Ali Gholami

Computer Engineering & Information Technology Department Amirkabir University of Technology

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Updated on May 6, 2018

| EDUCATION | B.S. Computer Engineering @ AMIRKABIR UNIVERSITY OF TECHNOLOGY [Global Rank of 165 in CS] [National Center of Excellence in A.I.] | GPA: 3.6/4 |
|------------------------|--|----------------------------|
| | Mathematics & Physics Diploma @ KAMAL HIGHSCHOOL | GPA: 19/20 |
| RESEARCH INTERESTS | Visual Question Answering Image Segmentation Image Captioning Deep Learning | |
| RELATED COURSES | Machine Learning @ Amirkabir University of Technology Computer Vision @ Udacity Deep Learning @ Udacity cs231n @ Stanford University OpenMP @ Intel | |
| RESEARCH EXPERIENCE | CEIT @ Amirkabir University of Technology Computer Vision Pattern Recognition | Dec 2017 – Present |
| | Implementation of AlexNet CNN architecture using Tensorflow. Implementation of a DCGAN to draw MNIST using Tensorflow. Implementation of a Variational Autoencoder using Tensorflow. Implementation of various Deep Learning techniques using Tensorflow. | [code] [code] [code] |
| TECHNICAL REPORTS | Statistical Pattern Recognition Advisor: Prof. Mohammad Rahmati Introduction to Linear Algebra - Statistics - Probabilities LDA & QDA - Bayesian Classification - Error Bounds MLE & Bayesian Parameter Estimation - Kernel Density Estimation | [docs] [docs] [docs] |
| | Data Mining Advisor: Prof. Ehsan Nazerfard Association Rule Mining - Feature Engineering Decision Tree Classifier - Data Cleaning | [docs] |
| | Design & Implementation of Programming Languages Advisor: Prof. Mehran S. Fallah • Induction & Denotational Semantics – Lambda Calculus • Lisp & Garbage Collection – Higher-order Functions • Algol & Meta Language – ML Data Types & Patterns • Type Safety & Type Inference – Polymorphism | [docs] [docs] [docs] |

| | Computer Networks | |
|------------|--|----------------|
| | Advisor: Prof. Siavash Khorsandi • Introduction to Computer Networks | [docs] |
| | • Packet Transmission Approaches – Congestion Control | [docs] |
| | • Queuing & Delay Analysis & Network Protocol Stack 1 | [docs] |
| | • Queuing & Delay Analysis & Network Protocol Stack 2 | [docs] |
| | • Multiplexing & Multiple Access Medium – IETF | [docs] |
| | • Application Layer Protocols; HTTP - FTP - SMTP - CDN - DNS | [docs] |
| | • Reliable Data Transfer; Stop & Wait Protocol | [docs] |
| | 3 / 1 | |
| | Multi-core Programming | |
| | Advisor: Prof. Mahmoud Momtazpour | |
| | • Parallel Architectures – Speedup Metrics | [docs] |
| | • OpenMP Parallelization of Matrix Computations | [docs] |
| | • OpenMP Parallelization of Sort Algorithms | [docs] |
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| | Engineering Ethics | |
| | Advisor: Prof. Ali Dizani | |
| | • A Deep Analysis of Ethical Dilemmas in Computer Engineering. | [docs] |
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| WORK | Internship @ Arvan Cloud | Jun - Sep 2017 |
| EXPERIENCE | Web Application Development | |
| | • HTML, CSS, PHP, Laravel, Javascript, ECMAScript, Node.js, Vue.js, 1 | React.js |
| | | T A 2017 |
| | Internship @ FANDOGH | Jun-Aug~2017 |
| | Mobile Application Development | |
| | • Java, React Native | |
| TEACHING | T.A. @ CEIT @ Amirkabir University of Technology | Sep – Dec 2017 |
| EXPERIENCE | Microprocessors & Assembly Programming | - |
| | Advisor: Prof. Mahdi Homayounpour | [Resources] |
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| | T.A. @ ENG @ Kharazmi University of Tehran | Sep - Dec 2015 |
| | Foundations of Programming in $C++$ | |
| | Advisor: Dr. Azadeh Mansouri | [Resources] |
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| HONORS | Admitted to Amirkabir University of Technology among all | Aug 2018 |
| | bachelor students at Computer Engineering Department, | |
| | Kharazmi University of Tehran. | |
| | Manakan - S. Errandina (Paramatian Lorentzia) | N 2017 |
| | Member of Executive Team at the 17'th International Collegiate | Nov 2017 |
| | Programming Contest held at the Amirkabir University of Technology. | |
| | Participated in the 4'th national programming contest contest held | Sep 2017 |
| | at the Sharif University of Technology as a member of <i>Morph</i> team. | Sep 2017 |
| | at the Sharif Offiversity of Technology as a member of Worph team. | |
| | Ranked top 3 among all bachelor students at Computer Engieering | July 2016 |
| | Department, Kharazmi University of Tehran. | July 2010 |
| | 2 operations, intermedial curvetons of foliam. | |
| | Participated in the Avatech's Educational Startup Weekend held | Jun 2015 |
| | at the University of Tehran, as a member of 3-mim team. | |
| | • | |
| | Ranked top 0.006 in the Nationwide University Entrance Exam | July 2014 |
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among all students in Mathemathics and physics (approximately 250,000).

Elected as the **tidiest** student at the campus of international summer school, *Institute Monte Rosa*, Montreux, Switzerland.

Aug 2011

TALKS

Machine Learning at Scale

Oct 2017

• Based on the paper Rules of Machine Learning by Dr. Martin Zinkevich.

Energy Awareness

July 2017

• Based on the paper Energy-aware adaptation for mobile applications by Dr. Jason Flinn.

Metasploit Framework

May 2017

• Introduction to Metasploit Framework & Social Engineering techniques.

SKILLS

Languages Persian (native), English (advanced working proficiency)

Programming Python, VHDL, C/C++, Java, Assembly, AVR Assembly, Javascript, HTML/CSS, \not AT_FX, Racket, ML, Scheme.

Tools & Platforms Intel Parallel Studio, OpenMP, Tensorflow, scikit-learn, Numpy, Pandas, Matplotlib, Weka, Arduino, ARM, AVR, CodeVision, Xillinx Vivado, ModelSim, Atmel Studio, Cadence PSpice, Keil, Dr. Racket, MongoDB, PostgreSQL, MySQL, Visual Studio, TeXstudio.

NOTABLE PROJECTS

KDEPlot, Density Estimation

• Implementation of 1-D and 2-D Kernel Density Estimation Methods in Python using Numpy and Matplotlib Only. [code]

KNNCC, Image Classification

• Implementation of a K-Nearest Neighbour CIFAR-10 Classifier in Python.

[code]

Paralab. Parallel Processing

• Implementation of frequent parallel problems using OpenMP and Intel Parallel Studio in C.

[code]

Annealing, Data Cleaning & Preprocessing

• Preprocessing and training the dataset of annealing. Reached 98% accuracy with a decision tree classifier.

[docs] [code]

Titanic, Data Science & Feature Engineering

• Prediction of Titanic survivals as a part of Kaggle competition. Reached an Accuracy of 83% and Recall of 76%.

[code]

MNIST-Drawer, Variational Autoencoder

• Implementation of a $Variational\ Autoencoder$ to draw MNIST dataset characters using Tensorflow.

[code]

[code]

notMNIST. Convolutional Neural Network

• Implementation of multiple machine learning classifiers and regularization techniques on the *notMNIST* dataset using *Tensorflow*.

Freeman, Hardware Programming & Co-design

| \bullet Implementation of a Parking Controller & Security Controller using VHDL. | [code] |
|---|--------------------------|
| Numex, Functional Programming Implementation of an Advanced Functional Interpreter using Racket. | [code] |
| Hornburg, Deep Learning Basics Implementation of Principal Machine Learning Algorithms using Python. | [code] |
| Iris, Multi-nomial classification Multi-nomial classification of Iris dataset using scikit-learn. | [code] |
| $ \begin{array}{l} \textbf{ARMHE}, \ \textit{Advanced RISC Machine Programming} \\ \bullet \ \ \text{Implementation of the } \textit{Histogram Equalization} \ \text{algorithm on the } \textit{STMF32F407VGT6} \\ \text{with } \textit{ARMv4T} \ \text{architecture using } \textit{ARM Assembly}. \end{array} $ | [code] |
| Cinder, Low Level Programming • Implementation of a basic Operating System with C. | [code] |
| Chronicle, Compiler Design Implementation of a lexical analyzer, syntax analyzer and a partial code generator usin Yacc in Java. | g <i>Lex じ</i> [code] |
| Sockets, Socket Programming • Implementation of various types of Sockets in Interprocess Communication & TCP/IP Protocol with C . | [code] |
| Toofan, Android Application Development Implementation of a Weather Forecast Application on the Android platform using Java & Android Studio. | [code] |
| Huffman, Huffman Coding Implementation of the Huffman Text Compression Algorithm using Java. | [code] |
| 2048 , $C++$ Programming • Implementation of the 2048 Puzzle Game with various gameplay tweaks using $C++$. | [code] |
| Manobase, VHDL Programming • Implementation of the Morris Mano's Base Computer using VHDL. | [code] |