AI INA CAI

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github.com/alina-cai

Education

University of Waterloo

Waterloo, ON

Honours Bachelor of Computer Science

Sep 2022 - Present

Coursework: Algorithm Design and Data Abstraction, Functional Program Designing

Clubs: Women in Computer Science, Computer Science Club, Data Science Club, Intramural Basketball

Skills

Languages: Python, C, C++, SQL, HTML, CSS, SCSS, Java, JavaScript, TypeScript, Ruby, LTpX, Racket

Frameworks/Libraries: Pandas, NumPy, Matplotlib, Flask, React, Node.js, Scikit-Learn, TensorFlow, Keras, PyTorch, Kedro Tools: Git, Linux, Conda, AWS, GCP, Azure, Jupyter Notebook, Seaborn, MLFlow, Docker, Prophet, Kubeflow, Apache NiFi, Grafana

Experience

Software Engineer | BluWave-ai

May 2023 - Present

- Devised an energy consumption predictor for the state of California, deploying the project on a Google Cloud Platform VM
- · Optimized time series forecasting accuracy by employing Prophet and LightGBM, attaining a mean average error of 86 MW
- · Leveraged data engineering to automate the processing and storage of historical and live data from the California ISO API
- Applied data analysis techniques such as seasonal decomposition and autocorrelation to identify patterns and other impacts
- Achieved real-time visualization of load and weather data by developing an interactive Grafana dashboard using SQL queries

President | Lisgar Collegiate Institute Computing Club

Sep 2018 - Jun 2022

- · Organized and facilitated weekly technical and networking workshops, fostering programming interest to over 30 students
- Mentored Python foundations utilizing online resources, devising practice exercises to enhance concept comprehension
- Directed the development of an application-based Arduino project using C++, engaging the concept of traffic management

Projects

Titanic Survival Predictor % | Python, Pandas, Matplotlib, Scikit-Learn

June 2023

- Performed feature engineering and data analysis to build a ML model predicting Titanic survival with an accuracy of 81.46%
- Executed the optimization of a RandomForest Classifier from scikit-learn, applying train-validation split to mitigate overfitting

Snake % | Python, Pygame May 2023

- Developed an interactive snake game with Python, utilizing object-oriented programming for organized and modular code
- · Implemented real-time updates of complex features such as snake collision detection algorithms and randomized fruit spawn

League of Legends Champion Randomizer & | Python, HTML, Flask, CSS, BeautifulSoup

Jan 2023

- Spearheaded a web application using Python, Flask, and CSS, enabling the dynamic display of randomized champion profiles
- Applied web scraping techniques using BeautifulSoup4, designing an agile HTML template for the extracted information
- Utilized requests library to fetch and convert image URLs into base64-encoded URIs, facilitating seamless image rendering

Personal Website % | JavaScript, HTML, CSS

- Designed and developed an interactive personal portfolio website showcasing various projects using HTML and JavaScript
- Built an aesthetic theme using CSS, applying interactive animations and delivering an optimal multi-platform user experience

Awards

Euclid Mathematics Contest | 99.6% percentile out of 22,372 contestants Canadian Computing Contest | 83.5% percentile out of 3,262 contestants Apr 2022

Feb 2022

Leadership

Music Teacher | Alina's Music Studio

Mar 2019 - Jun 2022

- Established a start-up studio delivering thorough instruction of piano, violin, and rudimentary theory to over 35 students
- Provided individualized feedback, promoting confidence and musical growth within a supportive learning environment

Concertmaster | Lisgar Collegiate Institute Symphony Orchestra

Sep 2018 - Jun 2022

- Led an ensemble of over 50 musicians, providing practical expertise on technical intricacies and expressive interpretation
- Collaborated with the conductor and section leaders to cultivate a unified artistic vision and assure cohesive performances