

Offline First Learning App

Team Name : Codex 2.0

Team lead : Akshita Singh Tyagi

Track : EdTech

PROBLEM STATEMENT

- Students in remote and low-connectivity regions face frequent disruptions in accessing learning materials, leading to lower engagement and inconsistent academic performance.
- Teachers spend substantial time manually grading assignments, delaying feedback and reducing time available for personalized student interaction and effective teaching.

PROPOSED SOLUTIONS

Offline-First Learning Platform with Automated Grading

- A Progressive Web App (PWA) ensuring seamless offline access to notes, assignments, and multimedia learning resources (PDFs, PPTs, videos).
- Automatic synchronization of offline activities and resources upon internet reconnection.
- Integration of AI-powered automatic grading system, evaluating students' uploaded assignments with detailed scoring and reasoning.

PROPOSED SOLUTIONS

Key Features of the Solution

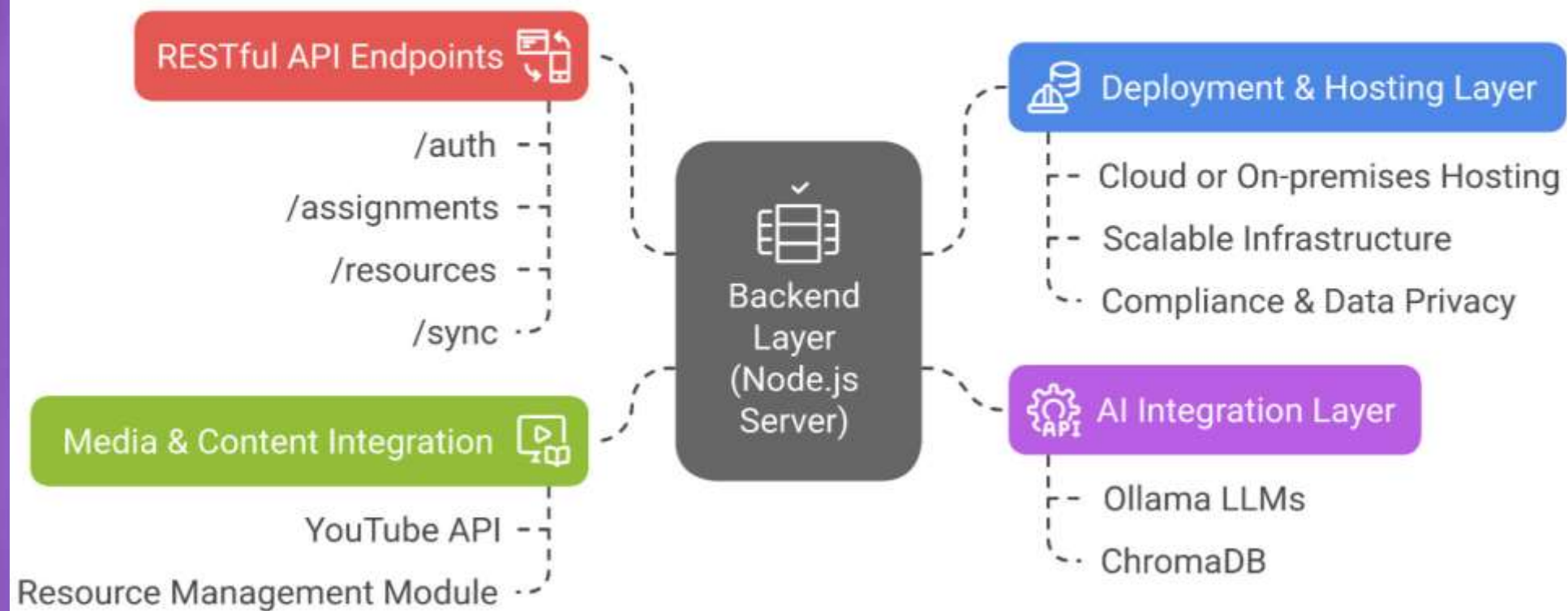
- **Offline Learning Resources:** Robust local storage using IndexedDB (ChromaDB) and Service Workers.
- **AI-Based Grading (Reasoning LLM):** Provides per-question scores with transparent explanations, customizable by educators.
- **Resource Referencing:** Highlights and links exact resources used by AI for students' understanding.
- **Real-Time Sync & Notifications:** Automatic updates on assignment statuses and deadlines when online.

TECH STACK

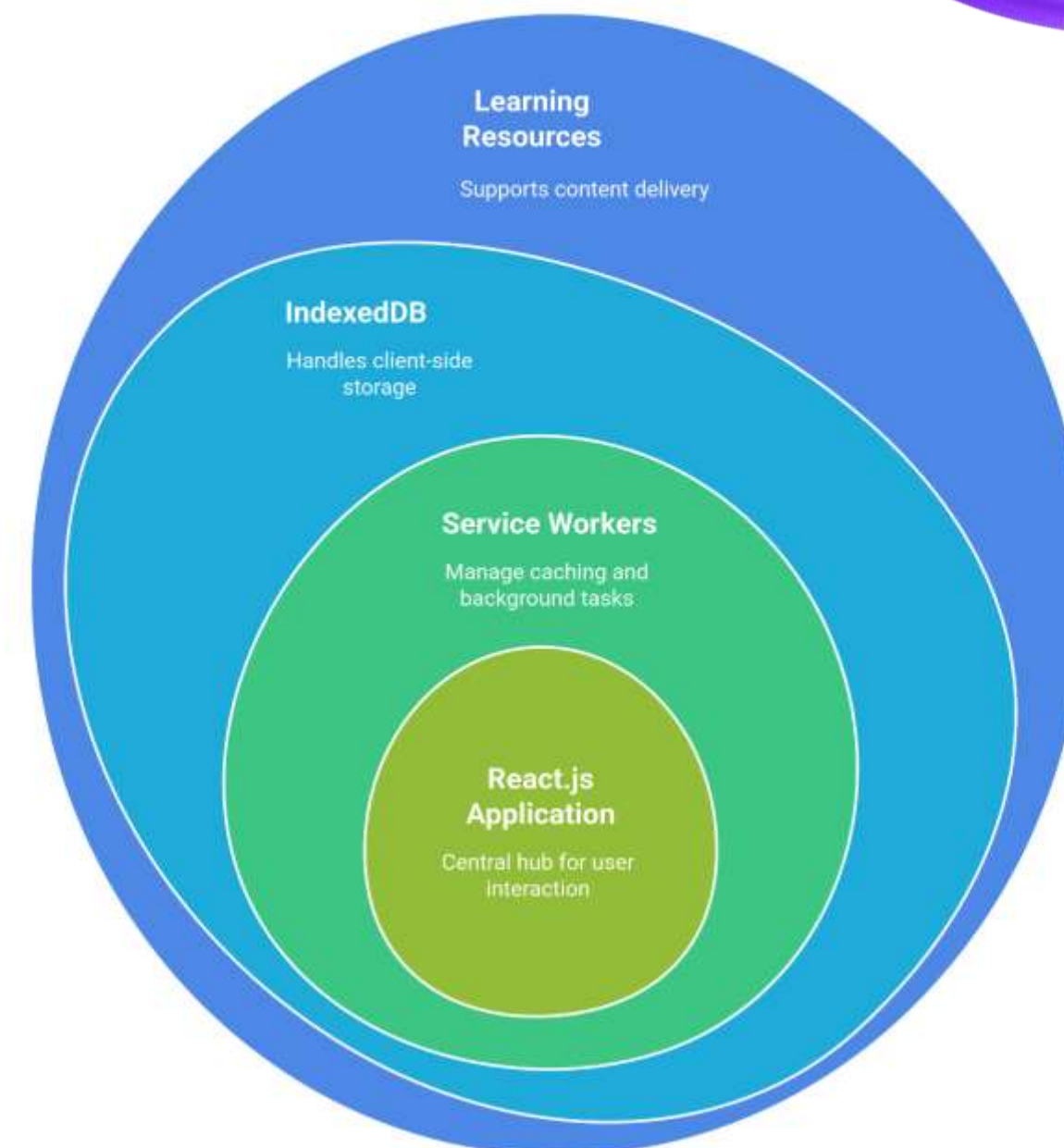
- **Frontend:** HTML, CSS, JavaScript, React
- **Backend:** Node.js, RESTful API
- **Offline Capabilities:** Service Workers, IndexedDB
- **AI Integration:** Ollama (Deepseek and Llama 3.2 LLMs), ChromaDB
- **Media & Resource Integration:** YouTube API, PDF/PPT content embedding
- **Data Synchronization:** Real-time syncing functionality upon reconnection

ARCHITECTURE DIAGRAM

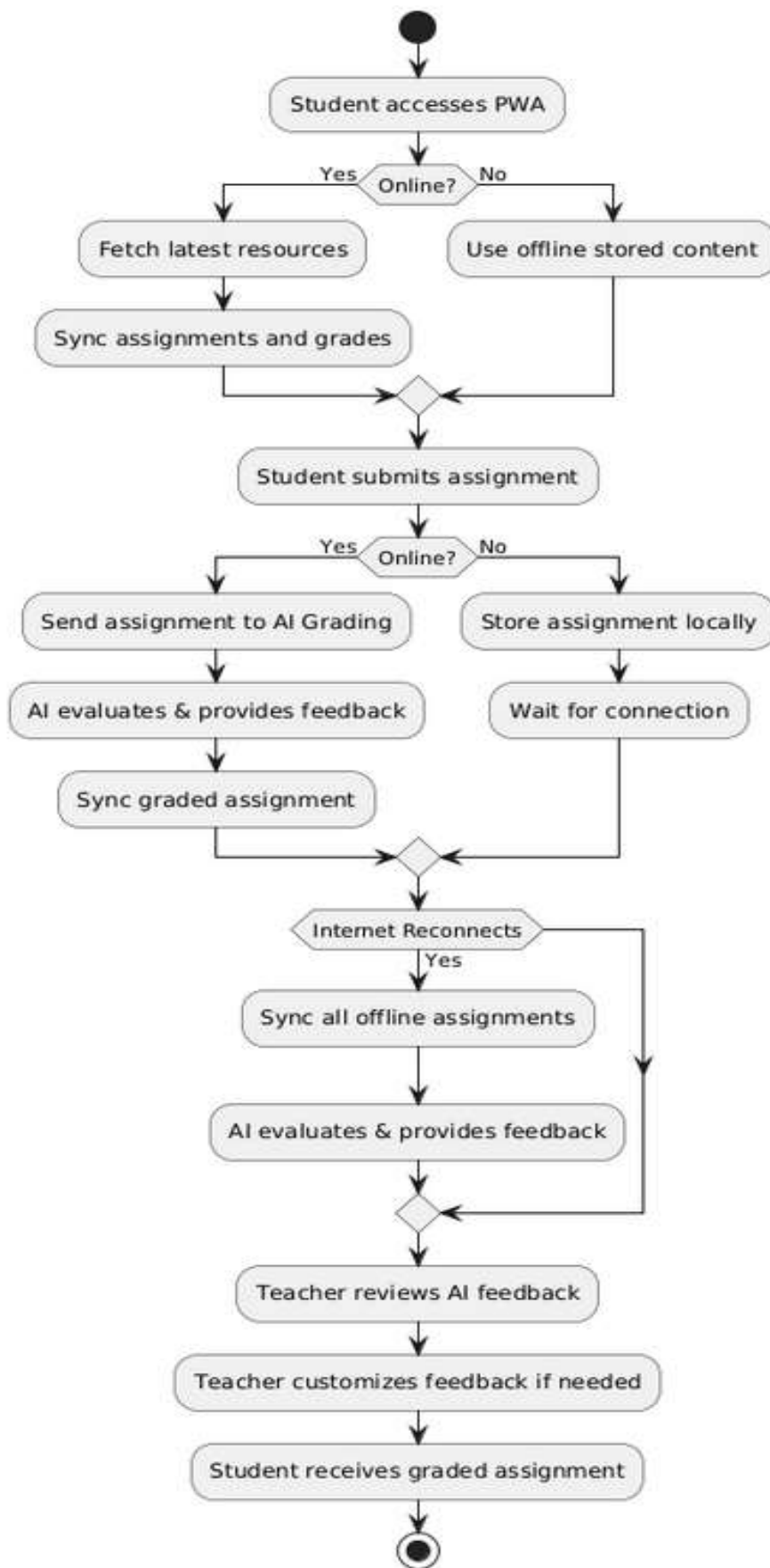
Backend Architecture for Educational Platform



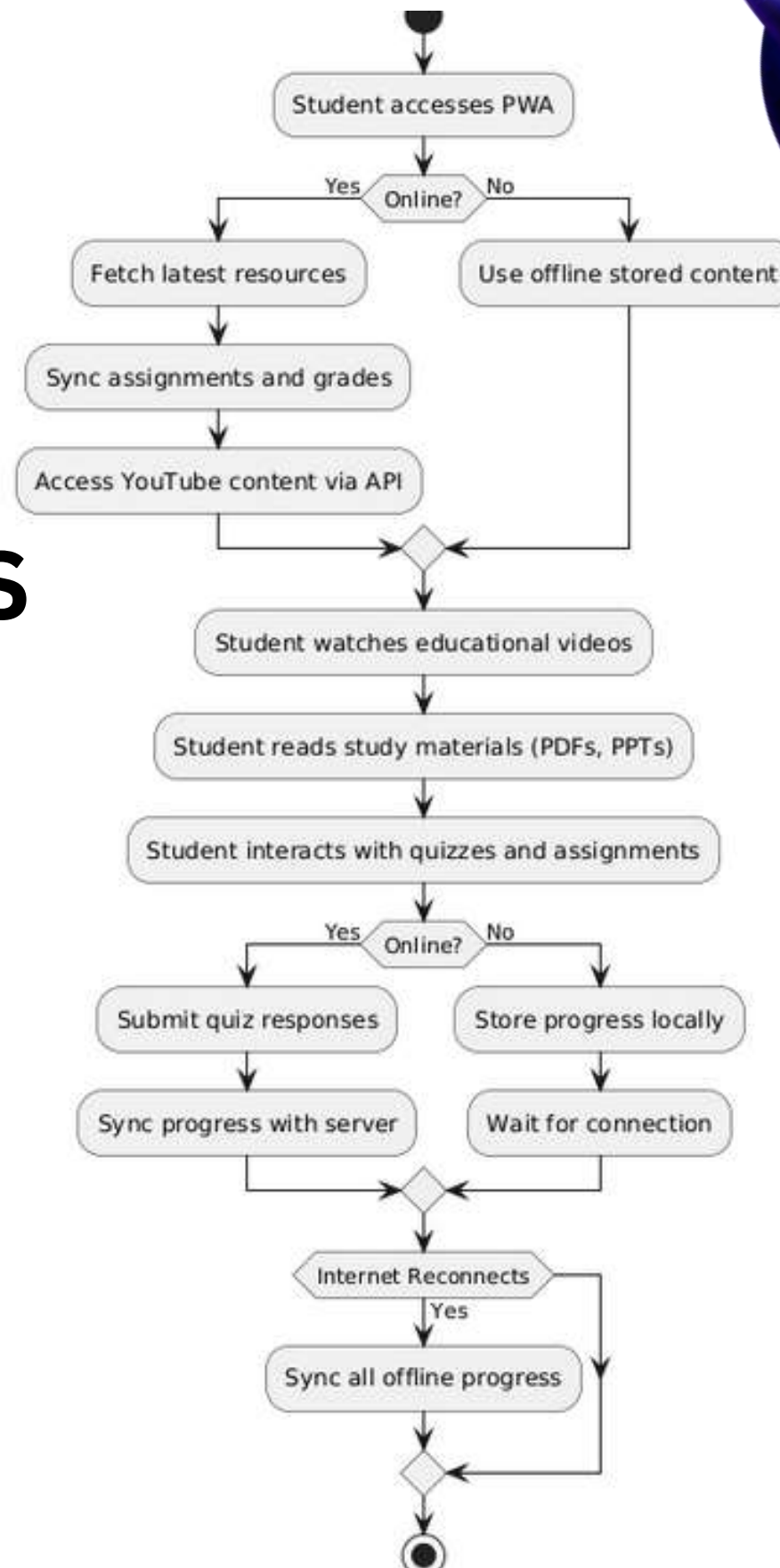
Frontend Architecture for PWA



TEACHER CORRECTING



STUDENT LEARNING



GLIMPSES

FEASIBILITY AND SCALABILITY

Technical Feasibility

- Utilizes proven technologies (JavaScript, HTML, CSS, React, Node.js) and reliable offline web technologies (Service Workers, IndexedDB).
- Incorporates local AI model (Ollama with Deepseek and Llama 3.2) running efficiently offline and syncing intelligently when online.
- Integration with RESTful APIs and ChromaDB ensures effective data management and retrieval.

FEASIBILITY AND SCALABILITY

Scalability and Impact

- Easy integration with existing Learning Management Systems (LMS) and educational platforms through RESTful APIs.
- Scalable architecture enabling deployment in varied educational settings, from small classrooms to large institutions.
- Significant potential impact: Increased student engagement (target: +20%), reduced missed assignments (target: -30%), and enhanced academic outcomes through consistent access and immediate, detailed feedback.

TEAM MEMBERS

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