

WEDNESDAY

- *lectures start @ 2³⁰*
- instructor office hours: WES 3³⁰-5 pm, THURS 11-12
(attn: grade concerns on CA)

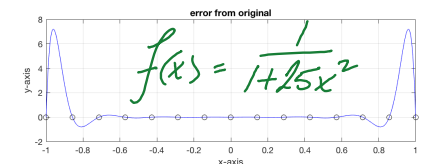
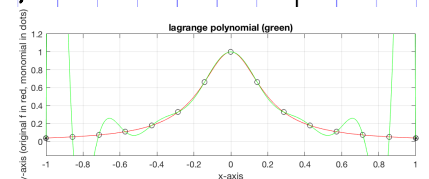
LAST DAY

- MODIFIED LAGRANGE INTERPOLANT (MLI)

$$P_{MLI}(x) = \underbrace{\left(\prod_0^N (x - x_k) \right)}_{L(x)} \left\{ \sum_0^N f_k \cdot \frac{w_k}{(x - x_k)} \right\}$$

$$w_k = \left(\prod_{j \neq k} (x_k - x_j) \right)^{-1}$$

- *accuracy*: error tends to \downarrow as $N \uparrow$
 - until *finite-precision* issues
 - *RUNGE PHENOMENON*: there are BS functions where error \uparrow !
- *efficiency*: operation counts



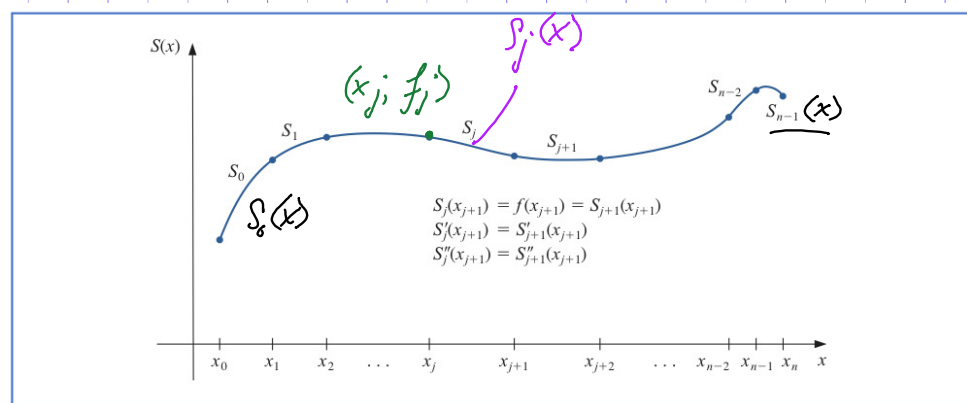
- pre-computing w_k , $O(N)$
- flops per $P_{MLI}(x)$, $O(N)$
- add extra x_{N+1} , $O(N)$

- *robustness*: YES, for LMI + barycentric formula

NEWTON INTERPOLATION (s3.3, not a 316 method)

- *key facts*: linear solve for coefficients
✓ divided-difference calculations

CUBIC SPLINE (s3.5)



Definition 3.10

Given a function f defined on $[a, b]$ and a set of nodes $a = x_0 < x_1 < \dots < x_n = b$, a **cubic spline interpolant** S for f is a function that satisfies the following conditions:

A natural spline has no conditions imposed for the direction at its endpoints, so the curve takes the shape of a straight line after it passes through the interpolation points nearest its endpoints. The name derives from the fact that this is the natural shape a flexible strip assumes if forced to pass through specified interpolation points with no additional constraints. (See Figure 3.9.)

- (a) $S(x)$ is a cubic polynomial, denoted $S_j(x)$, on the subinterval $[x_j, x_{j+1}]$ for each $j = 0, 1, \dots, n-1$;
- (b) $S_j(x_j) = f(x_j)$ and $S_j(x_{j+1}) = f(x_{j+1})$ for each $j = 0, 1, \dots, n-1$;
- (c) $S_{j+1}(x_{j+1}) = S_j(x_{j+1})$ for each $j = 0, 1, \dots, n-2$; (Implied by (b).)
- (d) $S'_{j+1}(x_{j+1}) = S'_j(x_{j+1})$ for each $j = 0, 1, \dots, n-2$;
- (e) $S''_{j+1}(x_{j+1}) = S''_j(x_{j+1})$ for each $j = 0, 1, \dots, n-2$;
- (f) One of the following sets of boundary conditions is satisfied:
 - (i) $S''(x_0) = S''(x_n) = 0$ (**natural (or free) boundary**);
 - (ii) $S'(x_0) = f'(x_0)$ and $S'(x_n) = f'(x_n)$ (**clamped boundary**). ■

$$S_j(x) = f_j + b_j(x-x_j) + c_j(x-x_j)^2 + d_j(x-x_j)^3$$

j=0 → n-1

$$a) \quad S_j(x_{j+1}) = f_j + b_j \cdot h_j + c_j h_j^2 + d_j h_j^3 = f_{j+1}$$

$$b) \quad S_j'(x_{j+1}) = b_j + 2c_j h_j + 3d_j h_j^2 = S_{j+1}'(x_{j+1}) \\ = b_{j+1}$$

$$c) \quad S_j''(x_{j+1}) = 2c_j + 6d_j h_j = S_{j+1}''(x_{j+1}) \\ = 2c_{j+1}$$

• eliminate d_j using $d_j h_j = \frac{1}{3} (c_{j+1} - c_j)$ (eqn 3.17)

$$b) \quad b_{j+1} - b_j = (c_{j+1} + c_j) h_j \quad (\text{eqn. 3.19}) \\ \rightarrow \quad \cdot - \quad = \quad (\cdot + \cdot) h_{j-1}$$

$$a) \quad f_{j+1} = f_j + b_j h_j + \frac{1}{3} (2c_j + c_{j+1}) h_j^2 \quad (\text{eqn 3.18}) \\ f_j = f_{j-1} + b_{j-1} h_{j-1} + \frac{1}{3} (2c_{j-1} + c_j) h_{j-1}^2$$

MAIN CURVE SPLINE EQUATION

$$c) \quad \underbrace{h_{j-1}c_{j-1}}_{+} + \underbrace{2(h_{j-1} + h_j)c_j}_{+ \text{ unknowns}} + \underbrace{h_j c_{j+1}}_{+} = \underbrace{\frac{3}{h_j}(a_{j+1} - a_j)}_{-} - \underbrace{\frac{3}{h_{j-1}}(a_j - a_{j-1})}_{-}, \quad (3.21)$$

BUT only n equations $j=1 \rightarrow n$

- need 2 more equations + then
in unknowns $\{c_0 \dots c_{n-1}, \}$

p146

$$[A] \vec{x} = \vec{b}$$

$$\begin{bmatrix} 1 & 0 & \dots & 0 & \dots & 0 \\ h_0 & 2(h_0 + h_1) & h_1 & \dots & \dots & 0 \\ 0 & h_1 & 2(h_1 + h_2) & h_2 & \dots & 0 \\ \vdots & \vdots & \vdots & \vdots & \ddots & \vdots \\ 0 & \dots & \dots & h_{n-2} & 2(h_{n-2} + h_{n-1}) & h_{n-1} \\ 0 & \dots & \dots & 0 & 0 & 1 \end{bmatrix} \begin{pmatrix} c_0 \\ \vdots \\ c_{n-1} \end{pmatrix} = \vec{b}$$

and \vec{b} and \vec{x} are the vectors

$$\vec{b} = \begin{bmatrix} 0 \\ \frac{3}{h_1}(a_2 - a_1) - \frac{3}{h_0}(a_1 - a_0) \\ \vdots \\ \frac{3}{h_{n-1}}(a_n - a_{n-1}) - \frac{3}{h_{n-2}}(a_{n-1} - a_{n-2}) \\ 0 \end{bmatrix} \quad \text{and} \quad \vec{x} = \begin{bmatrix} c_0 \\ c_1 \\ \vdots \\ c_n \end{bmatrix}$$

- THE EQUATIONS \rightarrow CONDITIONS (of spline)
- 3 variations (there is no "answer")

a) ENDS: (p146, above) $f''(x_0) = \quad, f''(x_N) = \quad$

b) ENDS: (p150 + matlab) $b_0 = \quad, S'_{N-1}(x_N) = \quad$ } need deriv values at ends!

c) (matlab) ENDS: $S''_0(x_1) = S''_1(x_1) \rightarrow \quad, S''_{N-2}(x_{N-1}) = S''_{N-1}(x_{N-1}) \rightarrow \quad$

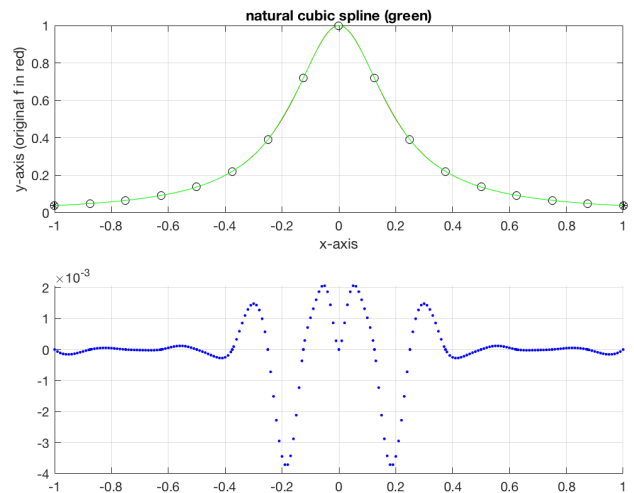
↳ my preferred logic

$S_i(x)$ holds in $x_i < x < x_{i+1}$ & $S_i(x_i) = \dots$, etc.
 as in is NOT-a-KNOT!

CUBIC SPLINE \rightarrow $N \times N$ MATRIX SOLVE

• tri-diagonal (0 flops),
 (,)

• natural spline demo



• your observations:

Example 1 Construct a natural cubic spline that passes through the points (1, 2), (2, 3), and (3, 5).

Solution This spline consists of two cubics. The first for the interval [1, 2], denoted

$$S_0(x) = a_0 + b_0(x - 1) + c_0(x - 1)^2 + d_0(x - 1)^3,$$

and the other for [2, 3], denoted

$$S_1(x) = a_1 + b_1(x - 2) + c_1(x - 2)^2 + d_1(x - 2)^3.$$

• isolate the necessary equations

$$S_0(\quad) = \quad + \quad + \quad + \quad =$$

$$S_1(\quad) = \quad + \quad + \quad + \quad =$$

$$S_0'(\quad) = S_1'(\quad)$$

$$+ \quad + \quad =$$

$$S_0''(\quad) = S_1''(\quad)$$

$$+ \quad =$$

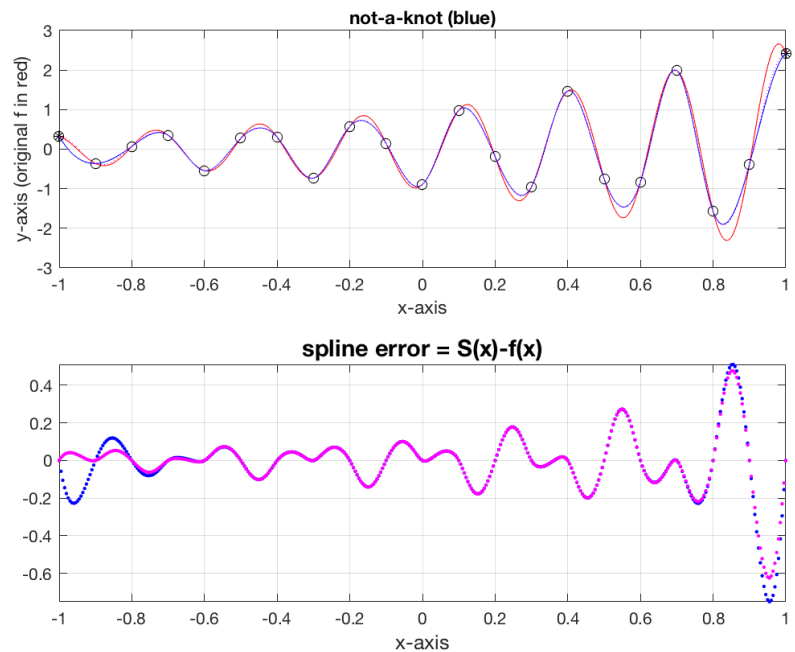
Natural $S_0''(\quad) =$

$$S_1''(\quad) =$$

Solving this system of equations gives the spline

$$S(x) = \begin{cases} 2 + \frac{3}{4}(x - 1) + \frac{1}{4}(x - 1)^3, & \text{for } x \in [1, 2] \\ 3 + \frac{3}{2}(x - 2) + \frac{3}{4}(x - 2)^2 - \frac{1}{4}(x - 2)^3, & \text{for } x \in [2, 3] \end{cases}$$

• not-a-knot + clamped demo

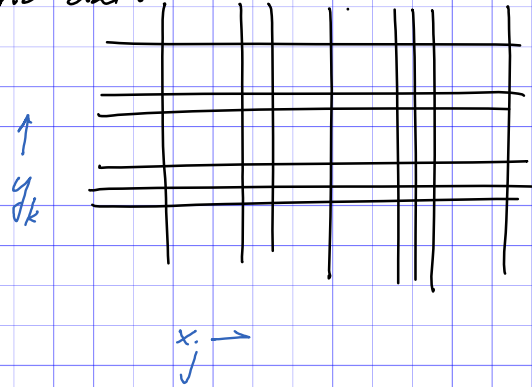


• clamped is using ZERO DERIVATIVE at ends
(Wrong value!)

↳ for data, we might not have access
to derivative information.

MATLAB 2D INTERPOLATION

- interp2.m* for lattice grid data

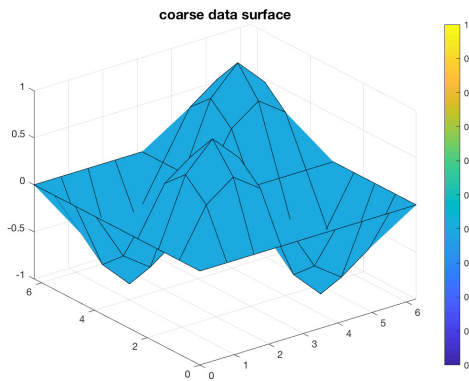


- polynomials over each rectangle

$$\begin{aligned} \text{bilinear} = p(x,y) &= (ax+b)(cy+d) \\ &= Axy + Bx + Cy + d \end{aligned}$$

4-corners formula = $p(x,y)$

$$= \begin{pmatrix} y/y_0 & 1-y/y_0 \end{pmatrix} \begin{bmatrix} f(0,y_0) & f(x_0,y_0) \\ f(0,0) & f(x_0,0) \end{bmatrix} \begin{pmatrix} 1-x/x_0 \\ x/x_0 \end{pmatrix}$$





muraki

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