if(pk(tokens,p)=="+"){ p++; return
T(tokens,p)&&E_(tokens,p); }
    return true;
}

bool E(const vector<string>& tokens, int
&p){
    return T(tokens,p)&&E_(tokens,p);
}

int main(){
    cout<<"Enter tokens: ";
    string line; getline(cin,line);
    stringstream ss(line); vector<string>

```

```

tokens; string t;
    while(ss>>t) tokens.push_back(t);
    int p=0;
    bool ok = E(tokens,p) &&
p==tokens.size();
    cout<<(ok?"accepted":"rejected");
}

```

Sample Input / Output

Input:
 $(id + id) * id$

Output:
accepted

Question 7: LL(1) Parser Simulation

C++ Source Code

```

// Q7: LL(1) Parser Simulation (formatted)

#include <bits/stdc++.h>
using namespace std;

void printStack(const vector<string>& st){
    for(auto &s:st) cout<<s<< " ";
}

void printInput(const vector<string>&
in,int ip){
    for(int i=ip;i<in.size();i++)
        cout<<in[i]<< " ";
}

int main(){
    cout<<"Enter tokens: ";
    string line; getline(cin,line);
    stringstream ss(line); vector<string>
input; string tok;
    while(ss>>tok) input.push_back(tok);
    input.push_back("$");

    vector<string> stack={"$","E"};
    int ip=0;

    cout<<"Stack\t\tInput\t\tAction\n";
    while(!stack.empty()){
        string top=stack.back();
        string cur=input[ip];

```

```

printStack(stack); cout<<"\t\t";
printInput(input,ip);
cout<<"\t\t";

if(top==cur && top=="$"){
    cout<<"Accept"; break;
}

if(top==cur){
    stack.pop_back(); ip++;
    cout<<"Match "<<cur<<"\n";
    continue;
}

if(top=="E"){
    if(cur=="id"||cur=="("){
        stack.pop_back();
        stack.push_back("E'");
        stack.push_back("T");
        cout<<"E -> T E'\n";
        continue;
    }
}

if(top=="E'"){
    if(cur=="+"){
        stack.pop_back();
        stack.push_back("E'");
        stack.push_back("T");
        stack.push_back("+");
        cout<<"E' -> + T E'\n";
        continue;
    }
    stack.pop_back(); cout<<"E' ->
epsilon\n"; continue;
}

if(top=="T"){
    if(cur=="id"||cur=="("){
        stack.pop_back();
        stack.push_back("T'");
        stack.push_back("F");
        cout<<"T -> F T'\n";
        continue;
    }
}

if(top=="T'"){
    if(cur=="*"){
        stack.pop_back();
        stack.push_back("T'");
        stack.push_back("F");
        cout<<"T' -> * F T'\n";
        continue;
    }
    stack.pop_back(); cout<<"T' ->
epsilon\n"; continue;
}

if(top=="F"){
    if(cur=="id"){
        stack.pop_back();
        stack.push_back("id");
        cout<<"F -> id\n";
        continue;
    }
    if(cur=="("){
        stack.pop_back();
        stack.push_back(")");
        stack.push_back("E");
        stack.push_back("(");
        cout<<"F -> ( E )\n";
        continue;
    }
}

cout<<"Error";
break;
}
}

```

Sample Input / Output

Input:

id + id * id

Output:

\$ E id + id * id \$ E -> T E