EE-559 - Deep learning

5.2. Stochastic gradient descent

François Fleuret

https://fleuret.org/ee559/

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To minimize a loss of the form

$$\mathscr{L}(w) = \sum_{n=1}^{N} \underbrace{\ell(f(x_n; w), y_n)}_{\ell_n(w)}$$

the standard gradient-descent algorithm update has the form

$$w_{t+1} = w_t - \eta \nabla \mathscr{L}(w_t).$$

A straight-forward implementation would be

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for e in range(nb_epochs):
    output = model(train_input)
    loss = criterion(output, train_target)

model.zero_grad()
    loss.backward()
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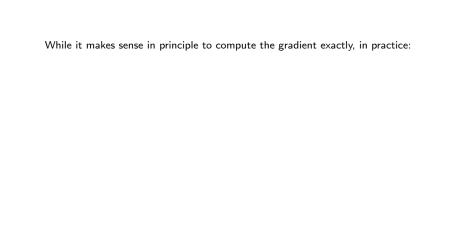
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However, the memory footprint is proportional to the full set size. This can be mitigated by summing the gradient through "mini-batches":

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for e in range(nb_epochs):
    model.zero_grad()

for b in range(0, train_input.size(0), batch_size):
    output = model(train_input[b:b+batch_size])
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- It takes time to compute (more exactly all our time!).
- It is an empirical estimation of an hidden quantity, and any partial sum is also an unbiased estimate, although of greater variance.
- It is computed incrementally

$$\nabla \mathscr{L}(w_t) = \sum_{n=1}^N \nabla \mathscr{\ell}_n(w_t),$$

and when we compute ℓ_n , we have already computed $\ell_1, \ldots, \ell_{n-1}$, and we could have a better estimate of w^* than w_t .

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So instead of summing over all the samples and moving by η , we can visit only M = N/K samples and move by $K\eta$, which would cut the computation by K.

Although this is an ideal case, there is redundancy in practice that results in similar behaviors.

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The stochastic behavior of this procedure helps evade local minima.

So our exact gradient descent with mini-batches

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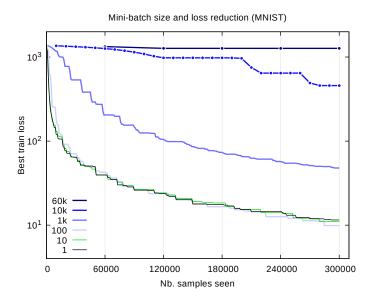
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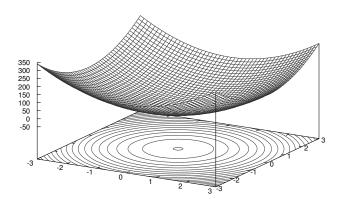
can be modified into the mini-batch stochastic gradient descent as follows:

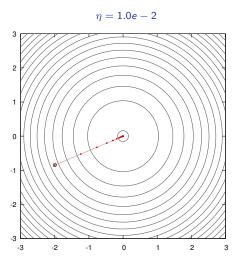
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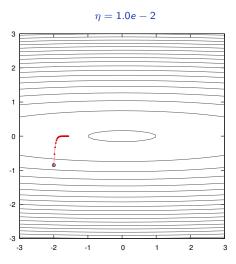
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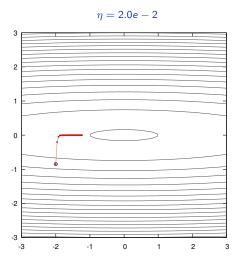


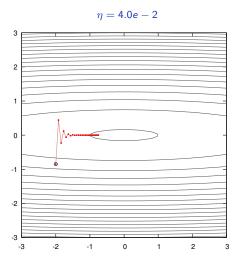
Limitation of the gradient descent

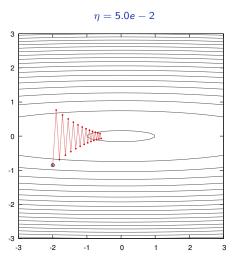


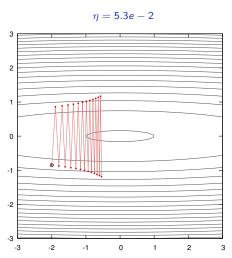


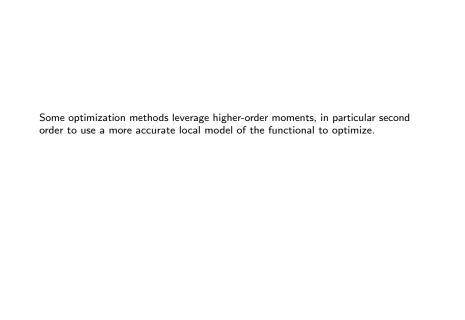












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Deep-learning generally relies on a smarter use of the gradient, using statistics over its past values to make a "smarter step" with the current one.

Momentum and moment estimation

The "vanilla" mini-batch stochastic gradient descent (SGD) consists of

$$w_{t+1} = w_t - \eta g_t,$$

where

$$g_t = \sum_{b=1}^{B} \nabla \ell_{n(t,b)}(w_t)$$

is the gradient summed over a mini-batch.

$$u_t = \gamma u_{t-1} + \eta g_t$$

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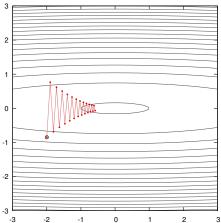
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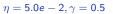
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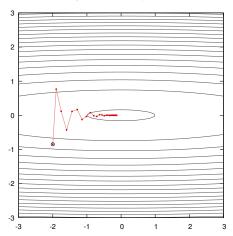
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• it dampens oscillations in narrow valleys.









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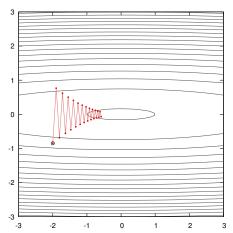
The update rule is, on each coordinate separately

$$m_t = eta_1 m_{t-1} + (1 - eta_1) g_t$$
 $\hat{m}_t = rac{m_t}{1 - eta_1}$
 $v_t = eta_2 v_{t-1} + (1 - eta_2) g_t^2$
 $\hat{v}_t = rac{v_t}{1 - eta_2}$
 $w_{t+1} = w_t - rac{\eta}{\sqrt{\hat{v}_t} + \epsilon} \hat{m}_t$

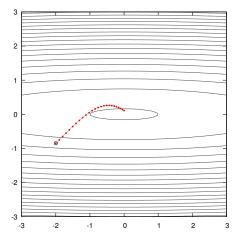
(Kingma and Ba, 2014)

This can be seen as a combination of momentum, with \hat{m}_t , and a per-coordinate re-scaling with \hat{v}_t .









These two core strategies have been used in multiple incarnations:

- · Nesterov's accelerated gradient,
- Adagrad,
- Adadelta,
- RMSprop,
- AdaMax,
- Nadam ...



References

D. Kingma and J. Ba. Adam: A method for stochastic optimization. <u>CoRR</u>, abs/1412.6980, 2014.

D. E. Rumelhart, G. E. Hinton, and R. J. Williams. Learning representations by back-propagating errors. <u>Nature</u>, 323(9):533–536, 1986.