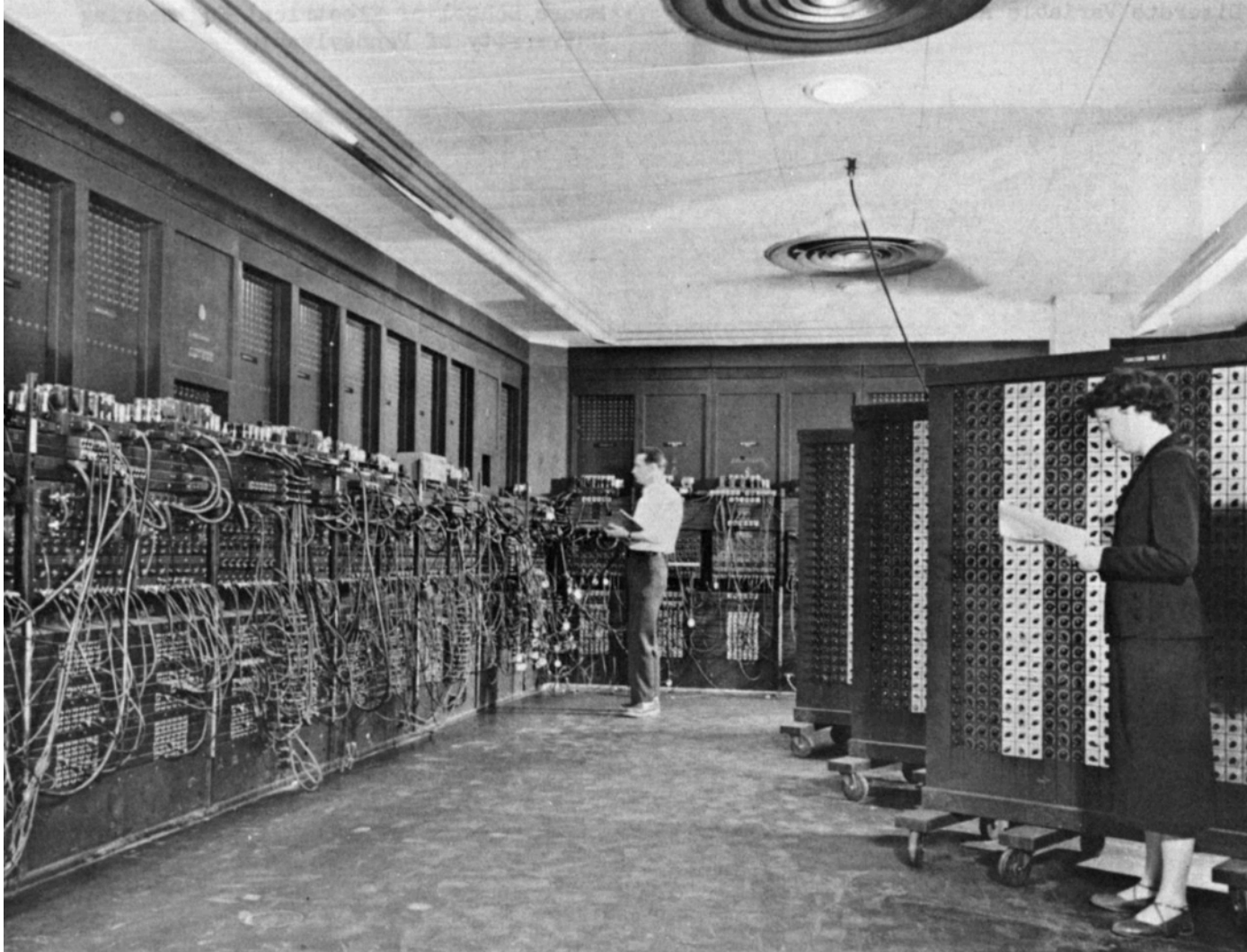


Part 0

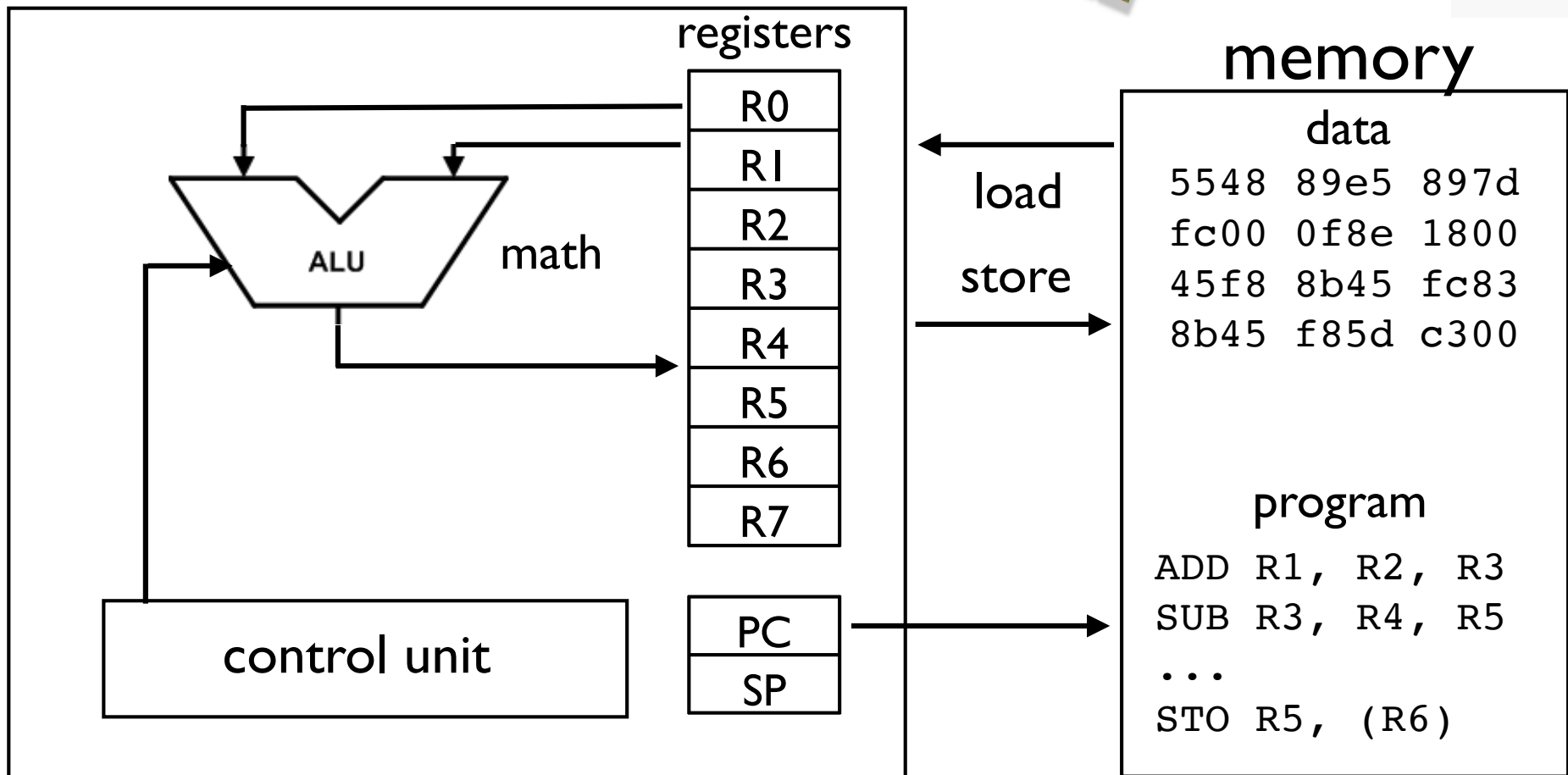
Preliminaries

What is a Computer?



What is a Computer?

CPU (Central Processing Unit)



What is a Computer?

- Computers are not especially "smart"
- Glorified calculator (with program memory)
- Example:

$2 + 3 * 4 - 5$

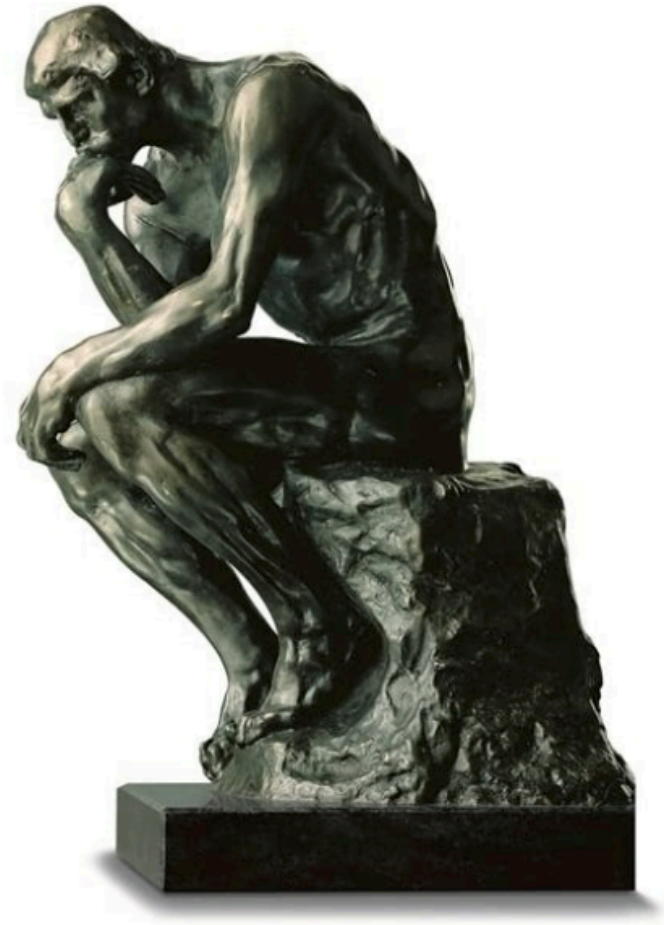
MOV 2, R1	; R1 = 2
MOV 3, R2	; R2 = 3
MOV 4, R3	; R3 = 4
MUL R2, R3, R4	; R4 = R2 * R3 = 3 * 4 = 12
ADD R1, R4, R5	; R5 = R1 + R4 = 2 + 12 = 14
MOV 5, R6	; R6 = 5
SUB R5, R6, R7	; R7 = R5 - R6 = 14 - 5 = 9

What is Computation?

"Computer Science is no more about computers than astronomy is about telescopes."

What does it actually mean to "compute" something?

What can be computed?



What is Computation?

- It's a process or procedure

Compute: $5!$ $\rightarrow 5 * 4 * 3 * 2 * 1$

```
result = 1
n = 5
while n > 0:
    result = result * n
    n = n - 1
```

- Step-by-step sequence of operations

What is Computation?

- But, what is the actual essence of "computation?"
- Give me a minimal definition of it...



Deep Idea

- Perhaps computation is repeated substitution

$$\begin{array}{c} 2 + 3 * 4 - 5 \\ \downarrow \text{substitute (eval } 3 * 4) \\ 2 + 12 - 5 \\ \downarrow \text{substitute (eval } 2 + 12) \\ 14 - 5 \\ \downarrow \text{substitute (eval } 14 - 5) \\ 9 \end{array}$$

- Maybe overly simplified, but computation is a process of substituting one thing for another
- Stop when no more steps are possible

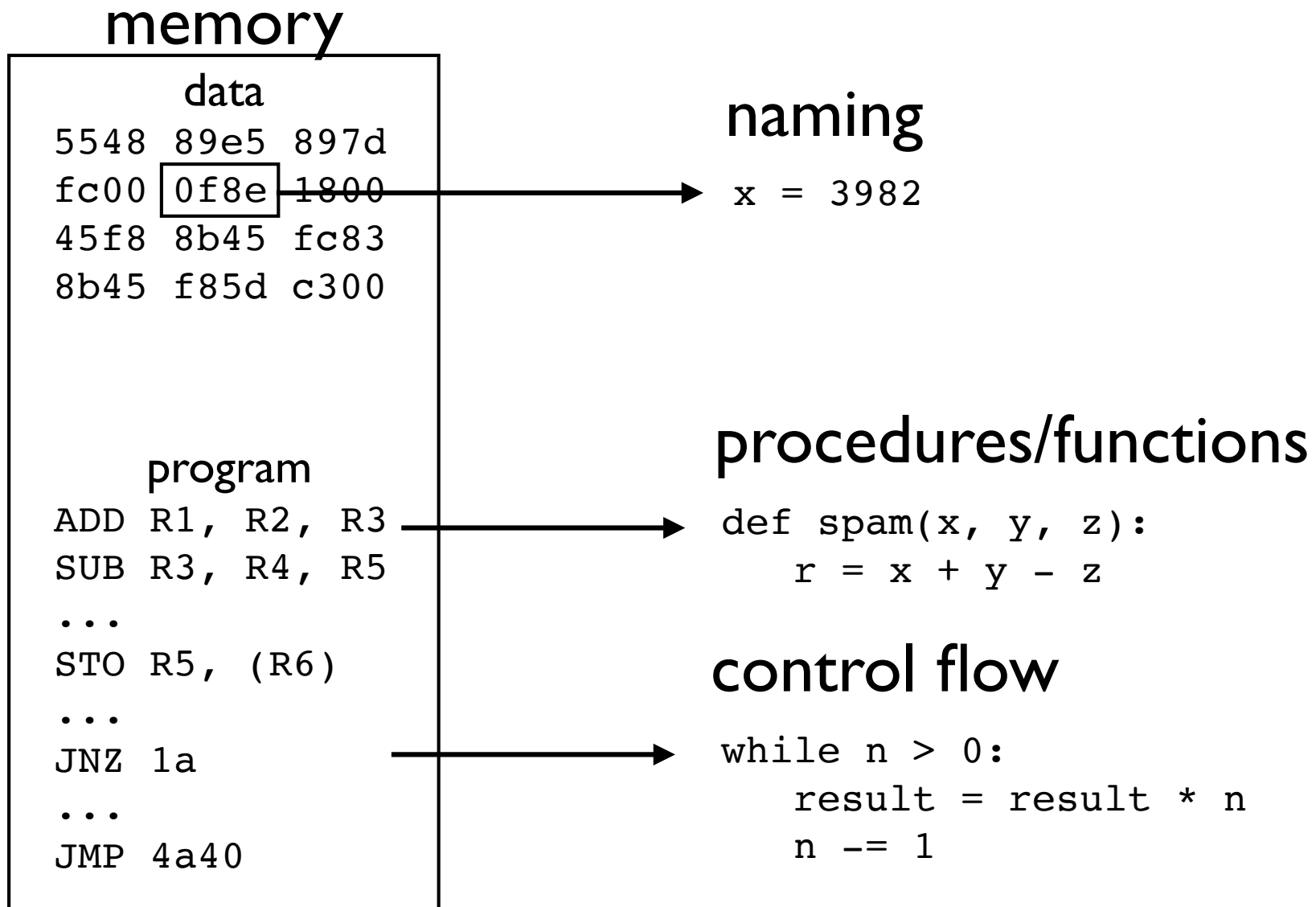
Substitution

- Substitution is a major facet of compiler writing
- "High level" things are replaced by "lower level" things (repeat until you can't go any further)
- Part of moving from an abstract programming language down to the real world
- Also a major part of the mathematical foundations of programming languages.

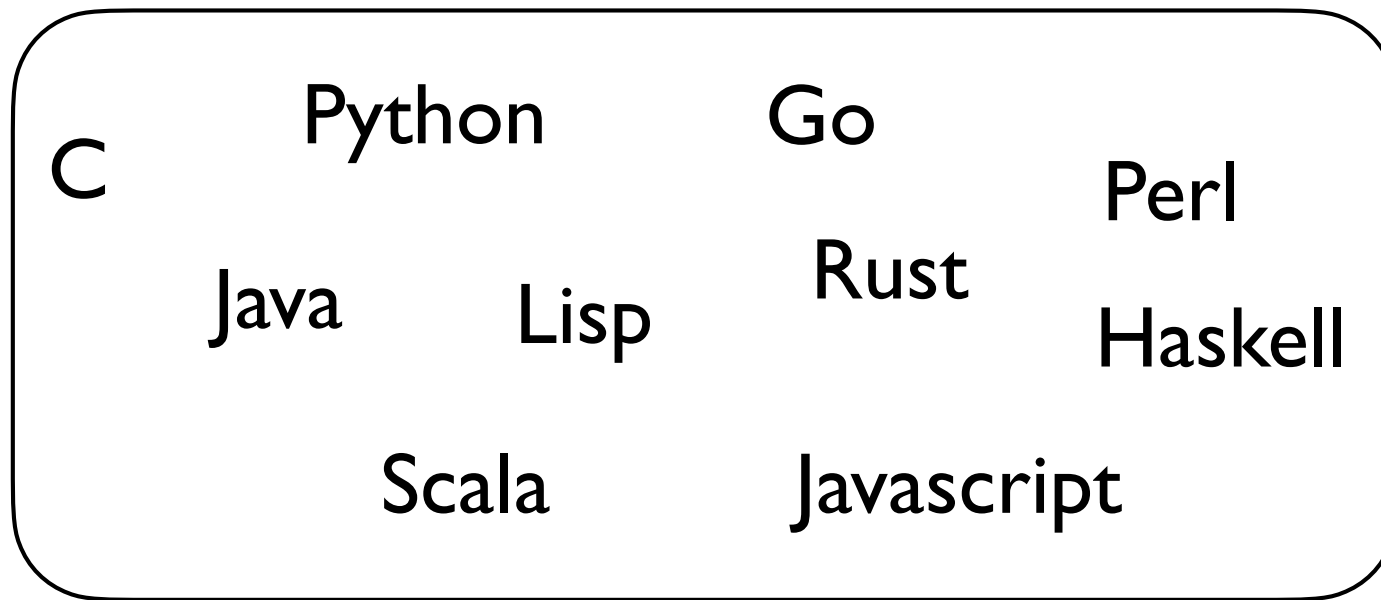
What is Programming?

- Describes a computational process. Yes.
- How? By banging random keys on a keyboard??
- Key feature: Abstraction

Programming is Abstraction



Programming is Abstraction



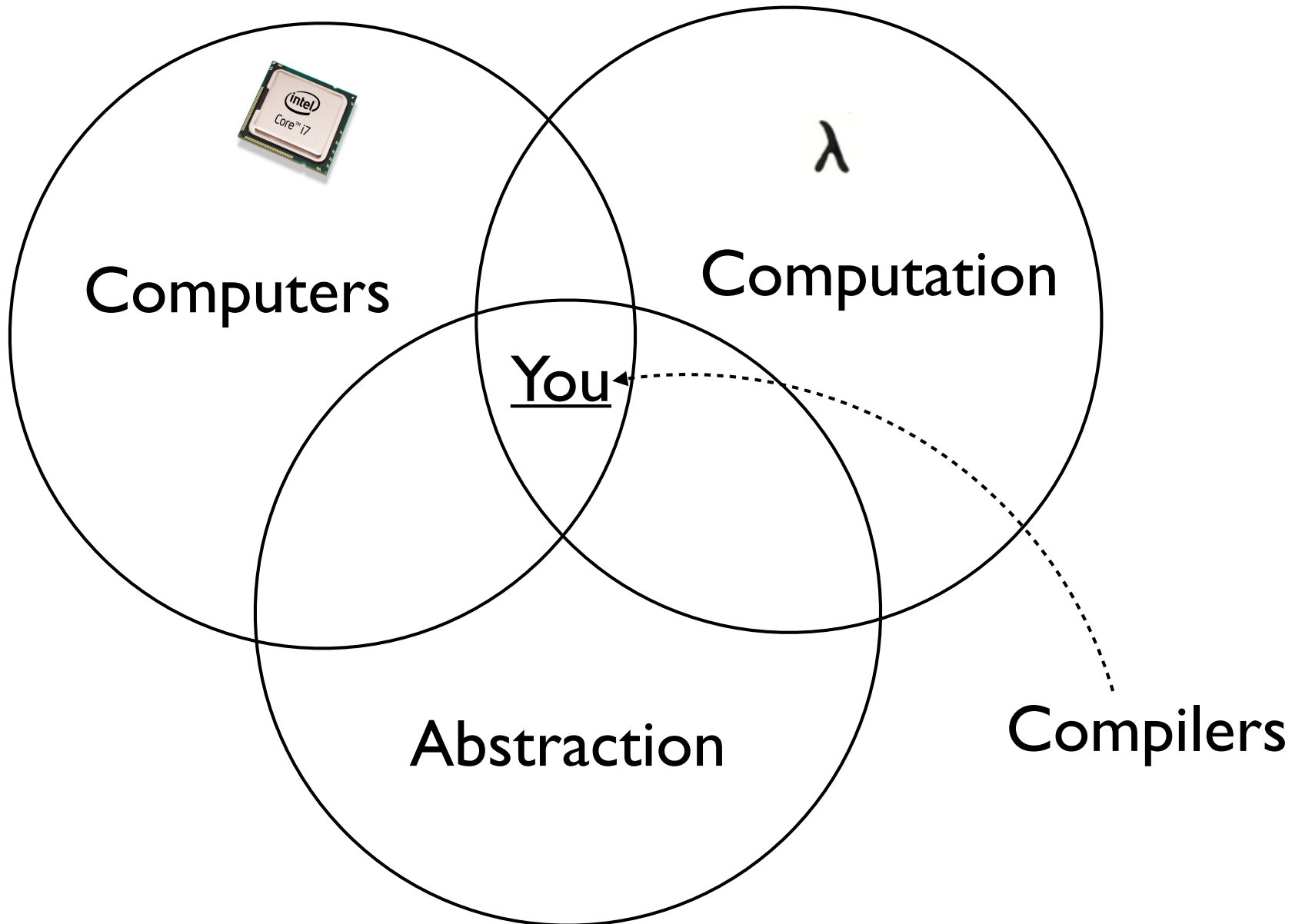
Abstraction



"Metal"

[illegible]

Big Picture



Project 0

Find the file `metal.py`

Follow the instructions found inside.

Project 0.25

Find the file `mental.py`

Follow the instructions found inside.

Project 0.5

Play with wabbit

Find the directory `SillyWabbit/`

Follow instructions in the README