

EE-559 – Deep learning

10.2. Wasserstein GAN

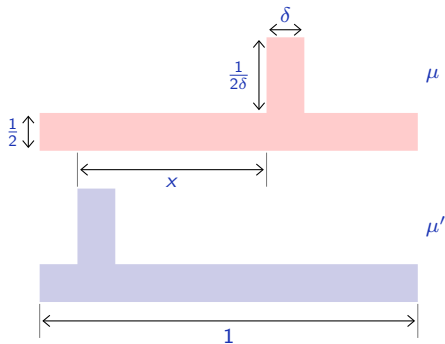
François Fleuret

<https://fleuret.org/ee559/>

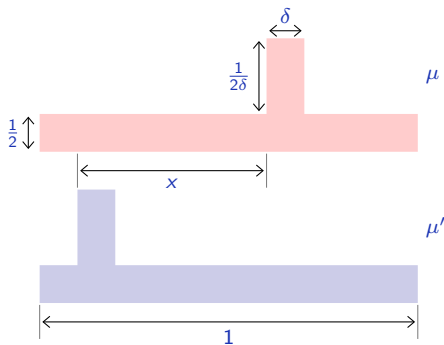
Thu Mar 28 12:43:55 UTC 2019

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$$\mathbb{D}_{\text{JS}}(\mu, \mu') = \min(\delta, |x|) \left(\frac{1}{\delta} \log \left(1 + \frac{1}{2\delta} \right) - \left(1 + \frac{1}{\delta} \right) \log \left(1 + \frac{1}{\delta} \right) \right)$$

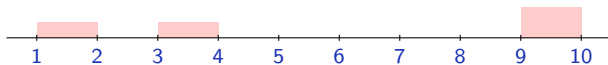
Hence all $|x|$ greater than δ are seen the same.

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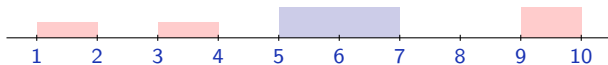


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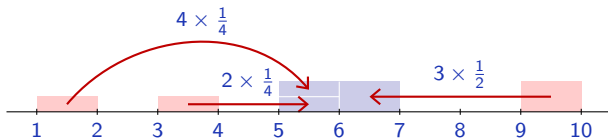
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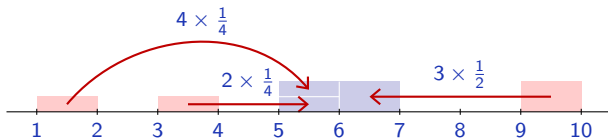
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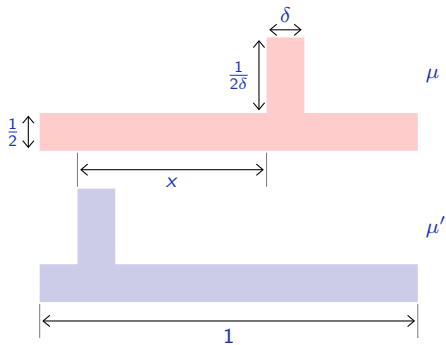
$$\mathbb{W}(\mu, \mu') = 4 \times \frac{1}{4} + 2 \times \frac{1}{4} + 3 \times \frac{1}{2} = 3$$

This distance is also known as the **Wasserstein** distance, defined as

$$\mathbb{W}(\mu, \mu') = \min_{q \in \Pi(\mu, \mu')} \mathbb{E}_{(X, X') \sim q} [\|X - X'\|],$$

where $\Pi(\mu, \mu')$ is the set of distributions over \mathcal{X}^2 whose marginals are μ and μ' .

Intuitively, it increases monotonically with the distance between modes



$$W(\mu, \mu') = \frac{1}{2}|x|$$

So it would make a lot of sense to look for a generator matching the density for this metric, that is

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Unfortunately, the definition of \mathbb{W} does not provide an operational way of estimating it.

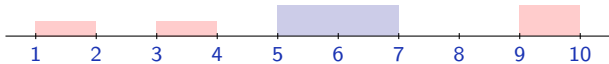
A duality theorem from Kantorovich and Rubinstein implies

$$\mathbb{W}(\mu, \mu') = \max_{\|f\|_L \leq 1} \mathbb{E}_{X \sim \mu} [f(X)] - \mathbb{E}_{X \sim \mu'} [f(X)]$$

where

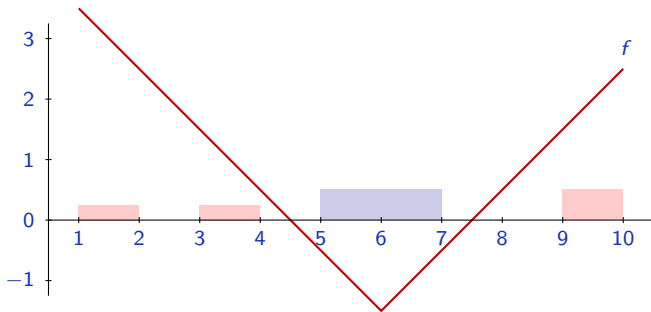
$$\|f\|_L = \max_{x, x'} \frac{\|f(x) - f(x')\|}{\|x - x'\|}$$

is the Lipschitz seminorm.



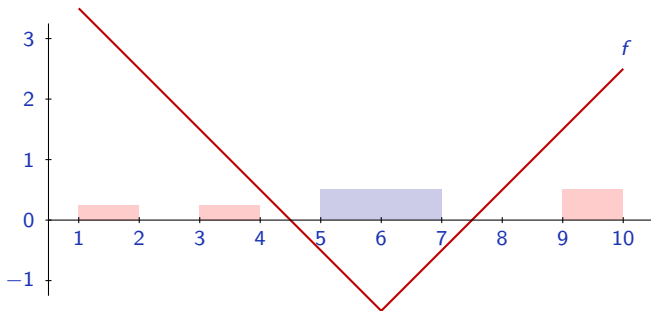
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$$W(\mu, \mu') = \underbrace{\left(3 \times \frac{1}{4} + 1 \times \frac{1}{4} + 2 \times \frac{1}{2}\right)}_{\mathbb{E}_{X \sim \mu} f(X)} - \underbrace{\left(-1 \times \frac{1}{2} - 1 \times \frac{1}{2}\right)}_{\mathbb{E}_{X \sim \mu'} f(X)} = 3$$

Using this result, we are looking for a generator

$$\begin{aligned}\mathbf{G}^* &= \underset{\mathbf{G}}{\operatorname{argmin}} \mathbb{W}(\mu, \mu_{\mathbf{G}}) \\ &= \underset{\mathbf{G}}{\operatorname{argmin}} \max_{\|\mathbf{D}\|_L \leq 1} \left(\mathbb{E}_{X \sim \mu} [\mathbf{D}(X)] - \mathbb{E}_{X \sim \mu_{\mathbf{G}}} [\mathbf{D}(X)] \right),\end{aligned}$$

where the \max is now an optimized predictor.

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This is very similar to the original GAN formulation, except that the value of \mathbf{D} is not interpreted through a \log -loss, and there is a strong regularization on \mathbf{D} .

The main issue in this formulation is to optimize the network \mathbf{D} under a constraint on its Lipschitz seminorm

$$\|\mathbf{D}\|_L \leq 1.$$

Arjovsky et al. achieve this by clipping \mathbf{D} 's weights.

The two main benefits observed by Arjovsky et al. are

- A greater stability of the learning process, both in principle and in their experiments: they do not witness “mode collapse”.
- A greater interpretability of the loss, which is a better indicator of the quality of the samples.

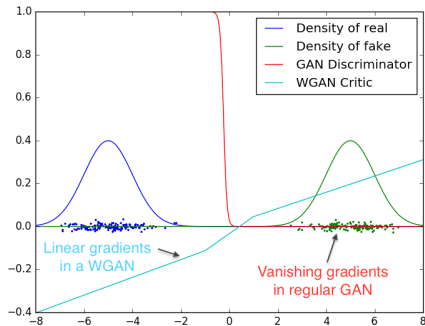


Figure 2: Optimal discriminator and critic when learning to differentiate two Gaussians. As we can see, the traditional GAN discriminator saturates and results in vanishing gradients. Our WGAN critic provides very clean gradients on all parts of the space.

(Arjovsky et al., 2017)

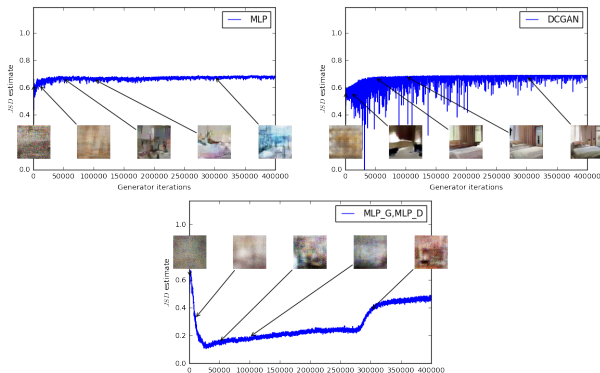


Figure 4: JS estimates for an MLP generator (upper left) and a DCGAN generator (upper right) trained with the standard GAN procedure. Both had a DCGAN discriminator. Both curves have increasing error. Samples get better for the DCGAN but the JS estimate increases or stays constant, pointing towards no significant correlation between sample quality and loss. Bottom: MLP with both generator and discriminator. The curve goes up and down regardless of sample quality. All training curves were passed through the same median filter as in Figure 3.

(Arjovsky et al., 2017)

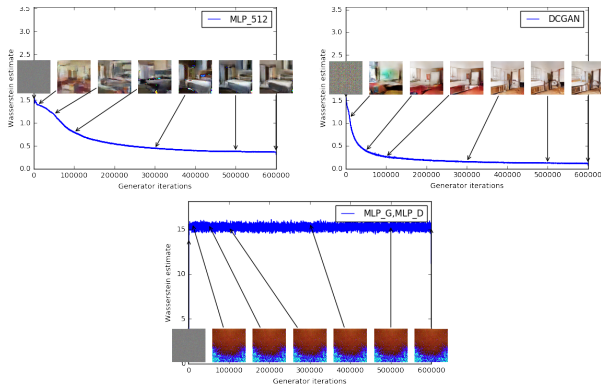


Figure 3: Training curves and samples at different stages of training. We can see a clear correlation between lower error and better sample quality. Upper left: the generator is an MLP with 4 hidden layers and 512 units at each layer. The loss decreases consistently as training progresses and sample quality increases. Upper right: the generator is a standard DCGAN. The loss decreases quickly and sample quality increases as well. In both upper plots the critic is a DCGAN without the sigmoid so losses can be subjected to comparison. Lower half: both the generator and the discriminator are MLPs with substantially high learning rates (so training failed). Loss is constant and samples are constant as well. The training curves were passed through a median filter for visualization purposes.

(Arjovsky et al., 2017)

However, as Arjovsky et al. wrote:

“Weight clipping is a clearly terrible way to enforce a Lipschitz constraint. If the clipping parameter is large, then it can take a long time for any weights to reach their limit, thereby making it harder to train the critic till optimality. If the clipping is small, this can easily lead to vanishing gradients when the number of layers is big, or batch normalization is not used (such as in RNNs).”

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In practice, this weakness results in extremely long convergence time.

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This implies that adding a regularization that pushes the gradient norm to one should not exclude [any of] the optimal discriminator[s].

So instead of looking for

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$$\operatorname{argmax}_{\mathbf{D}} \mathbb{E}_{X \sim \mu} [\mathbf{D}(X)] - \mathbb{E}_{X \sim \mu_{\mathbf{G}}} [\mathbf{D}(X)] - \lambda \mathbb{E}_{X \sim \mu_p} \left[(\|\nabla \mathbf{D}(X)\| - 1)^2 \right]$$

where μ_p is the distribution of a point B sampled uniformly between a real sample X and a fake sample $\mathbf{G}(Z)$, that is $B = UX + (1 - U)X'$ where $X \sim \mu$, $X' \sim \mu_{\mathbf{G}}$, and $U \sim \mathcal{U}[0, 1]$.

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Experiments show that this scheme is more stable than WGAN under many different conditions.

The end

References

- M. Arjovsky, S. Chintala, and L. Bottou. Wasserstein gan. CoRR, abs/1701.07875, 2017.
- I. Gulrajani, F. Ahmed, M. Arjovsky, V. Dumoulin, and A. Courville. Improved training of wasserstein gans. CoRR, abs/1704.00028, 2017.