

## EE-559 – Deep learning

### 5.4. $L_2$ and $L_1$ penalties

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<https://fleuret.org/ee559/>

Tue Mar 19 14:37:49 UTC 2019

We have motivated the use of a loss with a Bayesian formulation combining the probability of the data given the model and the probability of the model

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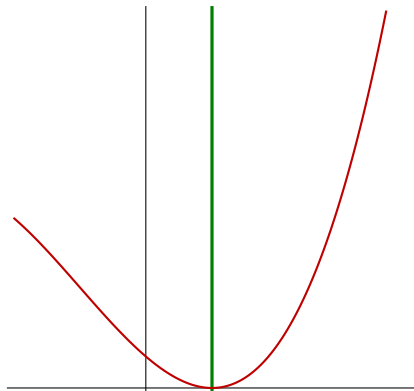
$$\lambda \|w\|_2^2.$$

Since this penalty is convex, its sum with a convex functional is convex.

This is called the  $L_2$  regularization, or “weight decay” in the artificial neural network community.

Increasing the  $\lambda$  parameter moves the optimal closer to 0, and away from the optimal for the loss alone.

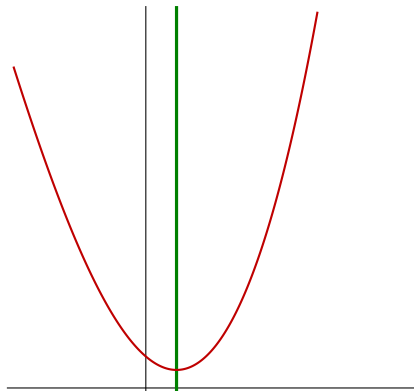
Since the derivative of  $\|x\|_2^2$  is zero at zero, the optimal will never move there if it was not already there.



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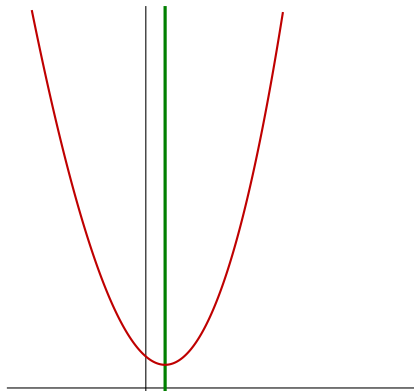
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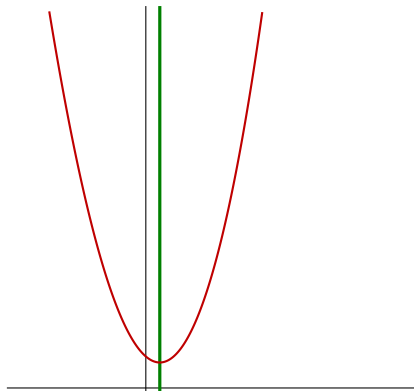
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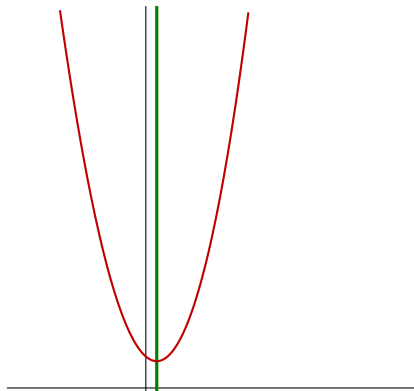


$$(x-1)^2 + \frac{1}{6}(x-1)^3 + 3x^2$$



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$$(x - 1)^2 + \frac{1}{6}(x - 1)^3 + 4x^2$$

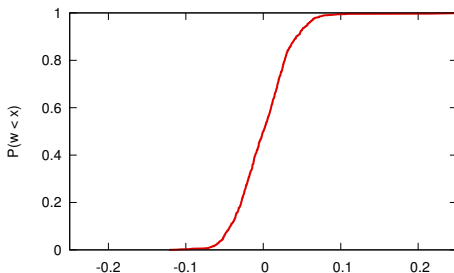
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0.010	0.022	0.075
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output = model(train_input[b:b+batch_size])
loss = criterion(output, train_target[b:b+batch_size])

for p in model.parameters():
    loss += lambda_l2 * p.pow(2).sum()

optimizer.zero_grad()
loss.backward()
optimizer.step()
```



$\lambda = 0.000$

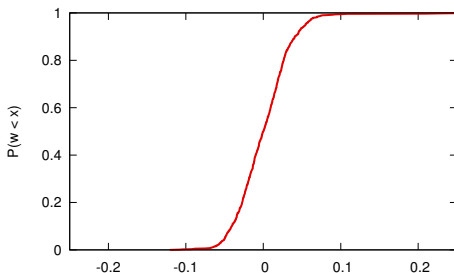
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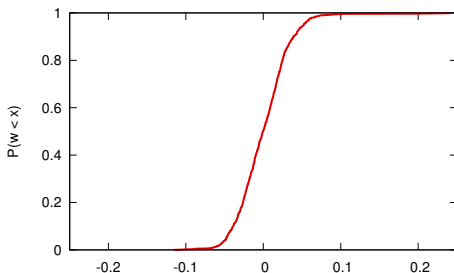
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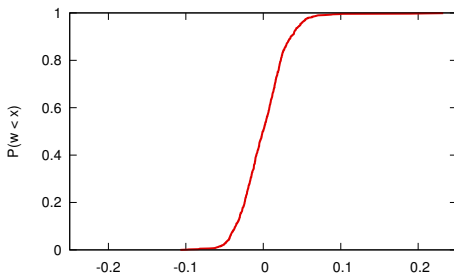
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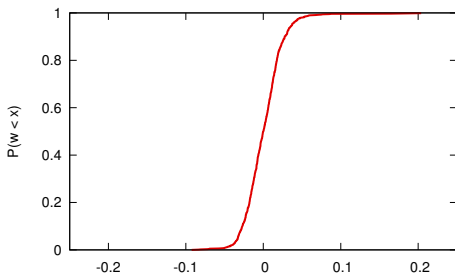
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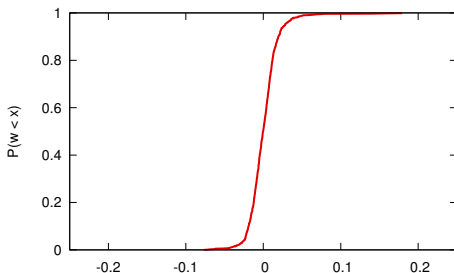
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We can apply the exact same scheme with a Laplace prior

$$\begin{aligned}\mu(w) &= \frac{1}{(2b)^D} \exp\left(-\frac{\|w\|_1}{b}\right) \\ &= \frac{1}{(2b)^D} \exp\left(-\frac{1}{b} \sum_{d=1}^D |w_d|\right),\end{aligned}$$



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which results in a penalty term of the form

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This is the  $L_1$  regularization. As for the  $L_2$ , this penalty is convex, and its sum with a convex functional is convex.

An important property of the  $L_1$  penalty is that, if  $\mathcal{L}$  is convex, and

$$w^* = \underset{w}{\operatorname{argmin}} \mathcal{L}(w) + \lambda \|w\|_1$$

then

$$\forall d, \left| \frac{\partial \mathcal{L}}{\partial w_d}(w^*) \right| < \lambda \Rightarrow w_d^* = 0.$$

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In practice it means that this penalty pushes some of the variables to zero, but contrary to the  $L_2$  penalty they actually move and remain there.

The  $\lambda$  parameter controls the sparsity of the solution.

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While this is not a problem in principle, since  $w_t$  will fluctuate around zero, it can be an issue if the zeroed weights are handled in a specific manner (e.g. sparse coding to reduce memory footprint or computation).

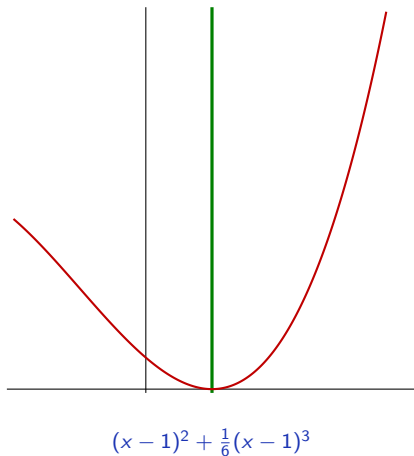


The **proximal operator** takes care of preventing parameters from “crossing zero”, by adapting  $\lambda$  when it is too large

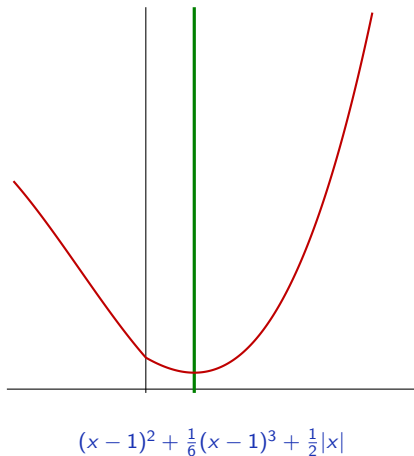
$$\begin{aligned}w'_t &= w_t - \eta g_t \\w_{t+1} &= w'_t - \min(\lambda, |w'_t|) \odot \text{sign}(w'_t).\end{aligned}$$

where  $\min$  is component-wise, and  $\odot$  is the Hadamard component-wise product.

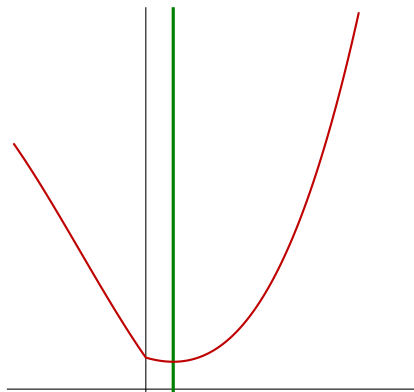
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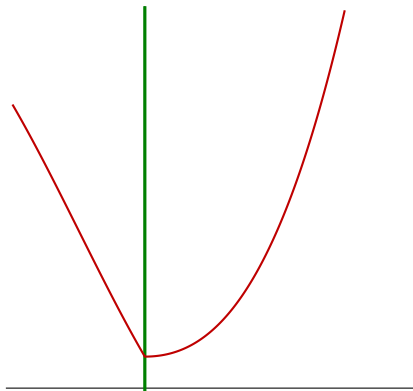


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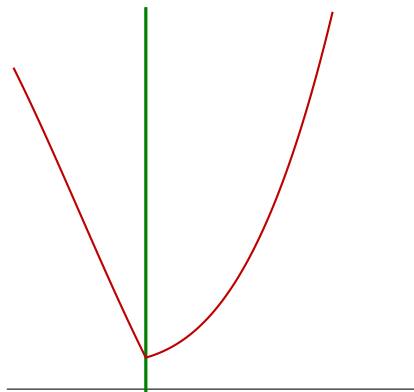
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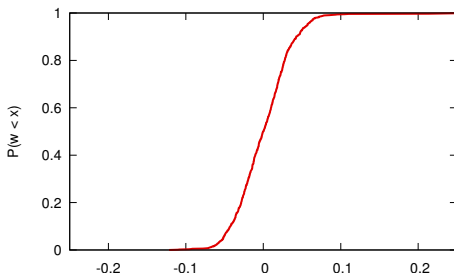
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with torch.no_grad():
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$\lambda = 0.00000$

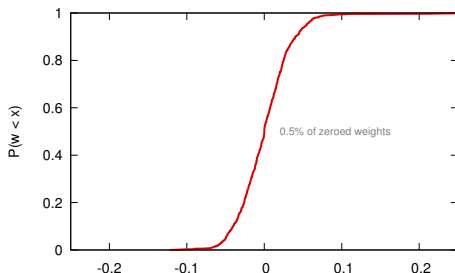
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$\lambda = 0.00001$



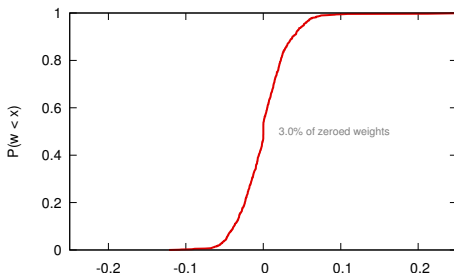
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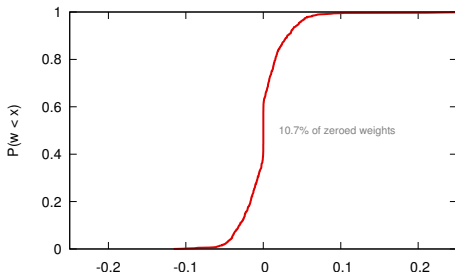
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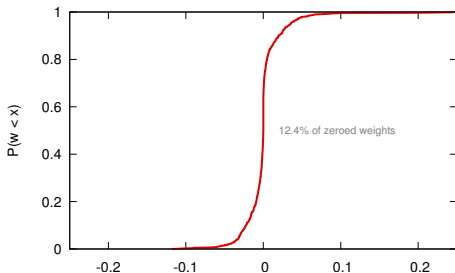
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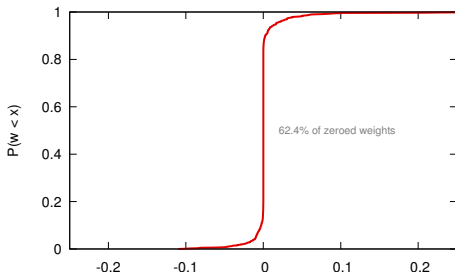
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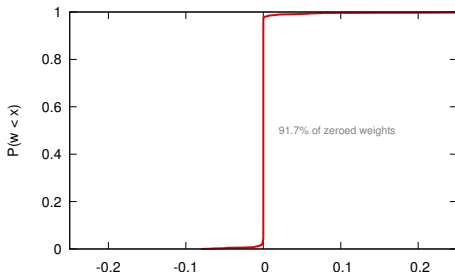
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Penalties on the weights may be useful when dealing with small models and small data-sets and are still standard when data is scarce.

While they have a limited impact for large-scale deep learning, they may still provide the little push needed to beat baselines.

The end