

Financial Software Programming

Fitness Membership Management Application

Fitness MAX 2.0

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Motivation

The aim of this web application is to provide a reliable, user friendly and scalable application for managing the subscriptions of customers to a fitness club. The most typical feature / use case is for a customer to log in to his account, view the schedule of the gym (on a specific date) and book a place to a class. Also, a customer will have access to the history of his class attendance.

Technologies

We designed a single page application that uses:

- Frontend: HTML, CSS, JavaScript, JQuery, Bootstrap
- Backend: Spring, Maven
- Data Storage: Postgres

Data Modelling (Tables)

CUSTOMER
username (PK) name password

CLASSES
class_name (PK) coach_name description difficulty timetable

TIMETABLE
ID (PK) class_name timestamp

BOOKING
ID(PK) customer timetable

Use Cases

1. Register
A new user has to provide a unique username, a name and a password in order to obtain an account.
2. Log In
This service makes a POST request, containing a username - password combination. A valid combination of username + password will retrieve an unique acces token for the current session.
3. View Available Classes (Class name and description)
This method will display all the available classes and their description.
4. Search classes on given date
This method enables users to see the available classes on a given date.
5. Get dates for a given class
If an user is interested in a particular class, he is able to see when the class is scheduled.
6. Book place into a class
7. View class description
Displays the description for a given class.
8. View all bookings
An ADMIN user is able to see all the bookings made by customers.
9. Logout

Wire Frames

Log In / Sign In:

Fitness MAX 2.0

OR

View All Classes / View All Classes scheduled on a given date:

[Home](#) [Back](#)

Pick a class

MMA - part

Fitness -

MMA - part

Powerlifting

Powerlifting

Powerlifting

Spinning -

Fitness -

Spinning -

MMA - part

Spinning -

Fitness -

part 1

1

part 3

part 3

[Admin](#) [Log out](#)

OR

Choose a date

View class description:

[Home](#) [Back](#)

[Log out](#)

Class information

className: MMA - part 2
coachName: Vlad Ion
description: Mixed Martial Arts
difficulty: HEART_ATTACK

[View dates for this class](#)

Book a place to a class:

[Home](#) [Back](#)

[Log out](#)

Book an available slot

MMA - part 2 2019-01-20 12:00:00 [Book](#)

View all bookings (ADMIN user) :

Home	Back	Pufi	Spinning	2019-01-17	08:00:00	Admin	Log out
		Pufi	Spinning	2019-01-16	08:00:00		
		Pufi	Spinning	2019-01-22	18:00:00		
		Robert	Powerlifting	2019-01-23	14:00:00		
		Robert	Powerlifting	2019-01-24	10:00:00		
		Robert	Powerlifting	2019-01-19	20:00:00		
		Alin	MMA	2019-01-16	10:00:00		
		Alin	Powerlifting	2019-01-19	20:00:00		
		Alin	Spinning	2019-01-22	18:00:00		
		Mircea	MMA	2019-01-16	10:00:00		
		Mircea	MMA	2019-01-20	12:00:00		
		Mircea	MMA	2019-01-16	18:00:00		
		Mircea	Spinning	2019-01-16	08:00:00		
		Mircea	Fitness	2019-01-17	16:00:00		
		Mircea	Fitness	2019-01-17	14:00:00		
		Robin	Powerlifting	2019-01-23	14:00:00		
		Mihai	MMA	2019-01-16	10:00:00		
		Mihai	Spinning	2019-01-16	08:00:00		
		Ion Ion	MMA	2019-01-16	10:00:00		

Conclusions

Furtherwork:

- Improve application's interface
- Add new functionalities
- Develop a mobile application, more convenient for users

Working at this project allowed us to put the skills acquired during this semester into practice. The time was rather short, but the end result is clean, functional and easy to improve.