

STATISTICAL PATTERN RECOGNITION

ASSIGNMENT 1

Ali Gholami

Department of Computer Engineering & Information Technology
Amirkabir University of Technology

<http://ceit.aut.ac.ir/~aligholamee>
aligholamee@aut.ac.ir

Abstract

This is an introductory assignment to the world of *Statistics* and *Probability* in the world of *Pattern Recognition*. We'll introduce some key concepts like *Probability Distribution Function*, *Cumulative Distribution Function*, *Probability Density Function*, *Probability Mass Function*, *Joint Probability Density Function*, *Joint Cumulative Density Function*, *Marginal Density* & more details as the probabilistic point of view. Furthermore, we'll review the concepts of *Expected Value*, *Variance*, *Standard Deviation*, *Covariance* & *Correlation of Random Variables*(e.g. *Random Vectors*), *Univariate* & *Multivariate Gaussian Distribution*, *Total Probability* & *Bayes Theorem*, *Geometric* & *Mahalanobis Distances*, *Central Limit Theorem*, *Independence* & *Correlation* as the statistics point of view. Also, a principal concept called *Linear Transformation* is discussed. The relationship between these fields is far more important than each separately.

Key Words. *PDF, PMF, JPDF, JPMF, CDF, JCDF, Covariance Matrix, Correlation Coefficient, Correlation, Variance, Expected Vector, Gaussian Distribution, Marginal Probability, Linear Transformation, Eigenvector, Eigenvalue, Rank.*

Practical & Theoretical Problems

1. Expectation & Variance

A random variable X has $E(X) = -4$ and $E(X^2) = 30$. Let $Y = -3X + 7$. Compute the following.

- (a) $V(X)$
- (b) $V(Y)$
- (c) $E((X + 5)^2)$
- (d) $E(Y^2)$

Solution

The main equation to calculate the *Variance* of a random variable X is given in 1.1.

$$V(X) = E[(X - E[X])^2] \quad (1.1)$$

Expanding the equation 1.1, we'll have the equation 1.2 using simple calculus.

$$\begin{aligned} V(X) &= E[X^2 + E[X]^2 - 2XE[X]] \\ V(X) &= E[X^2] + E[X]^2 - 2E[X]^2 \\ V(X) &= E[X^2] - E[X]^2 \end{aligned} \quad (1.2)$$

(a) The equation 1.2 can be conducted directly to compute the *Variance*. Replacing the values from the problem description we get the following as result.

$$\begin{aligned} V(X) &= E[X^2] - E[X]^2 \\ V(X) &= 30 - 16 = 14 \end{aligned}$$

(b) It is important to mention the *Linearity of Expectation* operator as formally described in 1.3.

$$E[aX + b] = aE[X] + b \quad (1.3)$$

Using property 1.3, we can write the $V(Y)$ as

$$\begin{aligned} V(Y) &= V(-3X + 7) = E[(-3X + 7)^2] - E[-3X + 7]^2 \\ V(Y) &= E[9X^2 + 49 - 42X] - E[-3X + 7]^2 \\ V(Y) &= 9E[X^2] + E[49] - 42E[X] - 9E[X]^2 - E[49] \\ V(Y) &= 9 * 30 + 49 - 42 * (-4) - 9 * 30 - 49 \\ V(Y) &= 168 \end{aligned}$$