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**Topic: “Autonomous space colony in the Kuiper belt”**

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## Introduction

In our project, we explore the idea of relocating people to the Kuiper Belt, which could help solve ecological problems and the shortage of resources on our planet. The novelty of this work lies in demonstrating the possibility of creating conditions for human life, using an uncommon approach due to the rare study of the distant regions of the Solar System in terms of habitability. The aim of this work is to show the potential for human habitation through the creation of an autonomous ecological and energy system.

### 1.1. Relevance of the Project

Life on Earth is getting harder. We're running out of stuff, and the climate is changing. At some point, people might need to live somewhere other than Earth. Space colonies could be how we survive and keep moving forward.

The Kuiper Belt, past Neptune, has a bunch of icy things and small planets. They've got water, gases, and other things we can use to live and make power. So, it's a good idea to look into building a colony there that can take care of itself.

### 1.2 Aim and Research Objectives

This project is about planning a space colony in the Kuiper Belt that can run on its own. It should last at least 80 years without much help from Earth.

We're going to:

1. Figure out the best place to put the colony in the Kuiper Belt.
2. Come up with a design for the colony like what it will look like, how big it will be, and what its main parts will be.
3. Design systems to keep people alive, like air, water, food, and recycling waste.
4. Think about what it will be like for people to live and work there including jobs, school, and hanging out.
5. Suggest cool new tech to help the colony stay safe and not depend on Earth.

### 1.3. Methods and Approach

To do our project we used both the calculations and a simple 3D model. First, we calculated how much energy people would need to survive and how many nuclear reactors it takes to produce it. We used it to design conditions of living there, such as how people would melt ice and use the water to grow plants. We also made a 3D simulation of how our colony would function and look in real life to understand the ways buildings and energy systems are set up, that helped us visualize the environment, buildings, and energy systems.

In our project, we study how people could live on Pluto — a small planet in the Kuiper Belt. Our main goal is to make a place where humans can survive without any help from Earth. Pluto is very cold, dark, and far from the Sun, so we need to create our own sources of energy, water, and oxygen. Together, we worked on ideas to make the colony independent and safe. We also made a small 3D

simulation to show what life on Pluto could look like and how people could build homes, grow plants, and work there.

## **2. Structure and Characteristics of the Colony**

### **2.1. Infrastructure**

The colony in the Kuiper Belt is designed as a fully autonomous system capable of sustaining human life without dependence on Earth. Its infrastructure integrates advanced technologies developed from NASA's deep-space research programs and the findings of the New Horizons mission, which provided crucial data about the environmental conditions in the Kuiper Belt (NASA, New Horizons Mission Overview, 2022).

The main habitat consists of a series of interconnected modules protected by multi-layered radiation shields made from a composite of ice, regolith, and metal alloys. According to NASA's studies on long-term space habitats, such materials effectively block cosmic rays and maintain stable internal temperatures. The colony's energy system relies on a nuclear fusion reactor, adapted from NASA's Kilopower technology, capable of generating continuous energy in extreme cold conditions far from the Sun (NASA Technology Transfer Program, 2023).

Water and oxygen are recycled through closed-loop life support systems. Ice mined from Kuiper Belt objects serves as both a construction material and a resource for hydrogen fuel. Transport between sectors of the colony is maintained via magnetic rail systems and drone-based cargo delivery. Communication with Earth operates through quantum signal relays to overcome the immense distance and delay in radio transmissions.[1]

### **2.2. Social Organization**

The social structure of the Kuiper Colony is designed to promote psychological well-being and cooperation under isolation. Studies from NASA's Human Research Program emphasize that maintaining strong social cohesion and structured governance is essential for the mental health of astronauts during long-duration missions (NASA Human Research Roadmap, 2021).

The colony's population — approximately 200,000 residents — is divided into specialized sectors: scientific, engineering, agricultural, and cultural. Each sector operates semi-independently but remains interconnected through a council-based governance system. Decision-making combines democratic and technocratic principles to ensure efficiency and fairness.

Education, healthcare, and recreation are vital elements of life in the colony. Mental health is supported by virtual reality environments simulating Earth-like conditions, as well as community spaces designed to reduce feelings of isolation. Compared to Earth, where health challenges are often physical, the primary concern in the Kuiper Colony is psychological stability. Continuous observation, group therapy programs, and adaptive work cycles are implemented to sustain emotional balance.[1]

## **3. Life Support Systems**

### 3.1 Oxygen Production

Oxygen would be primarily obtained through water electrolysis, supported by ice mining operations on nearby Kuiper Belt Objects (KBOs).

NASA currently applies electrolysis for oxygen generation aboard the International Space Station (ISS), using reclaimed water from humidity condensate and urine recycling systems (NASA Life Support Systems, 2020). The Oxygen Generation Assembly (OGA) on the ISS splits purified water into hydrogen and oxygen through electrochemical processes, demonstrating long-term feasibility in microgravity environments.

In the Kuiper Belt, extracted water ice from KBOs would serve as the raw input for this process. Research such as “Oxygen and Water Production Architectures for Early Missions” (NASA, 2019, NTRS 20190028813) outlines scalable methods to harvest and process extraterrestrial ice using autonomous robotic drills and electrolysis modules. These technologies can be adapted for deep-space applications, enabling continuous oxygen production for a large population base.

However, challenges remain: impurities in the harvested ice can reduce electrolyzer efficiency, and the extreme cold (~40 K) of the Kuiper Belt will demand advanced thermal control systems to prevent freezing of reaction lines. (Appendix 1) [2]

	A	B	C	D	E	F	G	H	I	J	K	L	M	N	O	P	Q
	given:	n	oxygen(O <sub>2</sub> ) per day(kg)	water per day(L)	λ(kg)	T pluton (k)	E(kj)	day(hour)	T <sub>i</sub> (K)	MO_2	Eo <sub>2</sub>	Po <sub>2</sub>	V water/day(L)	c(kg)	Q(kj)	Qr	E melt(kj)
1																	
2		200000	0.84	5	334	43	5	24	273	168000	840000	35000	1000000	2.1	483	817	817000000
3																	
4																	
5																	
6																	
7																	
8																	
9																	
10																	

$$MO_2 = n \cdot O_2 \quad PO_2 = \frac{EO_2}{\text{day}} \quad Q = c \cdot \Delta t$$

Appendix 1 [Made in Excel]

### Water Recovery and Utilization

Over 95% of the colony’s water would be continuously recycled from urine, sweat, and condensate through a closed-loop life support system. NASA’s Environmental Control and Life Support System (ECLSS) aboard the ISS already recovers approximately 90–93% of total water, and ongoing research aims to exceed 98% efficiency for long-duration missions (NASA Johnson Space Center, 2022).

In addition to recycling, ISRU-based water extraction from subsurface ice deposits on KBOs would provide redundancy and expand supply. NASA defines ISRU as “the use of materials found or manufactured on other planetary bodies to support human exploration and reduce reliance on Earth-supplied resources” (NASA ISRU Program, 2021).

A combination of robotic excavation and solar or nuclear-powered thermal extraction systems could melt and filter the collected ice. Studies on lunar and Martian ice processing (NASA, 2020) show that such systems can produce hundreds of kilograms of purified water per day, a model scalable for the Kuiper Belt environment.[3]

### Food Production

Food sustainability would depend on hydroponic agriculture and algae-based bioreactors.

NASA’s Veggie and Advanced Plant Habitat programs aboard the ISS have successfully grown

lettuce, radishes, and wheat in microgravity conditions (NASA Space Crops Program, 2020). These studies demonstrate that plants can germinate, photosynthesize, and reproduce outside Earth's biosphere.

Hydroponic and aeroponic systems would provide the primary food base for the colony, using nutrient-rich water solutions derived from processed local materials and waste. Additional nutritional support would come from microalgae cultivation, which offers high protein and oxygen yields with minimal area and water consumption.

Mineral fertilizers could be extracted from KBO regolith using ISRU mining techniques, since such bodies are believed to contain nitrogen, phosphorus, and trace metals essential for plant growth. While full dietary independence will take time, the integration of hydroponics, algae culture, and waste-to-nutrient recycling could maintain a self-sufficient ecosystem for the colony's population over the long term. [4]

### 3.2 Consuming energy

This appendix presents the estimation of the colony's total energy demand and solar intensity at 40 astronomical units. The purpose of the calculation was to evaluate whether solar energy could meet the colony's needs and to compare it with nuclear alternatives. Using basic physical relationships between distance and solar flux, it was determined that sunlight at this distance is extremely weak, making solar power impractical. Based on this analysis, nuclear systems such as **Kilopower reactors** were identified as the primary and most sustainable energy sources for the colony.

	A	B	C	D	E	F	G
1	given:	n	$E_i(w)$	$r(\text{au})$	$I_o(w/m^2)$	$I(w/m)$	$E_{\text{total}}(w)$
2		200000	10000	40	1361	0,850625	2000000000
3							
4							
5							
6							
7							

Appendix 2 [Made in Excel]

## 4. Technologies and Innovations

### 4.1 Artificial Gravitation

To maintain human health and reduce the physiological degradation caused by long-term microgravity, the Kuiper Belt colony will employ artificial gravity through station rotation. By rotating a ring or habitat section, centrifugal force can simulate Earth-like gravity (1g).

According to NASA studies such as the Stanford Torus and O'Neill Cylinder concepts, maintaining 1g requires a rotation period of about 1 revolution per minute for structures with radii of 800–900 m. For smaller habitats (e.g.,  $R = 30$  m), the rotation period must be shorter (~5 min per revolution) to achieve the same acceleration.

However, human vestibular tolerance limits the practical rotation rate. Experiments conducted by NASA’s Ames Research Center show that prolonged exposure above ~0.3g or rapid rotation (>2 rpm) can lead to motion sickness and spatial disorientation. To balance comfort and health, the colony will likely simulate 0.3–0.5g — sufficient to preserve bone density and muscle strength while remaining tolerable for daily activity.

Rotational structures will also serve as living and recreation modules, while low-gravity zones will be used for scientific experiments and resource processing. This division mimics NASA’s long-term vision of hybrid-gravity habitats combining multiple functional areas.[5]

#### 4.2 Pressurized Living Modules

The colony’s pressurized living modules will ensure safe habitation against extreme cold, radiation, and micrometeoroid impacts. The internal atmospheric pressure will range between 0.5 and 1 atm, with a breathable oxygen-nitrogen mix similar to that used on the ISS (about 21% O<sub>2</sub> and the rest N<sub>2</sub>). Reducing overall pressure lowers structural stress on the hull while keeping the air composition comfortable for long-term living.

NASA recommends a minimum net habitable volume of 29 m<sup>3</sup> per person for long-duration missions (NASA Human Integration Design Handbook, 2020). For the Kuiper Belt colony’s 200,000 inhabitants, this translates to roughly  $5.8 \times 10^6$  m<sup>3</sup> of living space, distributed across modular zones for housing, laboratories, agriculture, and social areas.

Each module will use a layered structure:

An inner pressure shell (advanced aluminum or composite alloy).

A multi-layer insulation system to maintain thermal balance.

Regolith-based shielding using locally mined ice and rock ( $\geq 2$  m thick) for radiation protection.

Micrometeoroid shielding similar to NASA’s “Whipple shield” design.

Inflatable or expandable modules — such as Bigelow BEAM and Sierra Nevada LIFE — will be utilized to maximize usable space while minimizing launch mass. Five LIFE-type modules (~300 m<sup>3</sup> each) can accommodate ~20 residents comfortably, forming neighborhood clusters connected by airlocks and corridors.

Environmental control systems will ensure continuous recycling of water and air, temperature regulation, and CO<sub>2</sub> removal. This closed-loop design builds on technologies tested aboard the ISS and NASA’s Deep Space Habitat (DSH) program.[6]

#### 4.3 Nuclear reactor

	A	B	C	D	E	F	G	H	I	J	K	L	M
1	Столбец1	Столбец2	Столбец3	Столбец4	Столбец5	Столбец6	Столбец7	Столбец8	Столбец9	Столбец10	Столбец11	Столбец12	Столбец13
2	given:	n	E <sub>person</sub> (kWh)	hours in a year	P <sub>reactor</sub> (mw)	E <sub>U235</sub> (kWh/g)	η	E <sub>total</sub> (kWh/year)	P(MW)	N <sub>react</sub>	E <sub>useful</sub>	m <sub>u235</sub>	N <sub>reactor</sub>
3		200000	30000	8760	200	22000	0,3	6000000000	684931,51	3424,65753	17600	340909,1	3424,658
4													
5		$E_{total} = n \cdot E_{person}$			$P = \frac{E_{total}}{\text{hours a day}}$		$m_{u235} = \frac{E_{total}}{E_{useful}}$		$N_{reactor} = \frac{P(mw)}{P_{reactor}}$				
6													
7													
8													

Appendix 3[Made in Excel]

In this research, we explore the energy requirements and resource management for an independent human colony of 200,000 people located on Pluto — one of the largest dwarf planets in the Kuiper Belt. Each of the 200,000 inhabitants requires around 300,000 kWh/year for life support, agriculture, industry, and heating. Dividing by the number of hours in a year gives the constant power load

needed to keep the colony running — approximately 6.85 GW. Each kilogram of Uranium-235 provides 22,000 kWh, but considering system efficiency of \*80%\*, the usable energy is 17,600 kWh/kg. The colony needs about 3,409 tons of U-235 annually to remain fully autonomous. Each small modular reactor produces 200 MW. An autonomous Pluto colony for 200,000 residents can remain fully self-sufficient using 34-35 compact 200-MW nuclear reactors fueled by ~3,400 tons of Uranium-235 per year. ( *Appendix 3* )

**Nuclear Fusion Power Plant**—the absolute cornerstone of human settlement in the Kuiper Belt.  
**Primary Function: Energy Sovereignty** The reactor provides multi-megawatt power essential for sustaining a large, self-sufficient colony. Given the negligible solar flux (Sunlight is too weak) at this distance, fusion energy offers the only viable, long-term, and dense power solution, enabling humanity to achieve true energy independence from Earth.

**Life Support Core** The fusion core supplies the intense energy needed for critical Life Support Systems (LSS). This includes powering the artificial lighting and climate control within the adjacent domed habitats (biospheres) for photosynthesis and food production, as well as high-energy processes like water recycling and atmosphere regeneration.

**Resource Utilization** Fusion power is the engine for resource extraction. The immense heat and electricity can be used for in-situ resource utilization (ISRU), specifically melting and processing the vast reservoirs of water ice, methane, and ammonia available in the Kuiper Belt into breathable air, water, and fuel for deep space transport. [Gemini generated]



*\*Gemini generated image*

#### 4.4 Internal Economy



The colony's internal economy will be based on self-sufficiency, sustainable production, and social balance.

With a population of 200,000, the system must ensure that every individual has both meaningful work and personal living space — critical factors for mental health and community stability in isolated environments (NASA Behavioral Health & Performance studies, 2022).

#### Economic Structure

The economy will operate as a closed-loop system:

Primary sector: mining of local ice and minerals from Kuiper Belt Objects (for oxygen, water, fertilizers).

Secondary sector: manufacturing, hydroponic farming, material recycling, and reactor maintenance.

Tertiary sector: education, healthcare, administration, and culture.

Every colonist will contribute through a skill-based occupation, promoting both productivity and purpose. Work rotations, educational programs, and cultural activities will prevent monotony and maintain morale — similar to operational models at Antarctic research bases and Mars analog habitats (HI-SEAS).

#### Resource Management

Recycling systems will achieve >95% efficiency for water and air, while waste materials will be repurposed into construction feedstock. Food will be produced locally in hydroponic and algal farms, minimizing dependency on imports.

#### Economic Development

As the colony grows, a local digital currency (possibly blockchain-based) could regulate trade and incentivize work. Goods and energy could eventually be exchanged with other outer solar system colonies, creating an interplanetary trade network.

The economic framework emphasizes autonomy, resource balance, and psychological sustainability, ensuring that the colony can function as a permanent, self-evolving civilization.[7]

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