Ismail Ali, Brandon Christian, Ethan Curtis, and James Mundy 9/27/23
COP 4331
Application Requirements

Project Title: CartSafari

Platform specification: Swing

Functionality Specifications:

- 1. Application boots up and presents the user with a login screen.
- 2. If a customer is logging in, the app goes through the customer design flow.
- 3. If a seller is logging in, the app goes through the seller design flow.
- 4. When a customer logs in, they enter a user name and a password. Then a window appears where they can look through a list of products that include the product name, the product price, and the product quantity available.
- 5. In the same window, the customer can choose products and add them to their shopping cart.
- 6. They can also click on a product and see the product description, its pricing and its availability in a smaller pop-up window.
- 7. The customer can add any product to their shopping cart, as long as they match the availability.
- 8. The total amount in the shopping cart as well as the total current price can be viewed on the main window.
- 9. The customer can checkout whenever they want.
- 10. The customer's cart can be updated in the checkout windows by adjusting the quantity that the customer would like to purchase for specific products.
- 11. When checking out the customer confirms the details of their cart and proceeds to pay for the goods using their credit card information.

- 12. When a seller logs in, they enter a user name and password. Then a window opens where they can see the current state of their inventory.
- 13. The seller can choose to update their inventory by adding products along with adding the product name, invoice price, sell price and by adjusting the quantity available as needed.
- 14. The internal product display includes the product ID, the product type, the product quantity, the product invoice price, and the product selling price.
- 15. The app keeps tabs on all costs, revenues and profits so that the seller can manage everything.
- 16. The seller can view all this information from the app's UI software.

Use Cases:

Case 1: User Logs In

- 1. Customer starts the shopping cart application.
- 2. System prompts the customer to enter their login credentials: username (or email) and password.
- 3. Customer enters valid credentials.
- 4. System grants access to the customer's account.
- 5. Available products are displayed in the online shop.

Variant Scenario: Invalid Credentials

- 1. Customer starts the shopping cart application.
- 2. System prompts the customer to enter their login credentials: username (or email) and password.
- 3. Customer enters invalid credentials.
- 4. System displays an error message.
- 5. Customer remains on the login page.

Case 2: Customer Adds Items to Shopping Cart

- 1. Customer browses the application and searches for products.
- 2. Customer selects a product.
- 3. System displays detailed product information: images, description, price, and 'add to cart' button.
- 4. Customer clicks 'add to cart'.
- 5. System updates the shopping cart.

Variant Scenario: Item Unavailable

- 1. Customer selects a product.
- 2. System displays detailed product information: images, description, price, and 'add to cart' button.
- 3. Customer clicks 'add to cart', but the item is unavailable.
- 4. System displays an alert.
- 5. Customer returns to browsing products.

Case 3: Customer Reviews Product Details

- 1. Customer selects a product.
- 2. System displays product details: name, description, price, quantity available, and reviews.
- 3. Customer decides not to purchase.
- 4. Customer returns to the main window with the cart unchanged.

Variant Scenario: Customer Makes a Purchase

- 1. Customer selects a product.
- 2. System displays product details: name, description, price, quantity available, and reviews.
- 3. Customer decides to purchase the product.
- 4. System updates the shopping cart.
- 5. Customer returns to the main window.

Case 4: Customer Reviews Shopping Cart

- 1. Customer selects the cart icon on the home screen.
- 2. System opens the cart window, displaying a list of items with the option to remove them.
- 3. Customer chooses to remove items.
- 4. System updates the cart.

Variant Scenario: Customer Closes Cart Window

- 1. Customer selects the cart icon on the home screen.
- 2. System opens the cart window, displaying a list of items with the option to remove them.
- 3. Customer closes the window without removing any items.
- 4. The cart remains unchanged.

Case 5: Customer Checks Out

- 1. Customer selects the cart icon on the home screen.
- 2. System opens the cart window.

- 3. Customer clicks 'check out', leading to the shipment window.
- 4. Customer enters shipment details if applicable.
- 5. Payment window appears, where customer enters payment information.
- 6. Customer confirms the purchase.
- 7. Payment is processed; confirmation panel briefly appears.
- 8. System sends an email with purchase details to the customer.

Variant Scenario: Payment Failure

- 1. Customer selects the cart icon on the home screen.
- 2. System opens the cart window.
- 3. Customer clicks 'check out', leading to the shipment window.
- 4. Customer enters shipment details if applicable.
- 5. Payment window appears, where customer enters payment information.
- 6. Customer attempts payment, but it fails.
- 7. System displays a payment error message.
- 8. Customer reviews the error message and exits the payment process.

Case 6: Seller Reviews/Updates Inventory

- 1. Seller navigates to the inventory section of the app.
- 2. System displays the current inventory and product information.
- 3. Seller updates inventory details.
- 4. System saves changes and updates the live version.

Variant Scenario: Seller Discards Changes

- 1. Seller navigates to the inventory section of the app.
- 2. System displays the current inventory and product information.
- 3. Seller updates inventory details but chooses not to save.
- 4. System retains the previous inventory information.

Case 7: Seller Adds New Product

- 1. Seller navigates to the inventory section of the app.
- 2. Seller selects 'add new product' icon.
- 3. System prompts seller to enter product details: description, quantity, picture, name, price, and category.
- 4. Seller fills out prompts and clicks 'save' to create the new product.
- 5. System updates the seller's profile with the new product listing.

Variant Scenario: Seller Abandons New Product

1. Seller navigates to the inventory section of the app.

- 2. Seller selects 'add new product' icon.
- 3. System prompts seller to enter product details: description, quantity, picture, name, price, and category.
- 4. Seller exits the prompt without saving.
- 5. The app does not update with the new product.

Case 8: Seller Views Financial Reports

- 1. Seller navigates to the financial reports section of the app.
- 2. System displays a summary of the seller's financial data for the selected time period.
- 3. Seller examines detailed breakdowns of revenue, sales, and profit.
- 4. System provides graphical representations for visualizing financial data.
- 5. Seller exports the financial reports in PDF and Excel formats.

Glossary:

Transaction: The process of buying or selling goods or services.

Product: An item available for purchase in the application.

Seller: A person or entity selling products through the application.

Customer: A person buying products using the application.

Shopping Cart: Virtual container for selected items before purchase.

Inventory: List of products available for sale.

Checkout: Process of reviewing and confirming a purchase.

Payment Gateway: Secure service for processing payments.

Authentication: Verifying user identity for secure access.

User Interface (UI): Visual elements for user interaction.

Email Confirmation: Automated email providing transaction details.

Variant Scenario: Alternative sequence of events in a use case.

Revised Functional Specification with GUI

Revised Requirements Specification:

Login Screen-

Elements: Username text field, Password text field, Login button

Customer Main Window-

Elements: Product list (Product name, Price, Quantity), Add to Cart button

Product Details Popup-

Elements: Product name, Description, Price, Availability, Add to Cart button, Close button

Shopping Cart Window-

Elements: List of selected items (Product name, Quantity, Price), Remove button, Checkout button

Shipment Window-

Elements: Text fields for shipping address, payment information, Next button, Cancel button

Payment Window-

Elements: Credit card number, Expiry date, CVV, Pay button, Cancel button

Seller Inventory Window-

Elements: List of available products (Product ID, Name, Quantity, Invoice Price, Selling Price), Add Product button, Update button, Delete button

Financial Reports Window-

Elements: Summary of financial data, Export buttons (PDF, Excel)

Use Cases with GUI-

Case 1: User Logs In

- 1. Buyer enters username and password into corresponding text fields.
- 2. Buyer clicks 'Login' button.
- 3. The system validates the login information and proceeds to UC "Review Products".

Variant Scenario: Invalid Credentials

- 1. Buyer enters username and password into corresponding text fields.
- 2. Buyer clicks 'Login' button.
- 3. The system displays an error message.
- 4. Buyer remains on the login page.

Case 2: Customer Adds Items to Shopping Cart

- 1. Customer selects a product from the list.
- 2. System displays detailed product information with an 'Add to Cart' button.
- 3. Customer clicks 'Add to Cart' button.
- 4. System updates the shopping cart.

Variant Scenario: Item Unavailable

- 1. Customer selects a product.
- 2. System displays detailed product information with an 'Add to Cart' button.
- 3. Customer clicks 'Add to Cart' button, but the item is unavailable.
- 4. System displays an alert.
- 5. Customer returns to browsing products.

Case 3: Customer Reviews Product Details

- 1. Customer selects a product.
- 2. System displays product details in a pop-up window.
- 3. Customer decides not to purchase and closes the pop-up.

Variant Scenario: Customer Makes a Purchase

- 1. Customer selects a product.
- 2. System displays product details in a pop-up window.
- 3. Customer decides to purchase the product.
- 4. System updates the shopping cart.
- 5. Customer returns to the main window.

Case 4: Customer Reviews Shopping Cart

- 1. Customer clicks the cart icon on the home screen.
- 2. System opens the cart window displaying selected items.
- 3. Customer removes items if desired.
- 4. System updates the cart.

Variant Scenario: Customer Closes Cart Window

- 1. Customer clicks the cart icon on the home screen.
- 2. System opens the cart window displaying selected items.
- 3. Customer closes the window without removing any items.
- 4. The cart remains unchanged.

Case 5: Customer Checks Out.

- 1. Customer clicks the cart icon on the home screen.
- 2. System opens the cart window.
- 3. Customer clicks 'Checkout' button, leading to the shipment window.
- 4. Customer enters shipment details and clicks 'Next'.
- 5. Payment window appears, customer enters payment information.
- 6. Customer confirms the purchase.
- 7. Payment is processed; confirmation panel briefly appears.
- 8. System sends an email confirmation to the customer.

Variant Scenario: Payment Failure

- 1. Customer clicks the cart icon on the home screen.
- 2. System opens the cart window.
- 3. Customer clicks 'Checkout' button, leading to the shipment window.
- 4. Customer enters shipment details and clicks 'Next'.

- 5. Payment window appears, customer enters payment information and clicks 'Pay'.
- 6. Payment fails.
- 7. System displays an error message.
- 8. Customer can retry payment or cancel the purchase.

Case 6: Seller Reviews/Updates Inventory

- 1. Seller navigates to the inventory section.
- 2. Seller selects a product to update.
- 3. Seller makes changes and clicks 'Update'.
- 4. System saves changes and updates the live version.
- 5. Seller can click 'Add Product' to add a new product.

Variant Scenario: Seller Discards Changes

- 1. Seller navigates to the inventory section.
- 2. Seller selects a product to update.
- 3. Seller makes changes but clicks 'Cancel'.
- 4. System retains the previous inventory information.

Case 7: Seller Adds New Product

- 1. Seller navigates to the inventory section.
- 2. Seller clicks 'Add New Product' button.
- 3. Seller fills out product details and clicks 'Save' to create the new product.
- 4. System updates the seller's profile with the new product listing.

Variant Scenario: Seller Abandons New Product

- 1. Seller navigates to the inventory section.
- 2. Seller clicks 'Add New Product' button.
- 3. Seller exits the prompt without saving.
- 4. The app does not update with the new product.

Case 8: Seller Views Financial Reports

- 1. Seller navigates to the financial reports section.
- 2. Seller examines detailed breakdowns of revenue, sales, and profit.
- 3. Seller exports the financial reports in PDF and Excel formats if desired.