

Original Image



Image Handling - 1

Reads ppm file from command and ensures image width and height are even by

trimming excess rows/columns if necessary

- o Input: Original ppm image file name and commands
- o Output: Trimmed ppm file
- \circ $\;$ Losses some information by trimming the dimensions potentially

Color Conversion - 2

Converts RGB pixel values to component video $\left(Y, Pb, Pr\right)$ using linear transformations

- o Input: RGB values (0 255)
- $\circ \quad \text{Output: Y (0-1), Pb/Pr (-0.5-0.5)}$
- o No information lost

Chroma Subsampling and Quantization - 3

Averages Pb/Pr values for each 2x2 block and quantizes them to 4-bit indices.

- o Input: Four Pb/Pr values per block
- o Output: Two 4-bit indices (Pb average , Pr average)
- \circ $\;$ Some information lost via spatial resolution reduced via averaging and ${\bf quantization}$

Luminance DCT Transformation- 4

Applies DCT to four Y values in a block to compute coefficients

- $\circ \quad Input: 4 \ Y \ values$
- Output: Coefficients a, b, c, d

Coefficient Quantization - 5

Quantizes coefficients: a to 9-bit unsigned and b, c, d to 5-bit signed (clamped to ± 0.3).

- o Input: Coefficients a (0-1), b/c/d (-0.5-0.5)
- \circ Output: Quantized integers (9b, 5b, 5b, 5b)

Bitpacking- 6

Applies DCT to four Y values in a block to compute coefficients

- o Input: 4 Y values
- o Output: Coefficients a, b, c, d

File Output - 7

Writes header (width/height) and codewords in big-endian format.

- o Input: Codewords, trimmed dimensions.
- o Output: Binary compressed file

File Output - 7

Clamps RGB values and writes PPM image

- o Input: Reconstructed RGB pixels
- o Output: PPM image file

RGB Conversion - 6

Converts YPbPr to RGB using inverse linear transformations

- $\circ \quad Input: Y \ \Big(float\Big), Pb_avg/Pr_avg \ \Big(float\Big)$
- Output: RGB values (float)

Reverse DCT Transformation - 5

Reconstructs Y values from coefficients

- o Input: Coefficients a, b, c, d
- o Output: Four Y values (float)

Coefficient Dequantization - 4

Converts quantized coefficients back to floats.

- \circ Input: Quantized a (9b), b/c/d (5b)
- o Output: Coefficients a, b, c, d (float).

Chroma Dequantization - 3

Converts 4-bit indices back to Pb_avg/Pr_avg floats

- o Input: Pb_index, Pr_index (4b each)
- o Output: Pb_avg, Pr_avg (float).

Data Unpacking - 2

Unpacks codeword into a, b, c, d, Pb_index, Pr_index

- o Input: 32-bit codeword
- o Output: Quantized coefficients and indices

Data Extraction - 1

Reads header to extract image dimensions and Reads 32-bit codewords from the file

- $\circ \quad \text{Input: Compressed file stream} \\$
- o Output: Width, height (unsigned integers) and array of codewords



Compressed Image

