EE-559 - Deep learning

2.5. Basic clustering and embeddings

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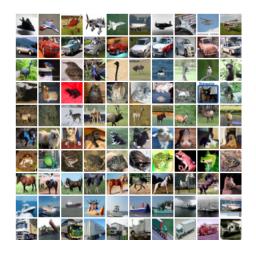
We will illustrate these methods on our two favorite data-sets.

MNIST data-set

1/836/03/00/12730465 409/1243273869056076 **9370**906623900548 094138712610:30118203 9775090089248/6/6518

 28×28 grayscale images, 60k train samples, 10k test samples.

CIFAR10 data-set



 32×32 color images, 50k train samples, 10k test samples.

(Krizhevsky, 2009, chap. 3)

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Given a point, the index of its closest centroid is a good coding.

Formally, [Lloyd's algorithm for] K-means (approximately) solves

$$\underset{c_1,\ldots,c_K\in\mathbb{R}^D}{\operatorname{argmin}} \sum_n \min_k \|x_n - c_k\|^2.$$

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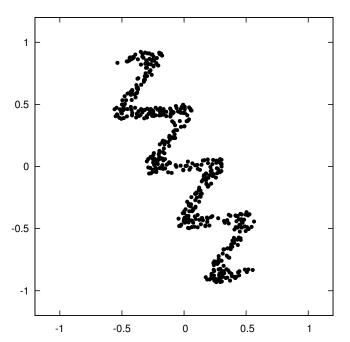
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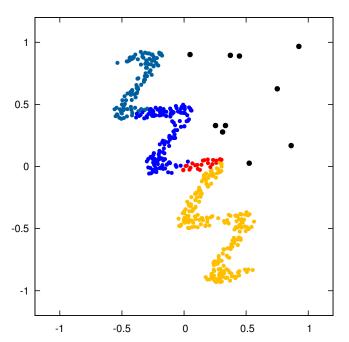
This is achieved with a random initialization of $c_1^0, \dots c_K^0$ followed by repeating until convergence:

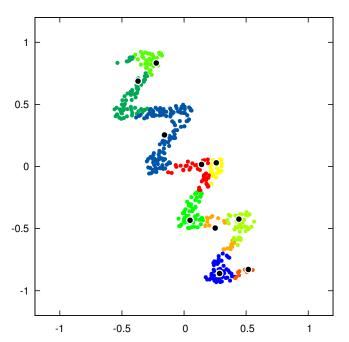
$$\forall n, k_n^t = \underset{k}{\operatorname{argmin}} \|x_n - c_k^t\| \tag{1}$$

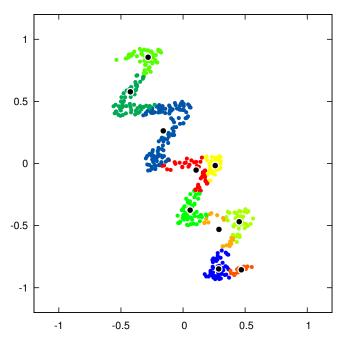
$$\forall k, c_k^{t+1} = \frac{1}{|n: k_n^t = k|} \sum_{n: k_n^t = k} x_n$$
 (2)

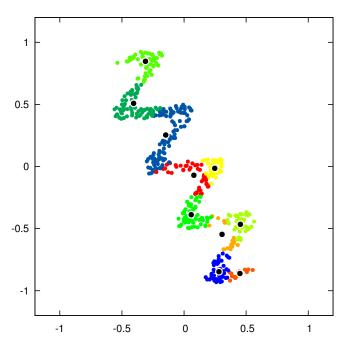
At every iteration, (1) each sample is associated to its closest centroid's cluster, and (2) each centroid is updated to the average of its cluster.

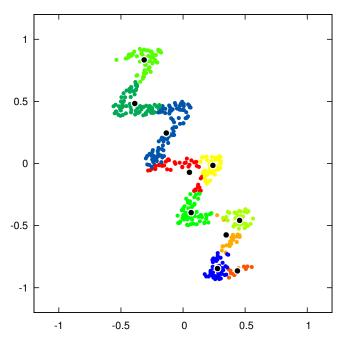


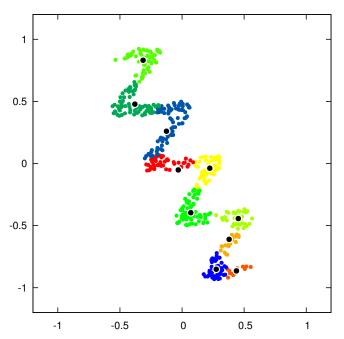


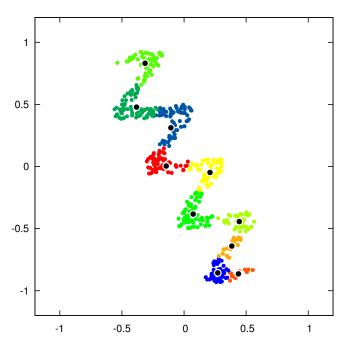


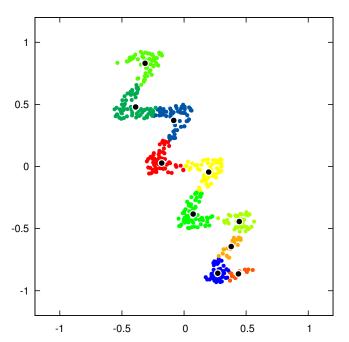


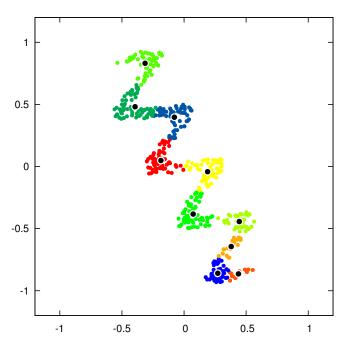


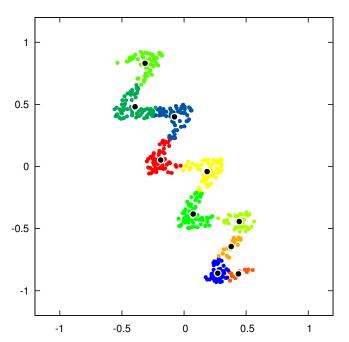


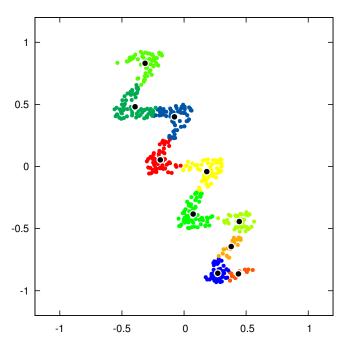








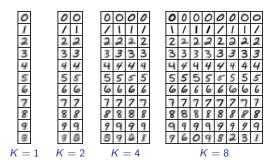


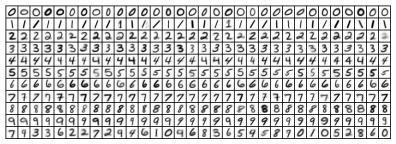


We can apply that algorithm to images from MNIST (28 \times 28 \times 1) or CIFAR (32 \times 32 \times 3) by considering them as vectors from \mathbb{R}^{784} and \mathbb{R}^{3072} respectively.

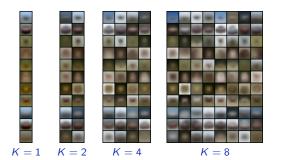
Centroids can similarly be visualized as images.

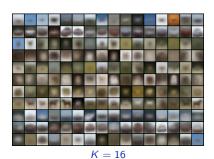
Clustering can be done per-class, or for all the classes mixed.





K = 32







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The Principal Component Analysis (PCA) aims also at extracting an information in a L^2 sense. Instead of clusters, it looks for an "affine subspace", *i.e.* a point and a basis, that spans the data.

Given data-points

$$x_n \in \mathbb{R}^D, n = 1, \dots, N$$

(A) compute the average and center the data

$$\bar{x} = \frac{1}{N} \sum_{n} x_n$$

$$\forall n, \ x_n^{(0)} = x_n - \bar{x}$$

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and then for $t = 1, \ldots, D$,

(B) pick the direction and project the data

$$\begin{array}{rcl} v_t & = & \underset{\|v\|=1}{\operatorname{argmax}} \sum_n \left(v \cdot x_n^{(t-1)}\right)^2 \\ \forall n, \; x_n^{(t)} & = & x_n^{(t-1)} - \left(v_t \cdot x_n^{(t-1)}\right) v_t. \end{array}$$

$$X = \begin{pmatrix} - & x_1 & - \\ & \vdots \\ - & x_N & - \end{pmatrix}$$

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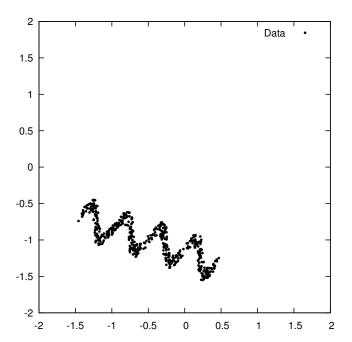
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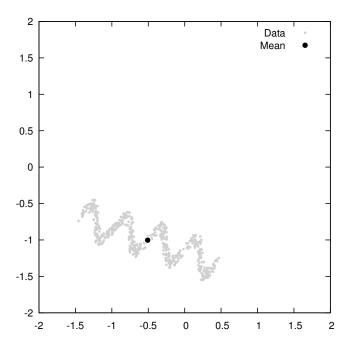
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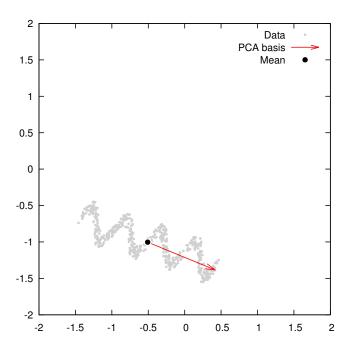
we have

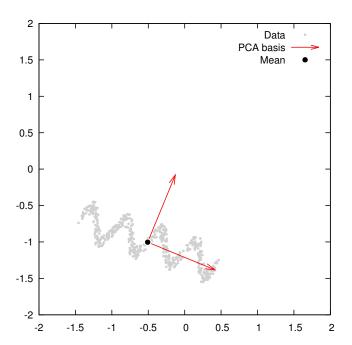
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From this we can derive that v_1, v_2, \dots, v_D are the eigenvectors of X^TX ranked according to [the absolute values of] their eigenvalues.









As for K-means, we can apply that algorithm to images from MNIST or CIFAR by considering them as vectors.

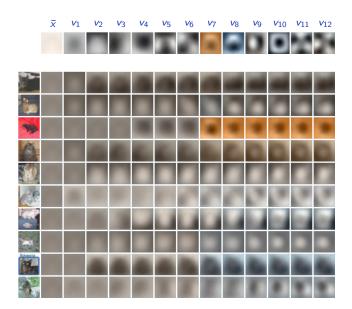
For any sample x and any T, we can compute a reconstruction using T vectors from the PCA basis, i.e.

$$\bar{x} + \sum_{t=1}^{T} (v_t \cdot x) v_t.$$

		v_1	v ₂	<i>V</i> 3	<i>V</i> 4	<i>V</i> 5	<i>v</i> ₆	<i>V</i> 7	v 8	V 9	<i>v</i> ₁₀	<i>v</i> ₁₁	<i>v</i> ₁₂
	Ĭ	1	I	11	X	1	X	1	X	X	1	1	X
									1.6	1.0			
	I	/	/	/	/	/	/	/	1	/	/	/	1
Ţ	I	1	X	X	X	X	X	X	1	1	A	A	N
1	I	I	X	X	1	1	X	X	X	1	1	A.	1
1	I	I	X	1	1	1	X	I	X	Y	1	1	T
1	I	/	/	/	/	/	1	1	1	1	1	1	1
1	I	I	X	X	I	I	X	X	X	X	X	X	I
1	I	I	I	I	1	1	1	1	1	1	1	1	1
1	I	/	/	/	/	/	/	/	/	/	/	/	/
E	I	I	I	1	1	1	I	1	T.	1	1	1	T.
1	I	I	1	1	I	I	I	I	X	1	I.	I	I

	\bar{x}	v_1	v ₂	<i>V</i> 3	V4	<i>v</i> ₅	<i>v</i> ₆	<i>V</i> 7	<i>v</i> ₈	V 9	<i>v</i> ₁₀	<i>v</i> ₁₁	<i>v</i> ₁₂
	9	9	9	9	9	9	9	97	9	9	9	9	9
9	9	9	9	9	9	9	9	9	9	9	9	9	9
9	9	9	9	9	9	9	9	9	9	9	9	9	9
9	9	9	9	9	9	9	9	9	9	9	9	9	9
9	9	9	9	9	9	9	9	9	9	9	9	9	9
9	9	9	9	9	9	9	9	9	9	9	9	9	9
9	9	9	9	9	9	9	9	9	9	9	9	9	9
2	9	9	9	9	9	9	9	9	9	9	9	9	9
9	9	9	9	9	9	9	9	9	9	9	9	9	9
9	9	9	9	9	9	9	9	9	9	9	9	9	9
9	9	9	9	91	91	91	91	91	91	91	91	9	9





These results show that even crude embeddings capture something meaningful. Changes in pixel intensity as expected, but also deformations in the "indexing" space (i.e. the image plan).

However, translations and deformations damage the representation badly. "Composition" (e.g. object on background) is not handled at all.

These strengths and shortcomings provide an intuitive motivation for "deep neural networks", and the rest of this course.

We would like

- to use many encoding "of these sorts" for small local structures with limited variability,
- have different "channels" for different components,
- process at multiple scales.

Computationally, we would like to deal with large signals and large training sets, so we need to avoid super-linear cost in one or the other.



References

A. Krizhevsky. Learning multiple layers of features from tiny images. Master's thesis,

Department of Computer Science, University of Toronto, 2009.