Brief Installation Guide

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- Install and set up hibernate
 - ✓ Unzip the downloaded hibernate folder into /plugins
 - ✓ Add any missing or required jar files into Eclipse
 - ✓ Restart Eclipse
- Implement the required Java API libraries
 - ✓ Confirm all the proper libraries are used.

```
import org.hibernate.Query;
import org.hibernate.Session;
import org.hibernate.SessionFactory;
import org.hibernate.boot.registry.StandardServiceRegistryBuilder;
import org.hibernate.cfg.Configura9on;
import org.hibernate.service.ServiceRegistry;
```

- Run the server
 - ✓ Go to Eclipse and open the SpritesServer.java
 - ✓ Press Run
 - \checkmark This should start the server that the clients' programs will be connected to
- Run the client
 - ✓ If connected to the right server, the user can now run the client on numerous screens
 - ✓ Every machine should have the same screen showing, and any modifications made on one screen will appear on the other.
- Have fun
 - ✓ Enjoy adding colored balls and staring at them for countless hours