

Project 1: N-Queens

Search for the n-queens game and develop a solver based on:

1. Genetics algorithm
2. Backtracking algorithms
3. (Optional) CSP (Constraint satisfaction problem)

Project requirements:

1. Basic GUI (Graphical User Interface)
 2. Basic architecture
 3. (Optional) Design patterns and clean code
- Use git&github for the project (you can also use gitlab)
 - Commits will be checked! (Proper comments, ...)

Code in your favorite programming language.