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**Instructions:**

Solutions to this assignment must be submitted through Gradescope by **Tuesday, August 9th 2022 at 10 PM**— no late submissions will be accepted.  
**PLEASE USE THE STARTER CODE PROVIDED.**

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1. **(Assignment: Branch and Bound)** Recall the *Assignment Problem*: Given  $n$  agents  $a_1, a_2, \dots, a_n$ ,  $n$  tasks  $t_1, t_2, \dots, t_n$ , and each agent  $a_i$  takes time  $c_{ij}$  to complete task  $t_j$ , assign every agent to exactly one task so that the sum of the time to complete the tasks is minimized. Mathematically, our problem is to minimize

$$\sum_{i=1}^n \sum_{j=1}^n c_{ij} x_{ij}$$

such that

$$\begin{aligned} \sum_{j=1}^n x_{ij} &= 1 \quad \text{for } i \in \{1, \dots, n\}, \\ \sum_{i=1}^n x_{ij} &= 1 \quad \text{for } j \in \{1, \dots, n\}, \\ x_{ij} &\in \{0, 1\} \quad \text{for } i, j \in \{1, \dots, n\}. \end{aligned}$$

One way of solving this problem is through *Branch-and-Bound*. Write a procedure called `myBranchBound( $C$ )`, where

- (a)  $C = (c_{ij})_{i,j=1}^n$ : an  $n \times n$  array of positive integers

and returns a tuple containing

- (a)  $X$  (an  $n \times n$  array of 0's and 1's) that solves the Assignment problem as formulated above.
- (b) A list of upper bounds when they were updated (the first item in the list should be the first upper bound calculated by SNH)
- (c) The total number of nodes constructed

For example, consider the following input:

$$C = \begin{pmatrix} 6 & 4 & 2 & 5 \\ 2 & 1 & 5 & 4 \\ 4 & 2 & 1 & 3 \\ 5 & 3 & 3 & 2 \end{pmatrix}$$

Branch-and-Bound would run as: (This is a sample evaluation that shows the process of *Branch-and-Bound* and the returns format. Your program is not required to print this and we will not be grading you on what you print.)

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UB1 = SNH(C) = 10
ub_list = [10]
// your initial upper bound should be from SNH
// and needs to be added to your list of upper bounds
Node 1 :
    - LB = 10
    - LB( 10 ) >= UB1( 10 )
Node 2 :
    - LB = 9
    - UB = 9
    - new upper bound UB 2 ( 9 )
    - LB( 9 ) >= UB2( 9 )
    - ub_list = [10, 9]
Node 3 :
    - LB = 7
    - UB = 9
Node 4 :
    - LB = 10
    - LB( 10 ) >= UB2( 9 )
Next pass:
BRANCH: Node 3 with LB = 7
Node 5 :
    - LB = 8
    - UB = 8
    - new upper bound UB 3 ( 8 )
    - LB( 8 ) >= UB3( 8 )
    - ub_list = [10, 9, 8]
Node 6 :
    - LB = 8
    - LB( 8 ) >= UB3( 8 )
Node 7 :
    - LB = 11
    - LB( 11 ) >= UB3( 8 )
Next pass:
All nodes are exhausted!

You should return a tuple containing:
the array X encoding the optimal assignment:
X =
[
[0, 0, 1, 0],
[1, 0, 0, 0],
[0, 1, 0, 0],
[0, 0, 0, 1]
]
the list of upper bounds updated:
ub_list = [10, 9, 8]
the number of nodes constructed:
node_count = 7

```

2. **(Knapsack: Dynamic Programming)** Recall the *Knapsack Problem*: Given a set of  $n$  items each with weight  $w_i$  and value  $v_i$ , for  $i = 1$  to  $n$ , choose a subset of items (i.e. to carry in a knapsack) so that the total value carried is maximized, and the total weight carried is less than or equal to a given carrying capacity,  $c$ . Mathematically, our problem is to maximize

$$\sum_{i=1}^n v_i x_i$$

such that

$$\sum_{x_i} w_i x_i \leq c$$

$$x_{ij} \in \{0, 1\} \text{ for } i, j \in \{1, \dots, n\}$$

One way of solving this problem is through *Dynamic Programming* — break a problem into smaller subproblems, solve each sub-problem, and then combine the results to get the answer to the initial problem.

In Homework 1 (Question 12), you are asked to develop a dynamic programming formula for the Knapsack Problem.

Implement this formula in a procedure called `myDynamicProgramming( $n, c, V, W$ )`, where

- (a)  $n$  (a positive integer): the number of items
- (b)  $c$  (a positive integer): the capacity of the knapsack
- (c)  $V = (v_i)_{i=1}^n$  (an array of positive integers of length  $n$ ): the values of each item
- (d)  $W = (w_i)_{i=1}^n$  (an array of positive integers of length  $n$ ): the weights of each item,

and returns

- (a) an array  $DP$  the 2D-matrix containing the intermediate results generated while calculating the optimal solution
- (b) an array  $Z$  the optimal choice of items for the given constraints. [If you are implementing using C++, you would need to calculate and return this in a procedure called `myBitmask( $n, c, V, W$ )`]

For example, consider the following input:

$$n = 3$$

$$V = [5, 8, 12]$$

$$W = [4, 5, 10]$$

$$c = 11$$

The return should be:

$$Z = [1, 1, 0]$$

$$DP = \begin{pmatrix} 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & 5 & 5 & 5 & 5 & 5 & 5 & 5 & 5 & 5 \\ 0 & 0 & 0 & 0 & 5 & 8 & 8 & 8 & 8 & 13 & 13 & 13 & 13 \\ 0 & 0 & 0 & 0 & 5 & 8 & 8 & 8 & 8 & 13 & 13 & 13 & 13 \end{pmatrix}$$