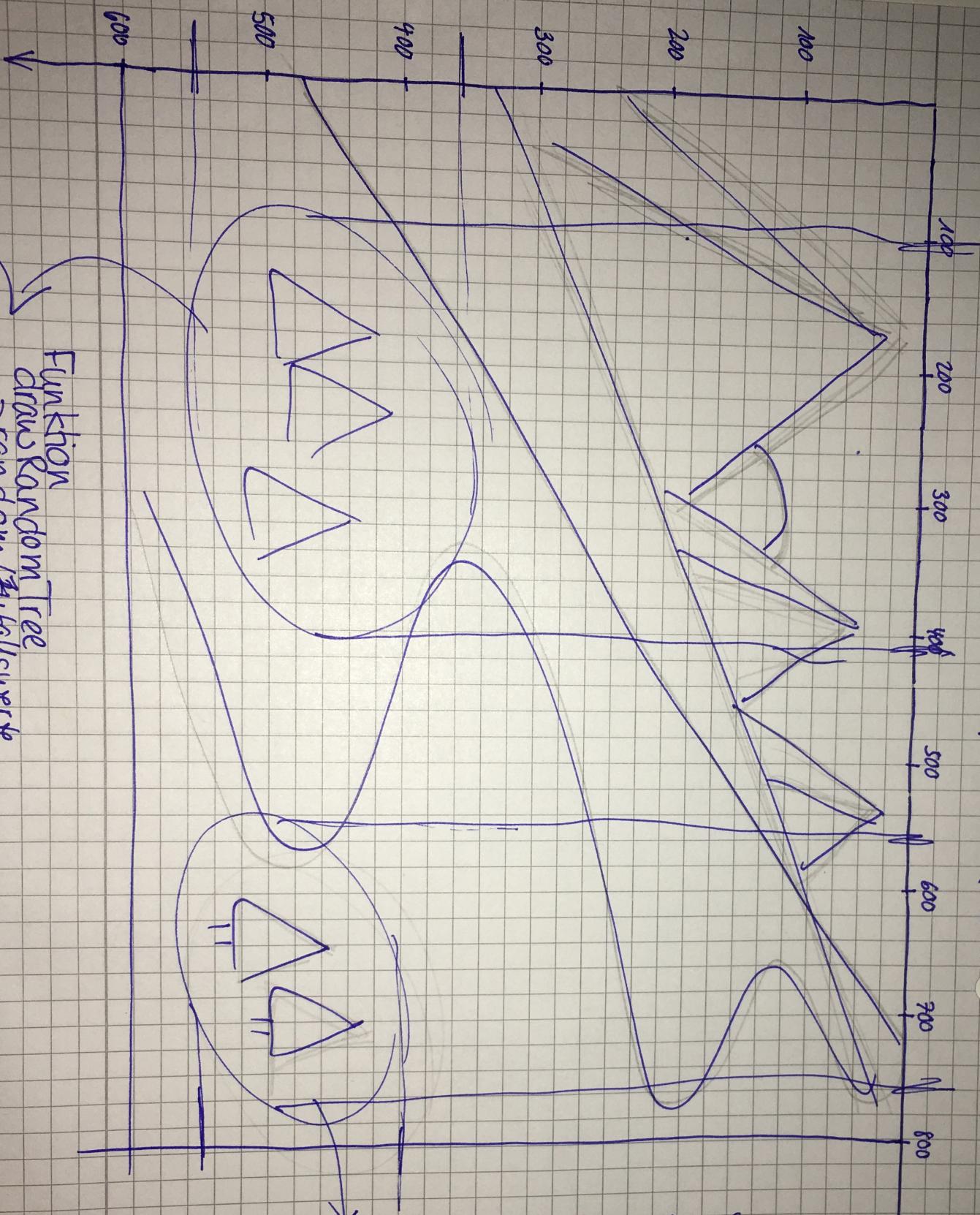


Konzeptskizze(02)

20.10.17



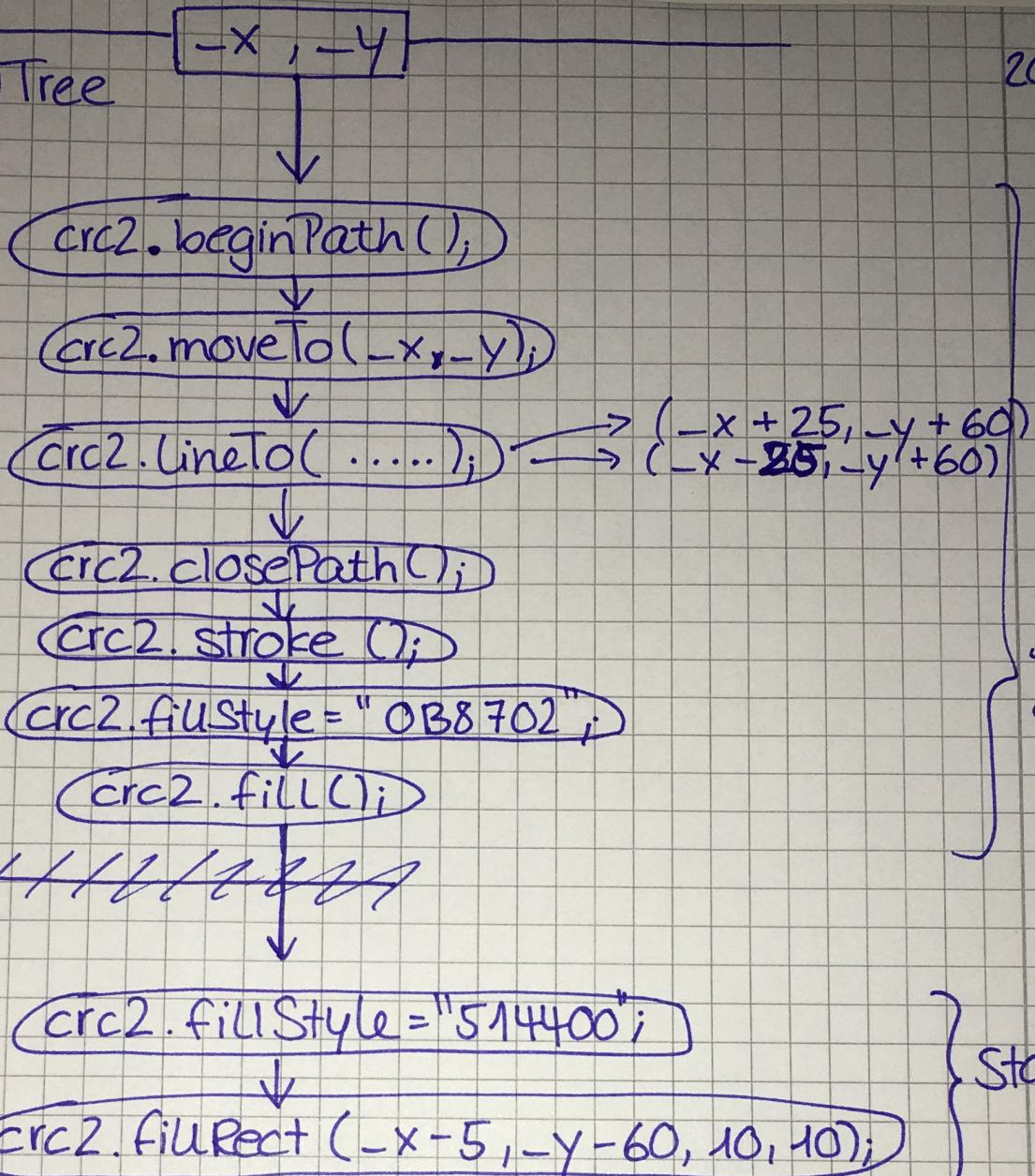
Funktion
drawRandomTree
random, zufallsweise

→ Funktion
drawTree mit
festgelegten Para-
metern

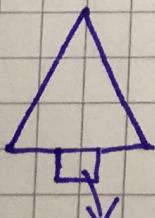
Funktion snowflake
Schneeflocken
über den ganzen
Canvas random
verteilt

20.10.17

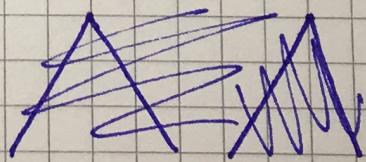
drawTree



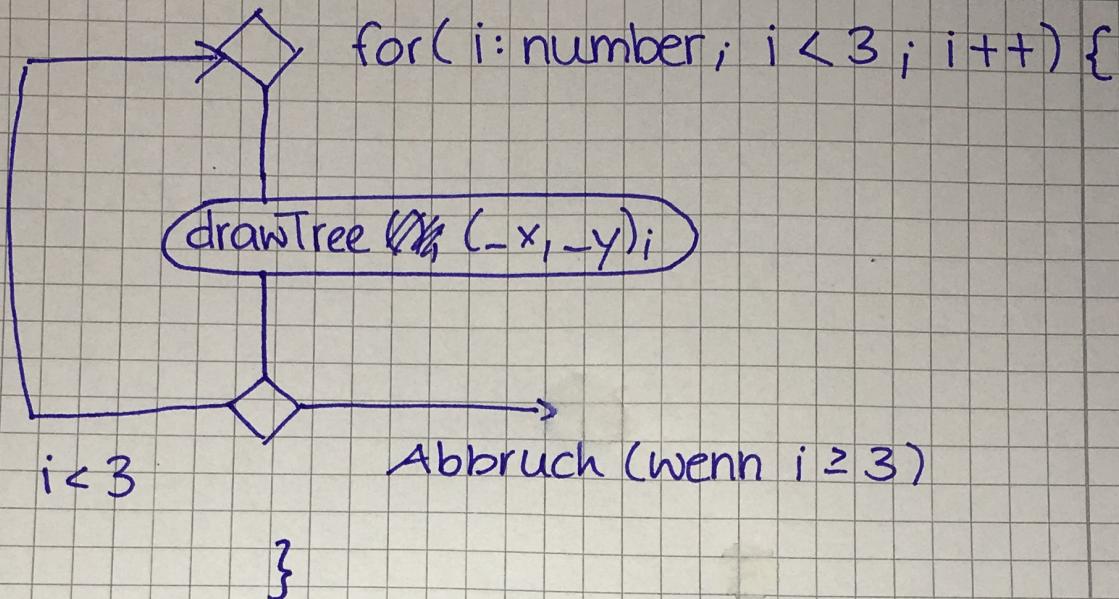
50



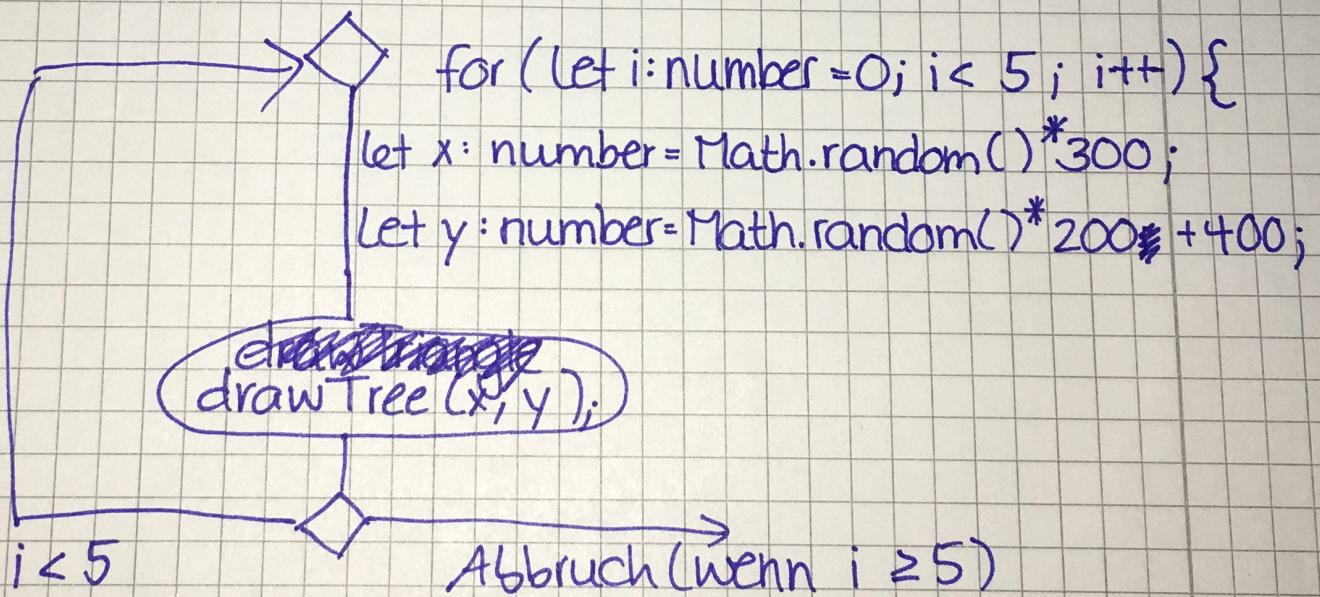
...Rect(-x-5, -y-60, 10, 10)

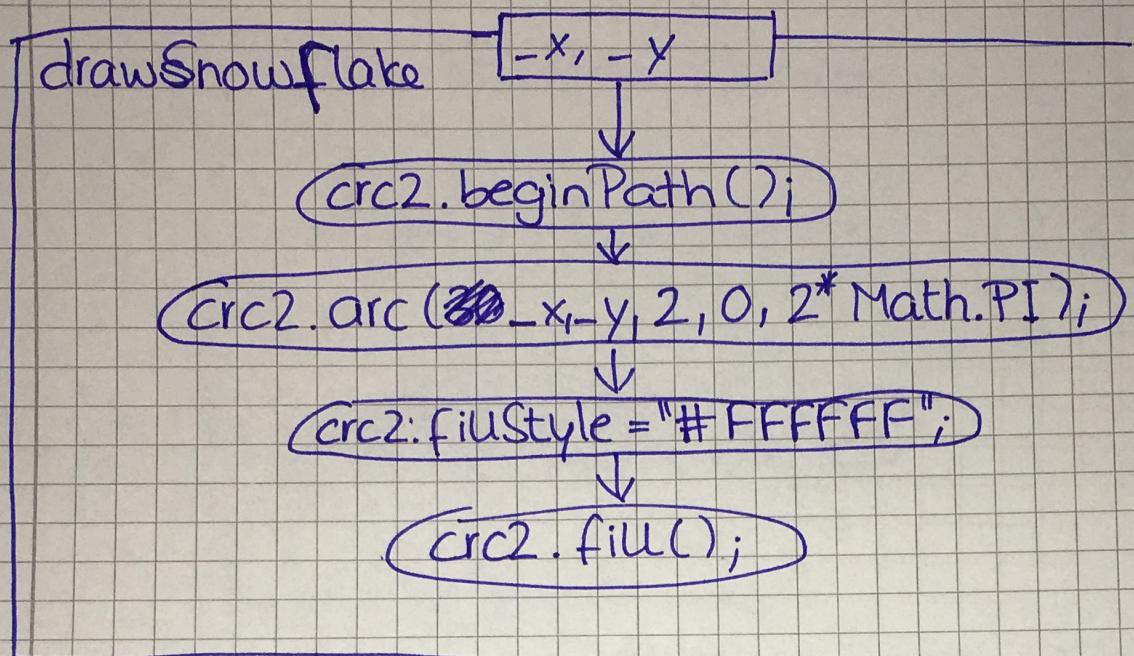


for Schleife Bäume platziert



for Schleife Bäume RANDOM





for Schleife Snowflake

~~for (i: number; i < 100; i++) { }~~

~~drawSnowflake();~~

