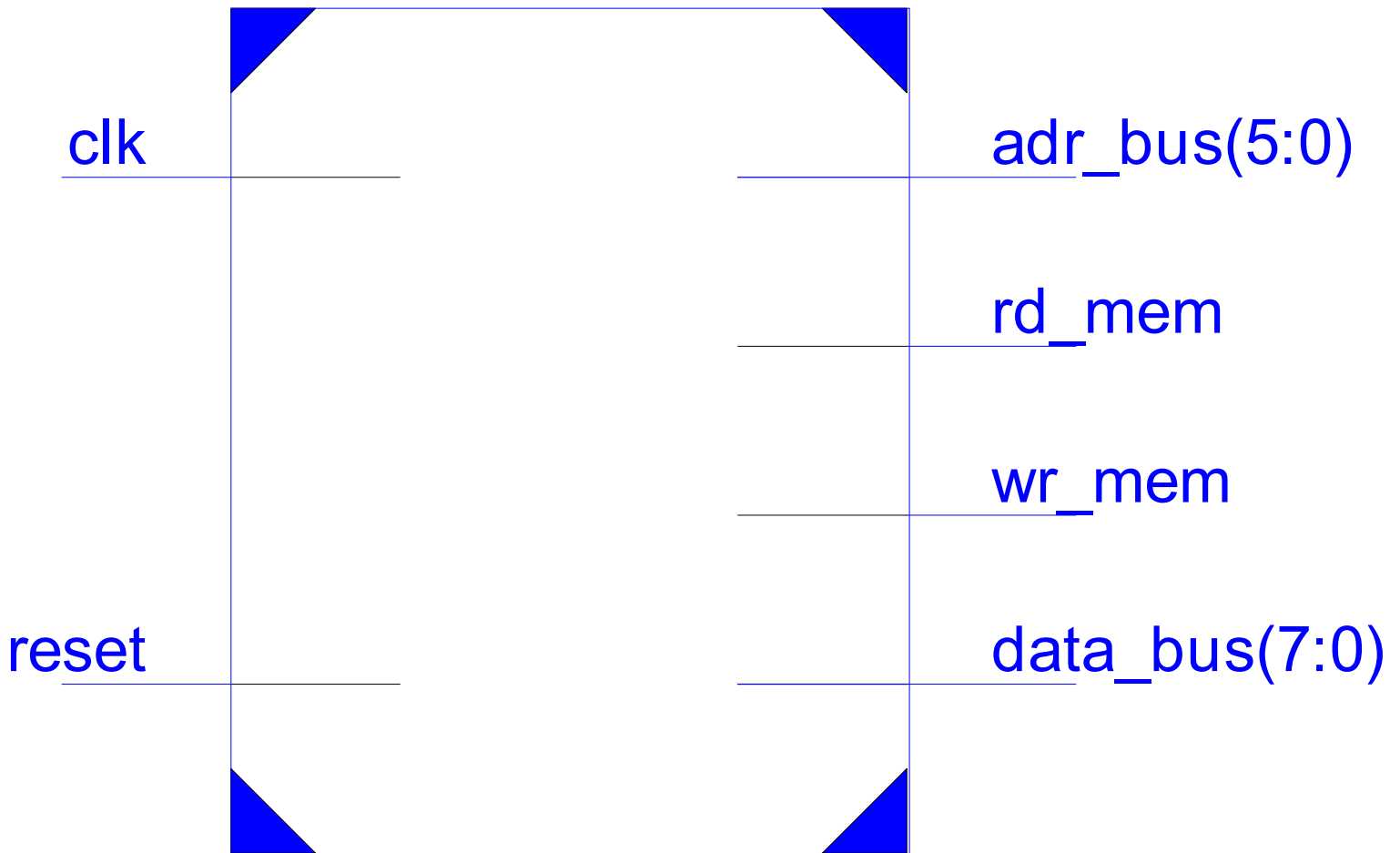


# addingCPU



# addingCPU