AI INA CAI

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github.com/alina-cai

Education

University of Waterloo

Waterloo, ON

Honours Bachelor of Computer Science

Sep 2022 - Present

Coursework: Algorithm Design and Data Abstraction, Functional Program Designing

Clubs: Women in Computer Science, Computer Science Club, Data Science Club, Intramural Basketball

Skills

Languages: Python, C, C++, SQL, HTML, CSS, SCSS, Java, JavaScript, TypeScript, Ruby, ŁTpX, Racket

Frameworks/Libraries: Pandas, NumPy, Matplotlib, Flask, React, Node.js, Scikit-Learn, TensorFlow, Keras, PyTorch, Kedro Tools: Git, Linux, Conda, AWS, GCP, Azure, Jupyter Notebook, Seaborn, MLFlow, Docker, Prophet, Kubeflow, Apache NiFi, Grafana

Experience

Software Engineer | BluWave-ai

May 2023 - Present

- Collecting, preprocessing, and cleaning data from the California Independent System Operator API for further model training
- Developing load forecast predictors for global regions, leveraging **Kedro** to structure modular data engineering pipelines
- · Orchestrating the deployment and scaling of future energy consumption pipelines using Kubeflow on Kubernetes clusters to optimize resource utilization and enable seamless scalability across almost 10 locations, including NYC, California, and Texas
- Containerizing the predictors with Docker, facilitating consistent integration onto a Google Cloud Platform virtual machine

President | Lisgar Collegiate Institute Computing Club

Sep 2018 - Jun 2022

- · Organized and facilitated weekly technical and networking workshops, fostering programming interest to over 30 students
- Mentored Python foundations utilizing online resources, devising practice exercises to enhance concept comprehension
- Directed the development of an application-based **Arduino** project using **C++**, engaging the concept of traffic management

Projects

Titanic Survival Predictor \(\rightarrow \) | Python, Pandas, Matplotlib, Scikit-Learn

June 2023

- Performed feature engineering and data analysis to build a ML model predicting Titanic survival with an accuracy of 81.46%
- Executed the optimization of a RandomForest Classifier from scikit-learn, applying train-validation split to mitigate overfitting

Snake % | Python, Pygame May 2023

- Developed an interactive snake game with Python, utilizing object-oriented programming for organized and modular code
- · Implemented real-time updates of complex features such as snake collision detection algorithms and randomized fruit spawn

League of Legends Champion Randomizer % | Python, HTML, Flask, CSS, BeautifulSoup

Jan 2023

- Spearheaded a web application using Python, Flask, and CSS, enabling the dynamic display of randomized champion profiles
- Applied web scraping techniques using BeautifulSoup4, designing an agile HTML template for the extracted information
- Utilized requests library to fetch and convert image URLs into base64-encoded URIs, facilitating seamless image rendering

Personal Website % | JavaScript, HTML, CSS

- Designed and developed an interactive personal portfolio website showcasing various projects using HTML and JavaScript
- Built an aesthetic theme using CSS, applying interactive animations and delivering an optimal multi-platform user experience

Awards

Euclid Mathematics Contest | 99.6% percentile out of 22,372 contestants Canadian Computing Contest | 83.5% percentile out of 3,262 contestants Apr 2022

Feb 2022

Leadership

Music Teacher | Alina's Music Studio

Mar 2019 - Jun 2022

- Established a start-up studio delivering thorough instruction of piano, violin, and rudimentary theory to over 35 students
- Provided individualized feedback, promoting confidence and musical growth within a supportive learning environment

Concertmaster | Lisgar Collegiate Institute Symphony Orchestra

Sep 2018 - Jun 2022

- Led an ensemble of over 50 musicians, providing practical expertise on technical intricacies and expressive interpretation
- Collaborated with the conductor and section leaders to cultivate a unified artistic vision and assure cohesive performances