Assignment 1

Q1) Create a **Hospital Management System** that handles **dynamic patient records** using **nested structures, dynamic memory allocation (DMA), structure pointers, and functions**.

Problem Statement:

A hospital wants to maintain a record of admitted patients. The system should:

- 1. Use a **nested structure**:
 - Hospital → Contains an array of Patient structures and hospital details.
 - o Patient → Contains **a nested Doctor structure** with doctor details.
- 2. Use dynamic memory allocation (DMA) to store n patients dynamically.
- 3. Implement functions to:
 - Admit a patient (store patient details).
 - Display all patients and their assigned doctors.
 - Discharge a patient (remove patient details from memory).
- 4. Pass **structure pointers** to functions for efficient modifications.
- Ensure proper memory management (use delete] to free memory).

Q2) A university wants to develop a Course Management System that handles dynamic course enrollment, instructor assignments, and student records. The system should:

- 1. Use Nested Structures:
 - University contains an array of Course structures.
 - o Course contains an array of Student structures and a Professor structure.
 - Professor contains personal and subject details.
 - Student contains personal details and grades.
- 2. Use Dynamic Memory Allocation (DMA):
 - The system should allocate memory dynamically for n courses and m students per course.
- 3. Use Structure Pointers in Functions:
 - Implement functions to:
 - Add a new course (assign professor and allocate students dynamically).
 - Enroll a student in a course (update student list).
 - Display all courses and students.

- Update a student's grade.
- Remove a student from a course (shift students in memory).
- 4. Ensure Proper Memory Management:
 - Use new to allocate memory and delete to free memory when removing students or courses.
- Q3) A global Fleet Management System (FMS) is designed to track thousands of delivery vehicles across multiple regions. Your task is to implement a highly efficient system that:
 - 1. Manages dynamically allocated vehicle records categorized into regions.
 - 2. Implements a self-balancing hierarchical data structure (nested structures with dynamic memory allocation).
 - 3. Uses structure pointers and function pointers for efficient record retrieval and modification.
 - 4. Efficiently removes inactive vehicles by restructuring memory without fragmentation.
 - 5. Ensures concurrency safety when multiple users access vehicle data at the same time.

🚚 System Requirements:

- 1. Nested Dynamic Structures:
 - FleetManager contains dynamically allocated regions (Region struct).
 - Each Region manages dynamically allocated vehicles (Vehicle struct).
- 2. Efficient Data Storage and Retrieval:
 - Vehicles must be stored in an array of pointers to allow easy reallocation.
 - Vehicles must be assigned a priority score based on fuel level and last update timestamp.
- 3. Functional Requirements:
 - Add a new region dynamically.
 - Add a vehicle to a region (ensure sorted order based on priority).
 - Find the vehicle with the lowest fuel level in a region.

- Remove inactive vehicles (last updated more than X hours ago)(hint: use ctime library).
- Print fleet status across all regions.