EE-559 – Deep learning

4.6. Writing a PyTorch module

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We now have all the bricks needed to build our first convolutional network from scratch. The last technical point is the tensor shape between layers.

Both the convolutional and pooling layers take as input batches of samples, each one being itself a 3d tensor $C \times H \times W$.

The output has the same structure, and tensors have to be explicitly reshaped before being forwarded to a fully connected layer.

```
>>> from torchvision.datasets import MNIST
>>> mnist = MNIST('./data/mnist/', train = True, download = True)
>>> d = mnist.train_data
>>> d.size()
torch.Size([60000, 28, 28])
>>> x = d.view(d.size(0), 1, d.size(1), d.size(2))
>>> x.size()
torch.Size([60000, 1, 28, 28])
>>> x = x.view(x.size(0), -1)
>>> x.size()
torch.Size([60000, 784])
```

A classical LeNet-like model could be:

Input sizes / operations	Nb. parameters	Nb. products		
1 × 28 × 28				
nn.Conv2d(1, 32, kernel_size=5)	$32 \times (5^2 + 1) = 832$	$32 \times 24^2 \times 5^2 = 460,800$		
$32 \times 24 \times 24$				
<pre>F.max_pool2d(., kernel_size=3)</pre>	0	0		
$32 \times 8 \times 8$				
F.relu(.)	0	0		
$32 \times 8 \times 8$				
nn.Conv2d(32, 64, kernel_size=5)	$64 \times (32 \times 5^2 + 1) = 51,264$	$32 \times 64 \times 4^2 \times 5^2 = 819,200$		
$64 \times 4 \times 4$				
<pre>F.max_pool2d(., kernel_size=2)</pre>	0	0		
$64 \times 2 \times 2$				
F.relu(.)	0	0		
$64 \times 2 \times 2$				
x.view(-1, 256)	0	0		
256				
nn.Linear(256, 200)	$200 \times (256 + 1) = 51,400$	$200 \times 256 = 51,200$		
200				
F.relu(.)	0	0		
200				
nn.Linear(200, 10)	$10 \times (200+1) = 2{,}010$	$10 \times 200 = 2,000$		
10				

Total 105,506 parameters and 1,333,200 products for the forward pass.

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Creating a module

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PyTorch offers a sequential container module torch.nn.Sequential to build simple architectures.

For instance a MLP with a 10 dimension input, 2 dimension output, ReLU activation function and two hidden layers of dimensions 100 and 50 can be written as:

```
model = nn.Sequential(
    nn.Linear(10, 100), nn.ReLU(),
    nn.Linear(100, 50), nn.ReLU(),
    nn.Linear(50, 2)
);
```

However for any model of practical complexity, the best is to write a sub-class of torch.nn.Module.

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To create a Module, one has to inherit from the base class and implement the constructor $_$ init $_$ (self, \dots) and the forward pass forward(self, x).

```
class Net(nn.Module):
    def __init__(self):
        super(Net, self).__init__()
        self.conv1 = nn.Conv2d(1, 32, kernel_size=5)
        self.conv2 = nn.Conv2d(32, 64, kernel_size=5)
        self.fc1 = nn.Linear(256, 200)
        self.fc2 = nn.Linear(200, 10)

def forward(self, x):
        x = F.relu(F.max_pool2d(self.conv1(x), kernel_size=3, stride=3))
        x = F.relu(F.max_pool2d(self.conv2(x), kernel_size=2, stride=2))
        x = x.view(-1, 256)
        x = F.relu(self.fc1(x))
        x = self.fc2(x)
        return x
```

Inheriting from torch.nn.Module provides many mechanisms implemented in the superclass.

First, the (...) operator is redefined to call the forward(...) method and run additional operations. The forward pass should be executed through this operator and not by calling forward explicitly.

Using the class Net we just defined

```
model = Net()
input = torch.empty(12, 1, 28, 28).normal_()
output = model(input)
print(output.size())

prints

torch.Size([12, 10])
```

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Also, all Parameters added as class attributes are seen by Module.parameters().

```
class Net(nn.Module):
    def __init__(self):
        super(Net, self).__init__()
        self.conv1 = nn.Conv2d(1, 32, kernel_size=5)
        self.conv2 = nn.Conv2d(32, 64, kernel_size=5)
        self.fc1 = nn.Linear(256, 200)
        self.fc2 = nn.Linear(200, 10)
/.../
model = Net()
for k in model.parameters():
   print(k.size())
prints
torch.Size([32, 1, 5, 5])
torch.Size([32])
torch.Size([64, 32, 5, 5])
torch.Size([64])
torch.Size([200, 256])
torch.Size([200])
torch.Size([10, 200])
torch.Size([10])
```



Parameters added in dictionaries or arrays are not seen.

```
class Buggy(nn.Module):
    def __init__(self):
        super(Buggy, self).__init__()
        self.conv = nn.Conv2d(1, 32, kernel_size=5)
        self.param = Parameter(torch.zeros(123, 456))
        self.other_stuff = [ nn.Linear(543, 21) ]

model = Buggy()

for k in model.parameters():
    print(k.size())

prints

torch.Size([123, 456])
torch.Size([32, 1, 5, 5])
torch.Size([32])
```

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A simple option is to add modules in a torch.nn.ModuleList, which is a list of modules properly dealt with by PyTorch's machinery.

```
class AnotherNotBuggy(nn.Module):
    def __init__(self):
        super(AnotherNotBuggy, self).__init__()
        self.conv = nn.Conv2d(1, 32, kernel_size=5)
        self.param = Parameter(torch.zeros(123, 456))
        self.other_stuff = nn.ModuleList()
        self.other_stuff.append(nn.Linear(543, 21))
model = AnotherNotBuggy()
for k in model.parameters():
    print(k.size())
prints
torch.Size([123, 456])
torch.Size([32, 1, 5, 5])
torch.Size([32])
torch.Size([21, 543])
torch.Size([21])
```

As long as yo	u use	autograd-o	compliant	operations,	the	backward	pass	is
implemented	auton	natically.						

This is crucial to allow the optimization of the Parameters with gradient descent.

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