

Collision Prevention in Distributed 6TiSCH Networks

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Karine Altisen, Stéphane Devismes

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Outline

Introduction & Background

- General Introduction

- IEEE802.15.4 Protocols

- Project challenges & Objectives

Proposed Mechanism

- Using 6top Transaction

- Avoid Table

- Cell Buffer

Simulator and Results

- Simulator

- Results

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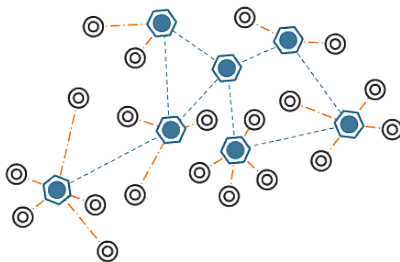
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General Introduction

IoT & Wireless Sensor Networks

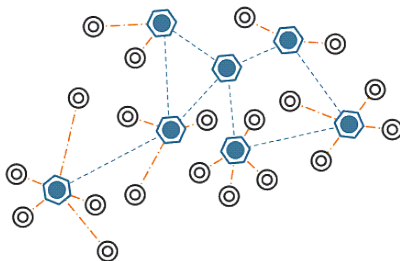
- ▶ Network technologies and IoT.



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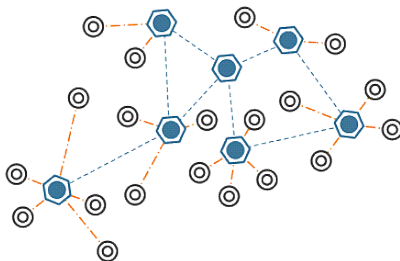
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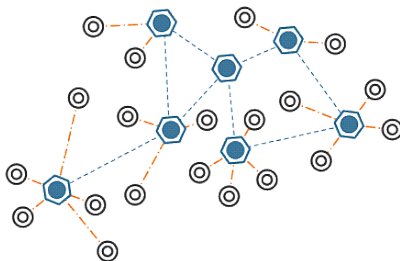
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General Introduction

IoT & Wireless Sensor Networks

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- ▶ Main contributions are : low power consumption, low cost.
- ▶ IEEE802.15.4 one of the main standards of WSN.

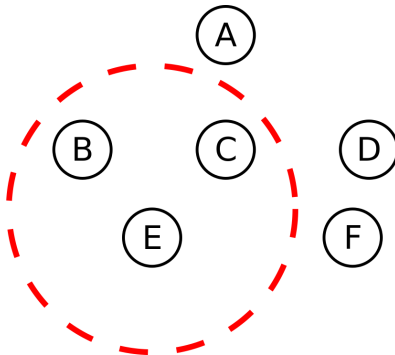


General introduction

IEEE802.15.4

Converge Cast Structure

- ▶ Nodes radio ranges defines the neighborhood.

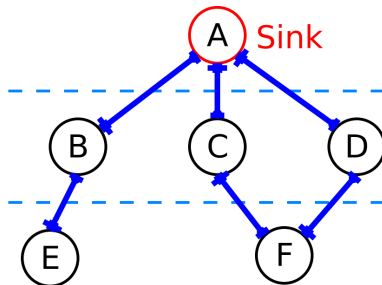


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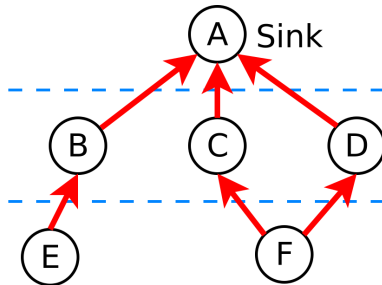


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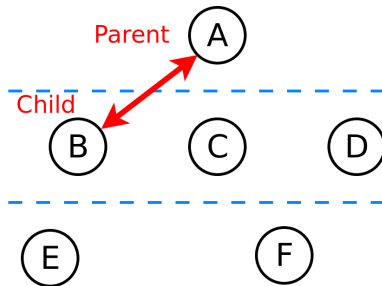


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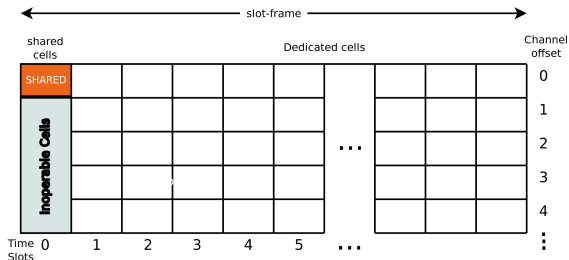
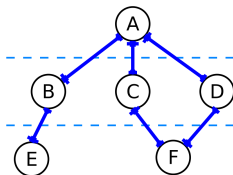
IEEE802.15.4e TSCH

- ▶ IEEE802.15.4 defines the MAC and PHY layers.

IEEE802.15.4 Protocols

IEEE802.15.4e TSCH

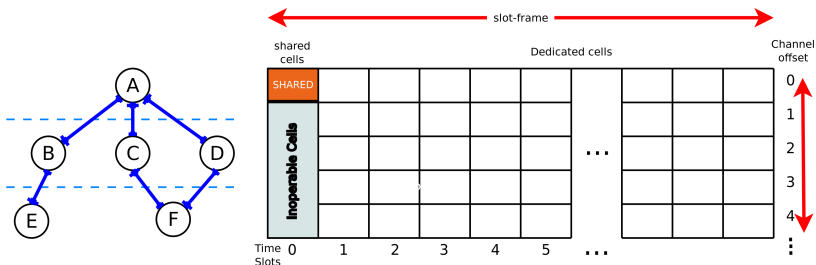
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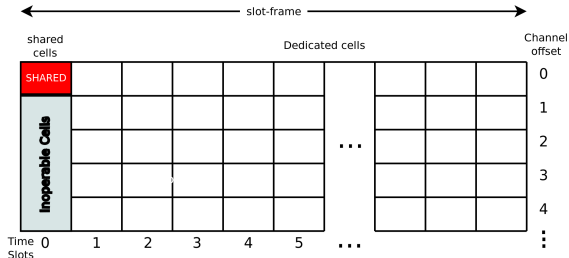
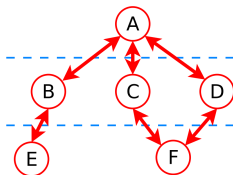
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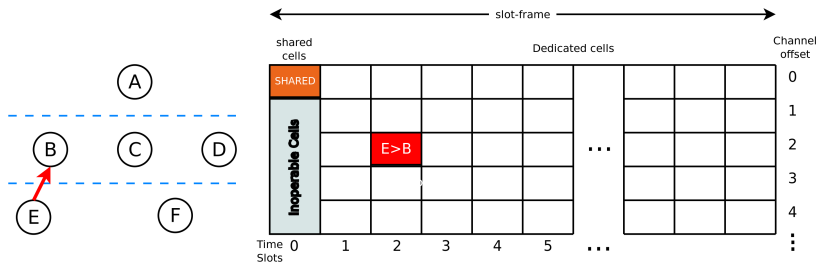
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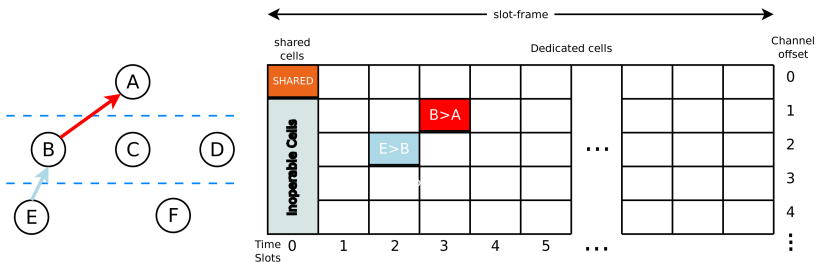
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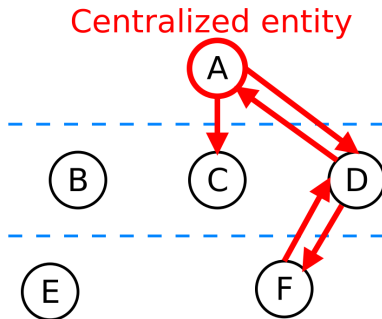
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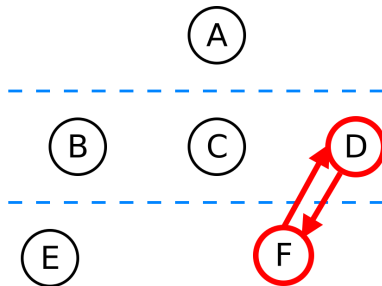
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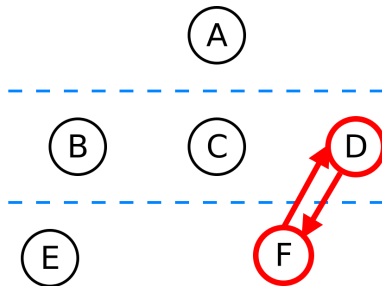
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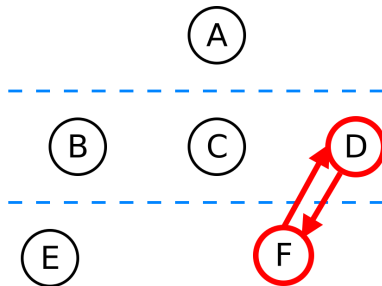
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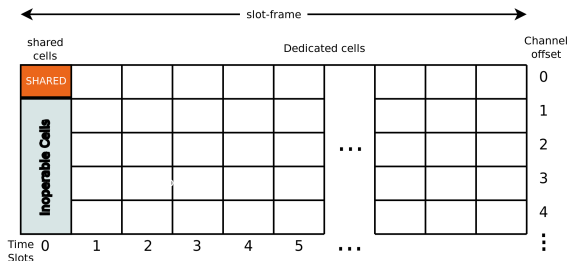
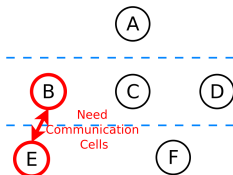
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 - ▶ Scheduling function.



IEEE802.15.4 Protocols

Cell Reservation Process

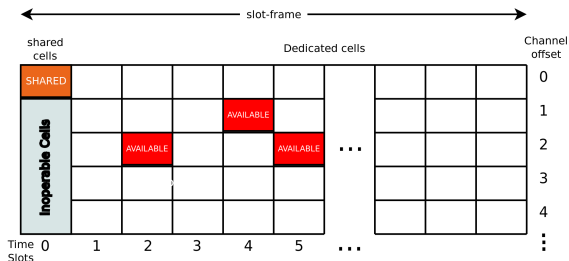
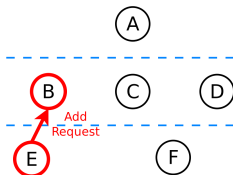
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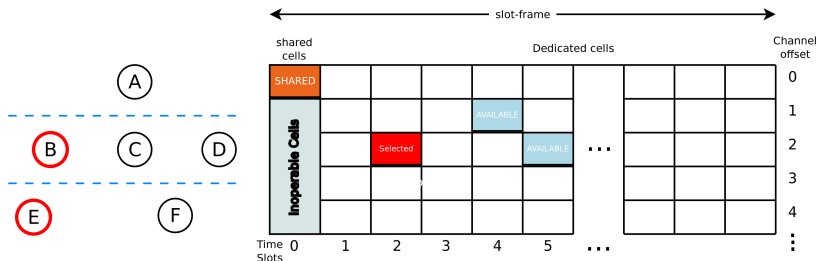
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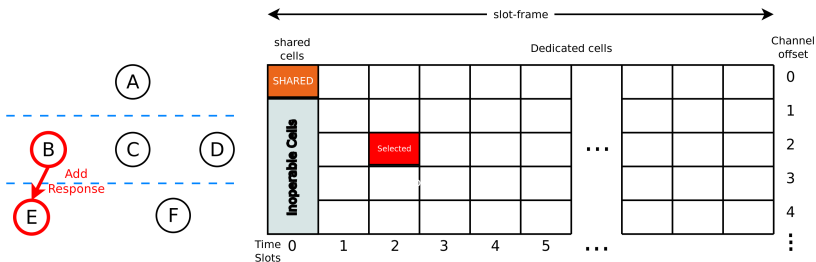
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IEEE802.15.4 Protocols

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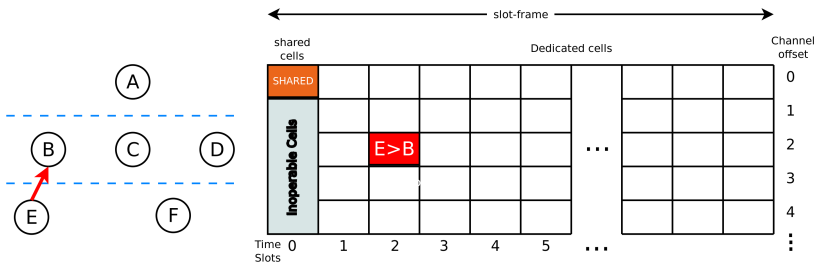
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- ▶ Parent node replies with an Add response.
- ▶ Cell is added and communication start.



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- ▶ Collision free Dedicated Cells?

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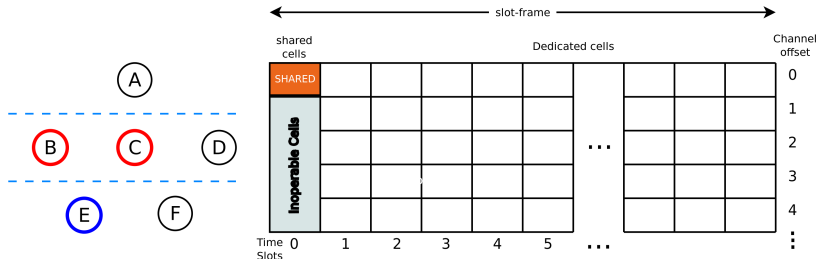
Collision in Dedicated Cells

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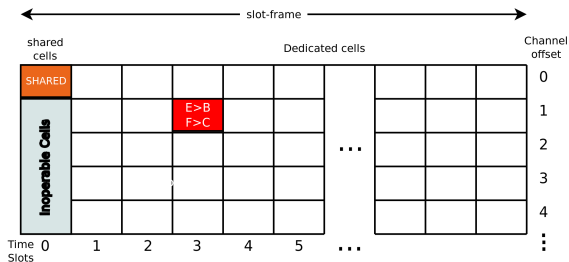
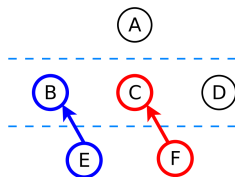
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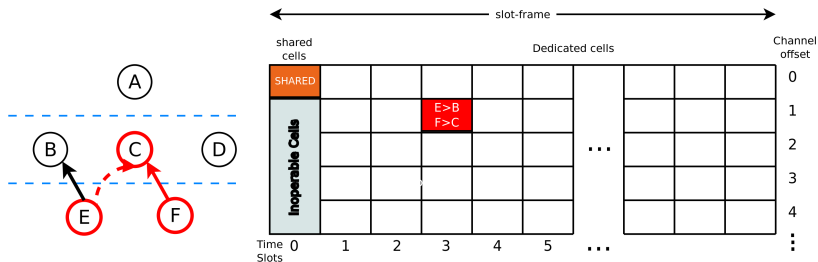
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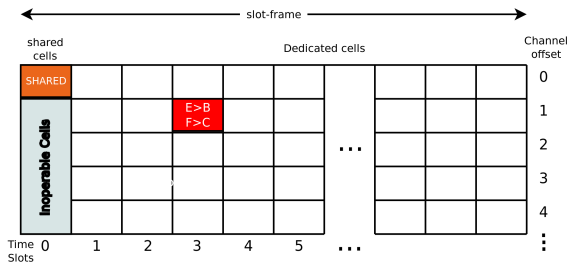
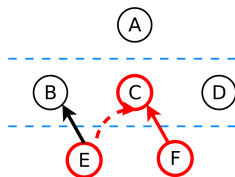
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Project challenges & Objectives

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- ▶ Collision free Dedicated Cells?
- ▶ No central entity in distributed approach.
- ▶ Neighbor nodes can select the same communication cell.
- ▶ Collision at the reception Node.
- ▶ Collision in terms of power, latency.



Project challenges & Objectives

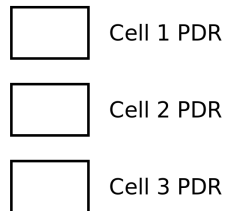
Collision in Dedicated Cells

- ▶ Housekeeping approach and cell relocation.

Project challenges & Objectives

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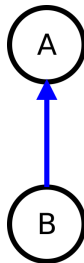
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0.8

Cell 1 PDR

0.8

Cell 2 PDR

0.8

Cell 3 PDR

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0.8

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0.8

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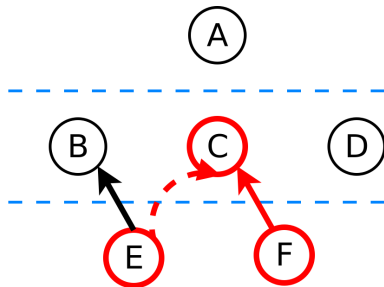
0.3

Cell 3 PDR

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Collision in Dedicated Cells

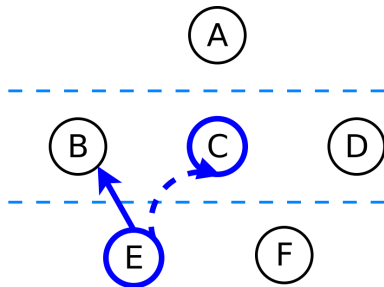
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Project challenges & Objectives

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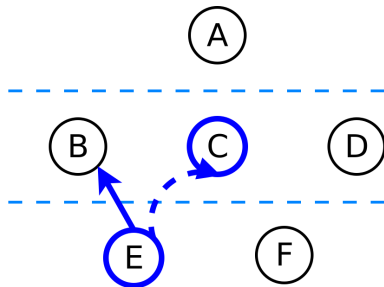
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Project challenges & Objectives

Collision in Dedicated Cells

- ▶ Housekeeping approach and cell relocation.
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- ▶ Rx housekeeping.
- ▶ Dealing with collisions after they occur. Good idea ?



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- ▶ Modifying the Cell reserving process without introducing new overhead on the network
- ▶ Creating a flexible mechanism, compatible with all scheduling functions

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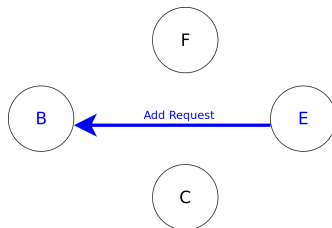
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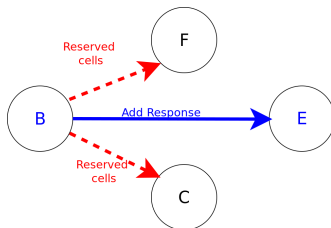
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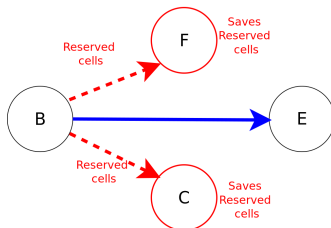
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- ▶ The Neighbor nodes collect the reserved cells and save them.



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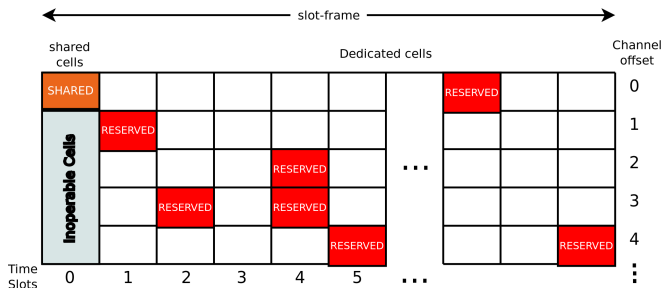
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Avoid Table structure and functioning

Avoid Table

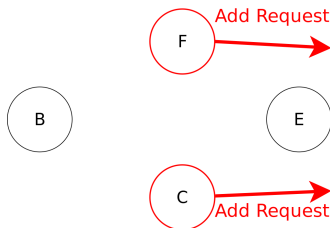
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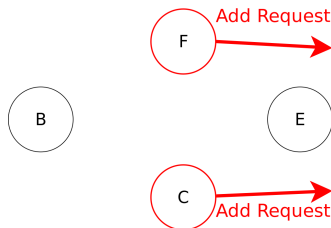
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- ▶ Scheduling function will avoid selecting cells found in this structure.
- ▶ 6top will manage this table.



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- ▶ we end up with the following equation using binomial distribution:

$$\left\lceil \frac{\log(1 - P_0)}{\log(1 - p)} \right\rceil$$

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- ▶ According to this equation, and by taking the worst case scenario a buffer of length 10 can assure us 95% of success

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Simulator Architecture

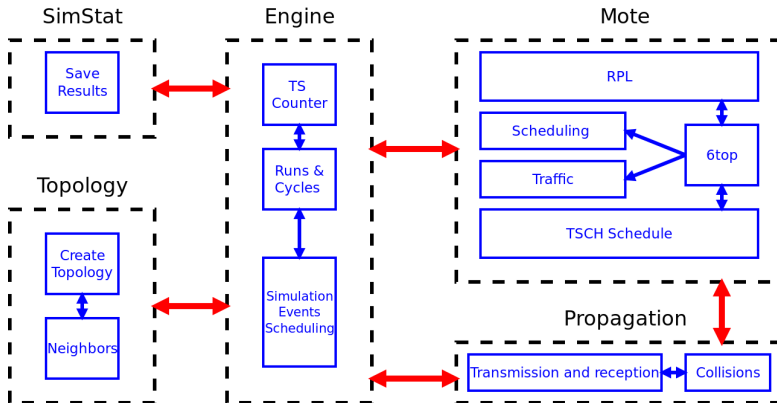


Figure: Simulator Architecture

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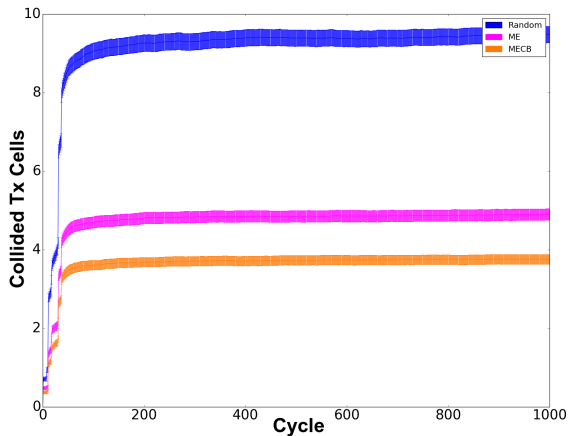


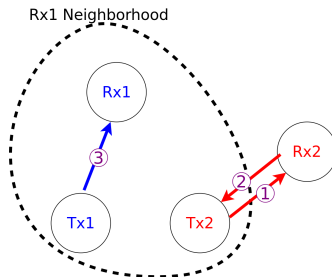
Figure: Simulation of the Number of Collided Tx Cells as Function of Cycle Number (Time)

Cell Buffer

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- ▶ Special Case That Induce Collisions.



Comparison with Housekeeping

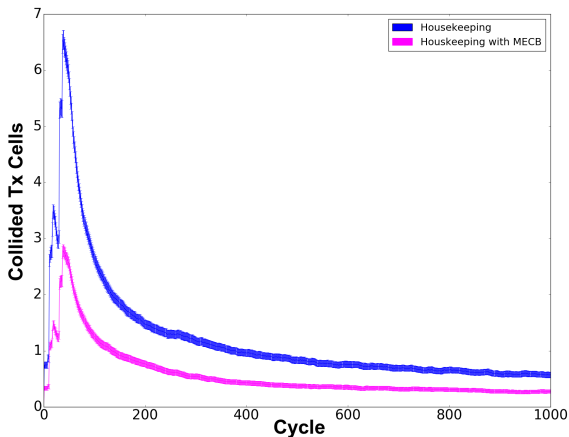


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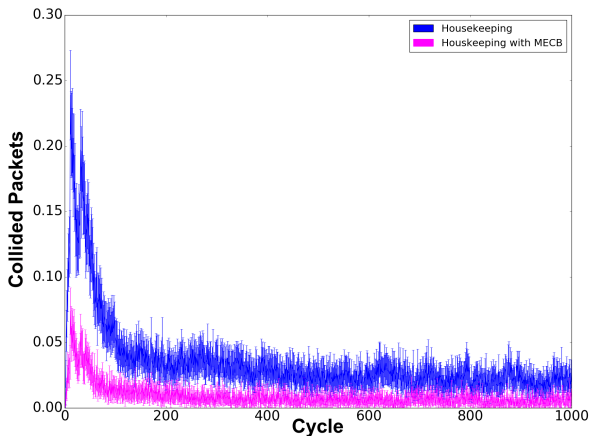


Figure: Simulation of the Number of Collided Packets as Function of Cycle Number (Time) - comparison with the housekeeping approach

Summary

- ▶ Our implementation introduce **no overhead** in the network.
- ▶ The implementation **achieved 60% reduction** in the number of collided Tx cells and **70% reduction** of the Collided Packets.
- ▶ The Combination of Our approach and Housekeeping accomplish an **almost collision free dedicated cells**.
- ▶ Outlook
 - ▶ Our goal is to reach a place where we have collision free network, using more complex methods.
 - ▶ Our perspective in this project was work on 6top, but our next steps is to study the effects of traffic in the protocols performances.

