# R Programming – Week 3–4: Data Types & Structures

### 1. Atomic Data Types in R

Atomic types are the simplest data types. Every element in an atomic vector must be of the same type.

#### Numeric

Includes both integers and floating-point numbers.

Example: x <- 3.14

#### Integer

Whole numbers. Use L to denote.

Example: x <- 5L Check: is.integer(x)

#### Character

Text or string data. Example: name <- "Neo"

#### Logical

TRUE or FALSE values. Example: flag <- TRUE

#### **Complex**

Numbers with imaginary parts.

Example: z <- 4 + 3i

#### 2. Data Structures in R

#### Vector

1D collection of elements of the same type.

Example: v <- c(1, 2, 3)

#### List

Collection of elements of different types.

Example: lst <- list(1, "text", TRUE)</pre>

#### **Matrix**

```
2D array with same data type.
Example: mat <- matrix(1:9, nrow = 3)
```

#### **Array**

```
Multi-dimensional matrix.
Example: arr <- array(1:8, dim = c(2, 2, 2))
```

#### **Data Frame**

Table-like structure, columns can be different types.

```
Example:

df <- data.frame(

ID = 1:3,

Name = c("A", "B", "C"),

Score = c(80, 90, 85)

)
```

#### **Factor**

Used to store categorical data.

Example: gender <- factor(c("Male", "Female", "Female"))

## 3. Type Checking

Use these functions to check types:

```
is.numeric(x)
```

is.integer(x)

is.character(x)

is.logical(x)

is.complex(x)

is.vector(x)

is.list(x)

is.matrix(x)

is.data.frame(x)

is.factor(x)

# 4. Type Coercion

#### a. Automatic Coercion

R converts types automatically if needed: c(1, "two", TRUE) # All become character

#### **b.** Manual Coercion

Use functions to convert: as.numeric("5") # Converts to 5 as.character(100) # Converts to "100" as.logical(1) # TRUE

# Quick Tips

- Use str() to inspect structure.
- Use typeof() to get internal type.
- Use class() to get R class of object.